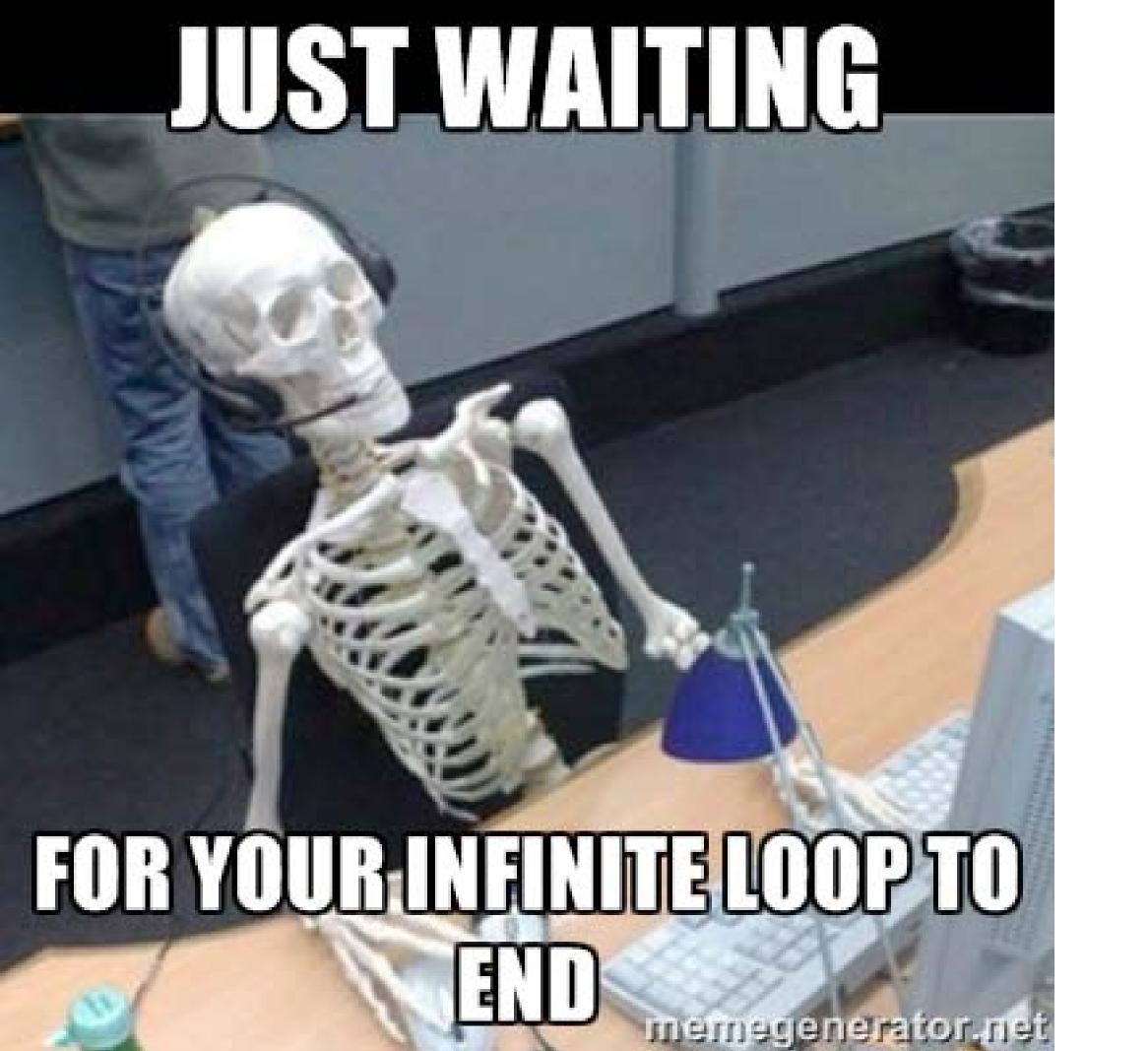
<u>Conditional loop / While Loop:</u>

Repeat one or more various steps depending on conditions set either by the programmer initially.

Syntax:

```
while (condition) { instructions }
```



Iterative Loop / For loop:

Syntax:

```
for (start; condition; iteration) { instructions }
```

```
width = 300px
height = 300px
diameter = 100px
xPosition = 20px
yPosition = 20px

- Create a blank space of width x height
- Repeat the code below 3 times
   - Draw a circle of diameter of diameter
   - Put the circle xPosition from the top and yPosition from the left
   - Color the circle in red
   - xPosition = xPosition + diameter + 20px
```

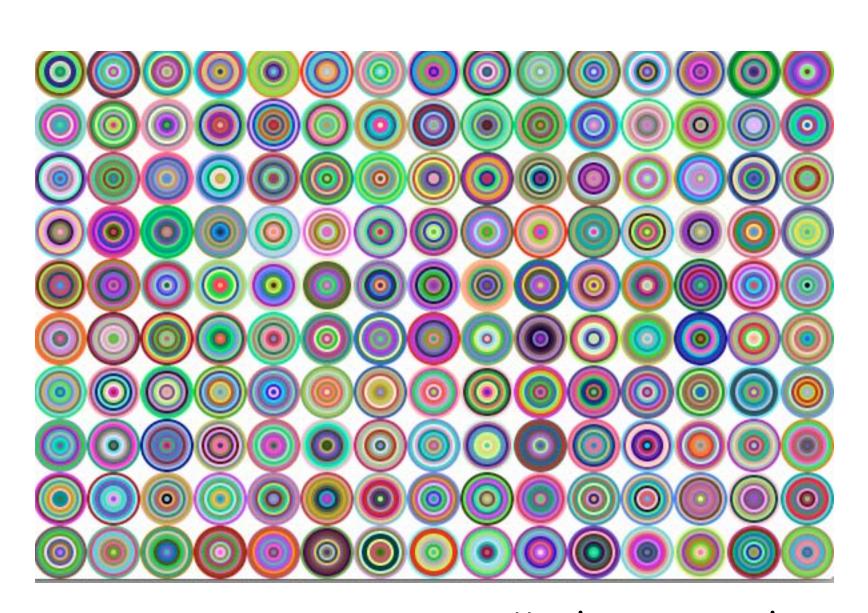
<u>Assignements</u>

Use randomness and loop to make a sketch inspired by an artist work. The artist work must be related to loop and randomness.

```
Example of artists
(non exhaustive list, you can choose others artists)
Ellsworth Kelly
Sol Lewitt
Mondrian
François Morellet
Theo Van Doesburg
Max Bill
```



John Armleder



Me in processing

