

Character: \_\_\_\_\_  
 Player: \_\_\_\_\_  
 Concept: \_\_\_\_\_  
 Gender: \_\_\_\_\_ Age: \_\_\_\_\_  
 Description: \_\_\_\_\_

# Vigilante

## Character Sheet

Description	Difficulty	Dice
Basic	2	1d4
Easy	4	2d4
<b>Standard</b>	<b>6</b>	<b>2d6</b>
<b>Challenging</b>	<b>8</b>	<b>2d8</b>
<b>Difficult</b>	<b>10</b>	<b>2d10</b>
Implausible	12	2d12
Extreme	14	2d10+2d4
Extreme	16	2d10+2d6
Extreme	18	2d10+2d8

### Background Traits

\_\_\_\_\_: \_\_\_\_\_  
 \_\_\_\_\_: \_\_\_\_\_  
 \_\_\_\_\_: \_\_\_\_\_

### The Seven Intelligences

Logical :  
 Spatial :  
 Linguistic :  
 Kinesthetic :  
 Musical :  
 Interpersonal :  
 Intrapersonal :

Karma Points: _____		Experience Points: _____	
<u>Goals</u>	<u>Power</u>	<u>Goals</u>	<u>Power</u>
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
<u>Convictions</u>	<u>Power</u>	<u>Cracks</u>	<u>Power</u>
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

### Skills

#### Charisma

Deception :  
 Empathy :  
 Persuasion :

#### Education

Academics :  
 Artistry :  
 Mysteries :

#### Fight

Battle Speed :  
 Brawling :  
 Guns :

#### Physique

Agility :  
 Endurance :  
 Muscle Training :

#### Technology

Hardware :  
 Pilot :  
 Software :

### Gear

### Licenses and Proficiencies

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Move: \_\_\_\_\_ Run: \_\_\_\_\_

Strength: \_\_\_\_\_ Toughness: \_\_\_\_\_

Shock and Exhaustion:

#### Willpower

Grit :  
 Intimidation :  
 Psyche :

#### Wits

Drive :  
 Perception :  
 Stealth :

#### 12: Head

HP: 8  
 Dmg:

#### 10: R. Arm

HP: 12  
 Dmg:

#### 5-9: Torso

HP (20+Tgh):  
 Dmg:

#### 11: L. Arm

HP: 12  
 Dmg:

#### 1-2: L. Leg

HP: 16  
 Dmg:

#### 3-4: R. Leg

HP: 16  
 Dmg: