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A) Show there is a deterministic olg. that will give you an expected offer, y, win a factor TB of the best offer m.

→ that is, y ≤ √B m => want to show an olg w/ c=√B

OFFLINE: accept offer m.

- Variation on Marriage problem:

- Look @ first 1/2 offers, find best offer of these.

- Accept the next offer that is better than the 1 previous best.

Here, however, we know the best possible is B.

But, we don't know for sure that someone will offer the max, B.

There will be a variance, so can assume that the best offer will be
Whin one Stand and deviation of the max.

Assuming a uniform distribution: Standard dev = $\alpha = \sqrt{(max-min)/12}' = \sqrt{B^2} < \sqrt{B^2}$

So we will accept the first offer = B-VB!. It will be whin a factor of JB of m since as in the worst case, m=B, and we accept B-VB!. X

CSC 425 A*3 Gas

a) Using LRU deterministic marking deg. for an initially empty cuche of size 4. w/ cache accesses (2,3,4,1,2,5,1,3,5,4,1,2,3). What are the cuche misser?

EPOCHZ: EPOCH 1: EPOLH 3: 5,1,3,5,4,1 2,3,4,1,2 miss Miss miss miss lunmade (first occuraine) levict lunmark all, enth 4) all, evict 2) 3)

CACHE: [2, 8,41, 5, 2,3] × * * * *

=> IN TOTAL, there will be 7 MISSES: 4 from accessing the first 4 elements, and then 3 from requesting an element not in the cache.

MARKING:

- Initially, all blocks unmarked.

- when requested, if in cache, mark it. If not in cache, then miss, check if all blocks marked lif yes unmark) news then evict an arbitrary unmarked block there, arbitrary choice is the leftmost block). we Then place requested block in cache + mark.

hoer ... our

CSC 425 A#3

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What is expected # of misses by the randomized marking alg it Then is initially an empty cuche well pages and there are page nequests?

* each epoch will have exactly one new request!

For example, K=4;

1,2,3,4 5,1,2,3 4,5,1,2 3,4,5,1 2,34,5 1,2,3,4, ...

-> each epoch contains exactly K unique nequests, where the first request is the only new one. ># epochs=|型

FOLLOWING CLRS ANALYSIS OF THRM 27,5 [Intro to Algorithms, 4th Ed., Section 27.3]

Take any epoch i > 1 with Kunippe and G=1 new request, (so K-1 old requests

- Prob that j^{th} old reguest results in a miss has upper bound: $\frac{r_i}{(\kappa - j + i)} = \frac{1}{(\kappa - j + i)}$

- Let 1 = I { the ith del request in epoch i results in miss}

"} = | Since new request is always a miss. Zij=I Ejth new neguest " "

X; = # misses in epoch i

Since one new request per epoch.

$$E[X_{i}] = E\begin{bmatrix} X_{i}^{-1} \\ X_{i} \end{bmatrix} + \begin{bmatrix} X_{i}$$

$$\leq \sum_{j=1}^{K-1} \frac{1}{K-j+1} + 1 = H_K \implies Expected # misses in one epoch is (HK = Kth Harmonic number).$$

Over K epochs, NJK:

X = random var, # total cache misses

 $E[X] = E\left[\sum_{i=1}^{\infty} X_i\right] = \sum_{i=1}^{\infty} E[X_i] \leq \sum_{i=1}^{\infty} H_K = \left[\sum_{i=1}^{\infty} H_K\right]$

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\$3 STREAMING

a) Suppose we have the stream: $(a,2,a_12,a_32,...)$ $a_1 \stackrel{\prime}{\chi_1} \stackrel{\prime}{a_1} \stackrel{\prime}{\chi_2} \stackrel{\prime}{a_3} \stackrel{\prime}{\chi_2} \stackrel{\prime}{a_3} \stackrel{\prime}{\chi_2} \stackrel{\prime}{a_3} \stackrel{\prime}{\chi_2}$

Taken from elements X = \(\frac{2}{2} \), \(\times \) \(\times \) \(\frac{1}{2} \) \(\times \) \(\times

with weights A= {a,, a, ..., a, } logn bits in length

Then:

 $B = \underbrace{\{a_{i} = a_{i}(2) + a_{i}(2) + ... + a_{i}(2) = 2(a_{i} + a_{i} + a_{i})\}}_{C = \underbrace{\{a_{i} = a_{i} + a_{i} + ... + a_{i}\}}_{C}}$ $C = \underbrace{\{a_{i} = a_{i} + a_{i} + ... + a_{i}\}}_{C}$ $B = \underbrace{\{a_{i} = a_{i} + a_{i} + ... + a_{i}\}}_{C}$ $B = \underbrace{\{a_{i} = a_{i} + a_{i} + ... + a_{i}\}}_{C}$

and that item's index is equal to B/C.

for each element, we can just have one bit = 1 and check if that

些36

100

-1 04 1015

Show that if we also mentain DEq; 12 then B= C iff we've seen exactly come type of element. Show both ways.

1) SHOWING (82 CAD) => (crackly one element)

Take D= &a?i. Suppose B2=C*D, where i ex= {\alpha} x_2, ... \alpha n}

Proof by contradiction:

Assume the statement (82 = CD) => (stream rontains exactly one type of element) is false. That is, B2 = CD AND stream rontains >2 or 0 types of elements.

If we have >2 types of element:

 $8^2 = (\xi q_{1})^2 = (a_1 x_1 + ... + a_n x_n)(a_1 x_1 + ... + a_n x_n) = a_1^2 x_1^2 + a_1 x_1 a_2 x_2 + ... + a_1 x_1 a_2 x_2 a_1 x_1 + ... + a_n^2 x_n^2$ + 9,2x,2+9,2x22+11+9,23c,2

We will show this via a counter example.

Suppose n=4, so weights are lg4=2 bits in length (ie. A=80,1,2,33)

Take the stream (2(2), 3(2), 2(3), 3(1))

Then B2 = (\(\xi_{a,i}\)^2 = (2(2) + 3(2) + 2(3) + 3)^2 = 361

 $C*D = \xi a; \xi a; i^2 = (2+3+3+2)(2(4)+3(4)+2(9)+3) = 410 \pm 361$

-> Contradiction, cannot have B2=C*D and >1 type of element.

if B= CD, then we've seen exactly one type of element.

(2) SHO WING (Exactly I type of element) => 32 = CD)

If we have exactly I type of element, call it x, then x = x for all 9:x; B= £a;i = £a;x = x £ a;

 $D = \sum_{i=1}^{n} a_i x^2 = \sum_{i=1}^{n} a_i x^2 = x^2 \sum_{i=1}^{n} a_i$

 $B^2 = (x \xi_4)^2 = x^2 \xi_4 \xi_4 = \xi_4 \xi_4 x^2 = C * D$

i. If we have exactly I type of element, B= C*D.

. . By O and O, B2= C+D iff the stream has exactly one type of element.

= £ a2;2 = B2

alg to do this? Note that we need to maintain B, C, T for a true and we held the sums of the edges in the sample to Carcel out when an edge is incident to Z diff nodes in the same tree. Recall T = & a; mode

a) Explain how the Monte Coulo alg needs to be modified. Will XOR work in place of Ordinary addition for the non-negative Munities? Why or why not? REFERENCES:

[I] Gibb, D., Kapron, B., King, V., Thom, N., Dynamic graph connectivity with improved worst case update time and sublinear space, Sept 2015.

[2] Cormode, G., Firmani, D., A Unifying Framework for lo-Sampling Algorithms, 2014

Can use 1-spanse necessary to verify the name of the edge returned by Search, instead of an odd hash function.

Once Search(T) has returned $g_i = \sum s_i(sc) = like$ want to verify that it's the name of an edge in the cut, rather than the sum of multiple names. A pairwise ind, function randomly splits the cutset into 2 graps, and then the 1-sparse necessary is applied to test if there is at least one element in each group. This is repeated multiple times, and if it fails every time meaning one group was empty) then there is likely 1 element/name in the cutset. We can relate to the 2-sparse recovery as follows:

Let p = large prime, $g \in \mathbb{Z}_p$ randomly chosen, $1 \le i \le \binom{n}{2}$, $q_i = e_i$

B= Eei, C= Ee: T= Eeizi modp

If 1-sparce (ie. if there is only one element/name in the cutset), then test $T = C_3^{3/2} \mod p$ If 1-sparse, then the test will always return a positive #.

If not 1-sparce, the above test will fail (return a neg. #) w/ prob. $1 - \frac{\binom{11}{2}}{p}$

XOR will work in place of addition because we are still concerned about the whether there is only one element at the end.

b) Each vector size O(logn) =) all vectors space O(nlogn) prob. of Search (t) returning correct/valid edges: 1-tic, c>0 constant.

To maintain the alg's. Sublinear space, do at most no updates, 200 constant For p to be a suitably large prime, $P > n^{c+d+2}$ (for vector size, $P > \binom{n}{2}$, $\binom{n}{2} = \frac{n(n-1)}{2}$)

To represent p in binary, will need log(nord+2) = (c+d+2) logn bits 3 t Zp, need (c+d+2) logn size words to represent each g.

 $T = \begin{cases} 2 \\ 3 \end{cases} \mod p \iff O(\log n) O((\cot + 2)\log n) O((\cot + 2)\log n) = O((\cot + 2)^3 \log^4 n) \operatorname{space}$

Over n nodes: space is O(n(c+d+z) logn) = O(nlogn)

c) flow much time?

\$ [1], Lemma 3.6: Time is O(top2 *teln) + top* logn) where t(n) = update time, top = time for From top= Ollogn) assuming (logn) (logn) = O(logn),

update time: Dominated by T

adding is o(1) $T = \underbrace{E_{i}}_{j} \underbrace{g_{i}}_{modp} = \binom{n}{2} O(\log n) O((c+d+2) \log^{2} n) O(\log n) = O(\log n)$ => over n nodes, log n levels: t(n) = O(nlog2n)

. Time is O(log2n(nlog2n) + logn+logn) = O(nlog1n)