Spencer Cowles

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EDUCATION

University of California, San Diego

La Jolla, CA

Bachelor of Science in Mathematics-Computer Science, Minor in Economics

Sep. 2023 - June 2026

Relevant Coursework: Linear Algebra, Data Structures and Algorithms, Graph Theory, Systems Programming, Probability, Statistics, Modern Applied Algebra, Real Analysis, Discrete Math, Theory of Computability

EXPERIENCE

Computer Science Fellow

July 2024 – August 2024

Headstarter

Virtual

- Built a pantry food tracker application to monitor inventory levels and minimize food waste using Python and SQLite, reducing inventory mismanagement by over 30% through automated alerts and data tracking features
- Developed a personal website to showcase my projects and professional experience using HTML, CSS, and JavaScript, achieving a responsive design
- Collaborated with a team of 4 fellows to implement best practices in software development, including version control and agile methodologies, delivering a project within 2-week sprint cycles with zero critical bugs

Math Tutor Feb. 2021 – Feb. 2022

Mathnasium

Phoenix, AZ

- \bullet Tutored over 40 students ranging from elementary to high school, improving average test scores by 15% through customized lesson plans and targeted problem-solving sessions
- Developed personalized lesson plans for each student based on a detailed assessment of skill levels
- Consistently monitored student progress on a weekly basis, tracking academic performance. Collaborated with teachers and staff to address individual student needs, providing tailored feedback to parents. Organized and led **20+** parent meetings to review student growth, identify areas for improvement, and develop actionable plans

Summer Teaching Assistant

June 2024 - August 2024

All Saints Episcopal Day School

Phoenix, AZ

- Supported classroom instruction for 8 different classes, assisting teachers in developing and delivering 50+ lesson plans for students in grades K-8, adjusted learning plans for each individual student to their learning levels
- Facilitated small group activities and tutoring sessions to reinforce core subjects, including math and reading, resulting in a 20% improvement in student engagement scores, making every kid included in each activity
- Organized 15+ educational games and interactive activities to promote student engagement, leading to a 95% student participation rate in after-class activities, commended on how I was able to keep the kid's attention

PROJECTS

Triton UAS (Unmanned Aerial Systems) | C++, Python

June 2024 – Present

- Developed and optimized path planning algorithms to improve the team's autonomous drone's ability to navigate and capture aerial images, allowing for the creation of a map while finishing the target mission
- Implemented pathfinding techniques such as A* and RRT*, ensuring the drone reached designated targets while maximizing time in the mission to do other tasks.
- Integrated mapping functionality to stitch 100+ high-resolution images into cohesive maps while in flight
- Collaborated with a team of **5** team members, conducting **unit tests** and iterating on designs to meet rigorous competition standards and optimize performance.

Personal Website | JavaScript, HTML, CSS, React

June 2024 – Present

- Developed a personal website using React.js to showcase 2 projects and a professional portfolio
- Implemented responsive design and interactive elements for enhanced user experience
- Used GitHub for version control, managing 10+ commits per week to maintain code quality and ensure a streamlined development process.

SKILLS

Languages/Frameworks: Java, Python, C, JavaScript, HTML/CSS, React, Node.js

Developer Tools/Libraries: Git, Docker, VS Code, Visual Studio, PyCharm, IntelliJ, pandas, NumPy, Matplotlib