SARAH DICKERSON

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EDUCATION

The University of Texas at Austin Expected Graduation: May 2024 B.S., Electrical and Computer Engineering

Concentration: Software Engineering Minor in Business Fundamentals

GPA: 3.7/4.0

SKILLS

Java, C/C++, Python, HTML/CSS, JavaScript, ReactJS, Flask, MongoDB, Angular, Git, Linux, Agile, JIRA, Assembly

RELEVANT COURSEWORK

Algorithms, Software Design I & II, Software Engineering and Design Lab, Concurrent & Distributed Systems, Digital Logic Design, Introduction to Embedded Systems, Data Science Lab (IP)

RELEVANT EXPERIENCE

Work Experience

Aristocrat | *R&D Software Engineering Intern*; Austin, TX

Aug 2022 - Present

- o Developed an Angular POC loyalty app to enable NFC communication from mobile wallet passes to EGMs.
- o Researched current and future market NFC applications and presented potential use cases of interest.

Poly (Acquired by HP in November 2022) | Video Software Engineering Intern; Austin, TX Jun 2022 - Aug 2022

 Designed a Windows app to stream and record video synchronously from a video conferencing camera over IP connection using internal company API's, Visual Studio 2022, GStreamer, Qt, and C++.

Academic Experience

Texas Rocket Engineering Lab | Flight Software Engineer; Austin, TX

Feb 2021 - Present

- o Develop platform level flight software in C++ for student-manufactured liquid-propelled rocket.
- o Interface with 4 sbRIO controllers directly and via SSH.

The University of Texas at Austin | Undergraduate Teaching Assistant; Austin, TX

Jan 2022 - Present

- Lead weekly recitation session for 18 honors students on beginner to intermediate C/C++ topics, data structures, recursion, Big O notation, Linux, and more.
- o Hold weekly office hours to answer student questions, explain concepts further, and run exam reviews.

Texas Guadaloop | *Embedded Systems Engineer*; Austin, TX

September 2022 - Present

Creating C/C++ platform codebase for electrically propulsed prototype hyperloop pod.

PROJECTS

Hardware-as-a-Service (HaaS) Website | ReactJS, Python, Flask, MongoDB

Feb 2023 - Present

 Developing a HaaS website with user and project database management that allows users to login and checkout hardware associated with a certain project; in collaboration with 3 other teammates.

Android Weather Application | Java

May 2022

o Created a weather app to display current weather, hourly, and daily forecasts fetched from an online API.

Chat Room Terminal Application | Java

April 2022

 Utilized Java Socket Programming to develop a TCP server and client simple chat room application that supports 10+ clients.

Fruit Masters | C/C++, Assembly

May 2021

- Designed a physical 80s style arcade game embedded system with a partner.
- Built an interface using a TM4C that communicated with the software to display the game and accept inputs via buttons and a slide pot.

LEADERSHIP EXPERIENCE AND ACTIVITIES

Women in Engineering, Peer Assistance Leader

April 2021 - Present

 Advise three mentees currently with topics related to academic, career, and social concerns, serving as a resource for growth in engineering.