

Code:

```
:- use_rendering(chess).
```

```
queens(N, Queens) :-  
    length(Queens, N),  
    board(Queens, Board, 0, N, _, _),  
    queens(Board, 0, Queens).
```

```
board([], [], N, N, _, _).  
board([_|Queens], [Col-Vars|Board], Col0, N, [_|VR], VC) :-  
    Col is Col0+1,  
    functor(Vars, f, N),  
    constraints(N, Vars, VR, VC),  
    board(Queens, Board, Col, N, VR, [_|VC]).
```

```
constraints(0, _, _, _) :- !.  
constraints(N, Row, [R|Rs], [C|Cs]) :-  
    arg(N, Row, R-C),  
    M is N-1,  
    constraints(M, Row, Rs, Cs).
```


```
queens([], _, []).  
queens([C|Cs], Row0, [Col|Solution]) :-  
    Row is Row0+1,  
    select(Col-Vars, [C|Cs], Board),  
    arg(Row, Vars, Row-Row),  
    queens(Board, Row, Solution).
```

```
/** <examples>
```

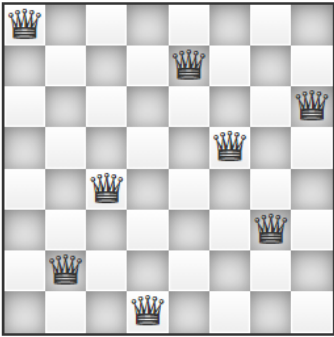
```
?- queens(8, Queens).
```

```
*/
```

Output:

 `queens(8, Queens).`

Queens =



Next

10

100

1,000

Stop

?- `queens(8, Queens).`