An Object-Oriented Approach to Programming Logic and Design, 4rd Edition

Chapter 10

Exercises

1. Design an application in which you declare an array of three strings and store three values in the array. Write a try block in which you loop to display each successive element of the array, increasing a subscript by one on each pass through the loop. Assume that an ArrayIndexOutOfBoundsException is created automatically when a subscript is not correct for an array. Create a catch block that catches any exception and displays the message *Now you've gone too far*.