Player: Concept: Gender: Description: Background Tr	<u> </u>	Vigilante Character Sheet	Description Difficulty Dice Basic 2 1d4 Easy 4 2d4 Standard 6 2d6 Challenging 8 2d8 Difficult 10 2d10 Implausible 12 2d12 Extreme 14 2d10+2d4
	·		Extreme 16 2d10+2d6
			Extreme 18 2d10+2d8
The Sev	ven Intelligences	Karma Points:	Experience Points:
Logical		<u>Goals</u> <u>Power</u>	<u>Goals</u> <u>Power</u>
Spatial	:	TT.	
Linguistic	:		
Kinesthetic	: 575751	<u>Convictions</u> <u>Power</u>	<u>Cracks</u> <u>Power</u>
Musical			
Interpersonal			
Intrapersonal			
	<u>Skills</u>	<u>(</u>	<u>ear</u>
Charisma			
Deception	:		
Empathy	:		
Persuasion	:		
		*	
Education			
Academics			
Artistry	:	Licenses and Proficiencies	Move: Run:
Mysteries	:		
			Strength: Toughness:
Fight			
Battle Speed			Shock and Exhaustion:
Brawling	:		
Guns	:		
			12: Head
Physique		Willpower	HP: 8
Agility	: 7 +	Grit :	11: L. Arm Dmg: 10: R. Arm
Endurance	: 7	Intimidation :	HP: 12 Dmg: HP: 12 Dmg:
Muscle Training	g:	Psyche :	5-9: Torso
			HP (20+Tgh):
Technology		Wits	1-2: L. Leg Dmg: 3-4: R. Leg
Hardware	:	Drive :	HP: 16
Pilot	: =	Perception :	Dmg: Dmg:
Software		Stealth :	

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