

Modelling Queues

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Introduction

Tēnā koutou katoa
Ko Ingarangi a Kōtirana
 te whakapaparanga mai
engari
Ko Kaitaia te whenua tupu
Nō Napier au
Kei Tāmaki Makaurau au e noho
ana
He pouako matua au i
 He Manga Tauhokohoko
Ko Sarah Marshall au
Tēnā tātou katoa

Greetings to you all
English and Scottish
 is my ancestry
however,
Kaitaia is where I was born
I am from Napier
I am living in Auckland

I am a Senior Lecturer at
 University of Auckland Business School
My name is Sarah Marshall
Greetings to one and all

A bit about me ...

- Grew up in Napier
- Studied Conjoint BSc/BCA and MSc at Victoria University of Wellington
- Studied PhD at University of Edinburgh, UK
- AUT 2014 - 2023
- UOA since October 2023
- I love using maths to model systems
- I teach **Business Analytics** and **Operations and Supply Chain Management**

- Introduction to modelling queues
- Task 1
- Task 2

Who has been stuck in this kind of queue?



<http://www.geograph.ie/photo/3414308>

.... or this kind of queue?

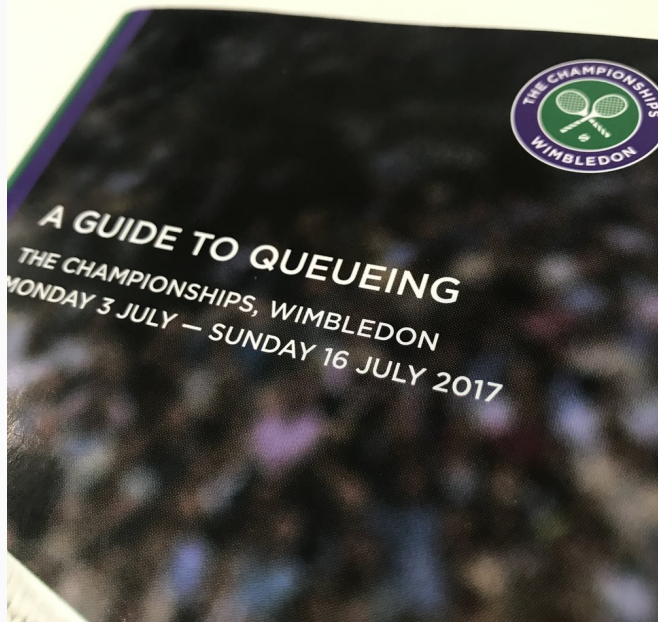


Source: Sarah's Phone

.... or this kind of queue?



http://en.wikipedia.org/wiki/File:Waiting_in_line_at_a_food_store.JPG

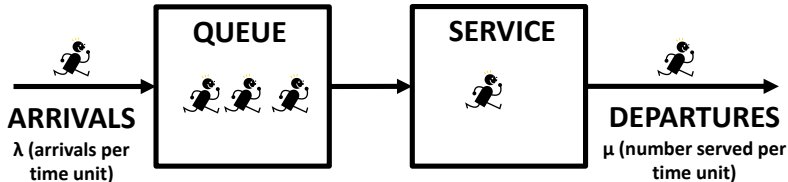


How can we describe this queue?



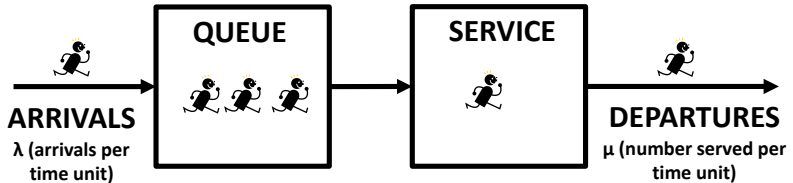
http://en.wikipedia.org/wiki/File:Waiting_in_line_at_a_food_store.JPG

Modelling a Queue



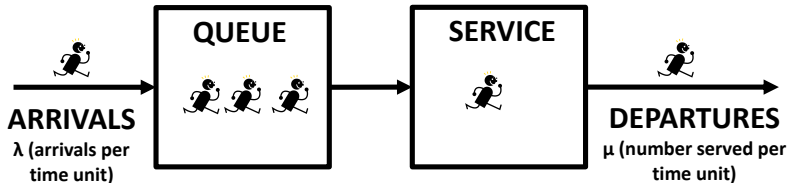
- Arrival Process
 - Probability distribution for time between customer arrivals (interarrival time)

Modelling a Queue



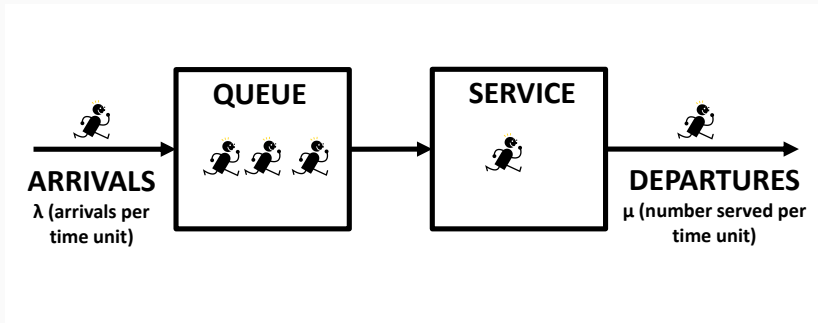
- Service Process
 - Number of Servers
 - Probability distribution for service time

Modelling a Queue



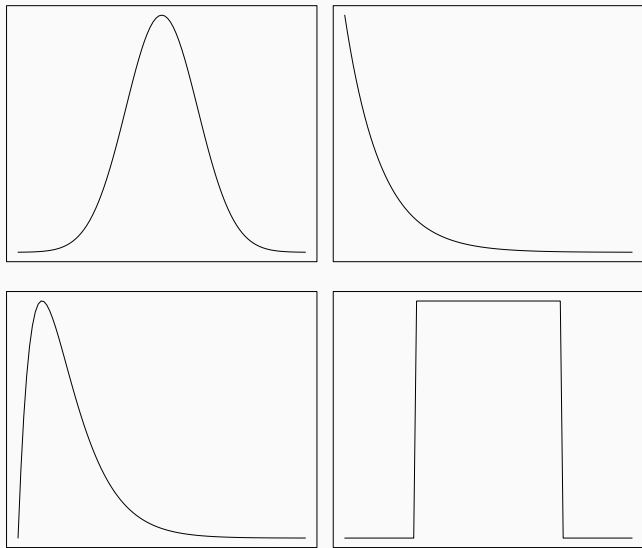
- Queueing Discipline
 - First-come-first-served
 - Last-come-first-served
 - Priority-based service
 - Service in random order

Modelling a Queue



- Type of queues (one vs several lines)

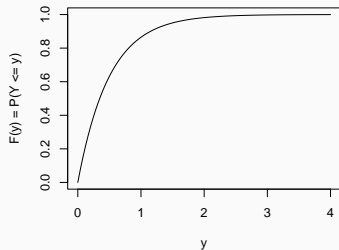
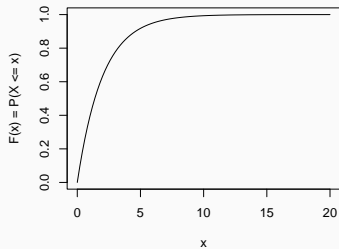
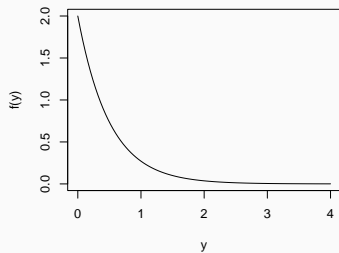
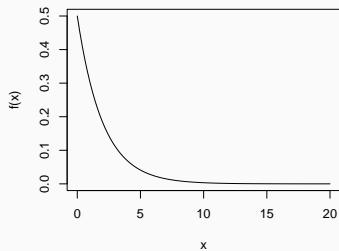
Probability distributions



In queueing: need distributions with values that are ≥ 0 .

- Arrival: interarrival time is exponentially distributed
- Service: service time is exponentially distributed
- Number of servers is 1

Exponential distribution



Measuring Performance of a Queue

- Number of customers in the:
 - Queue, L_q
 - Service, L_s
 - System, L
- Time spent in the:
 - Queue, W_q
 - Service, W_s
 - System, W

Questions of interest

- What happens if customers arrive faster than they are being served?
- If a queue has 3 servers, is it better to have individual queues or one queue?

Task 1: Supermarket Checkout Simulation



- Scan the QR code or go to <https://bit.ly/47YKpHw>
- Click “Run code” to run with the default parameters

Run code

```
1
2 ```{r, echo = FALSE, results = "hide"}
3 lambda = 1           # number of customers arriving per minute
4 mu = 2               # number of customers served per minute
5 num_servers = 1       # number of checkout operators
6 simulation_length = 100 # number of minutes
7 ```
8
```

- Two versions:
 - 1 queue with n servers
 - n queues with n servers

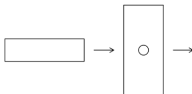
Task 1: Inspect the output

A single queue with n servers

Summary of parameters

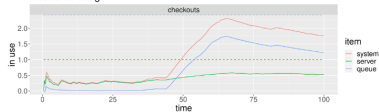
- Arrival rate, λ lambda = 1 per minute
- Service rate, μ mu = 2 per minute
- Number of servers, n = 1
- Type of queue = `one_line`
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, ρ = 0.5

Queue Layout



Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	lambda	1.000722
Service Rate	mu	1.9429722
Number in System	L	1.7670723
Number in Service	L_s	0.5019114
Number in Queue	L_q	1.2259598
Time in System	W	1.7682247
Time in Service	W_s	0.5153117
Time in Queue	W_q	1.1627130

n queues with n servers

Summary of parameters

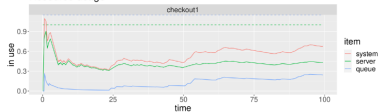
- Arrival rate, λ lambda = 1 per minute
- Service rate, μ mu = 2 per minute
- Number of servers, n = 1
- Type of queue = `individual_lines`
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, ρ = 0.5

Queue Layout



Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	lambda	1.001467
Service Rate	mu	2.3036289
Number in System	L	0.8736763
Number in Service	L_s	0.4332573
Number in Queue	L_q	0.2416188
Time in System	W	0.8789382
Time in Service	W_s	0.4343877
Time in Queue	W_q	0.4405505

Task 1: Inspect the output

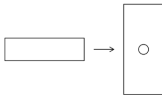
1 queue, n servers

A single queue with n servers

Summary of parameters

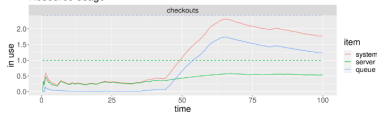
- Arrival rate, lambda = 1 per minute
- Service rate, mu = 2 per minute
- Number of servers, n = 1
- Type of queue = mfc_line
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, rho = 0.5

Queue Layout



Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	lambda	1.0438723
Service Rate	mu	1.9429722
Number in System	L	1.1511023
Number in Service	L_s	0.5211114
Number in Queue	L_q	1.2259508
Time in System	W	1.758247
Time in Service	W_s	0.5153117
Time in Queue	W_q	1.1927152

n queues, n servers

n queues with n servers

Summary of parameters

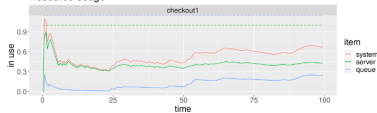
- Arrival rate, lambda = 1 per minute
- Service rate, mu = 2 per minute
- Number of servers, n = 1
- Type of queue = individual_line
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, rho = 0.5

Queue Layout



Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	lambda	1.0201487
Service Rate	mu	2.3202289
Number in System	L	0.8778753
Number in Service	L_s	0.4322573
Number in Queue	L_q	0.2416182
Time in System	W	0.8786582
Time in Service	W_s	0.4342877
Time in Queue	W_q	0.4423555

Task 1: Inspect the output

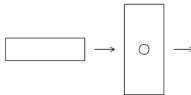
Summary of parameters

A single queue with n servers

Summary of parameters

- Arrival rate, λ = 1 per minute
- Service rate, μ = 2 per minute
- Number of servers, $n = 1$
- Type of queue = $M/M/1$
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, $\rho = 0.5$

Queue Layout



n queues with n servers

Summary of parameters

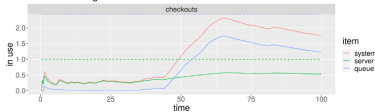
- Arrival rate, λ = 1 per minute
- Service rate, μ = 2 per minute
- Number of servers, $n = 1$
- Type of queue = $M/M/1$
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, $\rho = 0.5$

Queue Layout



Number in the queue

Resource usage

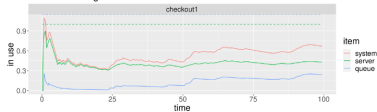


Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ	1.0438723
Service Rate	μ	1.9438723
Number in System	L	1.915722
Number in Service	L_s	0.5311114
Number in Queue	L_q	1.384609
Time in System	W	1.788247
Time in Service	W_s	0.5153117
Time in Queue	W_q	1.2627152

Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ	1.0037467
Service Rate	μ	2.3338289
Number in System	L	0.6718793
Number in Service	L_s	0.4323573
Number in Queue	L_q	0.2415180
Time in System	W	0.6768862
Time in Service	W_s	0.4343877
Time in Queue	W_q	0.2425065

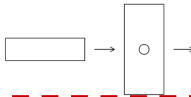
Task 1: Inspect the output

A single queue with n servers

Summary of parameters

- Arrival rate, λ (units) = 1 per minute
- Service rate, μ (units) = 2 per minute
- Number of servers, $n = 1$
- Type of queue = `ing_line`
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, ρ = 0.5

Queue Layout



n queues with n servers

Summary of parameters

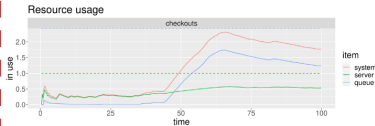
- Arrival rate, λ (units) = 1 per minute
- Service rate, μ (units) = 2 per minute
- Number of servers, $n = 1$
- Type of queue = `individual_line`
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, ρ = 0.5

Queue Layout



Number in the system, server and queue over time

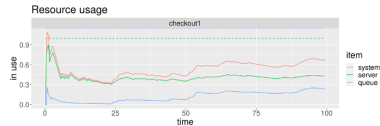
Number in the queue



Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ (units)	1.0438720
Service Rate	μ (units)	1.0438720
Number in System	L_s	0.5111114
Number in Queue	L_q	0.2555558
Time in System	W	1.728247
Time in Service	W_s	0.8161117
Time in Queue	W_q	0.9121353

Number in the queue



Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ (units)	1.0037467
Service Rate	μ (units)	2.3338289
Number in System	L_s	0.6718795
Number in Queue	L_q	0.4322573
Time in System	W	0.2416180
Time in Service	W_s	0.6758882
Time in Queue	W_q	0.4335777
Time in Queue	W_q	0.2420525

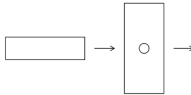
Task 1: Inspect the output

A single queue with n servers

Summary of parameters

- Arrival rate, λ (per minute) = 1
- Service rate, μ (per minute) = 2
- Number of servers, $n = 1$
- Type of queue = mfc_fms
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, $\rho = 0.5$

Queue Layout



n queues with n servers

Summary of parameters

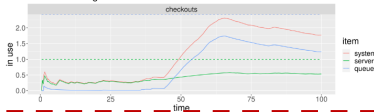
- Arrival rate, λ (per minute) = 1
- Service rate, μ (per minute) = 2
- Number of servers, $n = 1$
- Type of queue = individual_fms
- Length of simulation = 100 min = 1.67 hours
- Traffic intensity, $\rho = 0.5$

Queue Layout



Number in the queue

Resource usage



Number in the queue

Resource usage



Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ	1.0438720
Service Rate	μ	1.0438722
Number in System	L_s	1.1915722
Number in Service	L_q	0.5311114
Number in Queue	L_q	0.2398909
Time in System	W	1.7882247
Time in Service	W_s	0.8161117
Time in Queue	W_q	0.1621120

Performance Measures

Name	Symbol	Simulation
Arrival Rate	λ	1.0037467
Service Rate	μ	2.3338289
Number in System	L_s	0.6718793
Number in Service	L_q	0.4323573
Number in Queue	L_q	0.2416180
Time in System	W	0.6768682
Time in Service	W_s	0.4348877
Time in Queue	W_q	0.2420805

Summary statistics at
end of simulation

Task 1: Questions to investigate

1. Simulation length
 - a. Change the code so the simulation runs for a longer time, e.g. `simulation_length = 10000`
 - b. Run the simulation using the “run code” button and inspect the output
 - c. Repeat a few times
2. Number of servers
 - a. Change the number of servers `num_servers = 2`
 - b. Run the simulation and inspect the output
 - c. Repeat a few times

Task 1: Questions to investigate

3. What happens if customers arrive faster than they are served?
 - a. Change the number of servers back to 1 `num_servers = 1`
 - b. Change the values of `lambda` (arrival rate) and/or `mu` (service rate) so that $\lambda > \mu$. e.g. `lambda = 3` and `mu = 2`
 - c. Run the simulation and inspect the output
 - d. Repeat a few times
 - e. Conclusion: What happens to the number of people in the system if $\lambda > \mu$?

Task 1: Questions to investigate

3. Which queuing configuration is best?

Is it better to have 3 servers each with their own queue, or with a combined queue?

a. Change the parameters as follows:

`lambda = 1`

`mu = 2`

`num_servers = 3`

b. Run the simulation and compare the output on the left and right

c. Repeat a few times

d. Conclusion: Which queueing configuration performs the best?

Task 2: Designing your own supermarket checkout

- Scan the QR code or go to
<https://bit.ly/4a55npL>



- Two types of customers
 - Express (12 items or less)
 - Arrival rate 4 per minute
 - Service rate 1 per minute (service time = 1 min)
 - Regular (more than 12 items)
 - Arrival rate 1 per minute
 - Service rate 0.2 per minute (service time = 5 min)
- Two types of checkouts
 - Self-checkout (12 items or less) cost = \$10
 - Staffed-checkout (any number of items) cost = \$100

Task 2: Activity

Find a configuration of self and staffed checkouts which:

- Minimum cost, and must be \$700 or less
- Average waiting time in the queue is less than the average service time
 - Express customers – average time in queue less than 1 minute
 - Regular customers – average time in queue less than 5 minutes

e.g. 7 staffed checkouts costs \$700 so in budget, but the waiting time is too long.

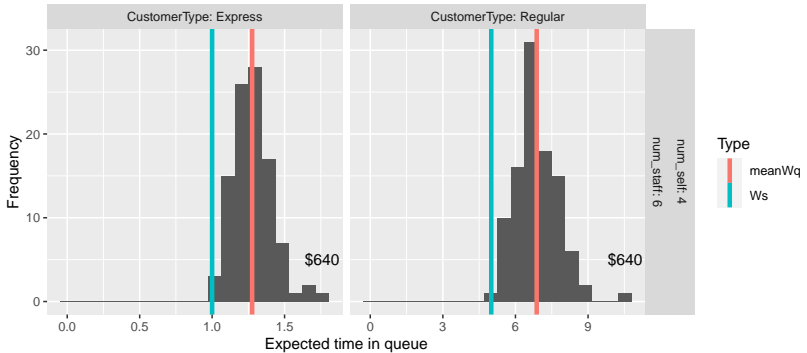
- Make sure you run the simulation multiple times to ensure that your configuration consistently meets the waiting time requirements.

Task 2: Analysis

DEMO

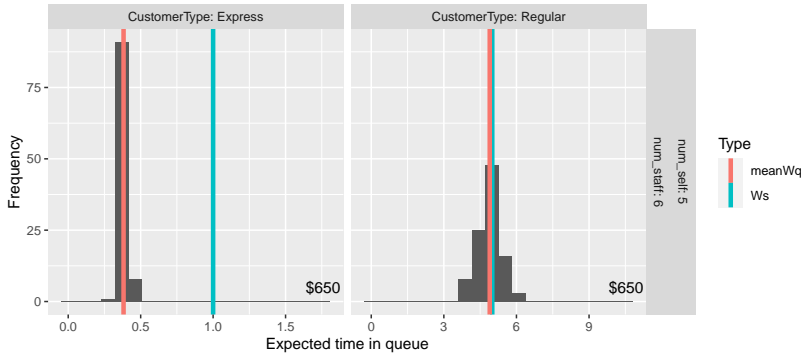
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



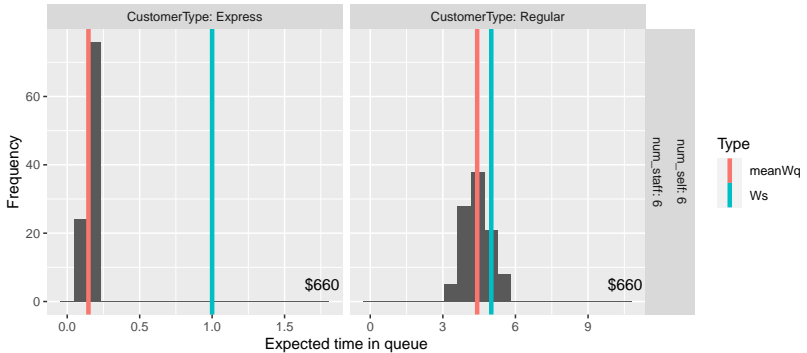
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



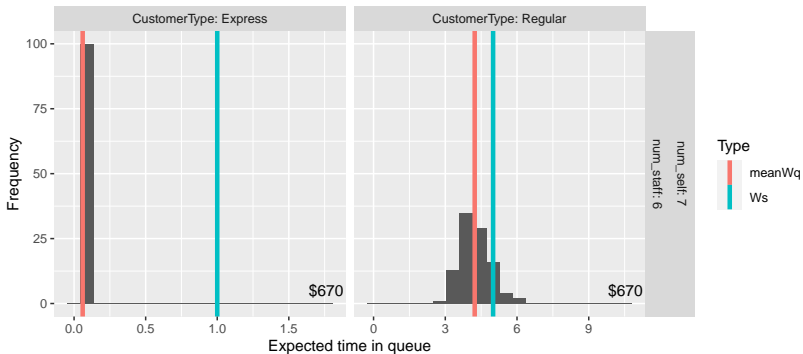
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



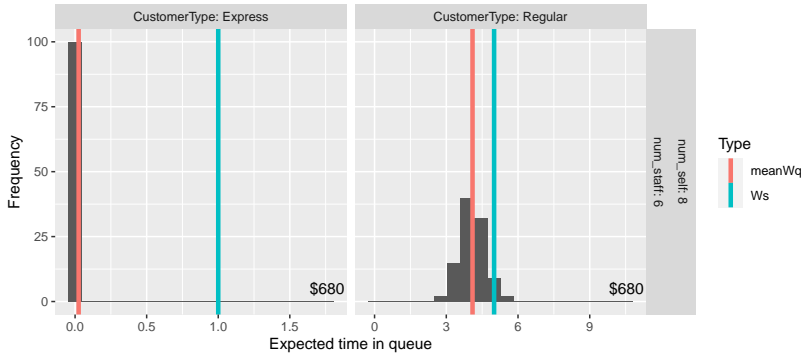
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



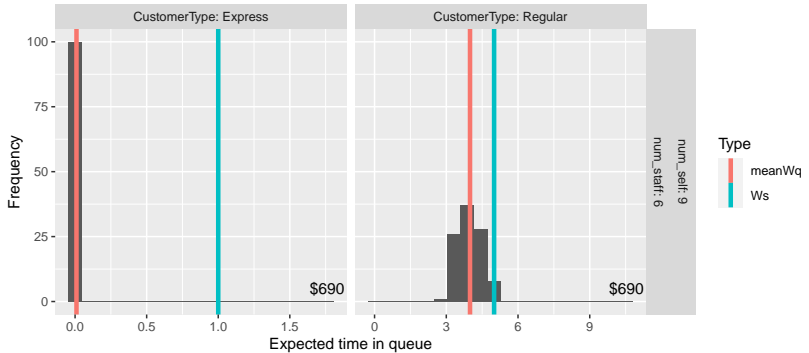
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



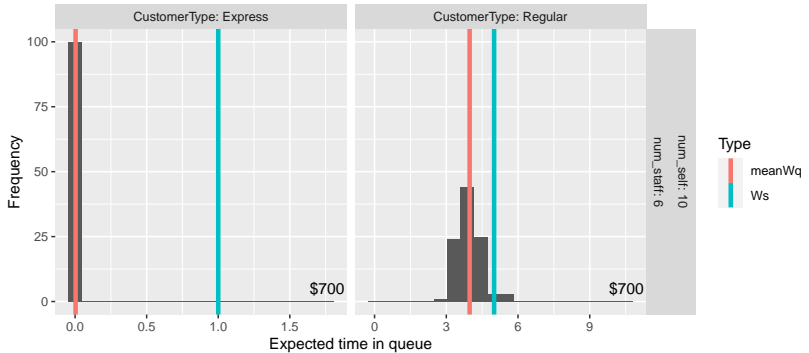
Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



Task 2: Analysis

Expected waiting time by customer type for different configurations
n=100 simulation runs



Conclusion

- Queueing is fun! (and is a great application of probability)
- Simulation is useful when theoretical results are not available and also for verifying theory
- Lots of cool applications beyond supermarket checkouts

Acknowledgments

Thank you to Dr Anna Fergusson for helping to set up the simulation on the web

More info

Resources on github:

https://github.com/sarahemarshall/queueing_is_fun_2023

- slides
- full R source code (can run in RStudio)

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