Department of Computer Science and Engineering School of Engineering and Computer Science

	BS CSE- Progra	am C	Surricula Structure - up to Fall 2017		
TOTAL CREDITS					
Category	Cou	Course Code and Name			
UNIVERSITY CORE (General EDucation)					
	Writing (2 courses - 6 credits)				
	ENG	3 101	English Fundamentals	3	
	FNG	102	English Composition	3	
	Arts, Humanities, History, Socia			6	
	HUN	1 103	Ethics and Culture	3	
	DEV	101	Bangladesh Studies	3	
Student may take any non-overlapping course from other departments as COD course. Some of the suggested COD courses are listed below: ECO101, ECO102, BUS101, BCH101, BIO101, BUS201, BTE101, CHE101, CHE110, CHN101, FRN101, ANT101, GEO101, HST102, HUM101, LAW101, POL101, PSY101, SOC101, SOC201, ENV101/ ENV103, HUM111/HST407					
SCHOOL	CORE (Mathematics, Science	ce)		21	
			Mathematics I	3	
			Mathematics II	3	
			Mathematics III	3	
			Mathematics III Principles of Physics I	3	
			Principles of Physics II	3	
		201	Elements of Statistics and Probability	3	
CSE PRO	OGRAM CORE			75	
	CSE	110	Programming Language I	3	
		111	Programming Language II	3	
		220		3	
			Algorithm	3	
			Discrete Mathematics	3	
		250 251	Circuits and Electronics Electronic Devices and Circuits	3	
			Digital Logic Design	3	
		320	Data Communication	3	
		321	Operating Systems	3	
		330	Numerical Method	3	

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	CSF 331	Automata and Computability	3	
		Computer Architecture	3	
		Microprocessor	3	
		Digital Electronics and Pulse Techniques	3	
		Computer Interface	3	
		Database Systems	3	
		Compiler Design	3	
		Computer Networks	3	
		Artifical Intelligence	3	
		Computer Graphics	3	
		VLSI Design	3	
		Digital System Design	3	
		Software Engineering	3	
		System Analysis and Design	3	
	USE 47	Joystem Analysis and Design	3	
PROJECT/INTERNSHIP/THESIS CSE 400				
PROGRAM ELECTIVE - Take one (1) course from the following list				
	CSE 310	Object Oriented Programming	3	
	CSE 342	Computer Systems engineering	3	
	CSE 390	Technical Communication	3	
	CSE 391	Programming for the Internet	3	
		Signals and Systems	3	
			1 3	
		Advance Programming In UNIX	3	
	CSE 410			
	CSE 410 CSE 419	Programming Languages	3	
	CSE 410 CSE 419 CSE 424		3	
	CSE 410 CSE 419 CSE 424 CSE 425	Programming Languages Pattern Recognition	3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426	Programming Languages Pattern Recognition Neural Networks	3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory	3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning	3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing	3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory	3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing	3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing	3 3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing Speech Recognition and Synthesis	3 3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432 CSE 462 CSE 472	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing Speech Recognition and Synthesis Fault Tolerant Systems Human Computer Interface	3 3 3 3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432 CSE 432	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing Speech Recognition and Synthesis Fault Tolerant Systems	3 3 3 3 3 3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432 CSE 462 CSE 472 CSE 473	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing Speech Recognition and Synthesis Fault Tolerant Systems Human Computer Interface Decision Support System Simulation and Modeling WAN Routing and Technologies (Special Topics)	3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	
	CSE 410 CSE 419 CSE 424 CSE 425 CSE 426 CSE 427 CSE 428 CSE 429 CSE 430 CSE 431 CSE 432 CSE 472 CSE 472	Programming Languages Pattern Recognition Neural Networks Basic Graph Theory Machine Learning Image Processing Basic Multimedia Theory Digital Signal Processing Natural Language Processing Speech Recognition and Synthesis Fault Tolerant Systems Human Computer Interface Decision Support System Simulation and Modeling	3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	