

# Analysis of Algorithms

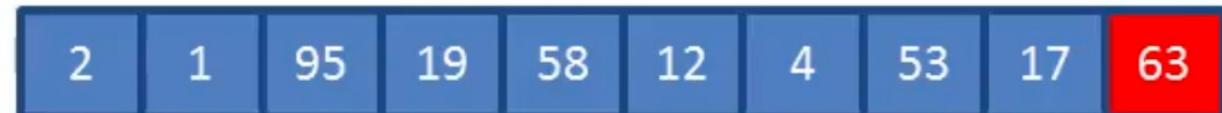
## Big O Notation

# Big O

- Big O describes how the time taken, or memory used, by a program scales with the amount of data it has to work on
- Big O describes the ‘complexity’ of a program
- Common sense tells us that a program takes longer when there is more data to work on... But not necessarily

Target

63



# Big O Complexities

- Linear search
- Stack
- Bubble sort
- Binary search
- Merge sort

# Linear Search

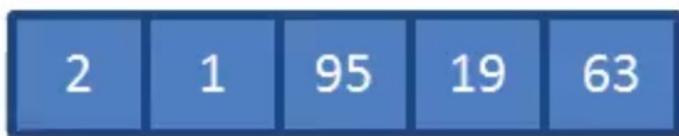
- Sometimes referred to as a sequential search
- An unordered list is searched for a particular value
- Each value in the list is compared with the target value
- Linear search implemented with a simple loop

# Pseudocode

```
FOR i = 0 TO n - 1
    IF ArrayToSearch(i) = Target THEN
        bFound = True
        EXIT FOR
    END IF
NEXT i
```

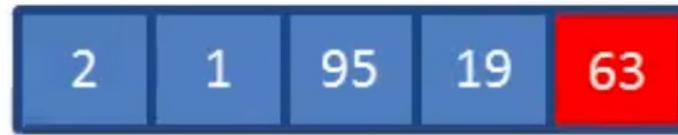
Target

63



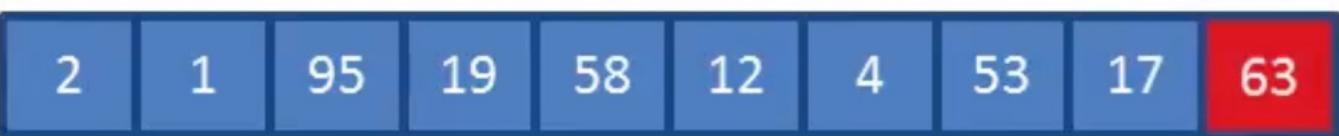
Target

63



Target

63



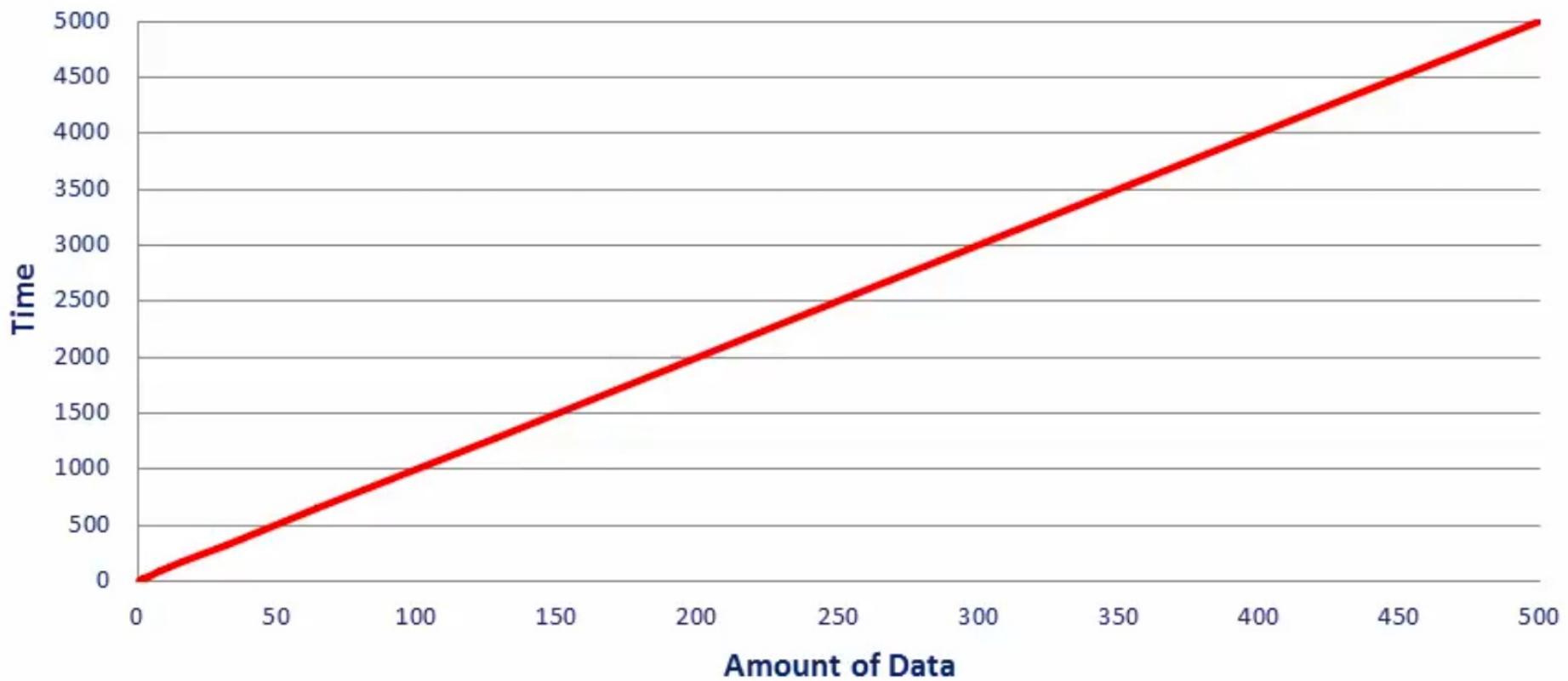
Target

63



## Linear Search

Data	Time
1	10
2	20
4	40
8	80
16	160
32	320
64	640
128	1280
256	2560
512	5120



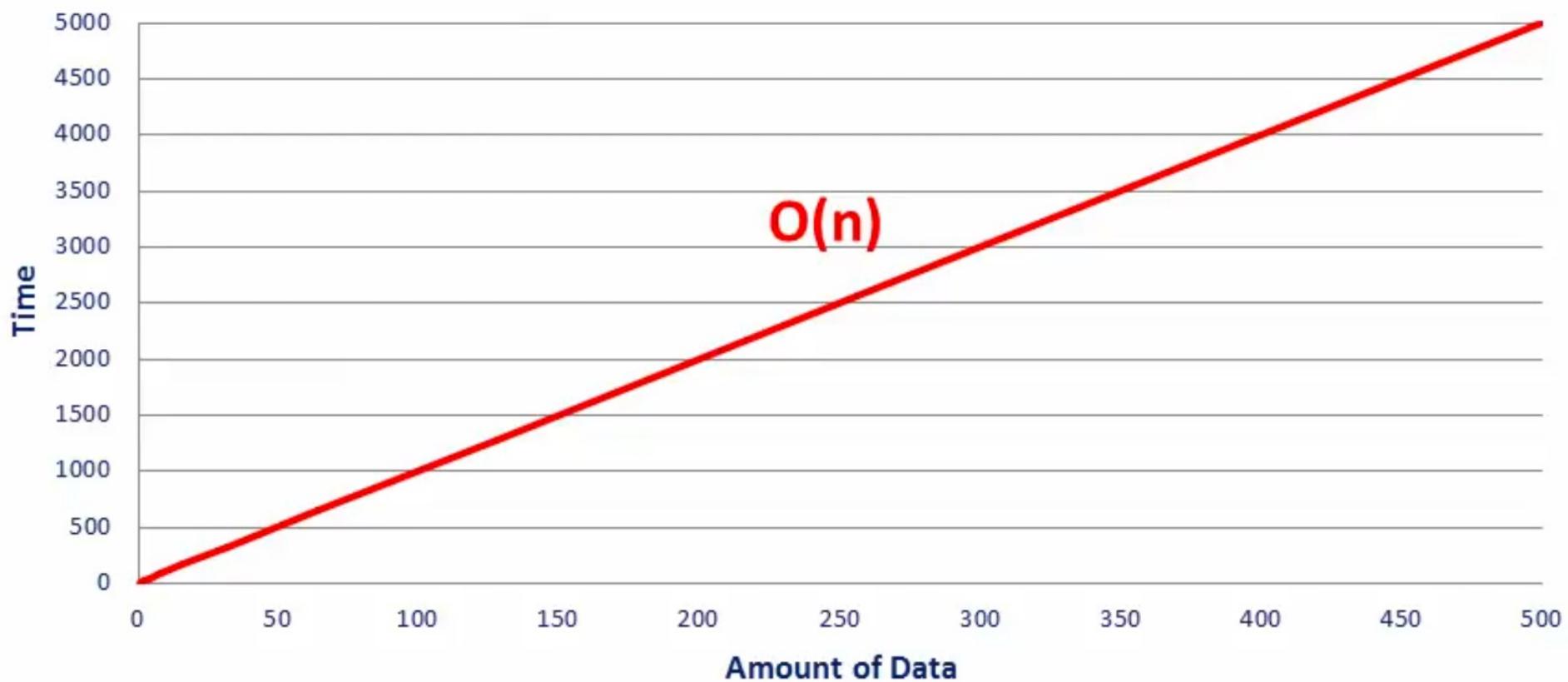
# Linear Search Complexity

- For  $n$  data items, the time taken is equal to some constant multiplied by  $n$
- The Big O time complexity is **Linear**

**O(n)**

## Linear Time Complexity

Data	Time
1	10
2	20
4	40
8	80
16	160
32	320
64	640
128	1280
256	2560
512	5120



# Stack

- Items are pushed onto and popped off the top of a stack
- Peek examines top item without removing it
- Last in first out data structure (LIFO)
- Implemented with an array and a pointer to the top item

```
Procedure Push
    IF Top = MaximumSize THEN
        OUTPUT "Stack overflow"
    ELSE
        Top = Top + 1
        ArrayStack(Top) = new item
    END IF
END Procedure
```

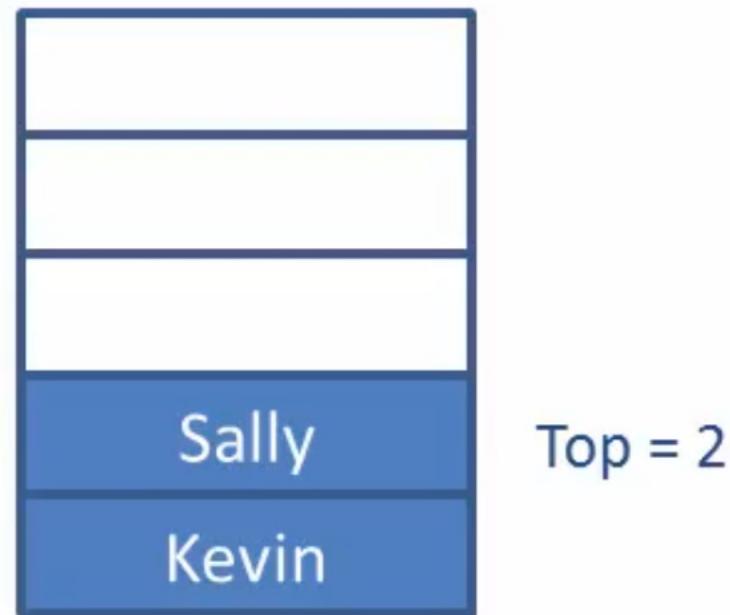
Procedure Push

```
IF Top = MaximumSize THEN  
    OUTPUT "Stack overflow"  
ELSE  
    Top = Top + 1  
    ArrayStack(Top) = new item  
END IF  
END Procedure
```

Procedure Pop

```
IF Top = 0 THEN  
    OUTPUT "Stack is empty"  
ELSE  
    copy item = ArrayStack(Top)  
    Top = Top - 1  
END IF  
END Procedure
```

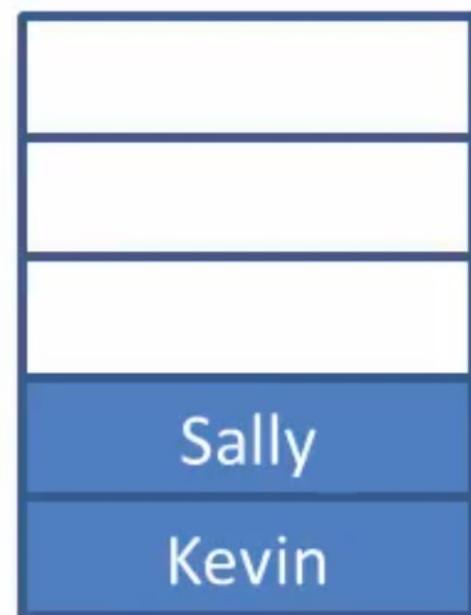
MaximumSize = 5



Push

Beatrix

MaximumSize = 5



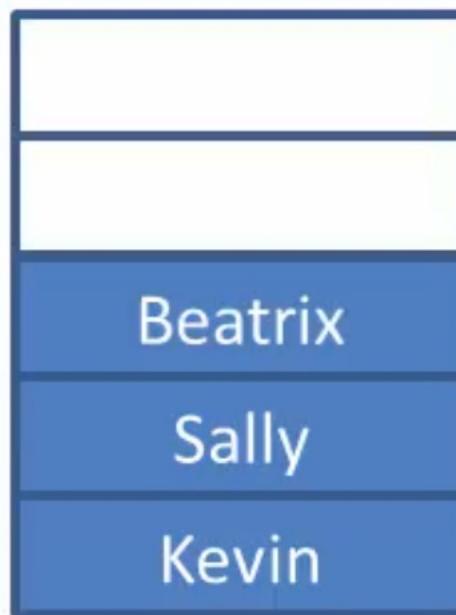
Sally

Kevin

Top = 2

**Push**

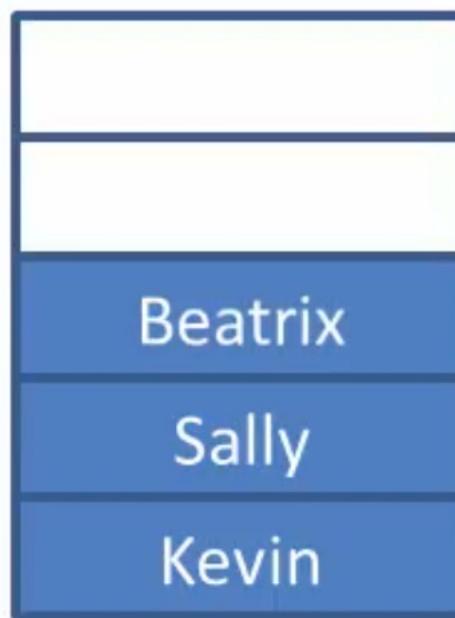
MaximumSize = 5



Top = 3

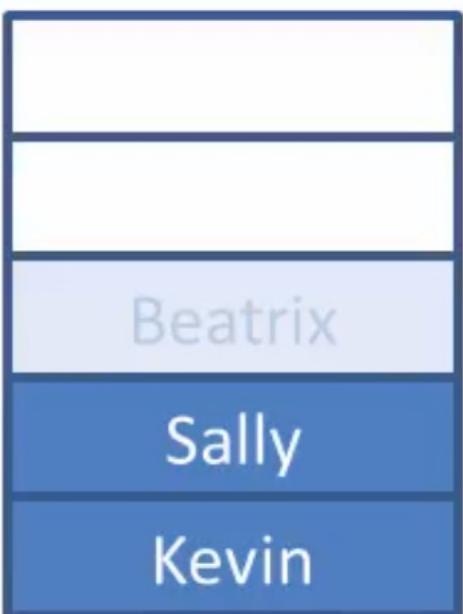
**Pop**

MaximumSize = 5



Top = 3

MaximumSize = 5



Pop

Beatrix

Top = 2

Marylin

David  
Beatrix  
Sally  
Kevin

Marylin  
David  
Beatrix  
Sally  
Kevin

Marylin  
David  
Beatrix  
Sally  
Kevin

John

Chloe  
Agnes  
Albert  
Marylin  
David  
Beatrix  
Sally  
Kevin

John  
Chloe  
Agnes  
Albert  
Marylin  
David  
Beatrix  
Sally  
Kevin

Marylin

David  
Beatrix  
Sally  
Kevin

John  
Chloe  
Agnes  
Albert  
Marylin  
David  
Beatrix  
Sally  
Kevin

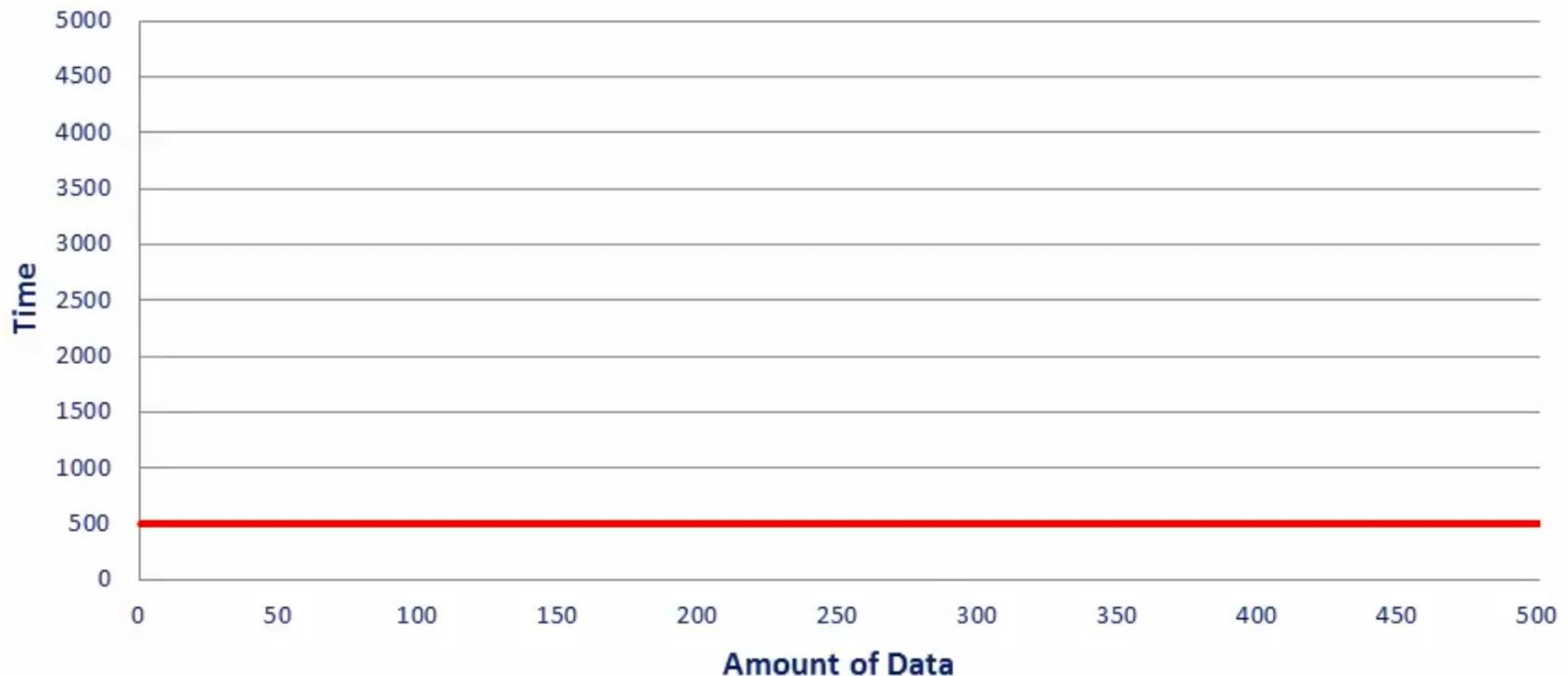
John

David  
Beatrix  
Sally  
Kevin

Chloe  
Agnes  
Albert  
Marylin  
David  
Beatrix  
Sally  
Kevin

## Stack Push or Pop

Data	Time
1	500
2	500
4	500
8	500
16	500
32	500
64	500
128	500
256	500
512	500



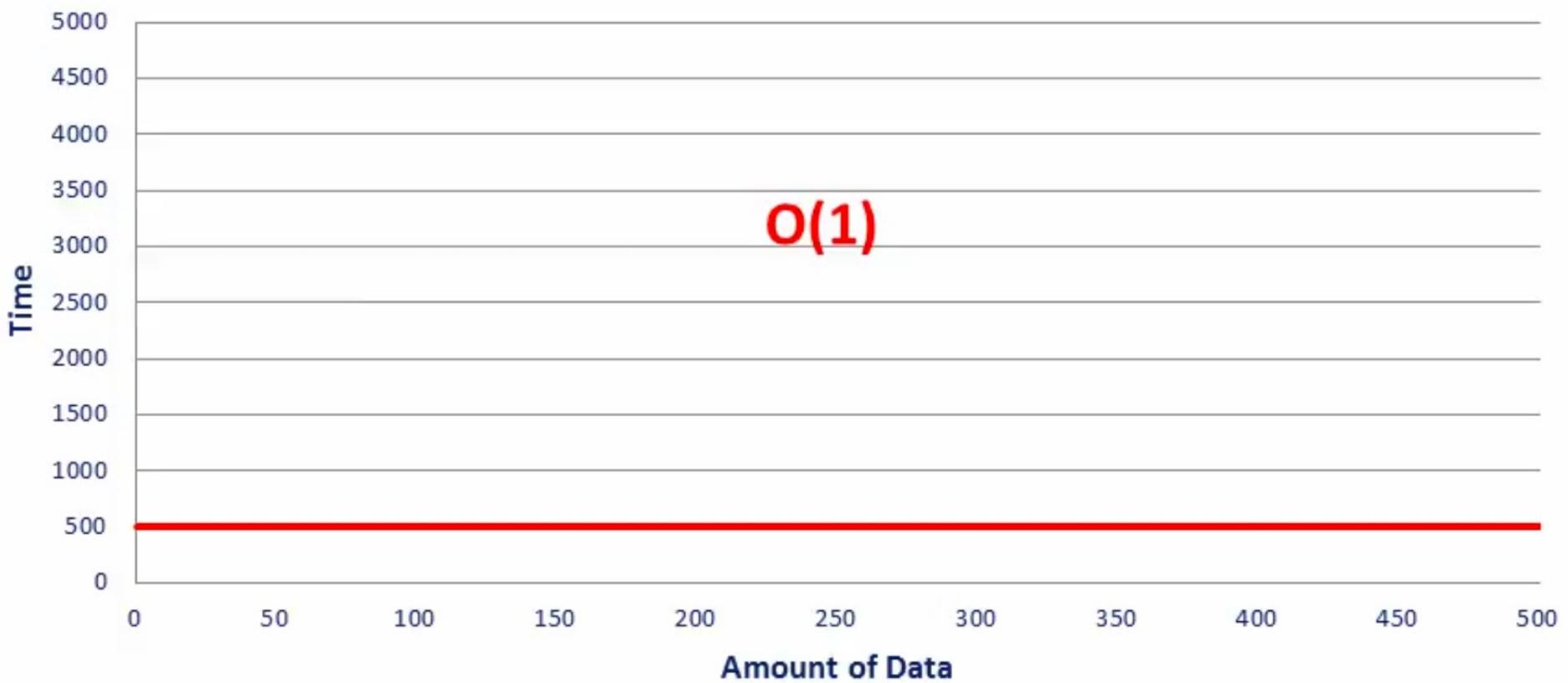
# Stack Operations Complexity

- Increasing the amount of data makes no difference to the time taken by push or pop
- The Big O time complexity is **Constant**

**O(1)**

## Constant Time Complexity

Data	Time
1	500
2	500
4	500
8	500
16	500
32	500
64	500
128	500
256	500
512	500



# The Dominant Term

- An algorithm working on a data structure of size n might take  $5n^3 + n^2 + 4n + 3$  steps

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# The Dominant Term

- An algorithm working on a data structure of size  $n$  might take  $5n^3 + n^2 + 4n + 3$  steps
- The larger  $n$  becomes, the less significant the smaller terms become, so we ignore everything except  $5n^3$
- We can also ignore any constants, so the Big O time complexity of this algorithm is  $O(n^3)$

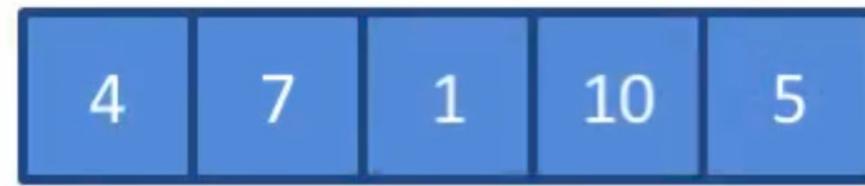
# Bubble Sort

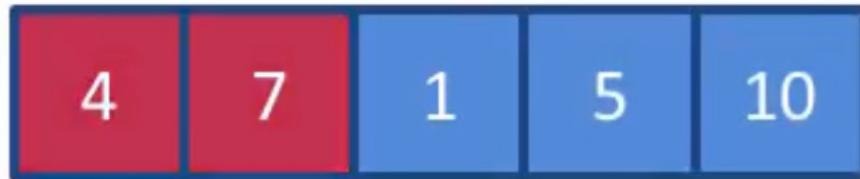
# Bubble Sort

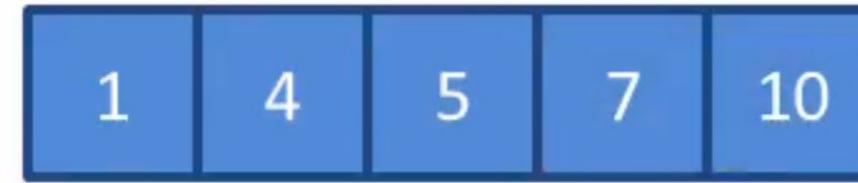
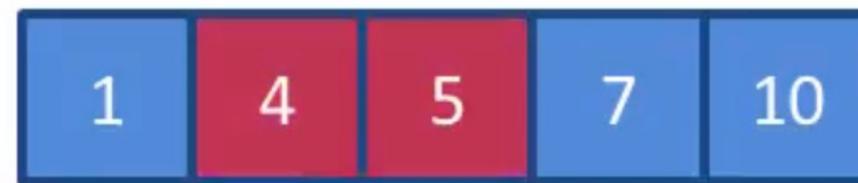
- Sorts a list of items into numeric or alphabetical order
- Scans a list comparing pairs of values and swapping their positions if necessary
- For  $n$  data items, the list is scanned like this  $n-1$  times
- Various enhancements possible

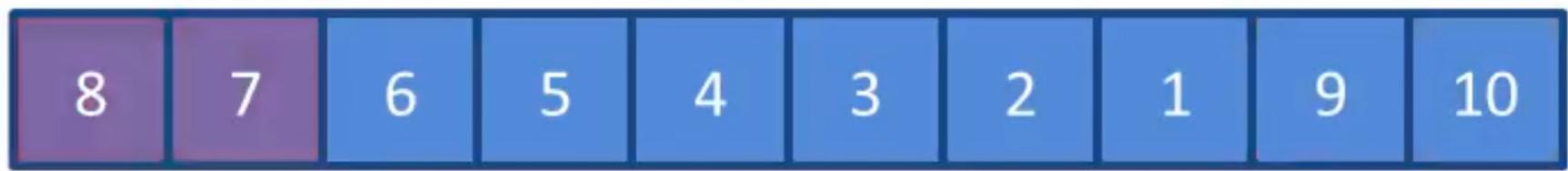
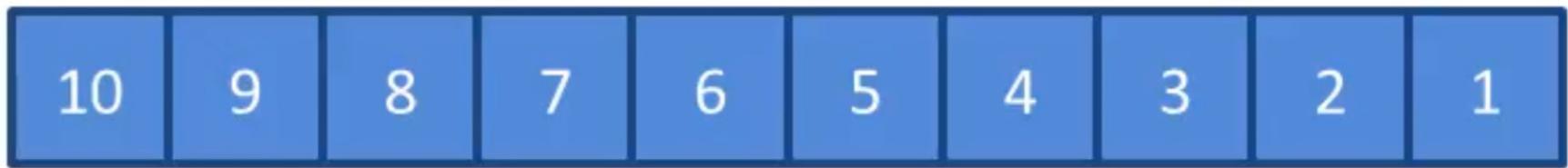
# Pseudocode

```
FOR iPass = 1 to n - 1
    FOR i = 0 TO n - 2
        IF ArrayToSort(i) > ArrayToSort(i + 1) THEN
            Swap ArrayToSort(i) with ArrayToSort(i + 1)
        END IF
    NEXT i
NEXT iPass
```



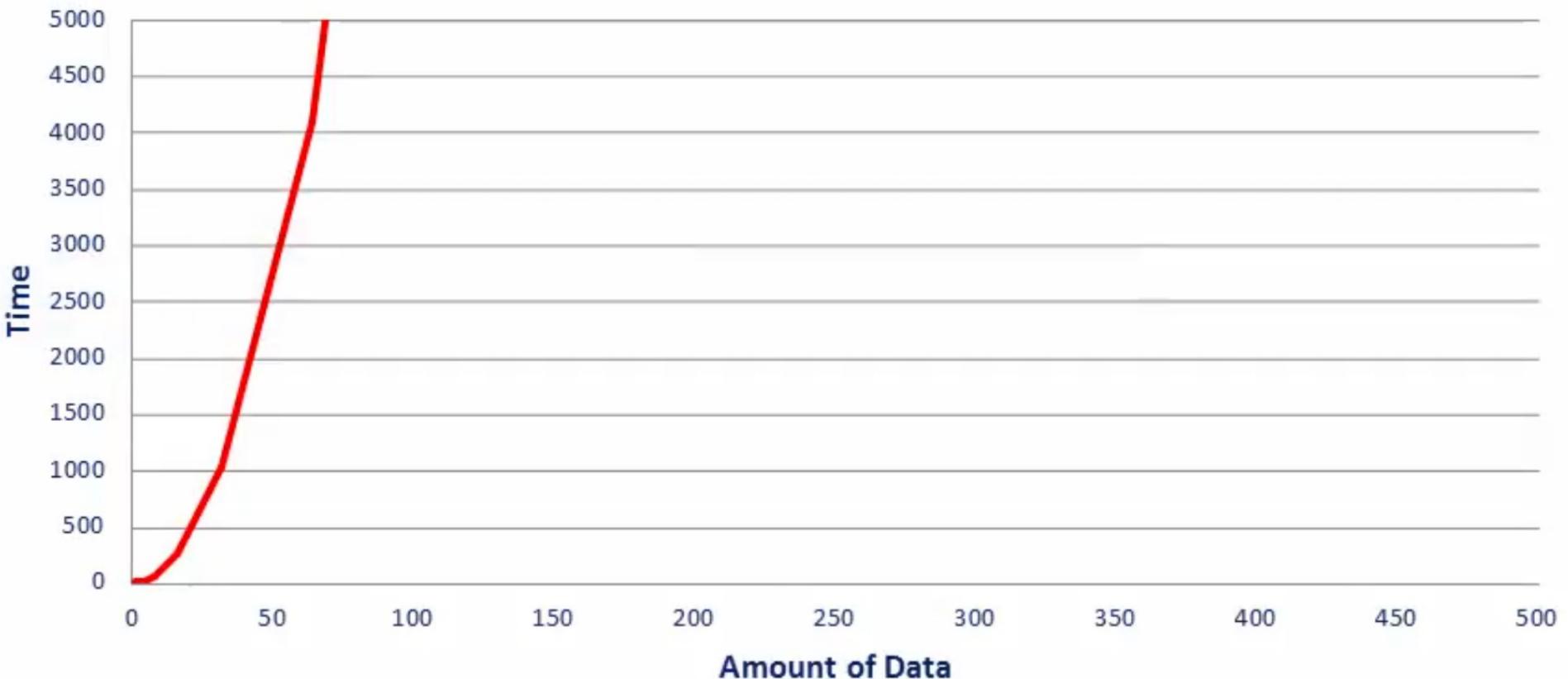






## Bubble Sort

Data	Time
1	1
2	4
4	16
8	64
16	256
32	1024
64	4096
128	16384
256	65536
512	262144



# Bubble Sort Complexity

- For  $n$  data items, a simple implementation performs  $(n - 1) * (n - 1)$  operations
- This can be written  $n^2 - 2n + 1$ , and the dominant term is  $n^2$
- The Big O time complexity is **Quadratic**

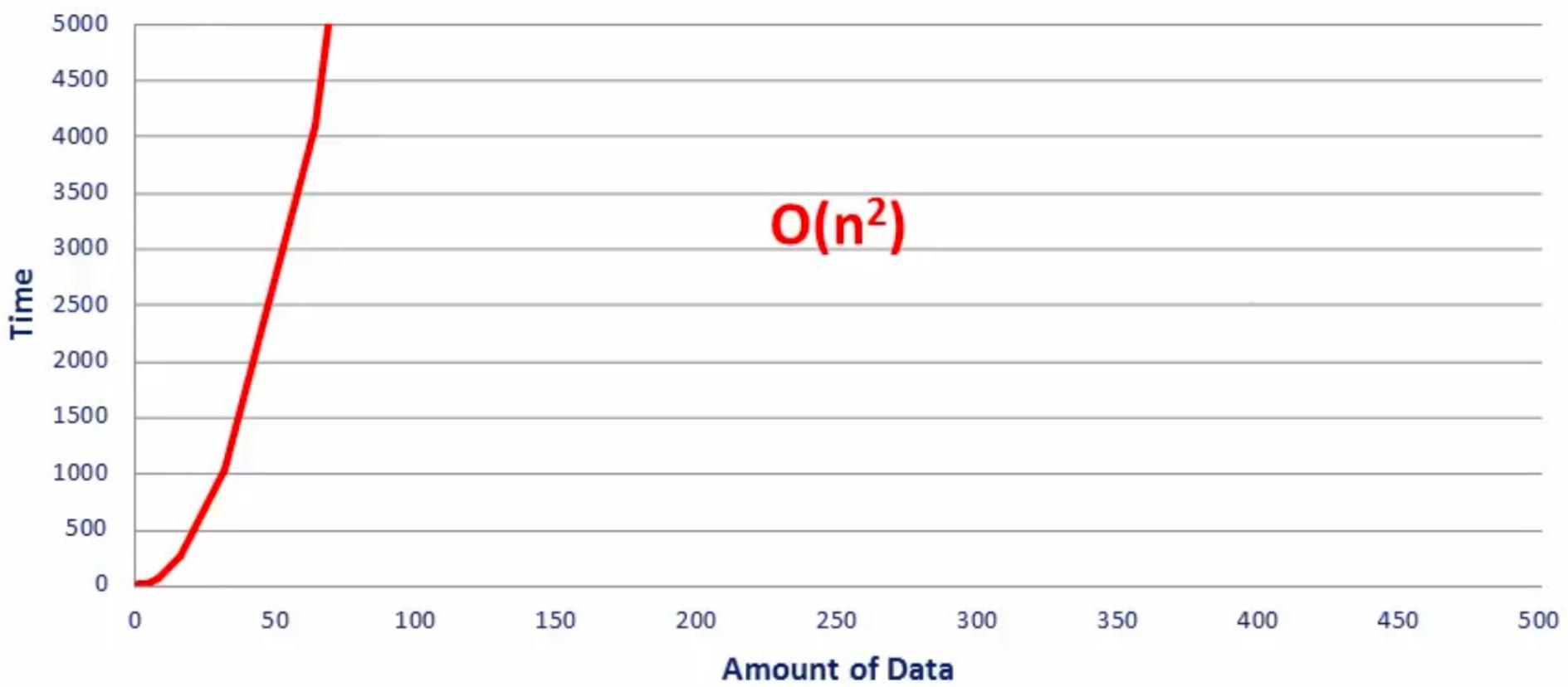
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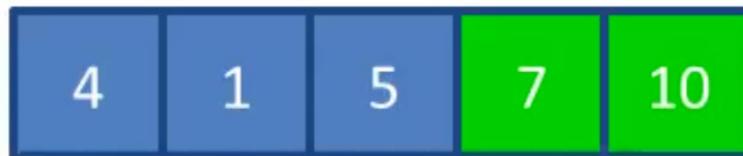
**O( $n^2$ )**

## Quadratic Time Complexity

Data	Time
1	1
2	4
4	16
8	64
16	256
32	1024
64	4096
128	16384
256	65536
512	262144



# Enhanced Bubble Sort



- Largest item is in the correct position after the first pass
- Second largest item is in the correct place after the next pass
- and so on...
- The inner loop can run one less time with each pass of the outer loop

```
FOR iPass = 1 to n - 1
    FOR i = 0 to n - 1 - iPass
        IF ArrayToSort(i) > ArrayToSort(i + 1) THEN
            Temp = ArrayToSort(i)
            ArrayToSort(i) = ArrayToSort(i + 1)
            ArrayToSort(i + 1) = Temp
        END IF
    NEXT i
NEXT iPass
```

# Enhanced Algorithm Complexity

- For  $n$  items of data, the enhanced bubble sort algorithm performs  $(n - 1) + (n - 2) + (n - 3) + \dots + 3 + 2 + 1$  operations
- This can be shown to be  $(n^2 - n)/2$
- This is a 50% reduction in the time taken, but...
- The dominant term is still  $n^2$
- The complexity is still **Quadratic  $O(n^2)$**

# Alternative Enhanced Bubble Sort

1	4	5	7	10
---	---	---	---	----

- If the inner loop performs no swaps, the data must now be in the correct order
- Check for swaps with a Boolean variable
- Force an early exit when there's no more work to do

# Pseudocode

REPEAT

    Swapped = False

    FOR i = 0 TO Length(ArrayToSort) – 2

        IF ArrayToSort(i) > ArrayToSort(i + 1) THEN

            Swap ArrayToSort(i) with ArrayToSort(i + 1)

            Swapped = True

        END IF

    NEXT i

UNTIL Swapped = False

# Best versus Worst Case Scenario

- Best case scenario
  - Data is already sorted, the inner loop will run only once  
**Linear O(n)**
- Worst case scenario
  - Data is in reverse order, every item has to be moved  
**Quadratic O(n<sup>2</sup>)**

# Logarithms

- The inverse of exponentiation

$$2^3 = 8$$

$$\log_2 8 = 3$$

$$10^4 = 10000$$

$$\log_{10} 10000 = 4$$

- Generally...

$$x^z = y$$

$$\log_x y = z$$

# Logarithms

$$2^0 = 1$$

$$\log_2 1 = 0$$

$$2^1 = 2$$

$$\log_2 2 = 1$$

$$2^2 = 4$$

$$\log_2 4 = 2$$

$$2^3 = 8$$

$$\log_2 8 = 3$$

$$2^4 = 16$$

$$\log_2 16 = 4$$

$$2^5 = 32$$

$$\log_2 32 = 5$$

# Logarithms

$$2^0 = 1 \qquad \log_2 1 = 0$$

$$2^1 = 2 \qquad \log_2 2 = 1$$

$$2^2 = 4 \qquad \log_2 4 = 2$$

$$2^3 = 8 \qquad \log_2 8 = 3$$

$$2^4 = 16 \qquad \log_2 16 = 4$$

$$2^5 = 32 \qquad \log_2 32 = 5$$

# Binary Search

# Binary Search

- Used to search an ordered list for a particular value
- Divide and conquer approach
- Target compared with middle value, then half of the list is discarded, repeatedly, until the target is found
- Very efficient for large sorted lists

```
iLow = LBound(DataArray)
iHigh = UBound(DataArray)

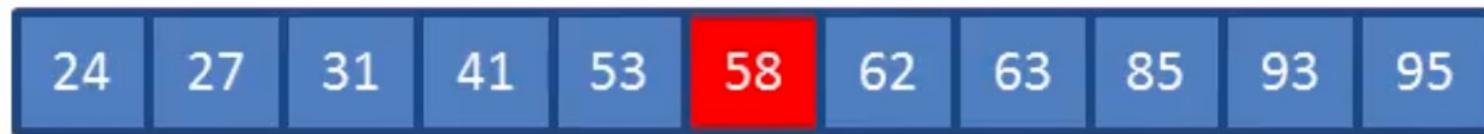
Do While iLow <= iHigh
    iMiddle = (iLow + iHigh) / 2
    If Target = DataArray(iMiddle) Then
        bFound = True
        Exit Do
    ElseIf Target < DataArray(iMiddle) Then
        iHigh = (iMiddle - 1)
    Else
        iLow = (iMiddle + 1)
    End If
Loop
```

Target

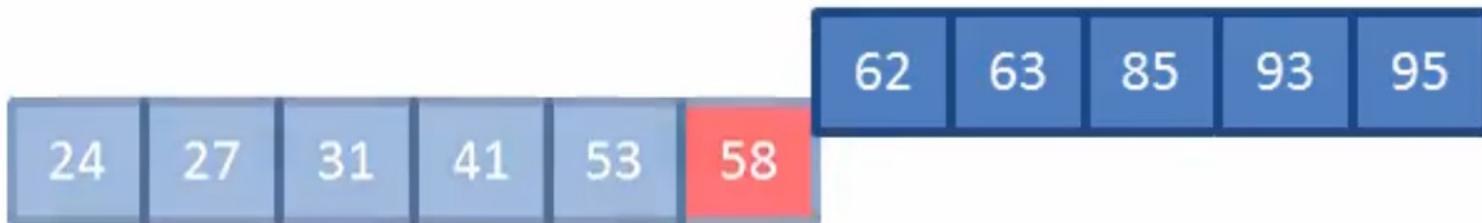
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24 27 31 41 53 58 62 63 85 93 95

Target 63



Target 63



Target

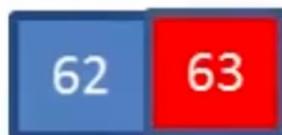
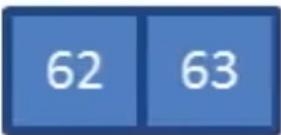
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62 63 85 93 95

62 63 85 93 95

62 63  
85 93 95

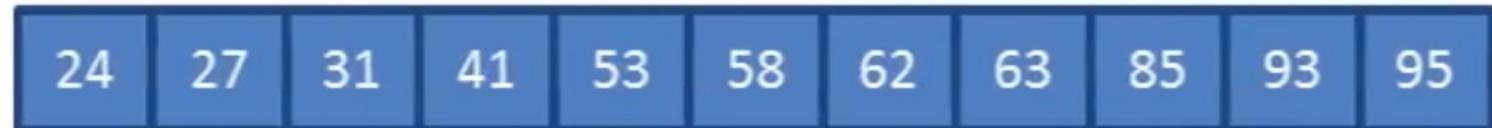
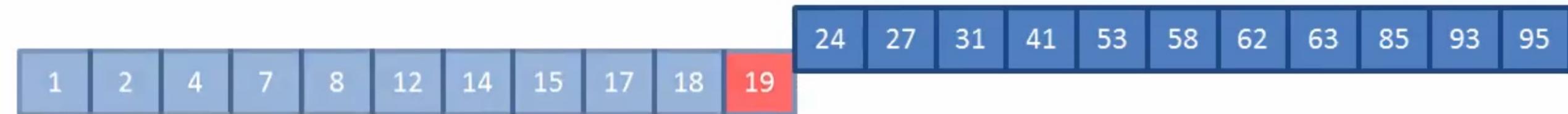
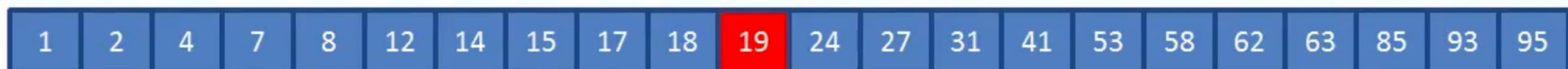
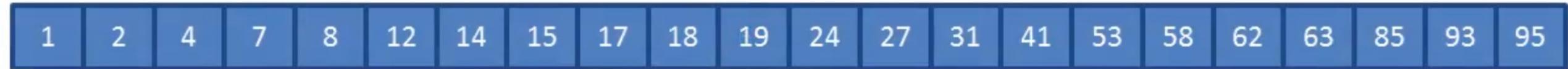
Target 63



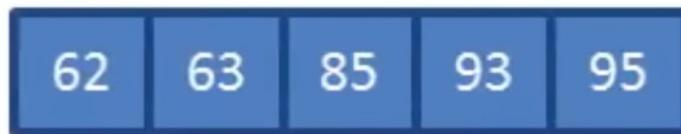
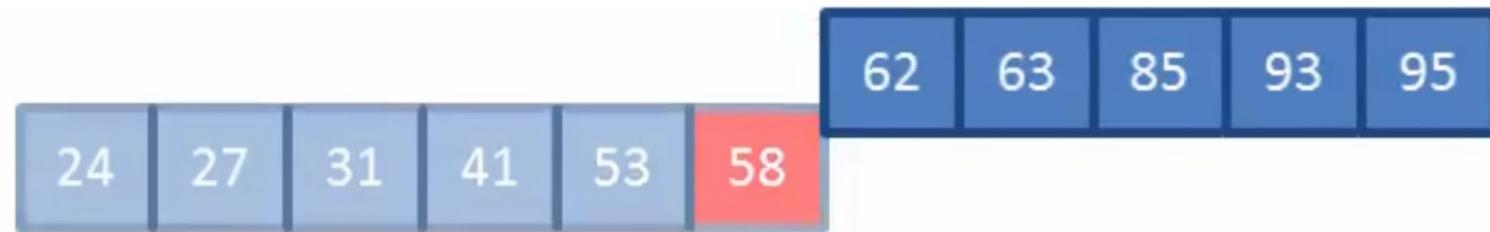
We choped the list 3 times. Sometimes also known as Binary Cop

Target

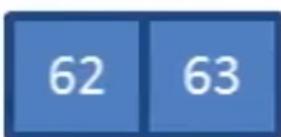
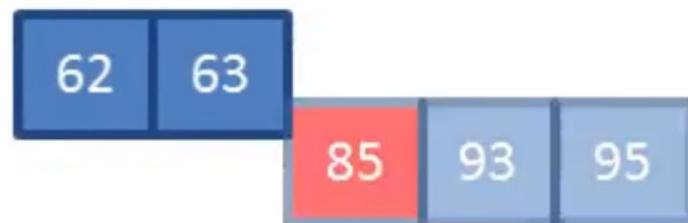
63



Target **63**

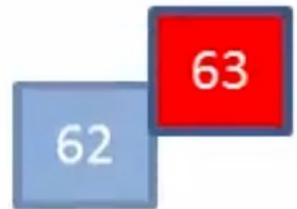
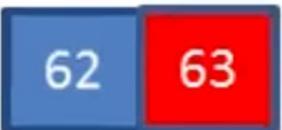


Target 63



Target

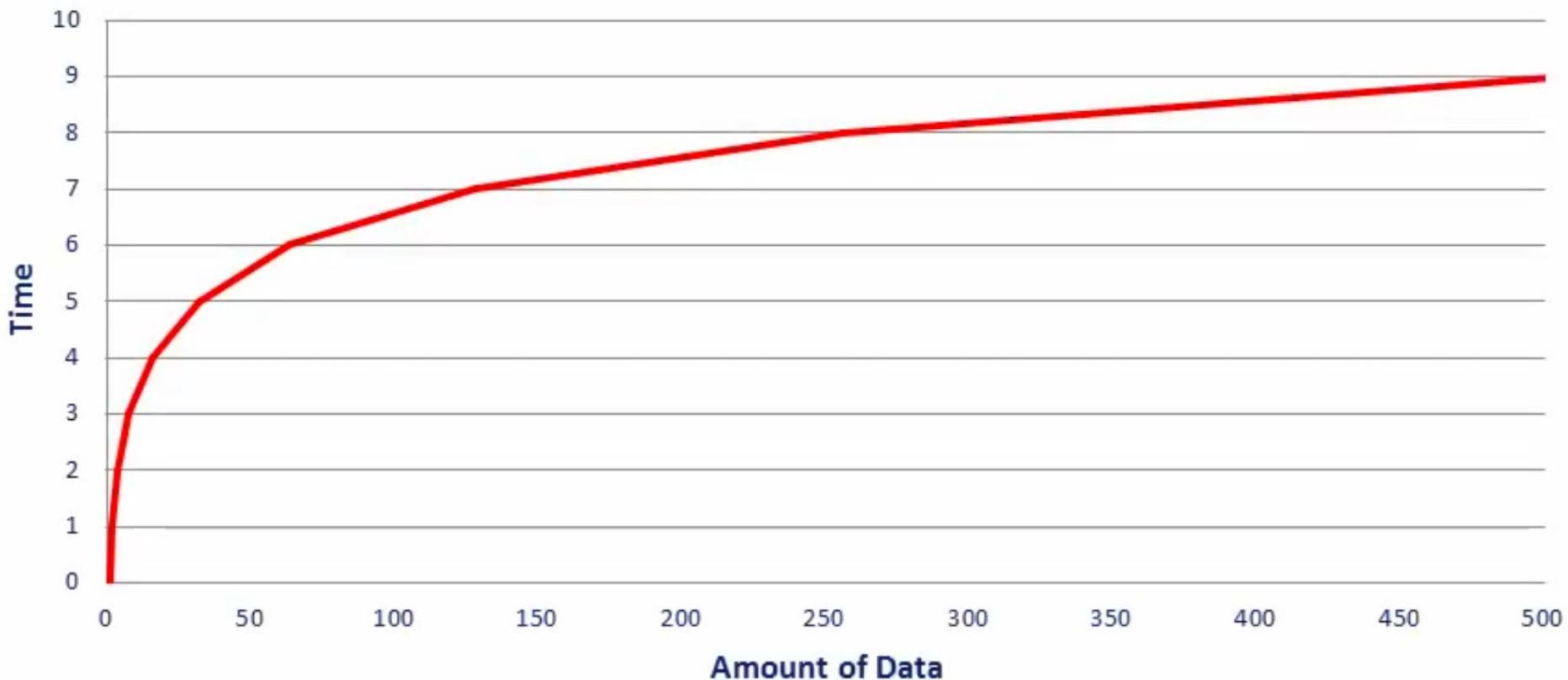
63



In 4 chops – we reach at the target.

## Binary Search

Data	Time
1	0
2	1
4	2
8	3
16	4
32	5
64	6
128	7
256	8
512	9



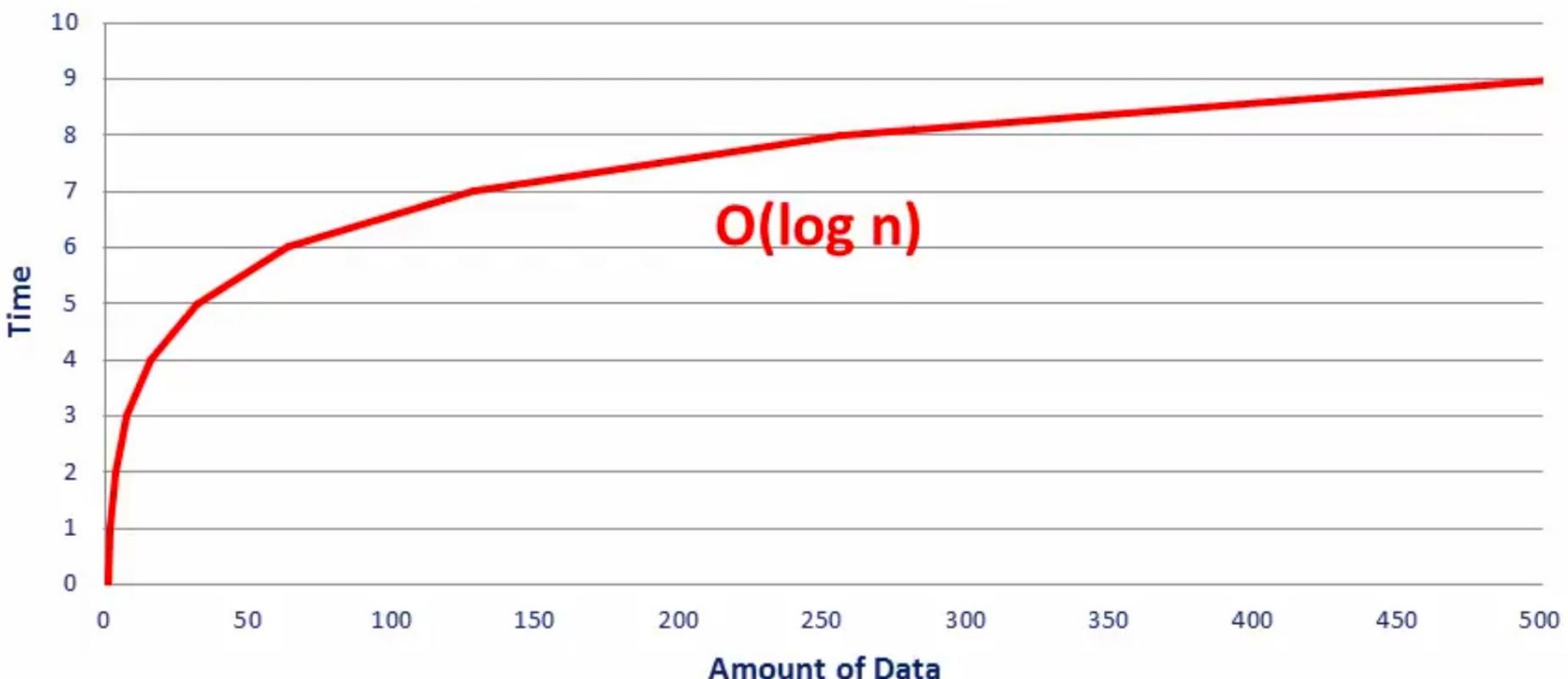
# Binary Search Complexity

- Double the data requires only one extra chop
- This makes the binary search very efficient for very large data sets, if the data is already sorted
- The Big O time complexity is **Logarithmic**

**O(log n)**

## Logarithmic Time Complexity

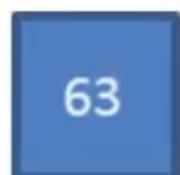
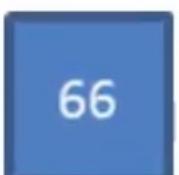
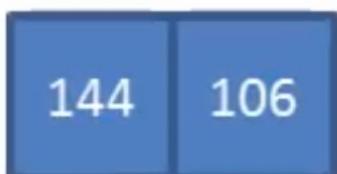
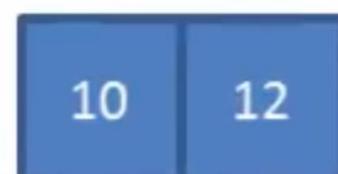
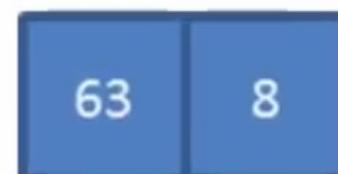
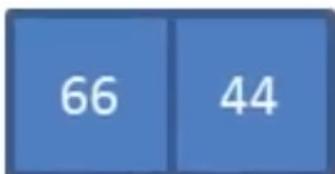
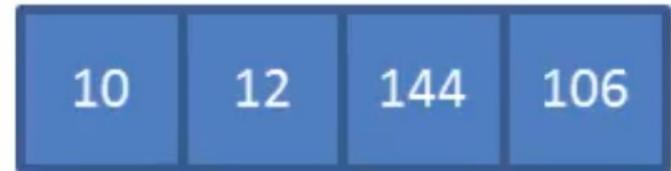
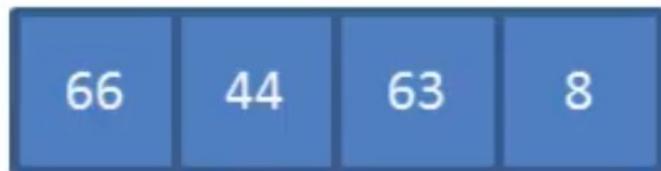
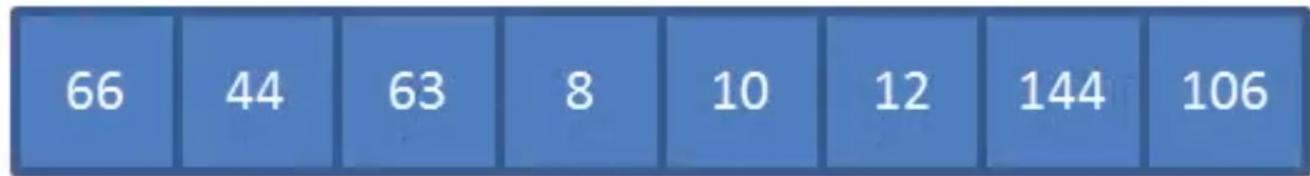
Data	Time
1	0
2	1
4	2
8	3
16	4
32	5
64	6
128	7
256	8
512	9



# Merge Sort

# Merge Sort

- Sorts the data in a list
- Divide and conquer approach
- Splits a list into several sub lists each of which contains only one item, and is therefore by definition sorted
- Pairs of sub lists merged together, sorting as it goes



66

44

63

8

10

12

144

106

44 66

8 63

10 12

106 144

8 44 63 66

10 12 106 144

8 10 12 44 63 66 106 144

66

44

63

8

10

12

144

106

44 66

8 63

10 12

106 144

8 44 63 66

10 12 106 144

8 10 12 44 63 66 106 144

66

44

63

8

10

12

144

106

8 append operations

44

66

8

63

10

12

106

144

8

44

63

66

10

12

106

144

8

10

12

44

63

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106

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144

106

8 append operations

44 66

8 63

10 12

106 144

8 append operations

8 44 63 66

10 12 106 144

8 10 12 44 63 66 106 144

66

44

63

8

10

12

144

106

8 append operations

44 66

8 63

10 12

106 144

8 append operations

8 44 63 66

10 12 106 144

8 append operations

8 10 12 44 63 66 106 144

$8 * 3$  append operations in total

66

44

63

8

10

12

144

106

8 append operations

44 66

8 63

10 12

106 144

8 append operations

8 44 63 66

10 12 106 144

8 append operations

8 10 12 44 63 66 106 144

# Merge Sort Complexity

- If  $n = 8$ , merge sort does  $n * 3$  append operations

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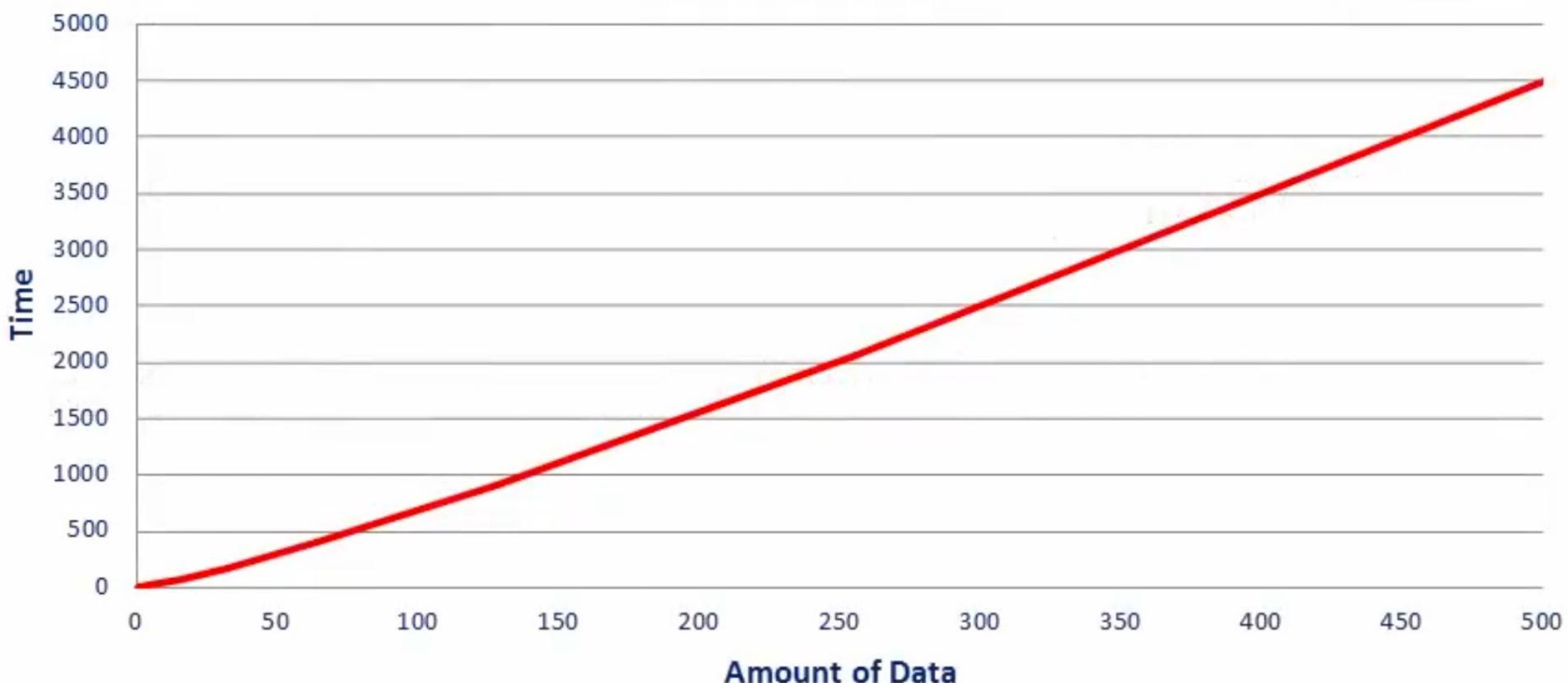
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- If  $n = 8$ , merge sort does  $n * 3$  append operations
- $\log_2 n = 3$ , so this is  $n * \log_2 n$  append operations
- The Big O time complexity is '**Linearithmic**'

**O(n log n)**

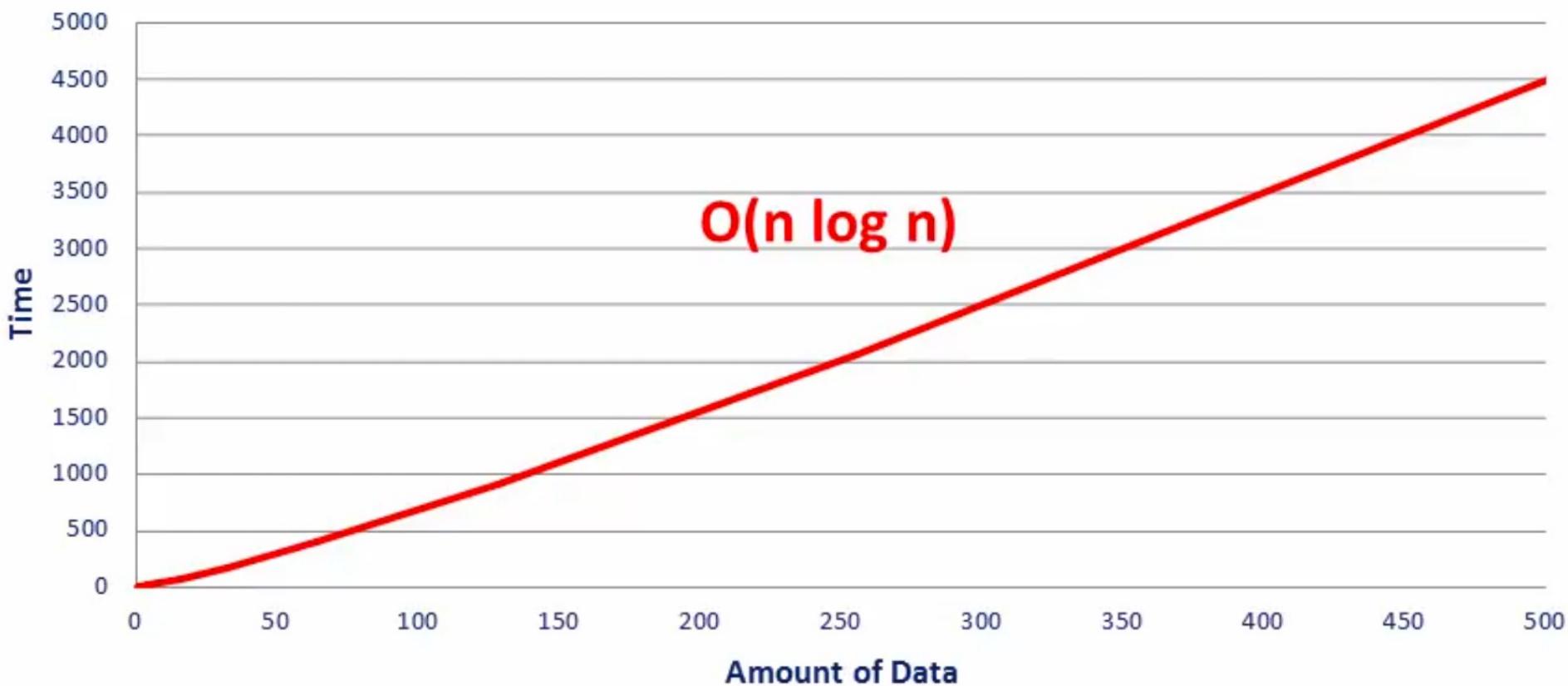
## Merge Sort

Data	Time
1	0
2	2
4	8
8	24
16	64
32	160
64	384
128	896
256	2048
512	4608



## Linearithmic Time Complexity

Data	Time
1	0
2	2
4	8
8	24
16	64
32	160
64	384
128	896
256	2048
512	4608



# Big O

- Big O describes how the time taken, or memory used, by a program scales with the amount of data it has to work on

- Constant  $O(1)$ 
  - Time taken is independent of the amount of data
  - Stack push, pop and peek; Queue enqueue and dequeue; Insert a node into a linked list
- Linear  $O(n)$ 
  - Time taken is directly proportional to the amount of data
  - Linear search; Count items in a list; Compare a pair of strings
- Quadratic  $O(n^2)$ 
  - Time taken is proportional to the amount of data squared
  - Bubble sort; Selection sort; Insertion sort, Traverse a 2D array
- Polynomial  $O(n^k)$ 
  - Time taken is proportional to the amount of data raised to the power of a constant
- Logarithmic  $O(\log n)$ 
  - Time taken is proportional to the logarithm of the amount of data
  - Binary search a sorted list; Search a binary tree
- Linearithmic  $O(n \log n)$ 
  - Time taken is proportional to the logarithm of the amount of data , multiplied by the amount of data
  - Merge sort; Quicksort
- Exponential  $O(k^n)$ 
  - Time taken is proportional to a constant raised to the power of the amount of data
  - n-Queens problem; Travelling salesman

# Big O

Big O complexity is not about the real performance of the program.

It's about how well a program scales

Or How well a program maintains its performance when given more data to work with.

# Big O

## Space Complexity

**Time complexity** of a program i.e., impact of more input data on the time it take to complete.

**Space Complexity** of a program i.e., How the memory requirments of program differ with amount of the data?

# Linear Search



```
FOR i = 0 TO n - 1  
    IF Array(i) = Target THEN  
        bFound = True  
        EXIT FOR  
    END IF  
NEXT i
```

# Linear Search



```
FOR i = 0 TO n - 1  
  IF Array(i) = Target THEN  
    bFound = True  
    EXIT FOR  
  END IF  
NEXT i
```

Linear time complexity **O(n)**

# Linear Search



```
FOR i = 0 TO n - 1  
  IF Array(i) = Target THEN  
    bFound = True  
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  END IF  
NEXT i
```

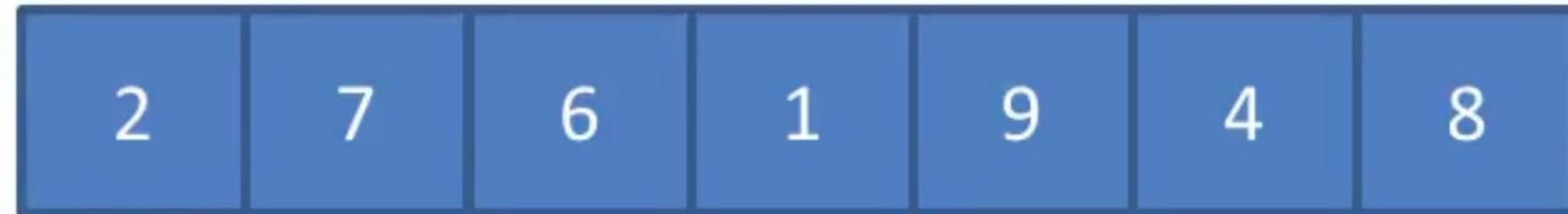
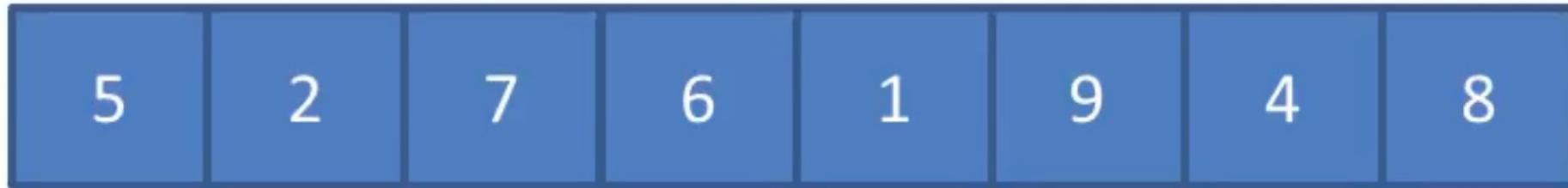
Other Examples: Insertion Sort, Bubble Sort, Selection Sort

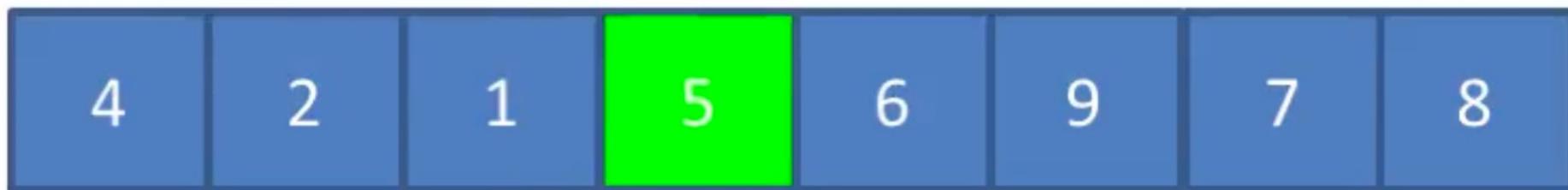
Linear time complexity **O(n)**

Constant space complexity **O(1)**

# Quicksort

Imp: Partitioning Process





# Quicksort

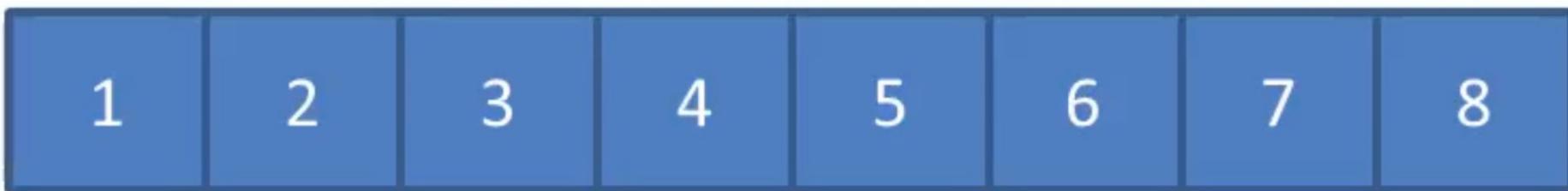


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

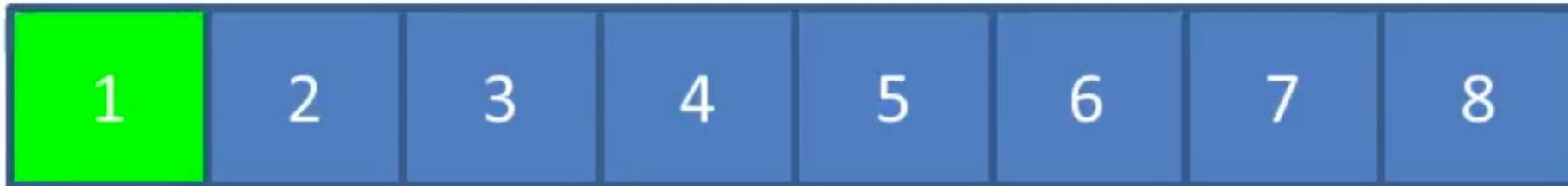


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

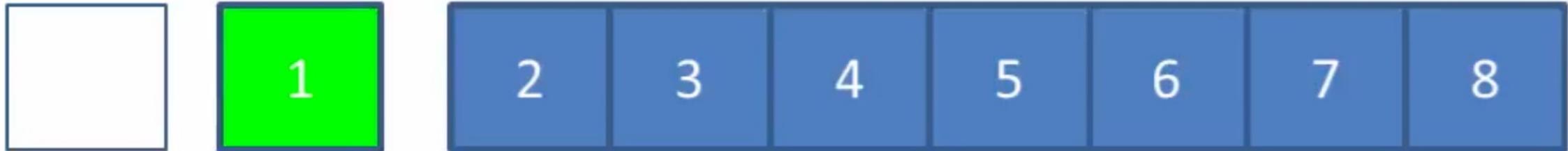


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

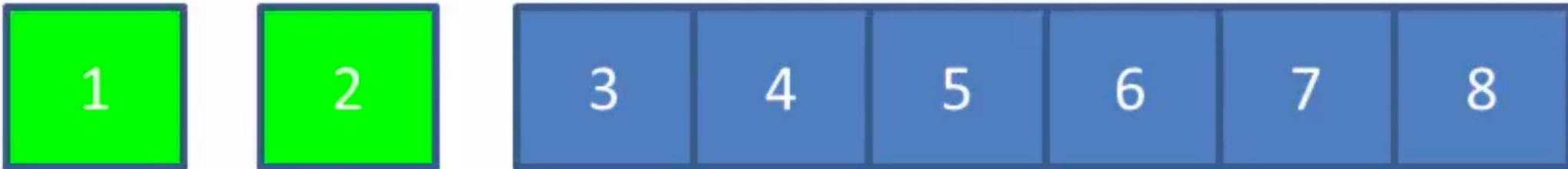


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

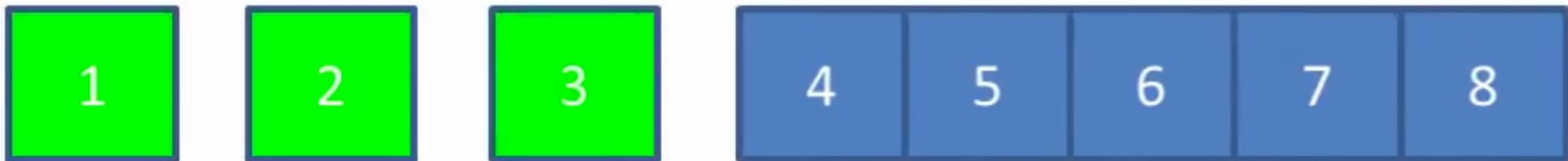


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort



Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort



Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort



Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

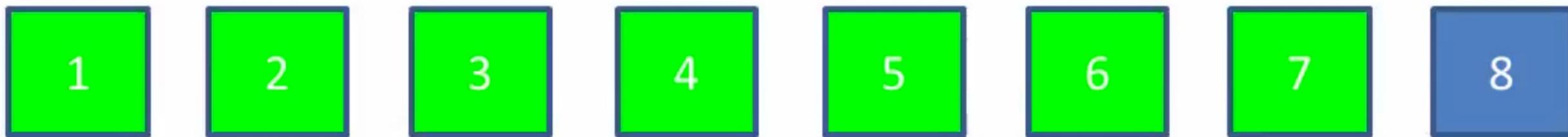


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort

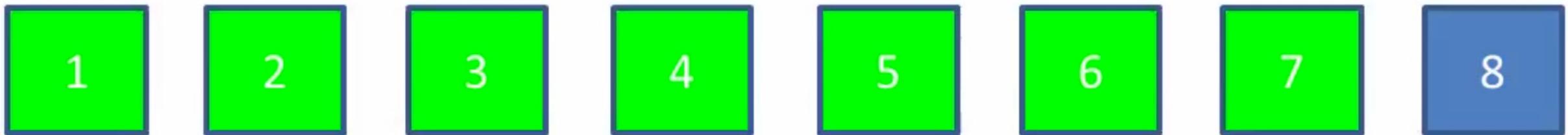


Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

# Quicksort



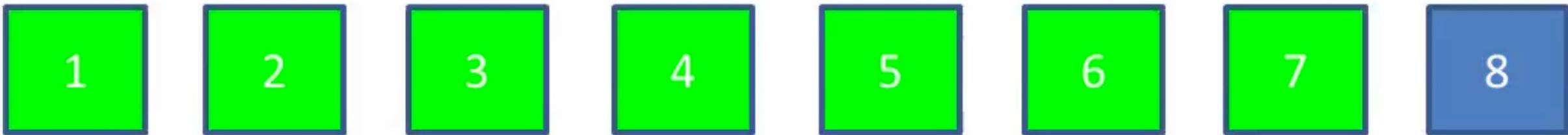
Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

$$7+6+5+4+3+2+1 = 28$$

# Quicksort



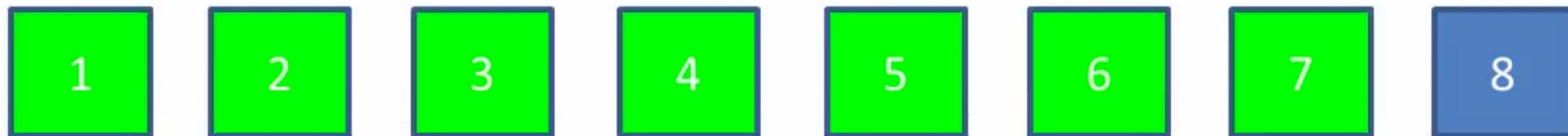
Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

$$(n - 1) + (n - 2) + (n - 3) \dots + 2 + 1$$

# Quicksort



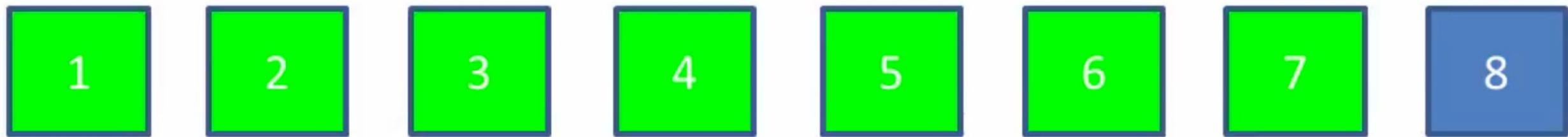
Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

$$(n(n - 1)) / 2$$

# Quicksort



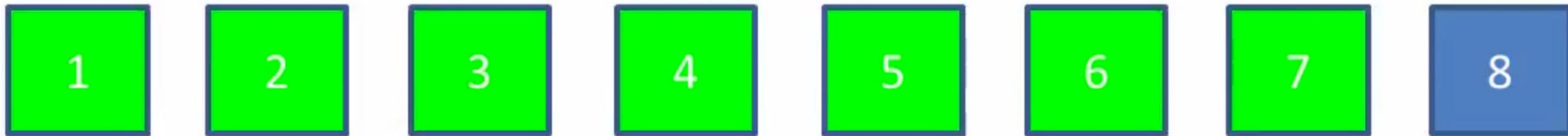
Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

$$(n^2 - n) / 2$$

# Quicksort



Repeat for each partition with more than one item

Partition the list

Until all partitions contain only one item

Quadratic time complexity  **$O(n^2)$**

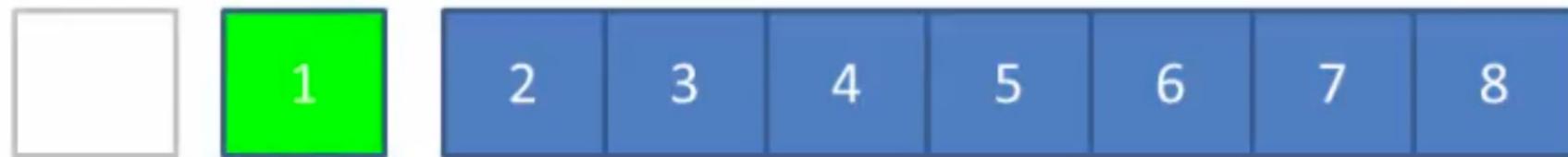
# Quicksort

0	1	2	3	4	5	6	7
1	2	3	4	5	6	7	8

```
Sub QuickSort(Data(), Left, Right)  
  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
  
End Sub
```

Quadratic time complexity  $O(n^2)$

# Quicksort

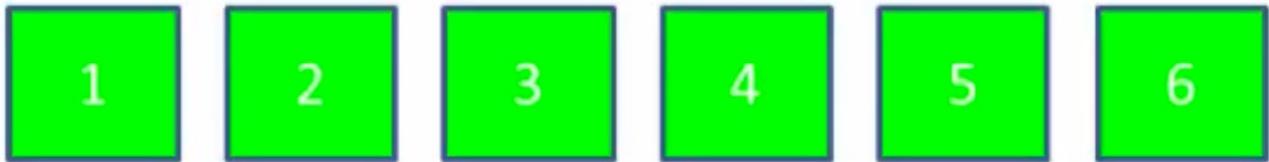


```
Sub QuickSort(Data(), Left, Right)  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
End Sub
```

Left = 0 Right = 7 PivotPosition = 0

Quadratic time complexity  $O(n^2)$

# Quicksort



```
Sub QuickSort(Data(), Left, Right)  
  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
  
End Sub
```

Left = 6	Right = 5	
Left = 6	Right = 7	PivotPosition = 6
Left = 5	Right = 7	PivotPosition = 5
Left = 4	Right = 7	PivotPosition = 4
Left = 3	Right = 7	PivotPosition = 3
Left = 2	Right = 7	PivotPosition = 2
Left = 1	Right = 7	PivotPosition = 1
Left = 0	Right = 7	PivotPosition = 0

Quadratic time complexity  $O(n^2)$

# Quicksort

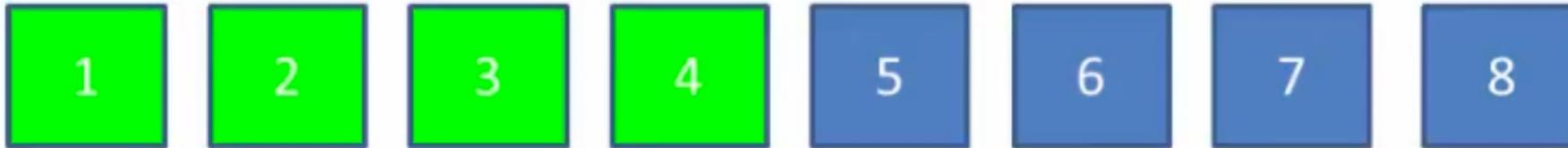


```
Sub QuickSort(Data(), Left, Right)  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
End Sub
```

Left = 7	Right = 7	
Left = 6	Right = 7	PivotPosition = 6
Left = 5	Right = 7	PivotPosition = 5
Left = 4	Right = 7	PivotPosition = 4
Left = 3	Right = 7	PivotPosition = 3
Left = 2	Right = 7	PivotPosition = 2
Left = 1	Right = 7	PivotPosition = 1
Left = 0	Right = 7	PivotPosition = 0

Quadratic time complexity  $O(n^2)$

# Quicksort



```
Sub QuickSort(Data(), Left, Right)  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
End Sub
```

Left = 3	Right = 7	PivotPosition = 3
Left = 2	Right = 7	PivotPosition = 2
Left = 1	Right = 7	PivotPosition = 1
Left = 0	Right = 7	PivotPosition = 0

Quadratic time complexity  $O(n^2)$

# Quicksort



```
Sub QuickSort(Data(), Left, Right)  
    If Left < Right Then  
        PivotPosition = Partition(Data, Left, Right)  
        QuickSort(Data, Left, PivotPosition - 1)  
        QuickSort(Data, PivotPosition + 1, Right)  
    End If  
End Sub
```

Left = 0 Right = 7 PivotPosition = 0

Quadratic time complexity  $O(n^2)$

Linear space complexity  $O(n)$