

3rd Task in Embedded Systems

1- Searching

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316079348>

2- Lowest Number

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316080175>

3- Sorting

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316080836>

5- Matrix

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316084844>

6- Mirror Array

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316085181>

7- Max Subsequence

<https://codeforces.com/group/MWSDmqGsZm/contest/219856/submission/316086305>

8- Count Words

<https://codeforces.com/group/MWSDmqGsZm/contest/219856/submission/316088420>

9- Lucky Array(Bonus)

<https://codeforces.com/group/MWSDmqGsZm/contest/219774/submission/316088937>

Summarization

- **Working with 1D Arrays in C:**

A 1D array is a simple linear structure used to store multiple values of the same data type. It's useful when you need to handle a fixed-size list of items, like marks, ages.

- **Declaration:**

```
int numbers[5];
```

This reserves space for 5 integers.

- **Initialization:**

```
int numbers[5] = {10, 20, 30, 40, 50};
```

- **Accessing Elements:**

```
printf("%d", numbers[2]);
```

- **Common Operations:**

- Traversing the array using loops
- Calculating the sum and average
- Searching for an element
- Sorting

- **Handling 2D Arrays in C:**

2D arrays are like useful tables when dealing with grid-like data such as matrices or spreadsheets.

- **Declaration:**

```
int matrix[3][3];
```

- **Initialization:**

```
int matrix[2][3] = {  
    {1, 2, 3},  
    {4, 5, 6}};
```

- **Accessing Elements:**

```
printf("%d", matrix[1][2]); // Outputs 6
```

- **Typical Uses:**

- Matrix addition, subtraction
- Row and column operations
- Transposing a matrix
- Multiplication of two matrices

- **Understanding Strings in C**

A string in C is an array of characters ending with the null character '\0' to mark the end of the string.

- **Declaration:**

```
char name[6] = "Alice";
```

-**Note:** char name[6] reserves space for 5 letters + 1 null character.

- **You can also use:**

```
char name[] = {'A', 'l', 'i', 'c', 'e', '\0'};
```

- **Input/Output:**

```
char name[50];
```

```
scanf("%s", name);
```

```
printf("%s", name);
```

- To read full lines with spaces, use fgets().

Common String Operations in C:

In C, strings are handled using character arrays, and every string ends with a null character '\0', which marks the end of the string.

- **Common String Functions:**

- strlen(str)** : Returns the length of the string (excluding '\0').

- strcpy(dest, src)** : Copies string src into dest.

- strcat(dest, src)** : Appends string src to the end of dest.

- strcmp(str1, str2)** : Compares two strings lexicographically

- **Manual Operations You Can Implement:**

- Count characters or words in a string
 - Reverse a string
 - Convert lowercase to uppercase
 - Remove punctuation/symbols
 - Check if a string is a palindrome (reads the same forward and backward)