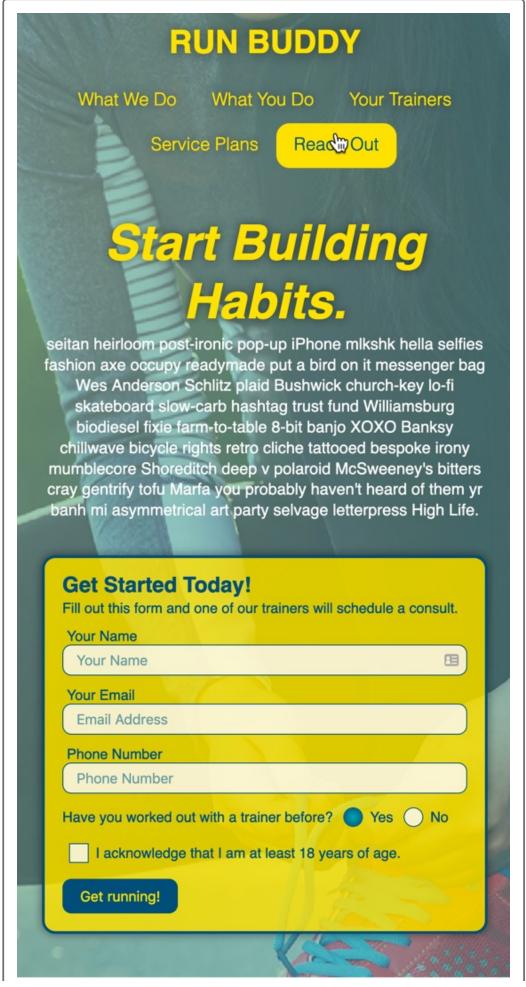
## 2.3.2 Preview

The need for an optimal experience across devices has led to the invention and adoption of new CSS tools. The one we'll focus on in this lesson is called a **media query**, which we'll use to define CSS rules for different screen dimensions.

Browsers on devices with big screens, such as laptops and desktops, will load our current CSS rules. Browsers on devices with smaller screens, like tablets and phones, will load the new CSS rules that we'll write in this lesson.

Here's an example of what our page will look on a mobile device when we're finished with this lesson:



## What We Do

## butcher selfies chambray shabby chic gentrify

Media queries allow us to instruct some of our CSS styles to be applied only when a specific condition is met. In this case, we'll instruct styles to change when the webpage is being viewed on different screen sizes. For example, the three trainers for Run Buddy look good displayed side by side when the screen is wide enough to accommodate them, but on a more narrow screen (like an iPhone) we want them to stack on top of one another instead so they don't get too squished.

Let's outline our game plan as we prepare to make these changes:

- 1. Create a feature branch
- 2. Set up webpage to work on mobile devices
- 3. Make initial site edits
- 4. Add media queries
- 5. Add styles for small screens
- 6. Merge the feature branch

Before we get started, let's use our Git skills to create a new feature branch.

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