Module 7

My design choices were fairly simple. I think because it is a simple design, it is relatively user friendly. This being said, however, my classmates did bring up some points that I had not considered. From a design aspect, one of my classmates noticed that on some of the headings in the bottom right corners of each page are not fully formed. Additionally, another one of my peers noticed that the colorful image is slightly zoomed in on my homepage, and not on the others. Some of the "longer" letters do not fully show up. Another classmate noted that I may want to "fix" the headings on each page so that they remain unaffected by the addition of a scroll bar, and always appear. In terms of information architecture, a classmate suggested that I use a .pdf format, or link to my resume instead of a picture of it. I agree with this because it is easier for a user to see, and easier for me to change if I want to add, remove, or change my resume in anyway. Overall, it seemed like my classmates liked my design and information architecture choices, aside from a few helpful critiques that I either overlooked, or had not considered. Two pairs of eyes is always better than one! I utilized all the feedback I was given. While I want my design choices to reflect me, I also want them to be appealing to a user, and of course, I want my website to be user friendly. If my website is not user friendly, no user will want to use it.

After hearing feedback, I agreed and made the changes. My revisions were not overly substantial, but enough to make a difference in my, and a users eyes. I found usability/review to be extremely helpful. Not only do I find it helpful, I think it is crucial in anything designed for a user. I think it is important because only a user can detect what a user wants. I am double majoring in both Experience Architecture and Graphic Design, so I knew a little bit about it, prior to my test group. In the future, I will design in a more organized and clean fashion, rather than just for myself. I will try and better keep the user in mind in my design choices as well. By reviewing my classmates work, I saw mistakes that I just happened to no make, but easily could have, and will remember this in my future design processes. I also learned what I like as a user too, which will help me to keep the user in mind. Overall, Module 7 taught me a lot.