3.4.5 Merge and Switch Branches

When you're happy with the state of the game, save your progress with Git. You won't be doing any more work related to this branch, so go ahead and merge it as part of the Git process:

- 1. Use git status to verify that the correct files were modified.
- 2. Use git add -A or git add . to stage any changed files.
- 3. Use git commit -m "random health and attack values" to commit your changes.
- 4. Use git push origin feature/random to push the branch to GitHub.
- 5. Use (git checkout develop) to switch to the (develop) branch.
- 6. Use git merge feature/random to merge the new feature into the develop branch.
- 7. Use git push origin develop to push the updated develop branch to GitHub.

Close the corresponding GitHub issue and move on to the next one. We'll treat this next "code quality" issue as a feature, too, so the Git steps will be

the same as before:

- 1. Use the git branch command to verify that you're in the develop branch. If not, switch to develop before proceeding (e.g., git checkout develop).
- 2. Use the command <code>git checkout -b feature/objects</code> to create and switch to the new branch.

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