

# Small OS design

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## 1. Project Introduction

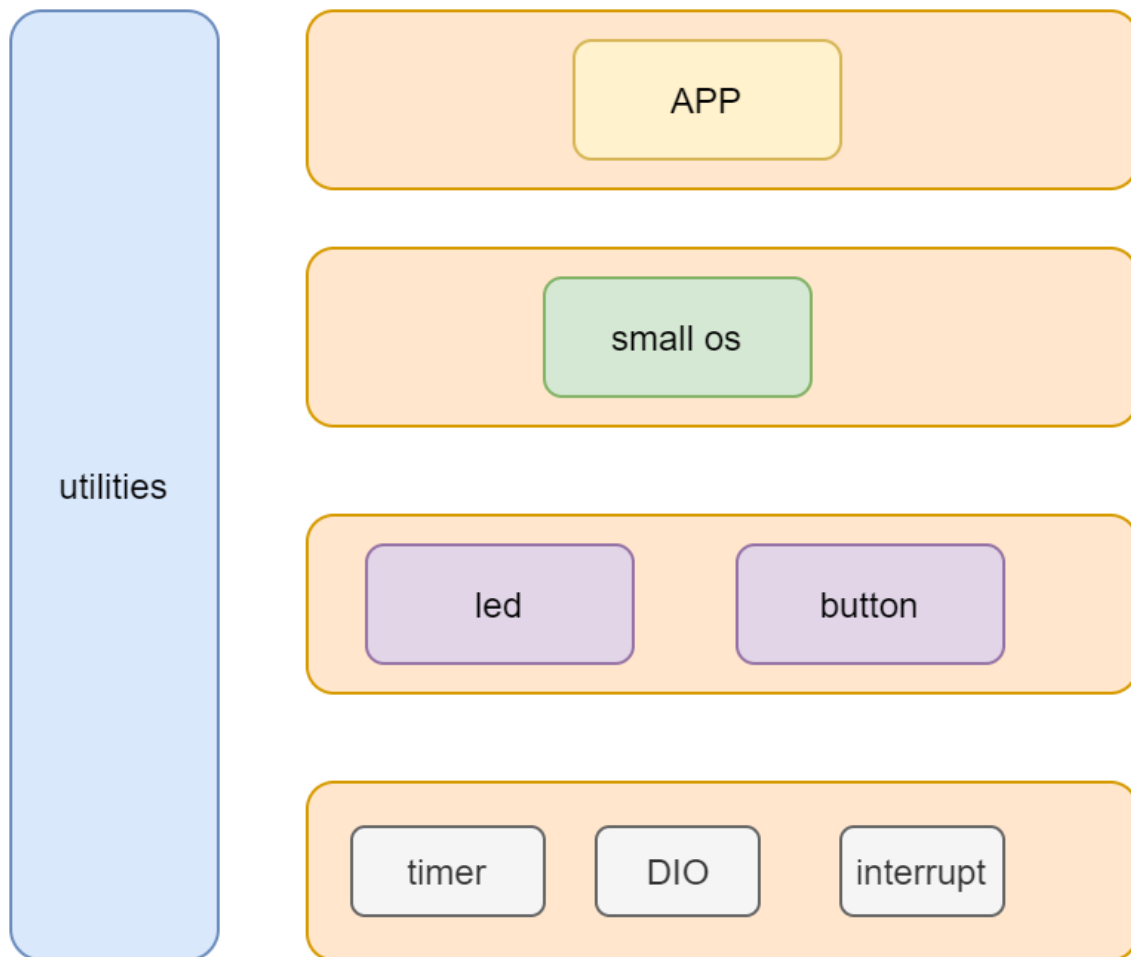
Project aims to make priority based small OS time triggered

### 1.1. Project Components

- ATmega32 microcontroller
- TWO leds
- TWO button

## 2. High Level Design

### 2.1. System Architecture



### 2.2. Modules Description

#### 2.2.1. DIO (Digital Input/Output) Module

The *DIO* module is responsible for reading input signals from the system's sensors (such as buttons) and driving output signals to the system's actuators (such as *LEDs*). It provides a set of APIs to configure the direction and mode of each pin (input/output, pull-up/down resistor), read the state of an input pin, and set the state of an output pin.

### 2.2.2. LED Module

The *LED* module is responsible for turning on or off based on signal of microcontroller

### 2.2.3. BTN Module

The *BTN* (Button) module is responsible for reading the state of the system's buttons. It provides a set of APIs to enable/disable button interrupts, set the button trigger edge (rising/falling/both), and define an ISR that will be executed when a button press is detected.

### 2.2.4. EXI Module

The *EXI* (External Interrupt) module is responsible for detecting external events that require immediate attention from the microcontroller, such as a button press. It provides a set of APIs to enable/disable external interrupts for specific pins, set the interrupt trigger edge (rising/falling/both), and define an interrupt service routine (*ISR*) that will be executed when the interrupt is triggered.

### 2.2.5. TIMER Module

The *TIMER* module is responsible for generating timing events that are used by other modules in the system. It provides a set of APIs to configure the timer clock source and prescaler, set the timer mode (count up/down), set the timer period, enable/disable timer interrupts, and define an ISR that will be executed when the timer event occurs.

## 2.3. Drivers' Documentation (APIs)

### 2.3.1 Definition

An *API* is an *Application Programming Interface* that defines a set of *routines*, *protocols* and *tools* for creating an application. An *API* defines the high level interface of the behavior and capabilities of the component and its inputs and outputs.

An *API* should be created so that it is generic and implementation independent. This allows for the *API* to be used in multiple applications with changes only to the implementation of the *API* and not the general interface or behavior.

## 2.3.2. MCAL APIs

### 2.3.2.1. DIO Driver

```
|
|  Function to set the direction of a given port
|
|  This function takes an 8-bit value and sets the direction of each
|  pin in the given port according to the corresponding bit value
|
|  Parameters
|      [in] en_a_port    The port to set the direction of
|      [in] u8_a_portDir The desired port direction
|
|
|  Return
|      en_DIO_error_t value that indicates operation success/failure
|      (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO\_setPortDir(en_DIO_port_t en_a_port,  u8 u8_a_portDir);
|
|  Function to set the value of a given port
|
|  This function takes an 8-bit value and sets the value of each
|  pin in the given port according to the corresponding bit value
|
|  Parameters
|      [in] en_a_port    The port to set the value of
|      [in] u8_a_portVal The desired port value
|
|  Return
|      en_DIO_error_t value that indicates operation success/failure
|      (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO\_setPortVal(en_DIO_port_t en_a_port,  u8 u8_a_portVal);
|
|
|  Function to set the direction of a given pin
|
|  This function takes an en_DIO_pinDir_t value and sets the direction
|  of the given pin accordingly
|
|  Parameters
|      [in] en_a_port    The port of the desired pin
|      [in] en_a_pin     The desired pin to set direction of
|      [in] en_a_pinDir  The desired pin direction (INPUT/OUTPUT)
|
|
```

```

| Return
|     en_DIO_error_t value that indicates operation success/failure
|     (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO_setPinDir (en_DIO_port_t en_a_port, en_DIO_pin_t en_a_pin,
en_DIO_pinDir_t en_a_pinDir);

|
|     Function to set the value of a given pin
|
|     This function takes an en_DIO_level_t value and sets the value
|     of the given pin accordingly
|
| Parameters
|     [in] en_a_port    The port of the desired pin
|     [in] en_a_pin     The desired pin to set value of
|     [in] en_a_pinDir  The desired pin value (HIGH/LOW)
|
|
| Return
|     en_DIO_error_t value that indicates operation success/failure
|     (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO_setPinVal (en_DIO_port_t en_a_port, en_DIO_pin_t en_a_pin,
en_DIO_level_t en_a_pinVal);

```

```

|
|     Function to toggle the value of a given pin
|
|     If the pin value is high, this function sets it to low
|     and if it is low it sets it to high
|
| Parameters
|     [in] en_a_port    The port of the desired pin
|     [in] en_a_pin     The desired pin to toggle value of
|
|

```

```

| Return
|     en_DIO_error_t value that indicates operation success/failure
|     (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO_togPinVal (en_DIO_port_t en_a_port, en_DIO_pin_t
en_a_pin);

|
| Function to get the value of a given pin
|
| This function reads the value of the given pin and
| returns the value in the given address
|
| Parameters
|     [in] en_a_port    The port of the desired pin
|     [in] en_a_pin     The desired pin to read value of
|     [out] pu8_a_Val   address to return the pin value into
|
| Return
|     en_DIO_error_t value that indicates operation success/failure
|     (DIO_OK in case of success or DIO_ERROR in case of failure)
|
en_DIO_error_t DIO_getPinVal (en_DIO_port_t en_a_port, en_DIO_pin_t en_a_pin,
u8* pu8_a_Val);

```

### 2.3.2.2. OS APIs

```

| description      : func to initialize sos
| Parameters
|     void
| Return
|     en_buttonError_t if the sos was read successfully,

enu_system_status_t SOS_init(void);
| description      : func to deinitialize sos
| Parameters
|     void
| Return
|     en_buttonError_t if the sos was read successfully,

enu_system_status_t SOS_deinit(void);
| description      : func to create task in sos
| Parameters
|     void
| Return
|     en_buttonError_t if the sos was read successfully,

```



```
enu_system_status_t SOS_create_task(void);  
| description      : func to modify task in  sos  
| Parameters  
|                  void  
| Return  
|                  en_buttonError_t if the sos was read successfully,
```

```
enu_system_status_t SOS_modify_task(void);  
| description      : func to delete task in  sos  
| Parameters  
|                  void  
| Return  
|                  en_buttonError_t if the sos was read successfully,
```

```
enu_system_status_t SOS_delete_task(void);  
| description      : func to run in  sos  
| Parameters  
|                  void  
| Return  
|                  en_buttonError_t if the sos was read successfully,
```

```
enu_system_status_t SOS_run(void);  
| description      : func to disable task in  sos  
| Parameters  
|                  void  
| Return  
|                  en_buttonError_t if the sos was read successfully,
```

```
enu_system_status_t SOS_disable(void);
```

### 2.3.2.3. EXI Driver

|  
| Initializes given EXI as configured  
|  
| This function initializes the passed interrupt with the configured  
| parameters in the configuration source file  
|  
| **Parameters**  
|     [in] en\_a\_IntNumber the interrupt to be initialized  
|  
| **Return**  
|     en\_EXI\_error\_t value that indicates operation success/failure  
|     (EXI\_OK in case of success or EXI\_ERROR in case of failure)  
|

en\_EXI\_error\_t **EXI\_init**(en\_EXI\_num\_t en\_a\_intNumber);

|  
| Function to choose the trigger event for given EXI  
|  
| This function sets the given EXI to be triggered whenever  
| an event that matches the given sense mode occurs  
|  
| **Parameters**  
|     [in] en\_a\_IntNumber The interrupt to be configured  
|     [in] en\_a\_SenseMode The event to trigger the EXI  
|  
| **Return**  
|     en\_EXI\_error\_t value that indicates operation success/failure  
|     (EXI\_OK in case of success or EXI\_ERROR in case of failure)  
|

en\_EXI\_error\_t **EXI\_setSense**(en\_EXI\_num\_t en\_a\_intNumber, en\_EXI\_senseMode\_t en\_a\_senseMode);

```

|
| Function to enable/disable given EXI
|
| This function sets or clears the specific interrupt enable bit
| for the given interrupt to enable or disable it
|
| Parameters
|     [in] en_a_IntNumber The interrupt to be configured
|     [in] en_a_intState  EXI state (EXI_ENABLE/EXI_DISABLE)
|
| Return
|     en_EXI_error_t value that indicates operation success/failure
|     (EXI_OK in case of success or EXI_ERROR in case of failure)
|
en_EXI_error_t EXI_setState(en_EXI_num_t en_a_IntNumber, en_EXI_state_t
en_a_intState);

|
| Function to set a function to call when EXI is triggered
|
| This function sets a callback function to be called whenever
| the given interrupt is triggered
|
| Parameters
|     [in] en_a_IntNumber The desired EXI number
|     [in] pv_a_Function  The function to call
|
| Return
|     en_EXI_error_t value that indicates operation success/failure
|     (EXI_OK in case of success or EXI_ERROR in case of failure)
|
en_EXI_error_t EXI_setCallback(en_EXI_num_t en_a_IntNumber, void
(*pv_a_Function)(void));

```

### 2.3.2.4. TIMER Driver

<b>Syntax</b>	: en_TIMER_error_t TIMER_init( void )	
<b>Description</b>	: Initialize Timer according to preprocessed configured definitions	
<b>Sync\Async</b>	: Synchronous	
<b>Reentrancy</b>	: Reentrant	
<b>Parameters (in)</b>	: None	
<b>Parameters (out)</b>	: None	
<b>Return value</b>	: en_TIMER_error_t	TIMER_OK = 0 TIMER_WRONG_TIMER_USED = 1 TIMER_WRONG_DESIRED_TIME = 2 TIMER_NOK = 3

en\_TIMER\_error\_t **TIMER\_init**( void );

<b>Syntax</b>	: en_TIMER_error_t TIMER_setTime (en_TIMER_number_t en_a_timerUsed, f32 f32_a_desiredTime)	
<b>Description</b>	: set the time at which the timer interrupts	
<b>Sync\Async</b>	: Synchronous	
<b>Reentrancy</b>	: Reentrant	
<b>Parameters (in)</b>	: en_TIMER_number_t f32	en_a_timerUsed f32_a_desiredTime
<b>Parameters (out)</b>	: None	
<b>Return value:</b>	: en_TIMER_error_t	TIMER_OK = 0 TIMER_WRONG_TIMER_USED = 1 TIMER_WRONG_DESIRED_TIME = 2 TIMER_NOK = 3

en\_TIMER\_error\_t **TIMER\_setTime**(en\_TIMER\_number\_t en\_a\_timerUsed, f32 f32\_a\_desiredTime);

<b>Syntax</b>	: en_TIMER_error_t TIMER_pwmGenerator (en_TIMER_number_t en_a_timerUsed , u16 u16_a_onTime, u16 u16_a_offTime)	
<b>Description</b>	: initialize the timer to generates pwm signal using normal mode	
<b>Sync\Async</b>	: Synchronous	
<b>Reentrancy</b>	: Reentrant	
<b>Parameters (in)</b>	: en_TIMER_number_t u16 u16	en_a_timerUsed u16_a_onTime u16_a_offTime
<b>Parameters (out)</b>	: None	
<b>Return value:</b>	: en_TIMER_error_t	TIMER_OK = 0 TIMER_WRONG_TIMER_USED = 1 TIMER_WRONG_DESIRED_TIME = 2 TIMER_NOK = 3

en\_TIMER\_error\_t **TIMER\_pwmGenerator**(en\_TIMER\_number\_t en\_a\_timerUsed , u16 u16\_a\_onTime, u16

```
u16_a_offTime);
```

```
|
| Syntax      : en_TIMER_error_t TIMER_resume(en_TIMER_number_t en_a_timerUsed)
| Description  : makes the timer to start/resume counting
| Sync\Async   : Synchronous
| Reentrancy   : Reentrant
| Parameters (in) : en_TIMER_number_t          en_a_timerUsed
| Parameters (out): None
| Return value:  : en_TIMER_error_t           TIMER_OK = 0
|                                                    TIMER_WRONG_TIMER_USED = 1
|                                                    TIMER_WRONG_DESIRED_TIME = 2
|                                                    TIMER_NOK = 3
|
```

```
en_TIMER_error_t TIMER_resume(en_TIMER_number_t en_a_timerUsed);
```

```
|
| Syntax      : en_TIMER_error_t TIMER_reset(en_TIMER_number_t en_a_timerUsed)
| Description  : makes the timer to reset counting from the beginning
| Sync\Async   : Synchronous
| Reentrancy   : Reentrant
| Parameters (in) : en_TIMER_number_t          en_a_timerUsed
| Parameters (out): None
| Return value:  : en_TIMER_error_t           TIMER_OK = 0
|                                                    TIMER_WRONG_TIMER_USED = 1
|                                                    TIMER_WRONG_DESIRED_TIME = 2
|                                                    TIMER_NOK = 3
|
```

```
en_TIMER_error_t TIMER_reset(en_TIMER_number_t en_a_timerUsed);
```

```
|
| Syntax      : en_TIMER_error_t TIMER_getElapsedTime
|              (en_TIMER_number_t en_a_timerUsed, u32* u32_a_elapsedTime)
| Description  : returns the elapsed time since the timer started
|              from the beginning in microseconds
| Sync\Async   : Synchronous
| Reentrancy   : Reentrant
| Parameters (in) : en_TIMER_number_t          en_a_timerUsed
| Parameters (out): u32                        u32_a_elapsedTime
| Return value:  : en_TIMER_error_t           TIMER_OK = 0
|                                                    TIMER_WRONG_TIMER_USED = 1
|                                                    TIMER_WRONG_DESIRED_TIME = 2
|                                                    TIMER_NOK = 3
|
```

```
en_TIMER_error_t TIMER_getElapsedTime(en_TIMER_number_t en_a_timerUsed, u32*
u32_a_elapsedTime);
```





```

|                                     void (*funPtr)(void)
| Parameters (out): None
| Return value:      : en_TIMER_error_t    TIMER_OK = 0
|                                     TIMER_WRONG_TIMER_USED = 1
|                                     TIMER_WRONG_DESIRED_TIME = 2
|                                     TIMER_NOK = 3
|
en_TIMER_error_t TIMER_setPwmOnCallBack(en_TIMER_number_t en_a_timerUsed, void
(*funPtr)(void));

```

```

|
| Syntax      : en_TIMER_error_t TIMER_setPwmOffCallBack
|                                     (en_TIMER_number_t en_a_timerUsed, void
(*funPtr)(void))
| Description  : Set callback function for the task done while signal is low
| Sync\Async  : Synchronous
| Reentrancy  : Reentrant
| Parameters (in) : en_TIMER_number_t    en_a_timerUsed
|                                     void (*funPtr)(void)
| Parameters (out): None
| Return value:  : en_TIMER_error_t    TIMER_OK = 0
|                                     TIMER_WRONG_TIMER_USED = 1
|                                     TIMER_WRONG_DESIRED_TIME = 2
|                                     TIMER_NOK = 3
|
en_TIMER_error_t TIMER_setPwmOffCallBack(en_TIMER_number_t en_a_timerUsed, void
(*funPtr)(void));

```

## 2.3.3. HAL APIs

### 2.3.3.1. LED APIs

```

| description      : func to initialize led
| Parameters
| u8_a_buttonPort: read port number.

```



```

|         u8_a_buttonPin : read pin number .
| Return
|         en_buttonError_t if the led state was read successfully,

en_ledError_t LED_init(u8 u8_a_buttonPort, u8 u8_a_buttonPin);

| description      : func to turn on led
| Parameters
|         u8_a_buttonPort: read port number.
|         u8_a_buttonPin : read pin number .
|         u8_a_buttonState: pointer to read led state
| Return
|         en_buttonError_t if the led was on successfully,

en_ledError_t LED_on(u8 u8_a_buttonPort, u8 u8_a_buttonPin);

| description      : func to turn off led
| Parameters
|         u8_a_buttonPort: read port number.
|         u8_a_buttonPin : read pin number .
|         u8_a_buttonState: pointer to read led state
| Return
|         en_buttonError_t if the led was off successfully,

en_ledError_t LED_off(u8 u8_a_buttonPort, u8 u8_a_buttonPin);

```

### 2.3.3.2. BTN APIs

```

| description      : func to initialize button
| Parameters
|         u8_a_buttonPort: read port number.
|         u8_a_buttonPin : read pin number .
| Return
|         en_buttonError_t if the button state was read successfully,

en_buttonError_t BUTTON_init(u8 u8_a_buttonPort, u8 u8_a_buttonPin);

| description      : func to read button
| Parameters
|         u8_a_buttonPort: read port number.
|         u8_a_buttonPin : read pin number .
|         u8_a_buttonState: pointer to read button state

```

```
| Return  
|      en_buttonError_t if the button state was read successfully,  
  
en_buttonError_t BUTTON_read(u8 u8_a_buttonPort, u8 u8_a_buttonPin, u8  
*u8_a_buttonState);
```

## 3.2. HAL Layer

### 3.2.1. LED Module

#### 3.2.1.1. LED\_init

#### 3.2.1.1. LED\_on

#### 3.2.1.2. LED\_off

### 3.2.2. BTN Module

#### 3.2.2.1. BUTTON\_init

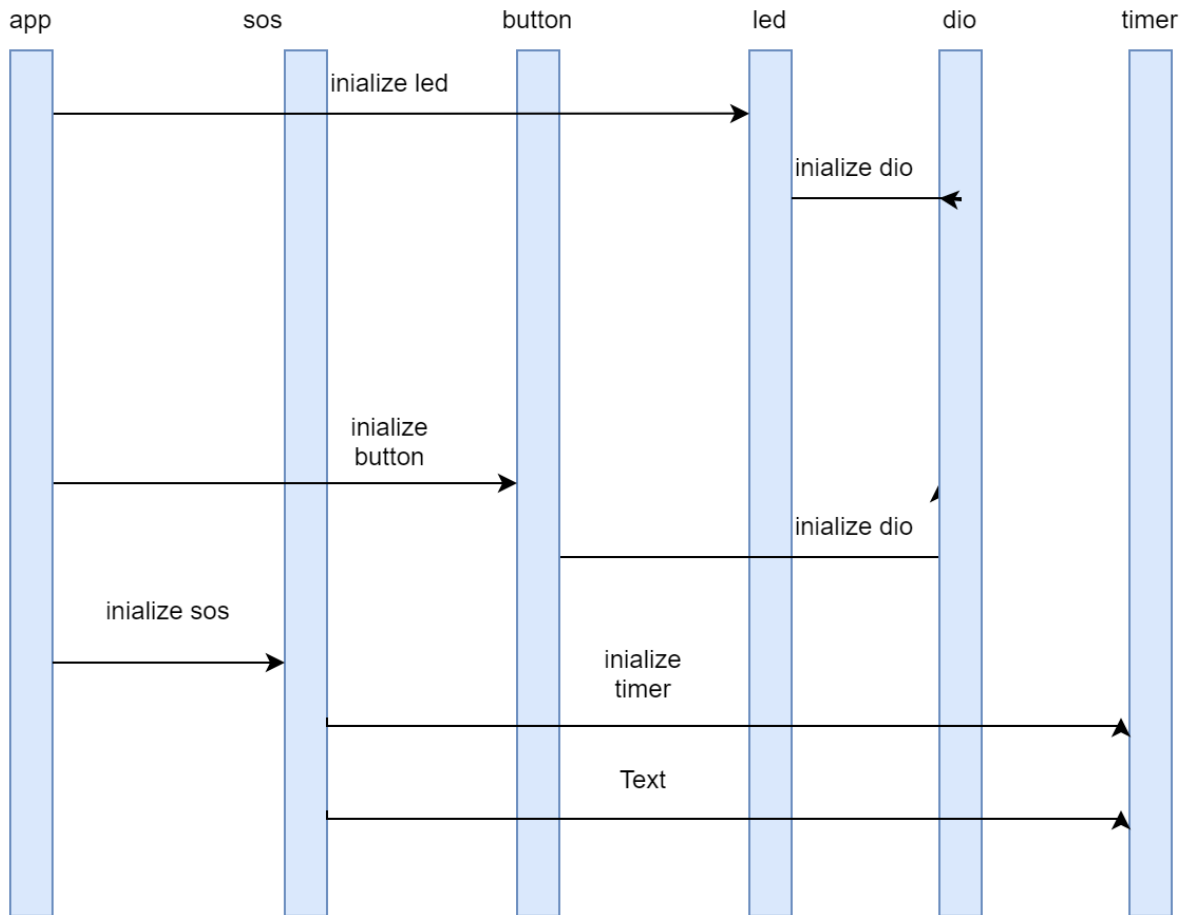
#### 3.2.2.2. BUTTON\_read

## 2.4. UML

### 2.4.1 UML DIAGRAM

sos
<code>SOS_init:enu_system_status_t</code>
<code>SOS_deinit:enu_system_status_t</code>
<code>SOS_create_task:enu_system_status_t</code>
<code>SOS_modify_task:enu_system_status_t</code>
<code>SOS_delete_task:enu_system_status_t</code>
<code>SOS_run:enu_system_status_t</code>
<code>SOS_disable:enu_system_status_t</code>

## 2.5. Sequence diagram



## 3. Low Level Design

### 3.1. MCAL Layer

#### 3.1.1. DIO Module

##### 3.1.1.a. sub process

##### 3.1.1.1. DIO\_setPinDir

3.1.1.2. DIO\_setPinVal

3.1.1.3. DIO\_getPinVal

3.1.1.4. DIO\_togPinVal

3.1.1.5. DIO\_setPortDir

3.1.1.6. DIO\_setPortVal

## 3.1.2. EXI Module

3.1.2.a. Sub process

#### 3.1.2.1. EXI\_init

3.1.2.2. EXI\_setSense

3.1.2.3. EXI\_setState

3.1.2.4. EXI\_setCallback

### 3.1.3. Timer Module

#### 3.1.3.a. sub process



#### 3.1.3.1. TIMER\_init

3.1.3.2. TIMER\_setTime

3.1.3.3. TIMER\_pwmGenerator

3.1.3.4. TIMER\_resume

3.1.3.5. TIMER\_pause

3.1.3.6. TIMER\_reset

3.1.3.7. TIMER\_enableInterrupt

3.1.3.8. TIMER\_enableInterrupt

3.1.3.9. TIMER\_setCallBack

#### 3.1.3.10. TIMER\_setPwmOnCallBack

#### 3.1.3.11. TIMER\_setPwmOffCallBack

#### 3.1.3.12. TIMER\_getElapsedTime

#### 3.1.3.13. TIMER\_setDelayTime



## 4. Pre-compiling and linking configurations

### 4.1. EXI Driver

#### 4.1.1. Linking Configuration

```
typedef enum
{
    EXTI0,
    EXTI1,
    EXTI2
}en_EXI_num_t;

typedef enum
{
    EXI_DISABLE ,
    EXI_ENABLE
}en_EXI_state_t;

typedef enum
{
    LOW_LEVEL,
    ON_CHANGE,
    FALLING_EDGE,
    RISING_EDGE
}en_EXI_senseMode_t;

typedef enum
{
    EXI_OK,
    EXI_ERROR
}en_EXI_error_t;

typedef struct
{
    en_EXI_num_t  EXI_NUM;
    en_EXI_senseMode_t SENSE_MODE;
    en_EXI_state_t  EXI_EN;
}st_EXI_config_t;
```

Options:

```
.EXI_NUM =  EXTI0
            EXTI1
            EXTI2

.SENSE_MODE = LOW_LEVEL      [for EXTI0 & EXTI1 only]
              ON_CHANGE      [for EXTI0 & EXTI1 only]
              FALLING_EDGE
              RISING_EDGE

.EXI_EN      = EXI_ENABLE
              EXI_DISABLE
```

```
const st_EXI_config_t arr_g_exiConfigs[EXI_PINS_NUM] =
{
    {
        .EXI_NUM= EXTI0,
        .SENSE_MODE = RISING_EDGE,
        .EXI_EN = EXI_DISABLE
    },

    {
        .EXI_NUM= EXTI1,
        .SENSE_MODE = FALLING_EDGE,
        .EXI_EN = EXI_DISABLE
    },

    {
        .EXI_NUM= EXTI2,
        .SENSE_MODE = RISING_EDGE,
        .EXI_EN = EXI_DISABLE
    }
};
```

## 4.2. Timer Driver

### 4.2.1. Linking configurations

```
/* *****  
***  
*   GLOBAL DATA  
  
*****  
*/  
const st_TIMER_config_t st_TIMER_config [NUMBER_OF_TIMERS_USED] =  
{  
/*   TIMER_number,      waveformUsed,      prescalerUsed      */  
    {TIMER_0,            TIMER_OV,           TIMER_PRESCLNG_64},  
    {TIMER_1,            TIMER_OV,           TIMER_PRESCLNG_64},  
    {TIMER_2,            TIMER_OV,           TIMER_PRESCLNG_64}  
};
```

### 4.2.2 Pre-compiled Configurations

```
/* *****  
***  
*   GLOBAL CONSTANT MACROS  
  
*****  
*/  
  
/* *****_SYSTEM_OSCILLATOR_CLOCK_FREQUENCY_*****  
**/  
/*  
*   Enter microcontrollers frequency in Hz writing UL besides it  
*/  
#define F_CPU                        8000000UL  
  
/* *****_NUMBER_OF_TIMERS_USED_*****  
/*  
*   number of timers used  
*/  
#define NUMBER_OF_TIMERS_USED      3
```

## 4.3. BTN Driver

### 4.3.1. pre-compiling configuration

```
/* Macros */  
#define MAX_PIN_NUMBER 7  
#define MAX_PORT_NUMBER 3  
  
#define BTN_DELAY_BTN_DEBOUNCE 50
```