

Sara Gustafson

Human-Centered Design and Engineering
student seeking UX opportunities

Education

University of Washington – Seattle, Washington

BS, Human Centered Design and Engineering

September 2017 - June 2021 — GPA: 3.85

Professional Experience

Lockheed Martin – Information Technology Intern

June 2019 - August 2019

Completed the User-Centered Design process to evaluate agile practices and determine the most appropriate way to teach my colleagues about the value of collaboration.

The Aerospace Corporation – Intern

June 2017 - September 2018

Underwent an iterative, collaborative design process to develop a repair technique for 3D printed polymers (patent pending).

Additional Experience

Best Buy – UX Mentorship

June 2020 - September 2020

Participated in professional UX critique sessions while also receiving guidance on personal projects. Gained knowledge in accessibility practices, UX metrics, and UI standards.

Phi Sigma Rho – VP of Membership

December 2019 - Present

Cultivated encouragement and scholarship by recruiting new sorority members. Adapted to a virtual environment while leading several committees to plan and execute formal sorority events & membership education classes.

Contact

310.617.7037

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Skills

Design

UX Design

UX Research

Visual Design

Prototyping

Tools

Adobe Suite

Figma

Python

HTML, CSS, &

Javascript

React

Projects

HCDE K-12 Outreach Impact – UX Researcher and Designer

January 2020 - Present

Studied the impact K-12 outreach has on those who facilitate it by conducting interviews and analyzing qualitative data. Crafted a workbook for students to learn human-centered design while completing school from home.

Tattoo Artist Tool – User-Centered Designer

January 2019 - March 2019

Carried out the User-Centered Design process to create an application to manage the lives of tattoo artists. Executed user research to inform prototypes, used to conduct usability tests and iterate on designs.