

modes: [(*)]
 $e = (* (const 0.05) (* (const -0.8) (\sin (* (const 2.0) (var y))))))$ injs={ 'y': 1.2127428386145285, 'e': 18.490288313692375 } scfs={ 'y': 1.0, 'e': 1.0 }

tau:0.567760

modes: [(dyn,h)]
c=0.00 scf=1.00e+00

x 8.25e-01
lut_0_3_2_0
z 1.85e+01

x 1.85e+01
dac_0_3_2_0
z 1.74e+01

modes: [(x,h,h)]
c=10.00 scf=4.18e-02

x 1.74e+01 y 1.00e+00
mult_0_3_2_1
z 7.09e+00

modes: [(h,m,+)]
z0=-0.50 scf=2.00e+00

x 7.09e+00
integ_0_3_1_0
z 1.27e+00 (var angvel)

modes: [(+,+,+,m)]

modes: [(x,m,m)]
c=-0.18 scf=5.56e+00

x 1.27e+00
fanout_0_3_1_1
z0 1.28e+00 (var angvel) z1 1.29e+00 (var angvel) z2 1.29e+00 (var angvel)

x 1.28e+00 y 1.00e+00
mult_0_3_0_1
z 7.09e+00

modes: [(x,m,h)]
c=0.10 scf=3.49e+00

x 1.29e+00 y 1.00e+00
mult_0_3_0_0
z 4.47e+00

modes: [(h,m,+)]
z0=0.50 scf=1.19e+00

x 4.47e+00
integ_0_3_2_0
z 7.95e-01 (var ang)

modes: [(+,+,+,m)]

modes: [(m)]

x 7.95e-01
fanout_0_3_0_0
z0 8.01e-01 (var ang) z1 7.96e-01 (var ang) z2 8.00e-01 (var ang)

modes: [(x,m,m)]
c=0.67 scf=1.04e+00

modes: [(*)]

x 8.01e-01
adc_0_3_2_0
z 8.25e-01

x 7.96e-01 y 1.00e+00
mult_0_3_1_1
z 8.00e-01

modes: [(*)]

x 8.00e-01
tout_0_3_0_1
z 8.00e-01

modes: [(*)]

x 8.00e-01
tout_0_3_0_0
z 8.00e-01

x 8.00e-01
extout_0_3_2_0
z 8.00e-01 (var Angle)