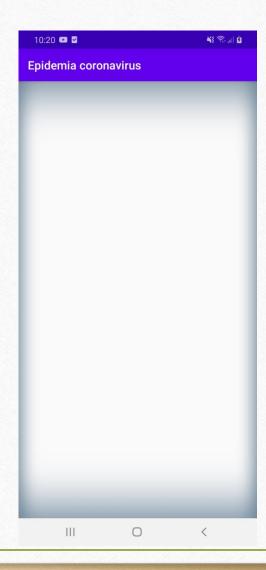
RESOLUCION DEL EXAMEN HITO2

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DISEÑO

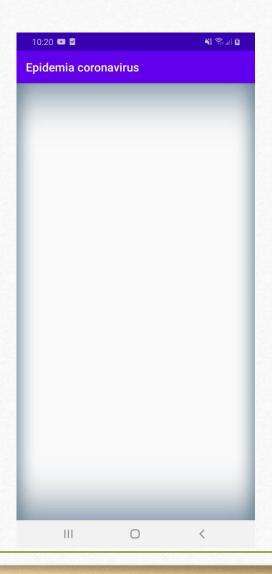
```
activity_main.xml
paso1.-
     <?xml version="1.0" encoding="utf-8"?>
     <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
         xmlns:tools="http://schemas.android.com/tools"
         xmlns:app="http://schemas.android.com/apk/res-auto"
         android:layout_width="match_parent"
         android:layout height="match parent"
         android:orientation="vertical"
         android:background="@drawable/fondo"
         tools:context=".MainActivity">
         <LinearLayout</pre>
         android:layout width="match parent"
         android:layout height="wrap content"
         android:orientation="vertical"
         android:gravity="center"
         android:padding="40dp">
         </LinearLayout>
     </LinearLayout>
```



DISEÑO

```
paso2.-poner LinearLayout
 <?xml version="1.0" encoding="utf-8"?>
 <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
     xmlns:tools="http://schemas.android.com/tools"
     xmlns:app="http://schemas.android.com/apk/res-auto"
     android:layout width="match parent"
     android:layout height="match parent"
     android:orientation="vertical"
     android:background="@drawable/fondo"
     tools:context=".MainActivity">
     <LinearLayout</pre>
     android:layout width="match parent"
     android:layout height="wrap content"
     android:orientation="vertical"
     android:gravity="center"
     android:padding="40dp">
           <LinearLayout...>//imagen
          <LinearLayout...>//ciudad cochabamba
           <LinearLayout...>//ciudad santa cruz
           <LinearLayout...>//ciudad oruro
          <LinearLayout...>//setvalues
           <LinearLayout...>//botón calcular
     </LinearLayout>
 </LinearLayout>
```

activity_main.xml



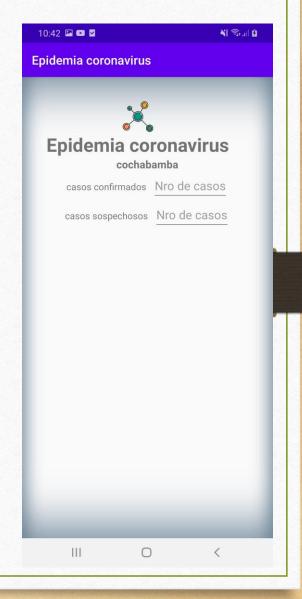
```
activity_main.xml
Paso 3.- desarrollar <LinearLayout...>//imagen
   <LinearLayout</pre>
       android:layout width="match parent"
       android:layout height="wrap content"
       android:orientation="vertical">
       <ImageView</pre>
           android:layout width="300dp"
           android:layout height="50dp"
           android:src="@drawable/virus"></ImageView>
       <TextView
           android:layout_width="wrap_content"
           android:layout height="wrap content"
           android:text="@string/app_name"
           android:textSize="28sp"
           android:textStyle="bold"></TextView>
   </LinearLayout>//imagen
```



Paso 4.- desarrollar <LinearLayout...>//ciudad cochabamba

```
<LinearLayout</pre>
   android:orientation="vertical"
   android:gravity="center"
   android:layout width="wrap_content"
   android:layout height="wrap content">
    <TextView
        android:text="@string/cochabamba"
       android:textSize="16sp"
       android:textStyle="bold"
       android:layout width="wrap content"
        android:layout height="wrap content">
   </TextView>
   <LinearLayout</pre>
        android:orientation="horizontal"
        android:layout gravity="center"
        android:layout width="wrap content"
        android:layout height="wrap content">
        <TextView
            android:text="@string/confirmados"
            android:layout width="wrap content"
            android:layout marginEnd="10dp"
            android:layout height="wrap content">
        </TextView>
        <EditText
            android:id="@+id/confCb"
            android:hint="@string/placeholder"
            android:layout width="wrap content"
            android:layout height="wrap content">
        </EditText>
   </LinearLayout>
```

```
<LinearLayout</pre>
        android:orientation="horizontal"
        android:layout gravity="center"
        android:layout width="wrap content"
        android:layout height="wrap content">
        <TextView
            android:text="@string/sospechosos"
            android:layout width="wrap_content"
            android:layout marginEnd="10dp"
            android:layout height="wrap content">
        </TextView>
        <EditText
            android:id="@+id/sospCb"
            android:hint="@string/placeholder"
            android:layout width="wrap content"
            android:layout_height="wrap_content">
        </EditText>
    </LinearLayout>
</LinearLayout>//ciudad
```



activity_main.xml

Paso 5.- copiar y pegar el codigo de <LinearLayout...>//ciudad cochabamba
Para <LinearLayout...>//ciudad santa cruz
y <LinearLayout...>//ciudad Oruro
y cambiar valores



```
activity_main.xml
Paso 6.- desarrollar <LinearLayout...>//setvalues
```

```
<EditText
<LinearLayout</pre>
                                                             android:id="@+id/etciudad"
    android:orientation="vertical"
                                                             android:hint="@string/ciudad"
    android:gravity="center"
                                                             android:layout width="wrap content"
    android:layout width="wrap content"
                                                             android:layout height="wrap content">
    android:layout height="wrap content">
                                                         </EditText>
    <LinearLayout</pre>
                                                         <Button
        android:orientation="horizontal"
                                                             android:id="@+id/setvalues"
        android:gravity="center"
                                                             android:text="@string/setValues"
        android:layout marginTop="10dp"
                                                             android:layout width="wrap content"
        android:layout width="wrap content"
                                                             android:layout height="wrap content">
        android:layout height="wrap content" >
                                                         </Button>
        <EditText
                                                     </LinearLayout>
            android:id="@+id/confirmados"
                                                 </LinearLayout>//setvalues
            android:hint="@string/conf"
            android:layout width="wrap content"
            android:layout height="wrap content">
        </EditText>
        <EditText
            android:id="@+id/sospechosos"
            android:hint="@string/cs"
            android:layout width="wrap content"
            android:layout height="wrap_content">
        </EditText>
```



```
activity_main.xml
Paso 7.- desarrollar <LinearLayout...>//botón calcular
```

```
<LinearLayout</pre>
    android:orientation="vertical"
    android:gravity="center"
    android:layout marginTop="10dp"
    android:layout width="wrap content"
    android:layout height="wrap content">
    <EditText
        android:id="@+id/etbuscar"
        android:hint="@string/busqueda"
        android:layout width="wrap_content"
        android:layout height="wrap content">
    </EditText>
    <Button
        android:id="@+id/btcalcular"
        android:text="@string/calcular"
        android:layout width="wrap content"
        android:layout height="wrap content">
    </Button>
</LinearLayout>//botón calcular
```



strings.xml

```
<resources>
<string name="app name">Epidemia coronavirus</string>
<string name="cochabamba">cochabamba</string>
<string name="santacruz">Santa Cruz</string>
<string name="oruro">Oruro</string>
<string name="confirmados">casos confirmados</string>
<string name="sospechosos">casos sospechosos</string>
<string name="placeholder">Nro de casos</string>
<string name="conf">conf</string>
<string name="cs">sosp</string>
<string name="ciudad">ciudad</string>
<string name="setValues">set values</string>
<string name="busqueda">buscar</string>
<string name="calcular">calcular</string>
</resources>
```

CODIGO

Main Activity. java Paso 8: Importar librerias y definer variables import androidx.appcompat.app.AppCompatActivity; import android.os.Bundle; import android.view.View; import android.widget.Button; import android.widget.EditText; import android.widget.Toast; public class MainActivity extends AppCompatActivity { private EditText conf, sosp, etciudad, buscar, confCb, confSc, confOr, sospCb, sospSc, sospOr; private Button setvalues, calcular; private String sconf,ssosp,ciudad; @Override protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState); setContentView(R.layout.activity main); initializeVariables();

Main Activity. java

Paso 9: dezarrollar initializeVariables();

```
public void initializeVariables() {
   confCb = findViewById(R.id.confCb);
    confSc = findViewById(R.id.confSc);
    confOr = findViewById(R.id.confOr);
    sospCb = findViewById(R.id.sospCb);
    sospSc = findViewById(R.id.sospSc);
    sospOr = findViewById(R.id.sospOr);
    conf = findViewById(R.id.confirmados);
    sosp = findViewById(R.id.sospechosos);
    etciudad = findViewById(R.id.etciudad);
    buscar = findViewById(R.id.etbuscar);
    setvalues = findViewById(R.id.setvalues);
    setvalues.setOnClickListener(this);
    calcular = findViewById(R.id.btcalcular);
    calcular.setOnClickListener(this);
```

Main Activity. java

Paso 10: implementar implements View.OnClickListener

```
public class MainActivity extends AppCompatActivity implements View.OnClickListener
{
private EditText conf, sosp, etciudad, buscar, confCb, confSc, confOr, sospCb, sospSc, sospOr;
private Button setvalues, calcular;
private String sconf,ssosp,ciudad;

@Override
    protected void onCreate(Bundle savedInstanceState) {...}
    public void initializeVariables() {...}

@Override
    public void onClick(View v) {...}
    public void llevar(){...}
    public void calcular(){...}
}
```

```
MainActivity.java
     Paso 11:desarrollar public void onClick(View v) {...}
            @Override
            public void onClick(View v) {
                switch (v.getId())
                     case R.id.setvalues:
                         llevar();
                         break;
                     case R.id.btcalcular:
                         calcular();
                         break;
```

MainActivity.java

Paso 12:desarrollar public void llevar(){...}

```
public void llevar()
    sconf=conf.getText().toString();
    ssosp=sosp.getText().toString();
    ciudad=etciudad.getText().toString();
    if(ciudad.equals("cbba"))
        confCb.setText(sconf);
        sospCb.setText(ssosp);
    if(ciudad.equals("sc"))
        confSc.setText(sconf);
        sospSc.setText(ssosp);
    if(ciudad.equals("or"))
        confOr.setText(sconf);
        sospOr.setText(ssosp);
```

Main Activity. java

Paso 13:desarrollar public void calcular(){...}

```
if(buscar.getText().toString().equals("confir"))
public void calcular()
                                                                if(v1<v2)
  int v1 = Integer.parseInt(confCb.getText().toString());
  int v2 = Integer.parseInt(confSc.getText().toString());
                                                                 if(v2<v3)
  int v3 = Integer.parseInt(confOr.getText().toString());
                                                                 {Toast.makeText(getApplication(),"los confirmados son "+v3,Toast.LENGTH SHORT ).show();}
  int v4 = Integer.parseInt(sospCb.getText().toString());
                                                                 else
  int v5 = Integer.parseInt(sospSc.getText().toString());
                                                                 {Toast.makeText(getApplication(),"los confirmados son "+v2,Toast.LENGTH SHORT ).show();}
  int v6 = Integer.parseInt(sospOr.getText().toString());
                                                                else if(v1>v2)
                                                                { if(v1<v3)
                                                                 { Toast.makeText(getApplication(), "los confirmados son "+v3, Toast.LENGTH SHORT ).show();}
                                                                 else
  if(buscar.getText().toString().equals("sospe"))
                                                                 {Toast.makeText(getApplication(), "los confirmados son "+v1, Toast.LENGTH SHORT ).show();}
                                                                }}}
   if(v4<v5)
    if(v5<v6)
    {Toast.makeText(getApplication(), "los confirmados son "+v4, Toast.LENGTH SHORT ).show();}
    else
    {Toast.makeText(getApplication(), "los confirmados son "+v5, Toast.LENGTH SHORT ).show();}
   else if(v4>v5)
   if(v4<v6)
   {Toast.makeText(getApplication(), "los confirmados son "+v6, Toast.LENGTH_SHORT ).show();}
   else
   {Toast.makeText(getApplication(), "los confirmados son "+v4, Toast.LENGTH SHORT ).show();}
```

FUNCIONALIDAD



