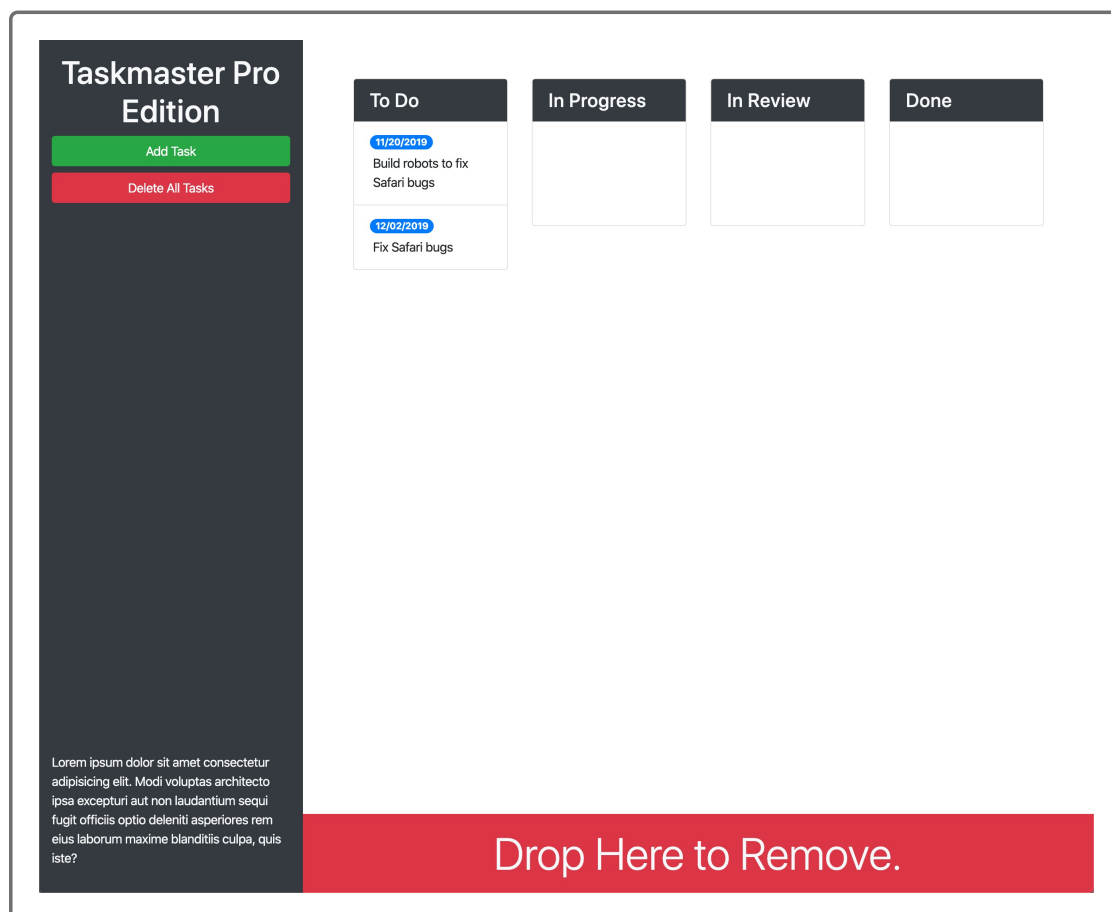


## 5.2.2 Preview

The client has provided us with the following mock-up so we can see how they envision the application:



How will we know how to use Bootstrap?

---

We can read the [Bootstrap documentation](https://www.getbootstrap.com)  
(<https://www.getbootstrap.com>)\_!

[Hide Answer](#)

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As the mock-up shows, we'll create lists to represent each task's status. That's key, as we need to prepare to incorporate drag-and-drop functionality in the next lesson. The mock-up also shows some UI enhancements and additions, like more distinct buttons and a dropzone for deleting tasks. Luckily, we can do all of this using CSS styles provided to us through Bootstrap classes!

**Bootstrap** is one gigantic library with three main offerings: layout, components, and utilities. We'll touch on all three as we work through this lesson.

As we've learned, there are many ways to approach a project. Take a shot at re-ordering the steps that we'll take in this lesson:

Arrange the following steps in order:

≡ Use Bootstrap utility classes

≡ Create a Git branch.

≡ Implement a Bootstrap grid layout.

≡ Add Bootstrap components.

≡ Save your progress with Git.

Check Answer

Finish ►

Bootstrap allows us to create clean-looking user interfaces efficiently. We can always create our own CSS, but libraries like Bootstrap save us time so that we can focus on the entire app and not just the CSS.

**PAUSE**