# Sarah Zhang

sarahz.dev – github.com/sazhang – sarah.hg.zhang@gmail.com

#### **EXPERIENCE**

# Racket, Remote - Product Lead

JANUARY 2022 - PRESENT

- Lead user experience and interface design for both web and mobile apps—racket.com and Racket iOS app
- Involved in multiple stages of the product development process,
  particularly ideation, research, design, QA, and release management

#### **Odyssey DAO,** Remote – Design Contributor

OCTOBER 2021 - PRESENT

 Contributed branding and design work and helped launch odysseydao.com, which has since garnered over 150,000 pageviews

# Racket, Remote - Frontend Developer

APRIL 2021 - JANUARY 2022

#### podcash.com

 Designed and developed a podcast sponsorship microsite that has received nearly 2,000 applications, over 5,000 fan letters, and approximately 13,000 unique visitors within one month of launch

## racket.com

 Designed and helped build core features (i.e., feeds, profiles, playlists, leaderboards, search, multiplayer recording studio, and audio DMs) that have attracted over 141,000 unique visitors and supported over 20,000 users, 10,000 published posts, and 40,000 minutes of content

## **Capiche,** Remote — Frontend Developer

FEBRUARY 2020 - APRIL 2021

# capiche.fm

 Designed and built audio-only live streaming interfaces with real-time chat and audience participation, and helped implement phone call flow, SMS notifications, and audio clipping features

#### capiche.com

- As the fourth employee, iterated on onboarding, feed, profiles, and marketing pages, and designed and built notifications, at-mentions, search, and product wikis
- Gained over 2 million web impressions and was later acquired by Vendr for \$1.075 million

#### **EDUCATION**

# **Northeastern University**

BS Computer Science & Cognitive Psychology 2014 - 2019

#### **SKILLS**

# Programming Languages, Frameworks, & Tools Ruby on Rails, JavaScript, jQuery, HTML, CSS, SCSS, Bootstrap, RSpec, MySQL, PostgreSQL, Git, Heroku

# **Design & No-Code Tools** Figma, Webflow