

Education and Professional Training

B.Sc. Computer Science & Economics , Tel-Aviv University (GPA: 90)	2013-2017
Command Course , The Intelligence Corps, IDF	2011
Pre-Military Intelligence Course , "Shchakim" Program, 8200 Unit, The Intelligence Corps, IDF	2009
Computer Science Major , Metro West High School, Ra'anana (GPA: 112)	2006-2009

Professional and Military Experience

Security Software Developer	2015-Current
Trusteer (IBM Security)	
<ul style="list-style-type: none">Design and implementation of anti-malware detection, prevention and removal technologies.Writing generic and configurable modules to improve work efficiency and taking actions for improving the product's performance.	
Analyst	2013-2015
Rabatit Engineering & Consulting	
<ul style="list-style-type: none">Technological-strategic consulting for the Ministry of Defense in the fields of Mobile, Cyber and Intelligence.Conducting market research, competitive analysis and products review.Characterizing systems and solutions, writing responses for government tenders for the Cyber Solutions Group at EMC.	
Course Commander	2011-2012
"Shchakim" Program, 8200 Unit, The Intelligence Corps, IDF	
<ul style="list-style-type: none">Developing and forming a teaching methodology, writing presentations and lesson plans accordingly.Delivering lectures in the fields of intelligence and technology to various forums.	
Project Manager	2010-2011
8200 Unit, The Intelligence Corps, IDF	
<ul style="list-style-type: none">Forming professional methodology and running a cross-functional team.Management of various intelligence and technological projects.Collecting, processing and analysis of intelligence. Working in stressed and obligated environment, managing and overseeing shifts while processing and distributing intelligence reports.	

Projects

Database Web App , Database Systems Course (Grade: 100)	2016
Design and implementation of a web application relying on raw data from Twitter API, imported into a MySQL database, written in PHP and Angular JS.	
AI Chess Game , Software Project Course (Grade: 96)	2015
Design and implementation of an interactive and fully-functioning Chess game with a GUI and computer AI (Minimax algorithm with pruning), written in C.	

Skills

Programming: Java, C, Python, PHP and SQL.

Analysis, writing and presentation: Strong analytical background with attention to details while being able to see the big picture, ability to efficiently produce concise and organized reports and write and deliver presentations accordingly.

Languages: Hebrew (native), English (very good), French (basic).

Extracurricular Activities

Scholarship Holder , "Intel Scholarship Program for Excellent Students"	2017-2016
Mentee , "Woman2Woman", 8200 Alumni Association	2016
Personal mentoring by experienced and successful women mentors.	
Mentor , "Walking Together", Tel-Aviv University	2014-2016
Mentoring students in their first year of studies at Tel-Aviv University.	
Event Organizer , Wize	2013-2014
Organizing lectures in bars in the fields of Science, High-Tech and Entrepreneurship.	