# LOCKEDME.COM

# PROJECT SPECIFICATION AND SPRINT DETAILS

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PURPOSE	PROJECT SPECIFICATION AND SPRINT DETAILS	
DATE	11 AUGUST 2021	
VERSION	1.0	

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# 1.MODULES OF THE PROJECT:

- 1. Display all files
- 2. Add a file
- 3. Delete a file
- 4. Search a file
- 5. Exit

************		
LockedMe.com		
<ol> <li>Display all files</li> <li>Add new file</li> <li>Delete a file</li> <li>Search a file</li> <li>Exit</li> </ol>		
***********		
Enter your choice:		

# 2.SPRINT WISE WORK:

SPRINT NUMBER	MODULES
1	<ul> <li>Display all files</li> </ul>
	<ul> <li>Add new files</li> </ul>
2	Delete file
	Search file
	<ul> <li>Testing</li> </ul>
	<ul> <li>Deployment (creating jar file)</li> </ul>

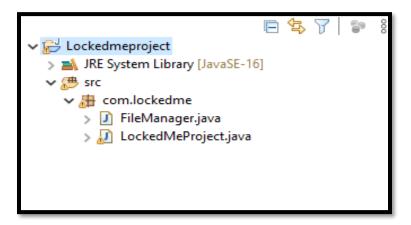
#### 3.PROJECT GITHUB LINK:

REPOSITORY NAME: lockedme.com

GITHUB LINK: https://github.com/sarahyas678/lockedme.com

#### 4.PROJECT CODE:

#### 1. Folder structure:



## 2. fileManager.java

```
//Getting all files into FileArray
         File[] listofFiles = fl.listFiles();
         //Declare a list to store file names
         List<String>fileNames = new ArrayList<String>();
         for(File f:listofFiles)
                fileNames.add(f.getName());
             //return the list
          return fileNames;
   }
    * This method will create or append content into the file specified
    * @param folderpath
    * @param fileName
    * @param content
    * @return boolean
   public static boolean createFiles(String folderpath,String
fileName,List<String> content)
   {
         try
         {
                File fl = new File(folderpath, fileName);
                FileWriter fw = new FileWriter(fl);
                             for(String s:content)
                                    fw.write(s+"\n");
                             fw.close();
                             return true;
         }
         catch(Exception Ex)
                return false;
         }
      }
    * this method will delete the file name if it exists
    * @param folderpath
    * @param fileName
    * @return
    */
    public static boolean deleteFile(String folderpath, String fileName)
      //adding folderpath with file name and creating file object
      File file = new File(folderpath+"\\"+fileName);
      try
      {
             if(file.delete())
```

```
return true;
        else
              return false;
 }
 catch(Exception Ex)
        return false;
 }
* this method will search the file from the folder
* @param folderpath
* @param fileName
* @return
public static boolean searchFile(String folderpath, String fileName)
  //adding folderpath with file name and creating file object
  File file = new File(folderpath+"\\"+fileName);
  if(file.exists())
         return true;
  else
         return false;
}
```

## 3. Lockedmeproject.java

```
package com.lockedme;

import java.util.ArrayList;
import java.util.St;
import java.util.Scanner;

public class LockedMeProject
{
    static final String folderpath= "C:\\Users\\sarah\\OneDrive\\Desktop\\simplilearn\\phase 1
    project\\LockedMeFiles";
    public static void main(String[] args)
{
    int proceed=1;
    do
    {
}
```

```
//Variable decleration
              int ch;
              // display Menu
  ch=displayMenu();
switch(ch)
        case 1 : getAllFiles();
              break;
        case 2 : createFiles();
              break;
        case 3 : deleteFile();
              break;
        case 4 : searchFile();
              break;
        case 5 : System.exit(0);
              break;
        default : System.out.println("Invalid Option");
              break;
}
      }while(proceed>0);
      * @return
      public static int displayMenu()
              Scanner obj = new Scanner(System.in);
              int ch;
               System.out.println("********************************);
         System.out.println("\t\tLockedMe.com");
         System.out.println("**********
         System.out.println("1. Display all files");
         System.out.println("2. Add new file");
         System.out.println("3. Delete a file");
         System.out.println("4. Search a file");
         System.out.println("5. Exit");
         System.out.println("**********************************);
         System.out.println("Enter your choice:");
         ch=Integer.parseInt(obj.nextLine());
               return ch;
```

```
public static void getAllFiles()
                  // get file names
                  List<String> fileNames = FileManager.getAllFiles(folderpath);
                  for(String f:fileNames)
                  System.out.println(f);
         public static void createFiles()
                  //Variable declaration
                  Scanner obj = new Scanner(System.in);
                           String fileName;
                           int linesCount;
                           List<String> content = new ArrayList<String>();
                           //Read File name from user
                           System.out.println("Enter file name:");
                           fileName=obj.nextLine();
                           //Read number of lines from user
                           System.out.println("Enter how many lines in the file:");
                           linesCount=Integer.parseInt(obj.nextLine());
                           //Read Lines from user
                           for(int i=1;i<=linesCount;i++)</pre>
                           {
                                    System.out.println("Enter line " +i+":");
                                    content.add(obj.nextLine());
                           }
                           //save the content into the file
                           boolean isSaved = FileManager.createFiles(folderpath,
fileName,content);
                           if(isSaved)
                             System.out.println("File and data saved successfully");
                           else
                                    System.out.println("some error occured. please contact
admin@sarah.com");
```

```
public static void deleteFile()
         // code for deleting file
                           String fileName;
                           Scanner obj = new Scanner(System.in);
                           System.out.println("Enter file name to be deleted:");
                           fileName=obj.nextLine();
                           boolean isDeleted = FileManager.deleteFile(folderpath, fileName);
                           if(isDeleted)
                                    System.out.println("File deleted successfully");
                           else
                                    System.out.println("Either file not there or some acess
issue");
         public static void searchFile()
                  // code for searching a file
                  String fileName;
                  Scanner obj = new Scanner(System.in);
                  System.out.println("Enter file name to be searched:");
                  fileName=obj.nextLine();
                  boolean isFound = FileManager.searchFile(folderpath, fileName);
                  if(isFound)
                           System.out.println("File is present in the folder");
                  else
                           System.out.println("File is not present in the folder");
        }
}
```