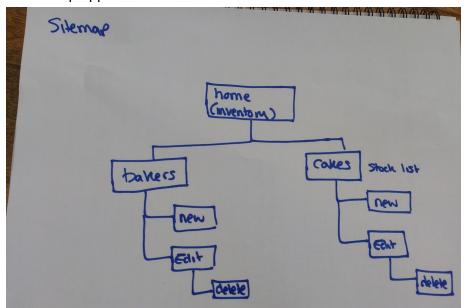
Project Unit

Sarah Murphy Cohort E21

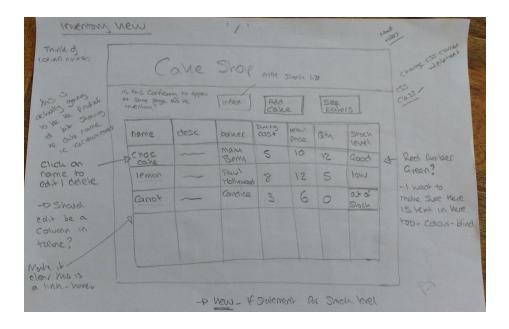
- P1- Screenshot of the contributors page on Github
- P2 Screenshot of the project brief from your group project
- P3 Planning you completed during your group project
- P4 Acceptance criteria and test plan
- P5 Sitemap

For cake shop app:

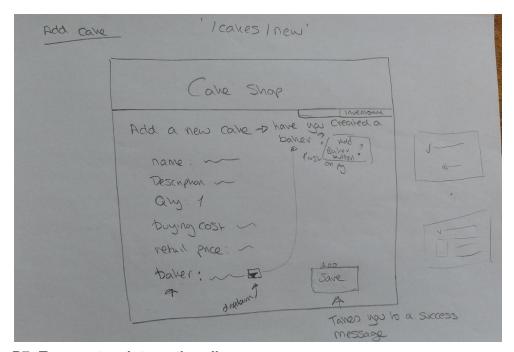


P6 - Wireframes

Cake shop - inventory view:



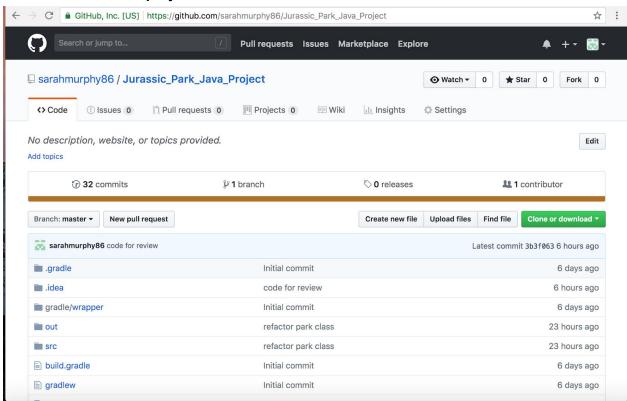
Cake shop - new cake view:



- P7- Two system interaction diagrams
- P8- Two object diagrams
- P9 Two algorithms you have written
- P10 Pseudocode for a function

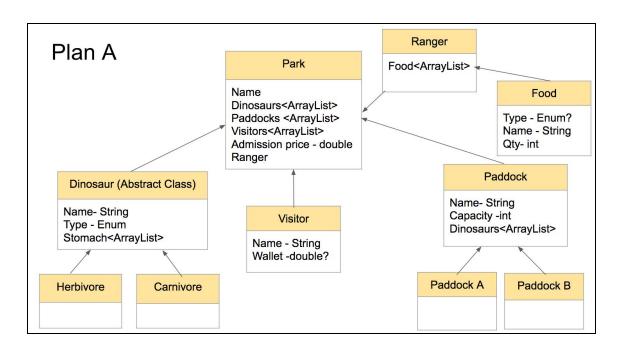
```
# Method for Stock Level
def stock_level()
# If quantity is greater than 8 return green
# If quantity is greater than 3 and quantity
is less than or equal to 7 return amber
# Otherwise return red
if @quantity >= 8
    return "green"
    elsif @quantity >=3 && @quantity <=7
    return "amber"
    else
        return "red"
    end
end</pre>
```

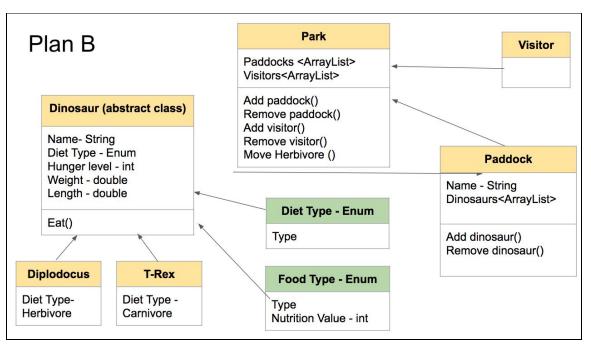
P11 - Screenshot of project on GitHub:



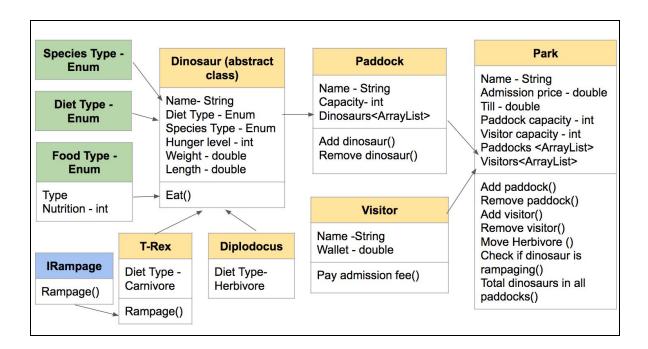
https://github.com/sarahmurphy86/Jurassic Park Java Project

P12 - Planning changes





Final Plan:



P13 - user input being processed

User inputting a baker name into the program



User input saved and displayed in the Baker List

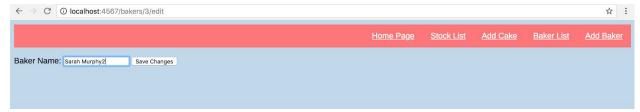


P14 - Interaction with data persistence

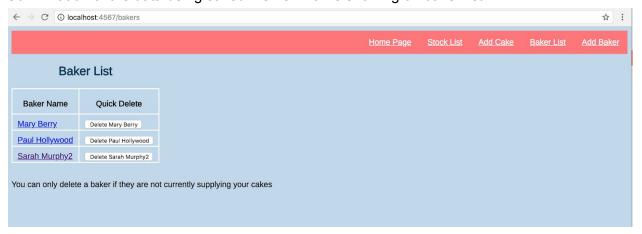
Edit existing data



Data being updated in the program

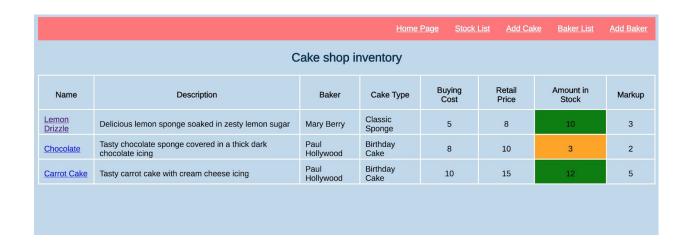


Confirmation of the data being saved - ie new name showing on baker list



P15 - correct output of results and feedback to user

Inventory screen showing cake list



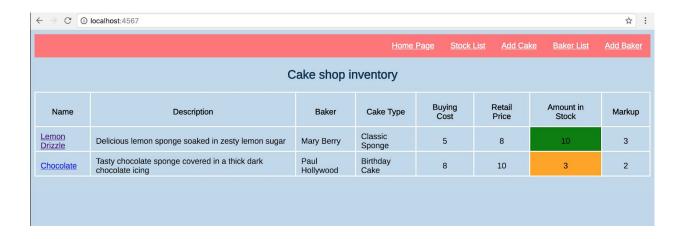
User selects delete cake:



User gets message to say cake has been deleted:



Cake no longer displayed in inventory:



P17 - Produce a bug tracking report

P18 - Testing Code in your programme