

Software Testing Tool - Playwright

Step 1: Set Up the Project

1.1 Install Node.js (If Not Installed)

If you haven't installed Node.js, download and install it from:

 <https://nodejs.org/>

To check if Node.js and npm are installed, run in cmd:

```
node -v
```

```
npm -v
```

This should display the installed versions.

1.2 Create a New Project

Open a terminal and run:

```
mkdir playwright-todo
```

```
cd playwright-todo
```

```
npm init -y
```

This initializes a new Node.js project with a `package.json` file.

1.3 Install Required Packages

```
npm install express body-parser cors
```

- `express` → Creates the backend server.
- `body-parser` → Parses incoming JSON requests.
- `cors` → Enables cross-origin requests (for frontend to talk to backend).

Step 2: Build the Backend

Create a file `server.js`

Step 3: Run the Backend

Start the server:

```
node server.js
```

Now, your backend is running at <http://localhost:3000>.

To check if the API is working properly.

Open a new terminal and run:

```
curl -X GET http://localhost:3000/todos
```

If everything is set up correctly, it should return an empty array: (in json)

```
[]
```

Next Step: Create the Frontend

We will now build a simple **HTML+JavaScript** frontend to interact with the backend.

1. Create an `index.html` File

2. Open the Frontend in a Browser

Now, open the `index.html` file in **any browser** (Chrome, Edge, or Firefox).

You should see a simple To-Do List where you can **add, mark as completed, and delete tasks**.

Now, let's set up **Playwright** for testing the to-do list application.

Step 1: Install Playwright

Open your terminal inside the **playwright-todo** project folder and run:

```
npm install -D @playwright/test
```

This installs Playwright for testing.

Step 2: Set Up Playwright Config (Optional)

Run the following command to initialize Playwright:

```
npx playwright install
```

This installs browsers for testing (Chromium, Firefox, and WebKit).

Step 3: Create a Playwright Test File

Inside your **playwright-todo** folder, create a new folder called **tests** and add a file named **todo.test.js**:

```
mkdir tests  
cd tests  
touch todo.test.js
```

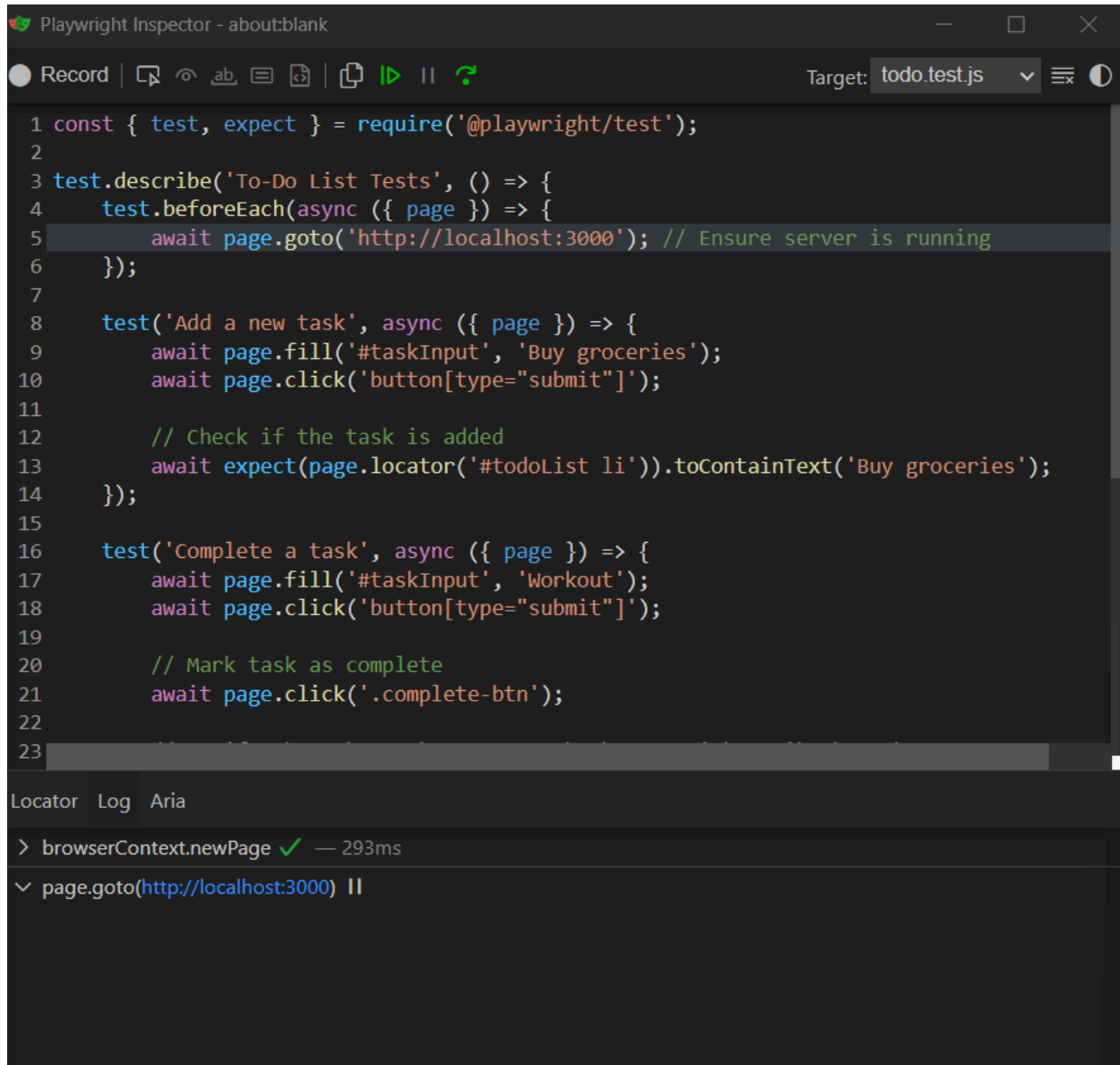
Step 4: Write Test Cases in **todo.test.js**

Step 5: Run the Tests

Go back to your project root folder (**playwright-todo**) and run:

```
npx playwright test
```

This will **open a headless browser**, perform the tests, and show results.



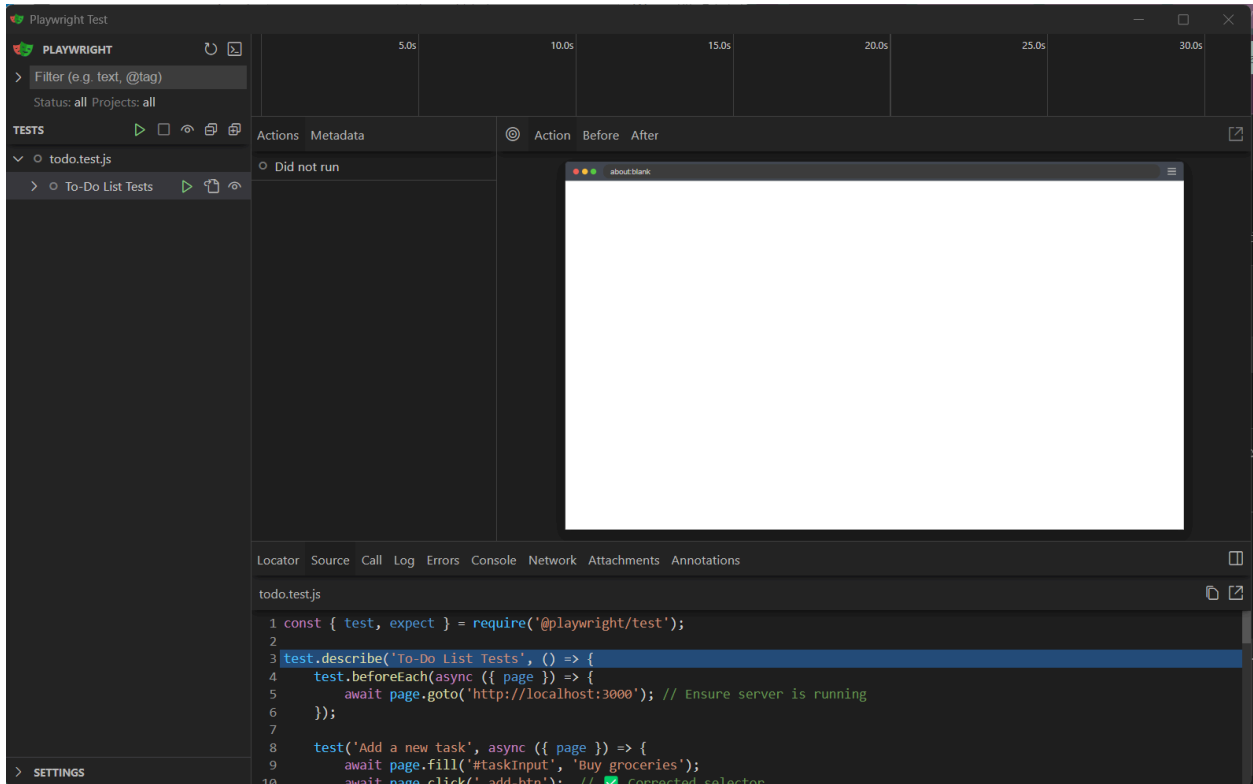
Step 6: To open Playwrite UI

Go back to your project root folder (`playwright-todo`) and run:

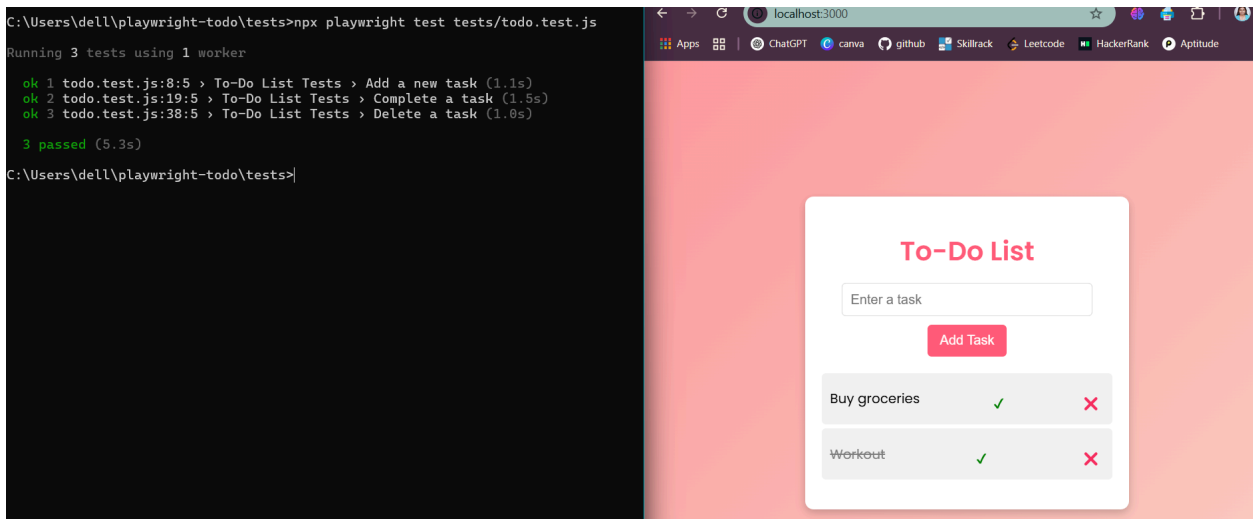
```
npx playwright test --ui
```

Step 7: Then run the cmd and refresh often to check the test

Values will be updated automatically



`npm run playwright test tests/todo.test.js`



•

```
C:\Users\dell\playwright-todo\tests>npx playwright test tests/todo.test.js
```

```
Running 3 tests using 1 worker
```

```
ok 1 todo.test.js:8:5 > To-Do List Tests > Add a new task (1.1s)
ok 2 todo.test.js:19:5 > To-Do List Tests > Complete a task (1.5s)
ok 3 todo.test.js:38:5 > To-Do List Tests > Delete a task (1.0s)

3 passed (5.3s)
```