



# MAPPING AGAINST SEXUAL HARRASMENT

# Team Presentation



**Sara  
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Leader



**Samuel  
Acosta**  
Developer



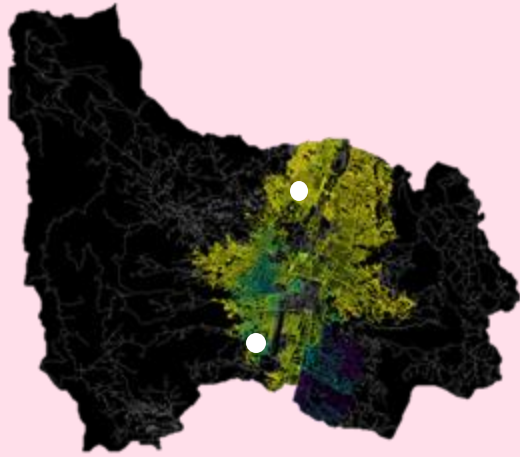
**Andrea  
Serna**  
Literature  
review



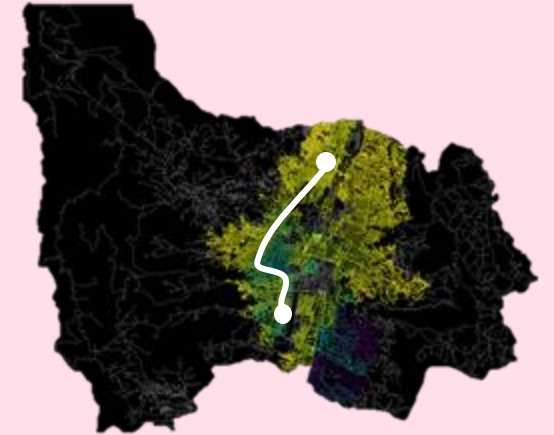
**Mauricio  
Toro**  
Data preparation



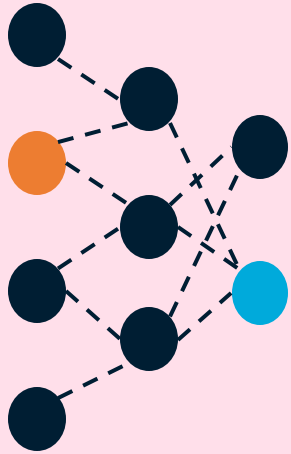
<https://github.com/saradrl/ST0245-001>



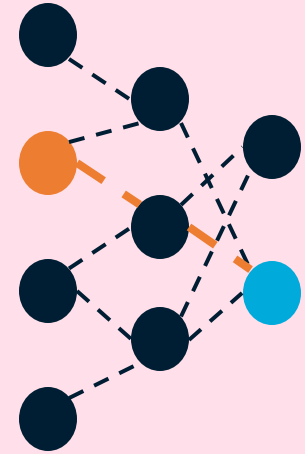
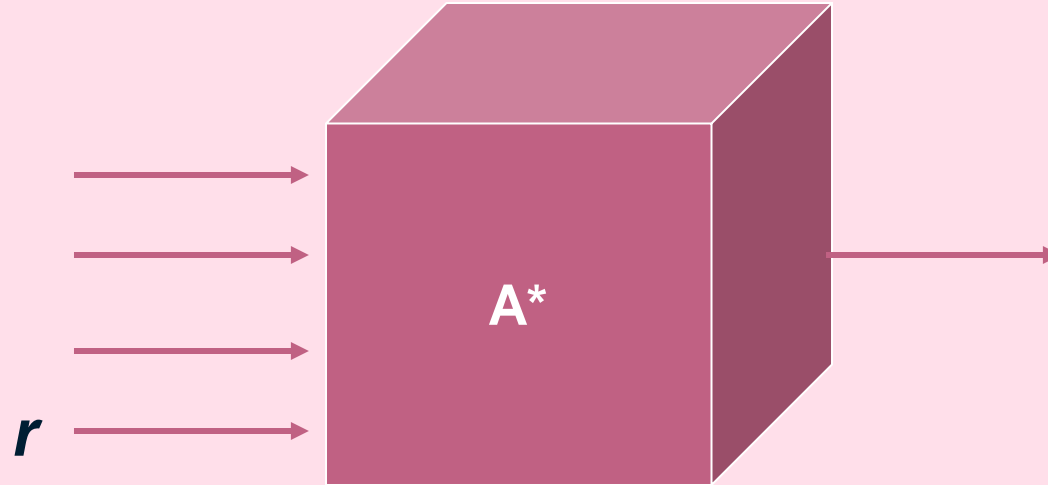
**Streets  
of Medellín,  
Origin and  
Destination**



**Constrained  
Shortest  
Paths**

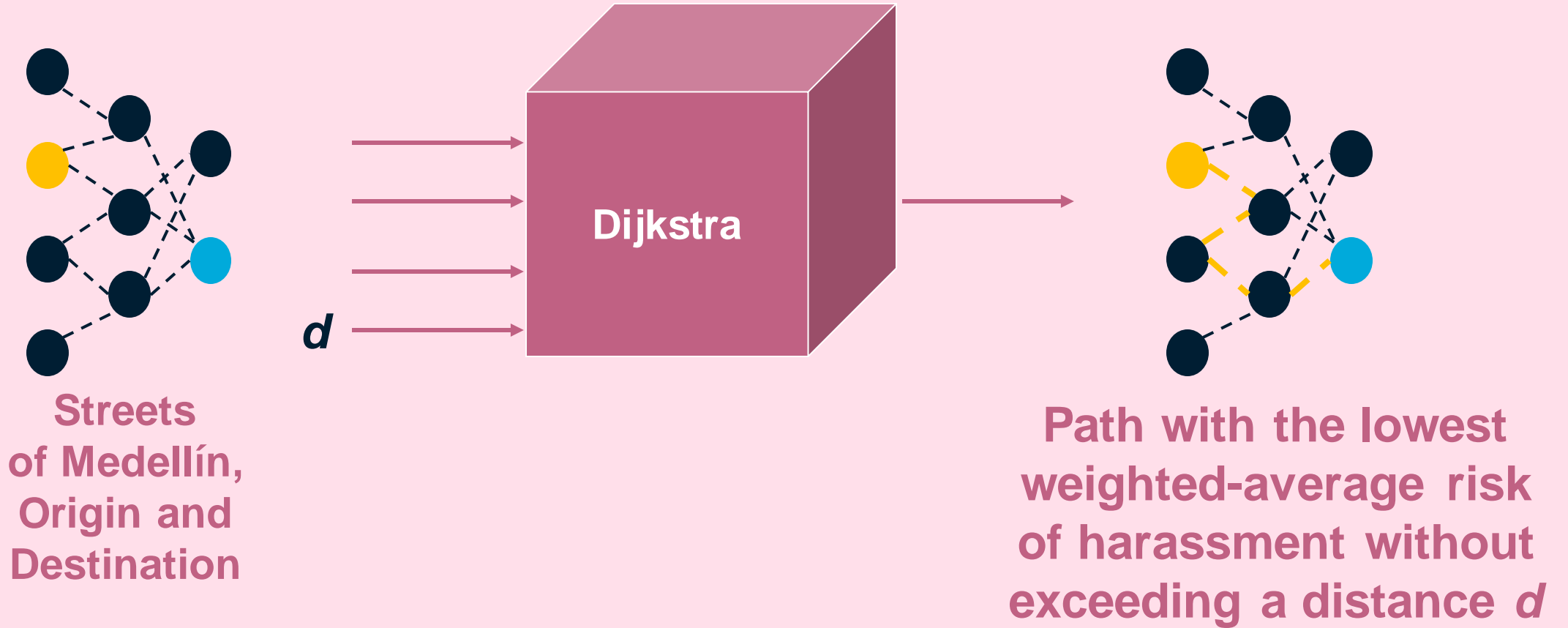


Streets  
of Medellín,  
Origin and  
Destination

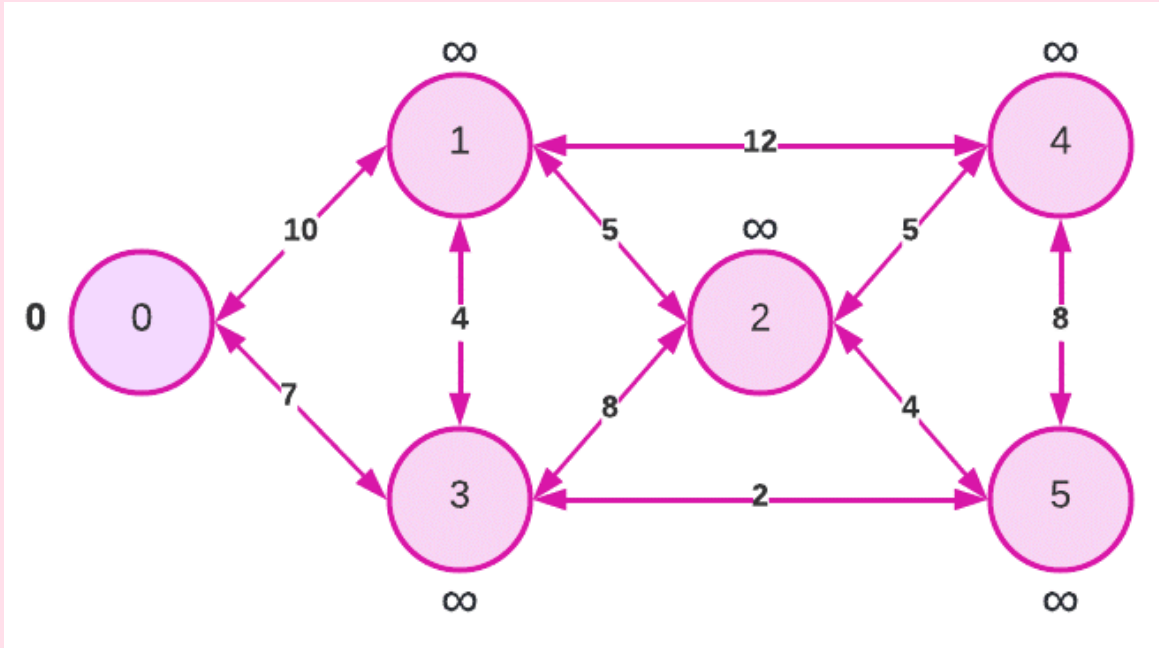


Shortest path without  
exceeding a  
weighted-average risk  
of harassment  $r$

## Second Algorithm



# Algorithm Explanation



## Dijkstra for the Constrained Shortest Path:

The graphic has a groups of nodes, of which each of them contains their distances between one and another. Also, the initial node has a value of 0, and the other ones of infinite.

	Time Complexity	Memory Complexity
Dijkstra	$O(E * \log(V))$	$O(V * E^2)$



Time and memory complexity of the algorithm name. The  $V$  represent the vertices, while the  $E$  represents edges. Therefore, both algorithms have very good time and memory complexity, but  $A^*$  could run faster and save more memory .

## Shortest Path Results



Origin	Destination	Shortest distance (meters)	Without exceeding a weighted-average risk of harassment
Universidad EAFIT	Universidad de Medellín	700	0.84
Universidad de Antioquia	Universidad Nacional	80	0.83
Universidad Nacional	Universidad Luis Amigó	90	0.85

Shortest distance obtained without exceeding a weighted average risk of harassment  $r$ .



# Lowest Risk Results



Origin	Destination	Weighted-average risk of harassment	Without exceeding a distance (meters)
Universidad EAFIT	Universidad de Medellín	0.42	5000
Universidad de Antioquia	Universidad Nacional	0.2	7000
Universidad Nacional	Universidad Luis Amigó	0.3	6500

Lowest weighted-average risk of harassment obtained without exceeding a distance  $d$ .

## Execution Times



**5.75 seconds**



**3.42 seconds**



**2.71 seconds**

# Future Work Directions



## Databases

• • • • •  
Add other  
destinations

## Data structure 2

• • • • •  
Implement  
a heat map

## Software Eng.

• • • • •  
A Web  
Application

## Integrative project

• • • • •  
A mobile  
application



# THANK YOU!

**Supported by**

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