

Hi, my name is Sara Gómez.

Web Developer and (soon)
Artificial Intelligence Engineer.
Technology and pasta lover 🍝.



WorK



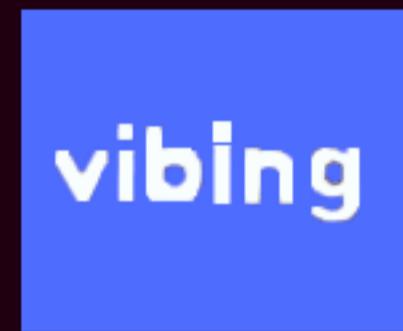
Kindynos

November 2021 - February 2022

<https://kindynos.mx/>

- Worked in different areas such as smart contracts development and front/back-end services.

Go, Vue, Javascript, React.js, node.js



Vibing Studios

March 2022 - October 2022

<https://www.linkedin.com/company/vibingstudios/about/>

- Work in back-end to sign and verify and Ethereum addresses.
- Built database with Solana and Ethereum addresses.
- Developed front-end using CSS for Bitmon Launcher

TypeScript, React.js, next.js, Tailwind CSS, SQLite, node.js

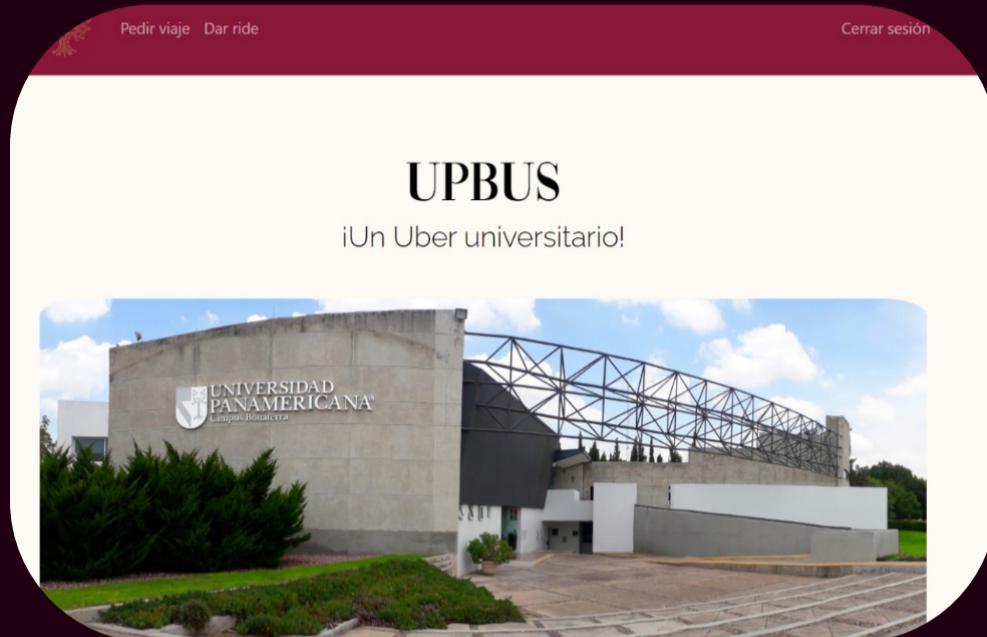


A about(UT

I'm an Artificial intelligence engineering student, passionate about programming and its various tools to facilitate problem solving. Currently a student at Universidad Panamericana with a professional objective based on software development and research.

PRojects TS

UP Bus



Web App that helps UP students find another UP student that can take them to campus.

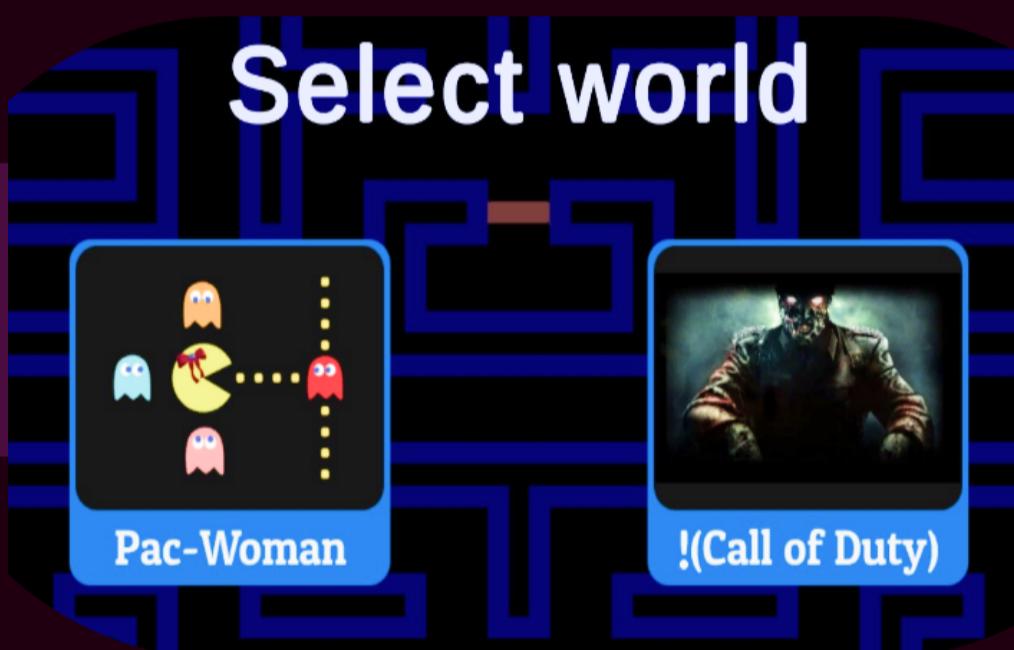
⌚ Mongoose, CSS, SweetAlert2, Javascript, HTML, React.js, Dotenv, Express, SCRUM

Pac-woman

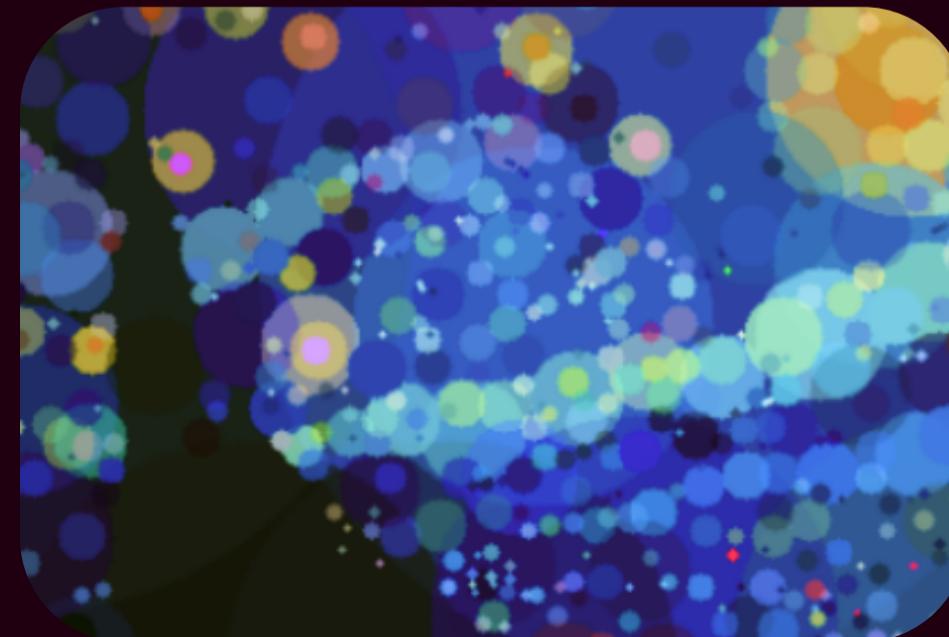
Select world

3D videogame based in the original Pac-man with two different worlds (Call of duty and Pac-woman).

⌚ Unity, Gimp, Sketchfab, Mixamo, C#



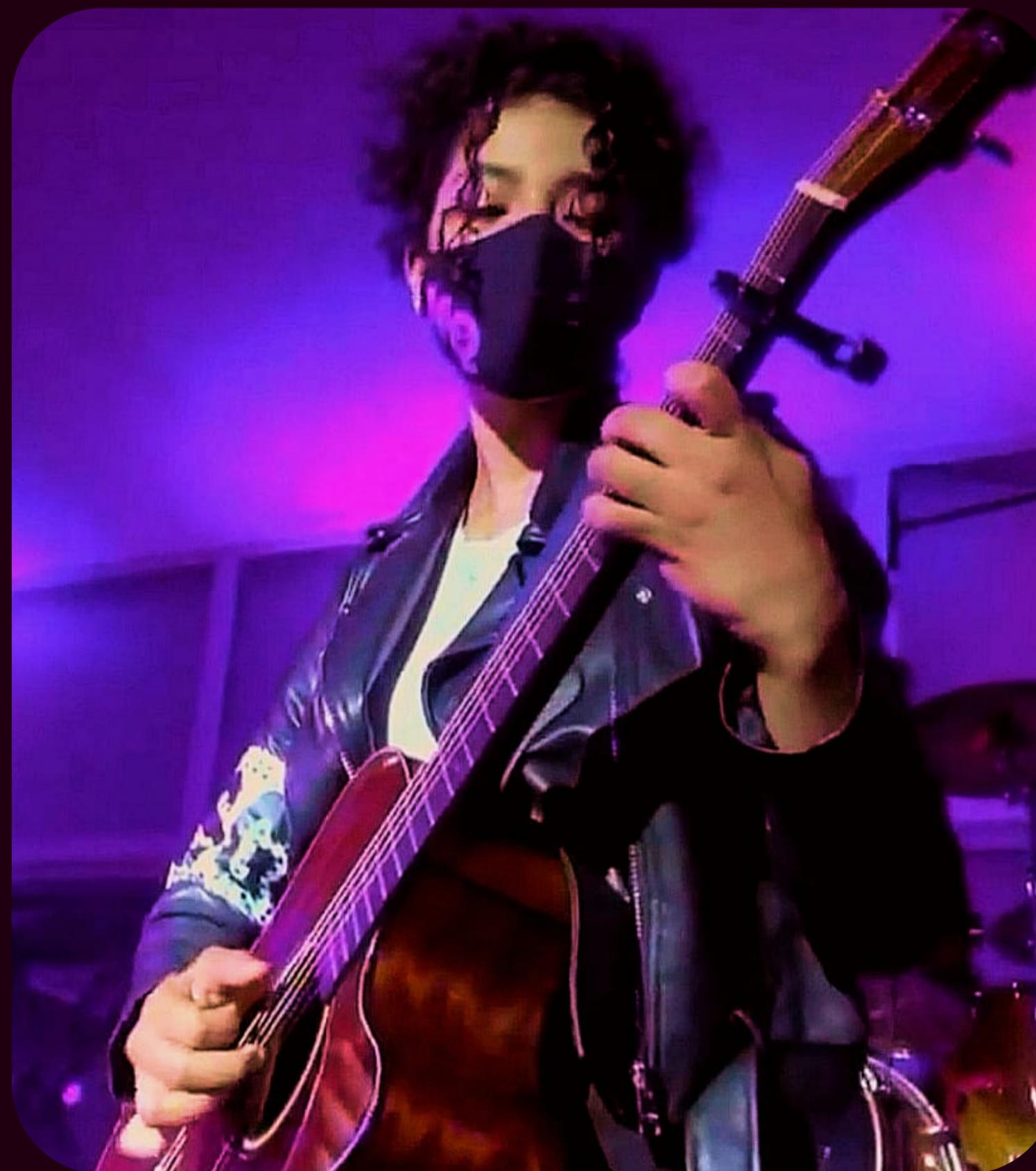
Images Out of Circles



Project that uses Differential Evolution to approximate an image with circles only.

⌚ Python, cv2, Numpy, Matplotlib

CONTACT ME !



Say hello