

sarah bawabe

Brown University
Class of 2021
B.A. Computer Science
B.S. Astrophysics

CONTACT »»

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RELEVANT COURSEWORK »»

COMPLETED

Software Engineering
Algorithms & Data Science
Scientific Computing
User Interfaces & User Experience
Linear Algebra & Multivariable Calculus

UPCOMING

Computer Animation
Deep Learning
Ordinary Differential Equations

EXTRA- CURRICULARS »»

Volunteer for Brown's Elementary After-School Mentoring (BEAM) Program
Member of the Club Field Hockey Team

RECOGNITIONS »»

Recognized in News@Brown
for participation in SSTPRS
<https://news.brown.edu/articles/2018/07/bawabe>

TECHNICAL STRENGTHS »»

| | |
|---------------------------|-------------------------------|
| Java (advanced) | Adobe Illustrator (advanced) |
| Python (advanced) | Adobe Photoshop (advanced) |
| HTML/CSS (advanced) | Adobe XD (intermediate) |
| Javascript (intermediate) | Adobe InDesign (intermediate) |
| SQL (intermediate) | Figma (intermediate) |
| MATLAB (intermediate) | Microsoft Office (advanced) |

EXPERIENCE / POSITIONS OF RESPONSIBILITY »»

Head Teaching Assistant

User Interfaces & User Experience | Jeff Huang | March 2020 - present
Heading the TA staff for the fall semester 2020, which involves hiring TAs, course development and planning, and all logistics associated with running a course.

HCI Research Assistant

Jeff Huang | May - August 2020

Designed and created a new grading software to be used in Jeff Huang's fall course, CS1300: User Interfaces and User Experience. This software allows students to pseudo-anonymously give feedback to their classmates' project submissions, thus minimizing the bias associated with having only one TA evaluate a handin.

Undergraduate Teaching Assistant

Object-Oriented Programming | Andries Van Dam | Aug. - Dec. 2019
Helped students learn the basics of Object-Oriented Programming (taught in Java) as a TA for Andries Van Dam's introductory computer science course.

Director of Public Relations

Delta Gamma | February 2020 - present

Handles all graphic design needs of the Delta Gamma chapter. This includes poster, sticker, and apparel designs, in addition to coordinating with the Communications board in order to maintain a consistent appearance.

Theoretical Physics Research Assistant

Stephon Alexander | February 2019 - present

Studies the overlap of Machine Learning and Quantum Mechanics, and how best to teach machine learning concepts and implementations to interested physicists.

RELEVANT PROJECTS »»

| | |
|-----------------------------------|--------------------|
| The UX Factor (JS/Google Scripts) | tIMDb (Java) |
| Portfolio Website (HTML/CSS/JS) | Doodle Jump (Java) |
| Review Finder (Java) | Tetris (Java) |
| Pacman (Java) | Stars (Java) |