After examining the results from running the code on arrays of different sizes, a clear pattern emerges regarding the scalability of the two functions, doublerAppend and doublerInsert. As the size of the input arrays increases, both functions take longer to execute, which is to be expected given their linear time complexity. However, there is a distinct difference in how the functions scale. The doublerAppend function exhibits a more consistent and manageable increase in execution time as the array size grows. On the other hand, the doublerInsert function's execution time increases significantly faster with larger array sizes. This indicates that the doublerInsert function scales less efficiently compared to doublerAppend. The noticeable disparity becomes more evident as the array size reaches the "extraLargeArray" size. Overall, the performance comparison suggests that doublerAppend is the more scalable option of the two functions, as it maintains a relatively steady increase in execution time with increasing array size, making it the preferred choice for larger arrays where efficiency is crucial.