

# Internet of Things (IoT) - The State-of-Art

Faculty Development Program

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# Talk - Outline

- Motivations for IoT
- Selected Components of IoT
- Selected Applications of IoT
- Driving Technologies of IoT
- Challenges and Research in IoT
- IoT Design Flow
- Tools and Solutions for IoT
- Related Buzzwords of IoT
- Conclusions and Future Directions

by Prof./Dr. Saraju P. Mohanty

# Smart Cities - A Solution

- Smart Cities: For effective management of limited resource to serve largest possible population to improve:
  - Livability
  - Workability
  - Sustainability

“Cities around the world could spend as much as \$41 trillion on smart tech over the next 20 years.”

Source: <http://www.cnbc.com/2016/10/25/spending-on-smart-cities-around-the-world-could-reach-41-trillion.html>



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# Smart Cities - 3 Is



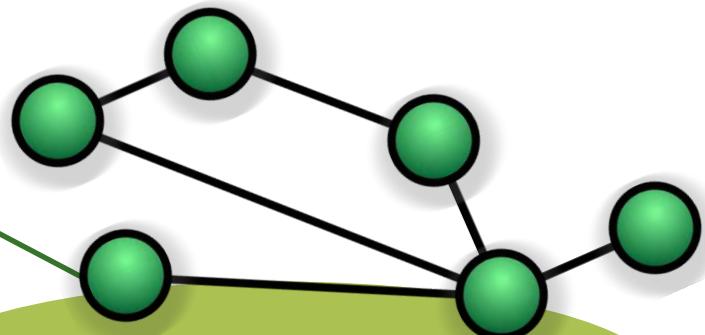
Instrumentation

Smart  
Cities



Intelligence

The 3Is are provided by the Internet of Things (IoT).

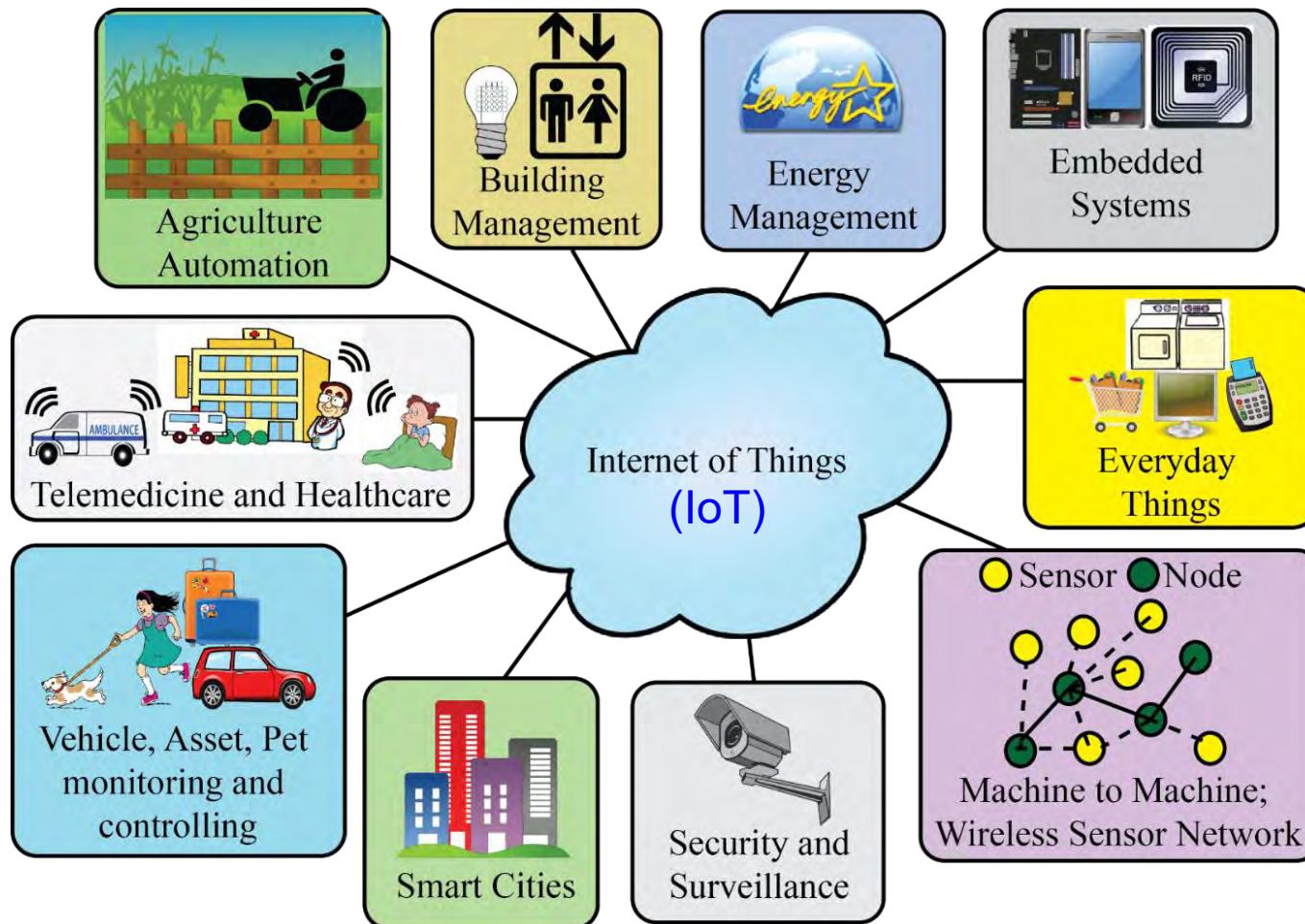


Interconnection

Source: Mohanty 2016, EuroSimE 2016 Keynote Presentation

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# IoT is the Backbone Smart Cities



Source: Mohanty 2016, CE Magazine July 2016

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# Internet of Things (IoT) - History



**1969**

## The Internet Emerges

The first nodes of what would eventually become known as ARPANET, the precursor to today's Internet, are established at UCLA and Stanford universities.



**1982**

## TCP/IP Takes Shape

Internet Protocol (TCP/IP) becomes a standard, ushering in a worldwide network of fully interconnected networks called the Internet.



**1990**

## A Thing Is Born

John Romkey and Simon Hackett create the world's first connected device (other than a computer): a toaster powered through the Internet.



**1999**

## The IoT Gets a Name

Kevin Ashton coins the term "Internet of things" and establishes MIT's Auto-ID Center, a global research network of academic laboratories focused on RFID and the IoT.



**2005**

## Getting Global Attention

The United Nations first mentions IoT in an International Telecommunications Union report. Three years later, the first international IoT conference takes place in Zurich.



**2008**

## Connections Count

The IPSO Alliance is formed to promote IP connections across networks of "smart objects." The alliance now boasts more than 50 member firms.



**2011**

## IPv6 Launches

The protocol expands the number of objects that can connect to the Internet by introducing 340 undecillion IP addresses (2128).



**2013**

## Google Raises the Glass

Google Glass, controlled through voice recognition software and a touchpad built into the device, is released to developers.



**2014**

## Apple Takes a Bite

Apple announces HealthKit and HomeKit, two health and home automation developments. The firm's iBeacon advances context and geolocation services.

Source: <http://events.linuxfoundation.org/sites/events/files/slides/Design%20-%20End-to-End%20%20IoT%20Solution%20-%20Shivakumar%20Mathapathi.pdf>

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# IoT – Definition - IoT European Research Cluster (IERC)

A dynamic global network infrastructure

with self configuring capabilities

based on standard and interoperable communication protocols

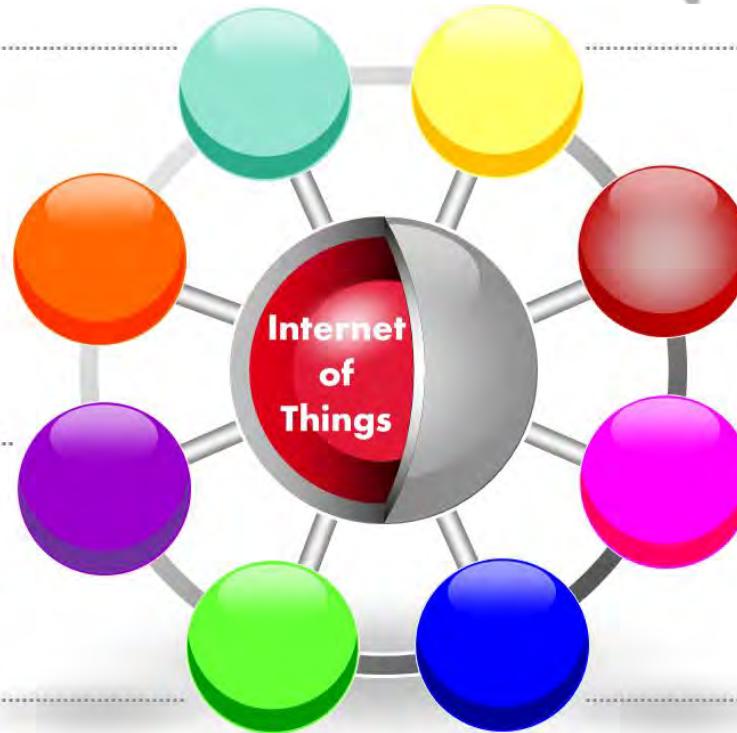
where physical and virtual "things"

have identities, physical attributes, and virtual personalities and

use intelligent interfaces,

and are seamlessly integrated

into the information network.



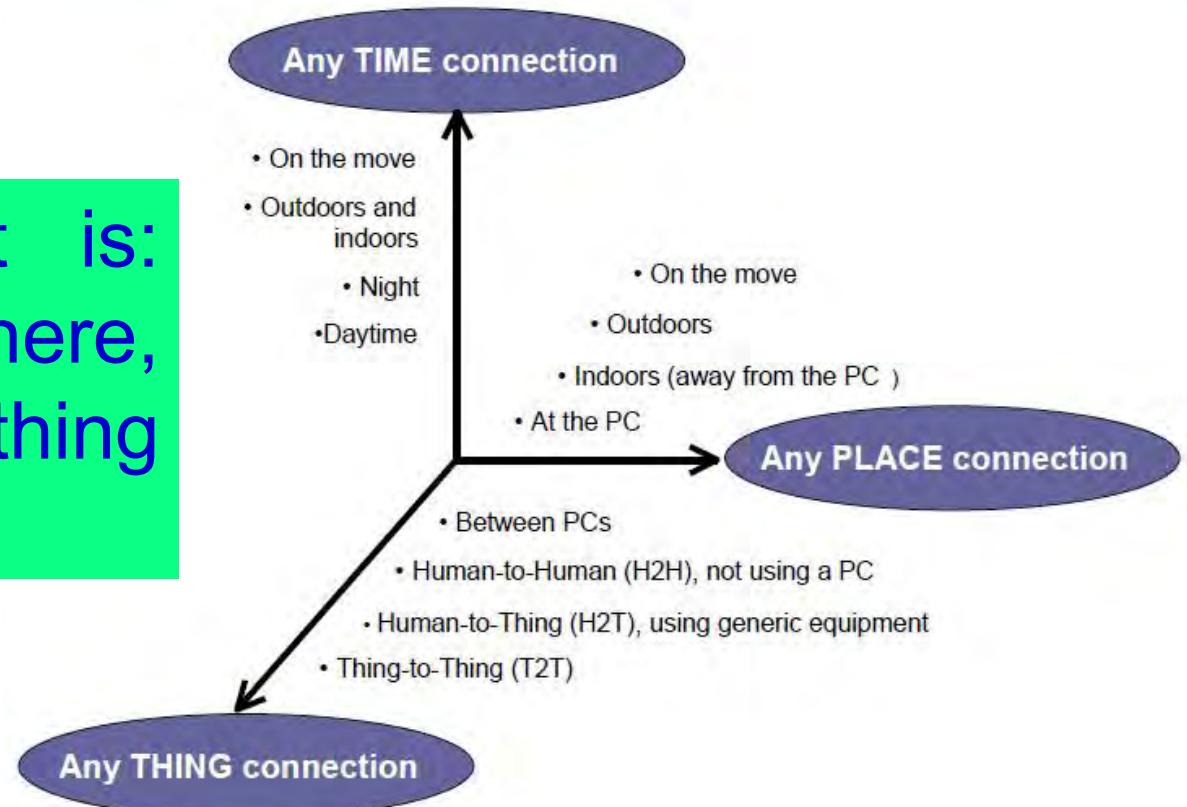
Source: [http://iot.ieee.org/images/files/pdf/IEEE\\_IoT\\_Towards\\_Definition\\_Internet\\_of\\_Things\\_Revision1\\_27MAY15.pdf](http://iot.ieee.org/images/files/pdf/IEEE_IoT_Towards_Definition_Internet_of_Things_Revision1_27MAY15.pdf)

IEEE also provides a formal, comprehensive definition of IoT.

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# IoT – Definition - International Telecommunication Union (ITU)

A network that is:  
“Available anywhere, anytime, by anything and anyone.”



Source: [http://iot.ieee.org/images/files/pdf/IEEE\\_IoT\\_Towards\\_Definition\\_Internet\\_of\\_Things\\_Revision1\\_27MAY15.pdf](http://iot.ieee.org/images/files/pdf/IEEE_IoT_Towards_Definition_Internet_of_Things_Revision1_27MAY15.pdf)

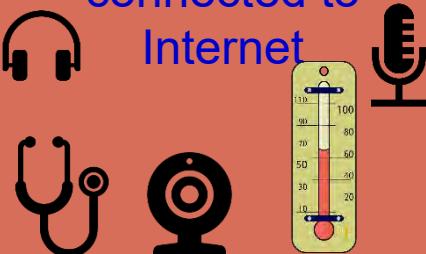
# Components



# Internet of Things (IoT) – Concept

## Things

Sensors/actuators with IP address that can be connected to Internet



## Local Network

Can be wired or wireless: LAN, Body Area Network (BAN), Personal Area Network (PAN), Controller Area Network (CAN)



## Cloud Services

Data either sent to or received from cloud (e.g. machine activation, workflow, and analytics)



## Global Network

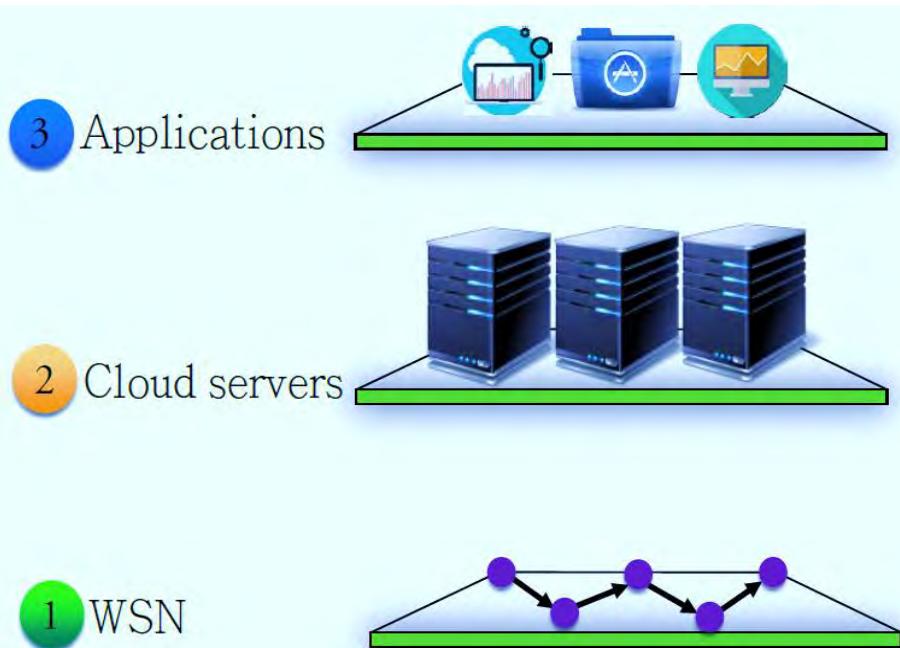
Connecting bridge between the local network, cloud services and connected consumer devices

## Connected Consumer Electronics

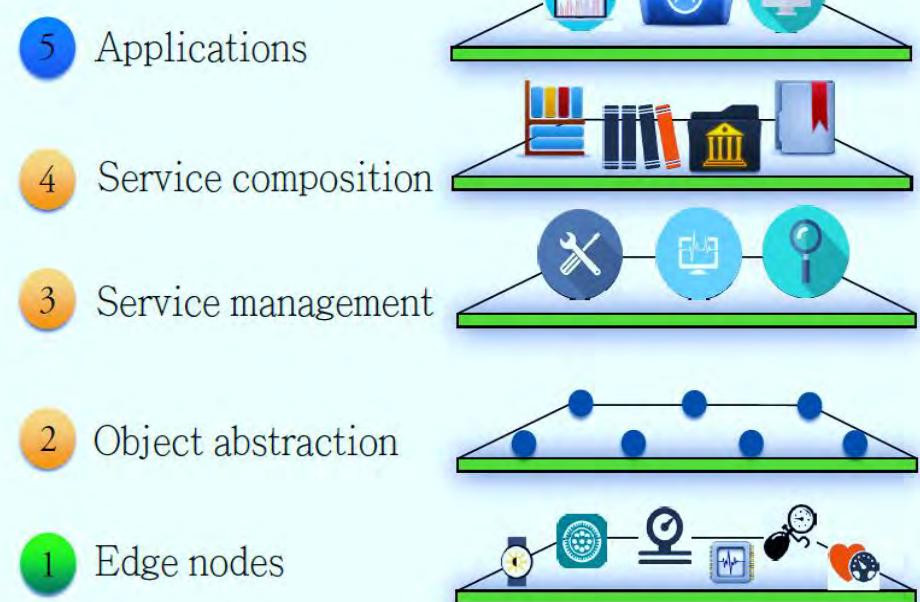
Smart phones, devices, cars, wearables which are connected to the Things



# IoT Architecture - 3 & 5 Level Model



Three Level Model



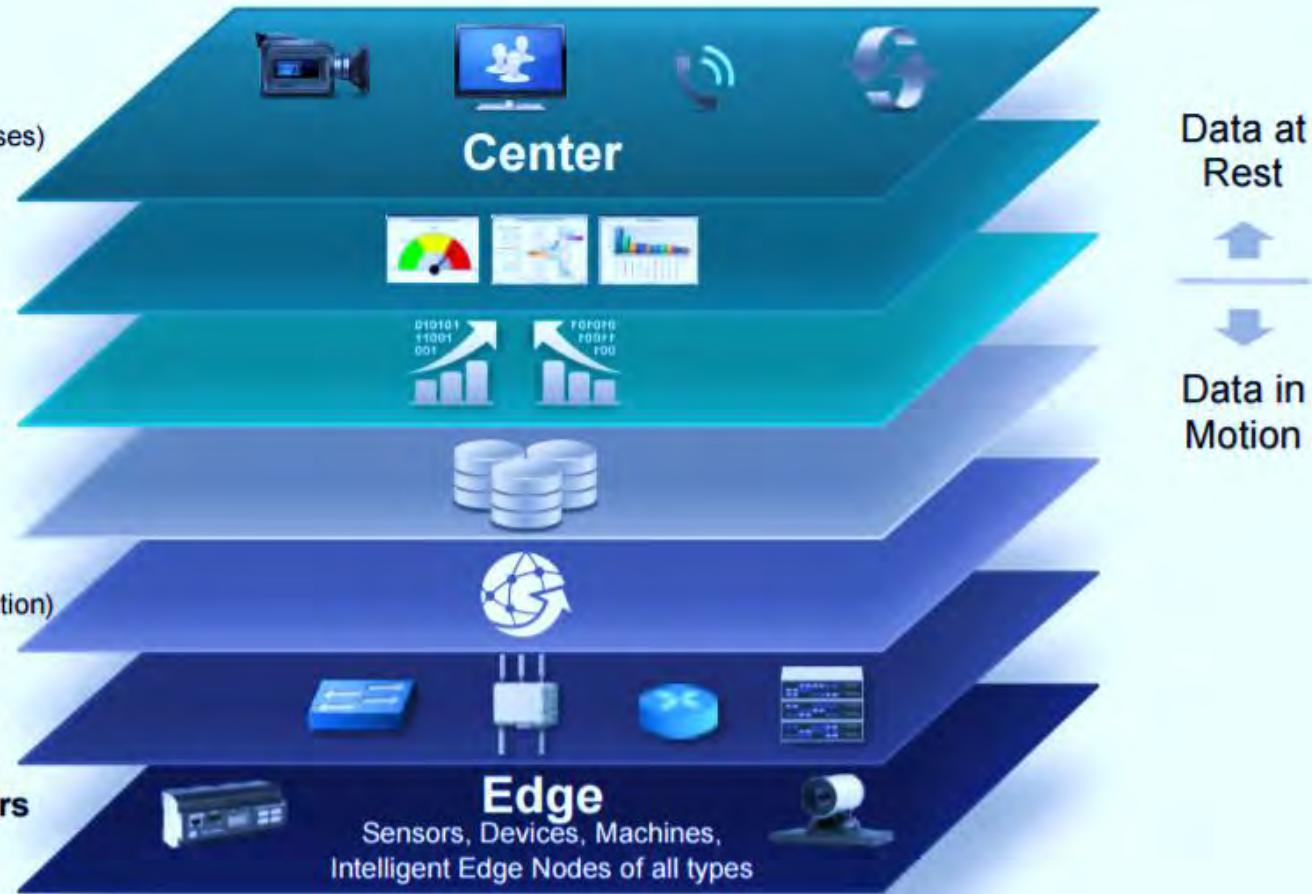
Five Level Model

Source: Nia 2017, IEEE TETC 2017

# IoT Architecture - 7 Level Model

Levels

- 7 **Collaboration & Processes**  
(Involving People & Business Processes)
- 6 **Application**  
(Reporting, Analytics, Control)
- 5 **Data Abstraction**  
(Aggregation & Access)
- 4 **Data Accumulation**  
(Storage)
- 3 **Edge (Fog) Computing**  
(Data Element Analysis & Transformation)
- 2 **Connectivity**  
(Communication & Processing Units)
- 1 **Physical Devices & Controllers**  
(The "Things" in IoT)



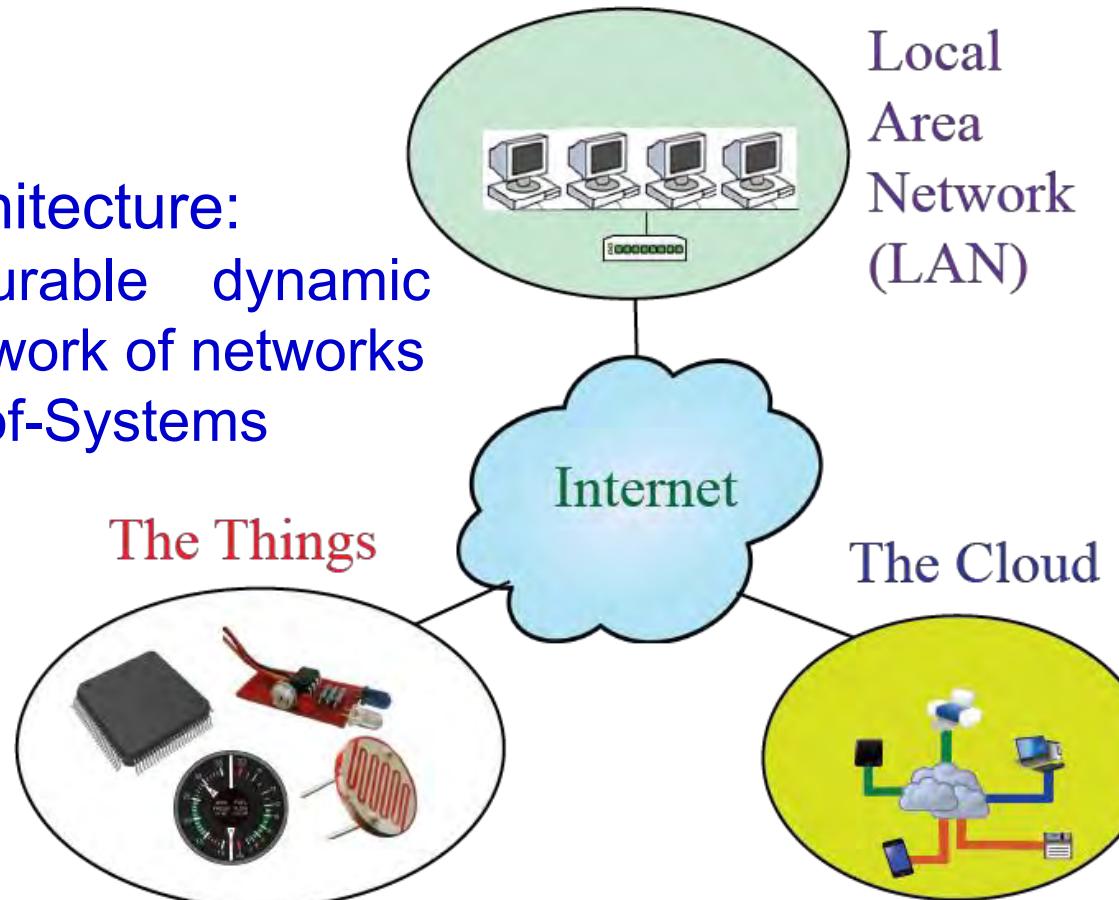
Source: [http://cdn.iotwf.com/resources/71/IoT\\_Reference\\_Model\\_White\\_Paper\\_June\\_4\\_2014.pdf](http://cdn.iotwf.com/resources/71/IoT_Reference_Model_White_Paper_June_4_2014.pdf)

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# IoT - Architecture

Overall architecture:

- ❖ A configurable dynamic global network of networks
- ❖ Systems-of-Systems



Four Main Components of IoT.

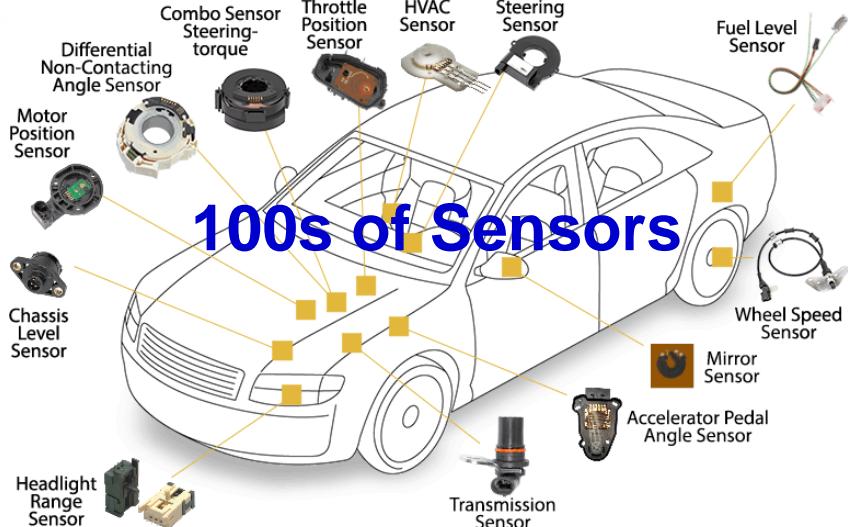
Source: Mohanty 2016, EuroSimE 2016 Keynote Presentation

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# IoT – Sensors



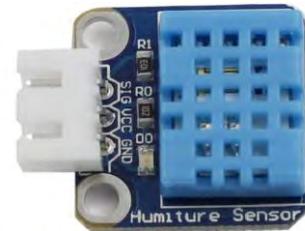
Source: <http://www.libelium.com/e-health-low-cost-sensors-for-early-detection-of-childhood-disease-inspire-project-hope/>



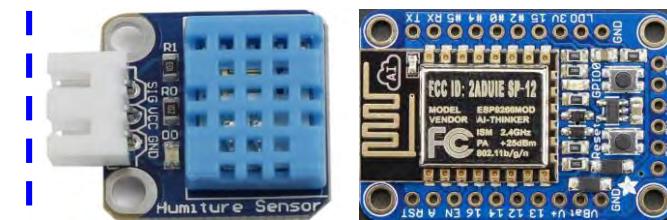
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# IoT – Things

Sensor



Thing



Sensors + Device with its own IP address → Things

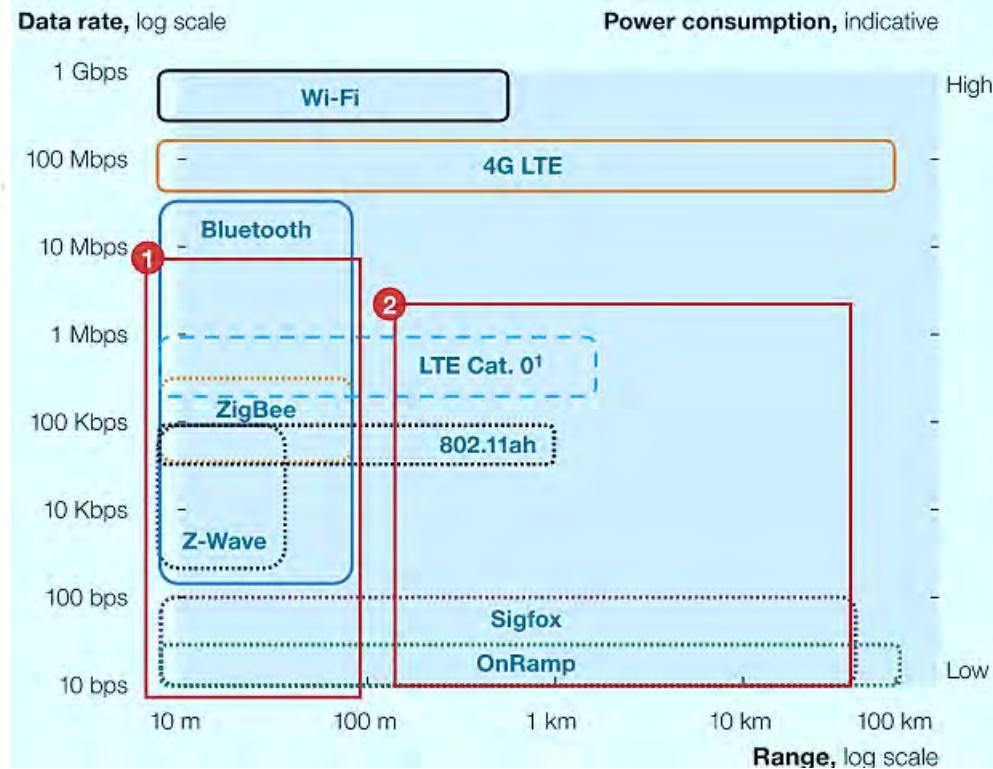
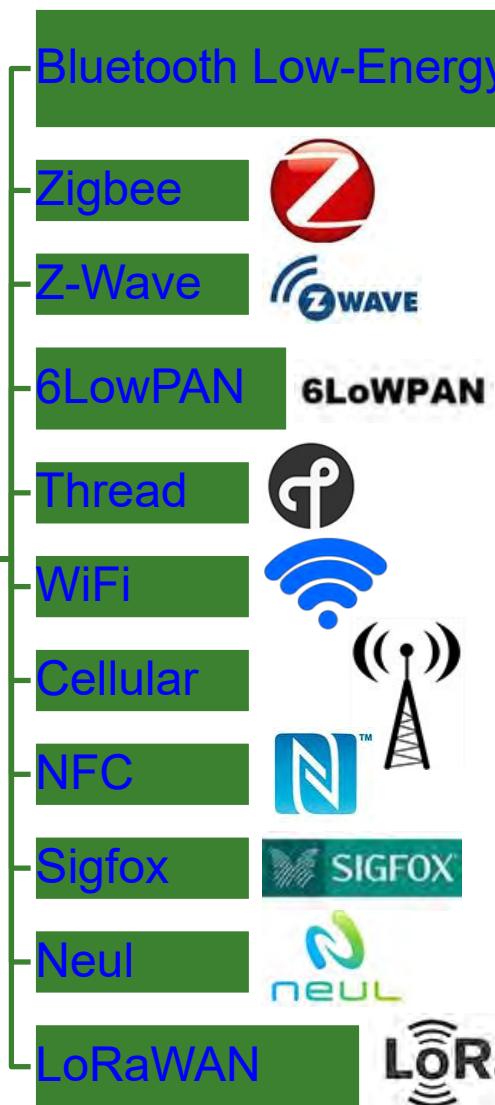
IP Address for Internet Connection

The “Things” refer to any physical object with a device that has its own IP address and can connect and send/receive data via network.

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# IoT - Communications

## Selected IoT Communications Technology

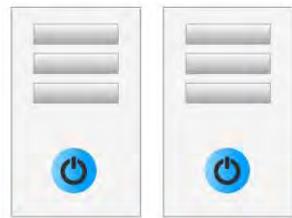


Source: <https://www.postscapes.com/internet-of-things-protocols/>

Source: <https://www.rs-online.com/designspark/eleven-internet-of-things-iot-protocols-you-need-to-know-about>

# IoT - Cloud

Servers



Virtual Desktop



Software Platform



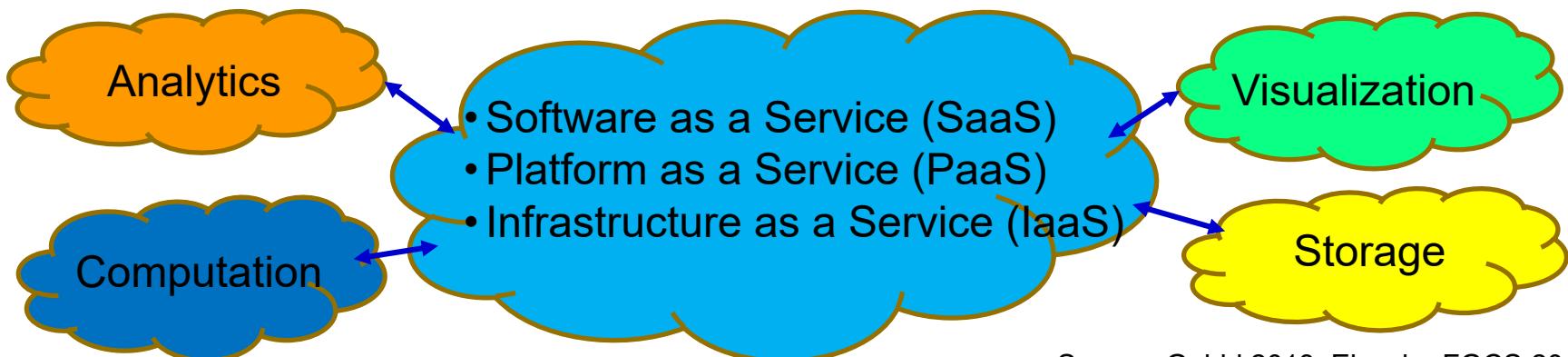
Applications



Storage / Data



Source: [https://www.livewireindia.com/cloud\\_computing\\_training.php](https://www.livewireindia.com/cloud_computing_training.php)



Source: Gubbi 2013, Elsevier FGCS 2013

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# IoT - Elements

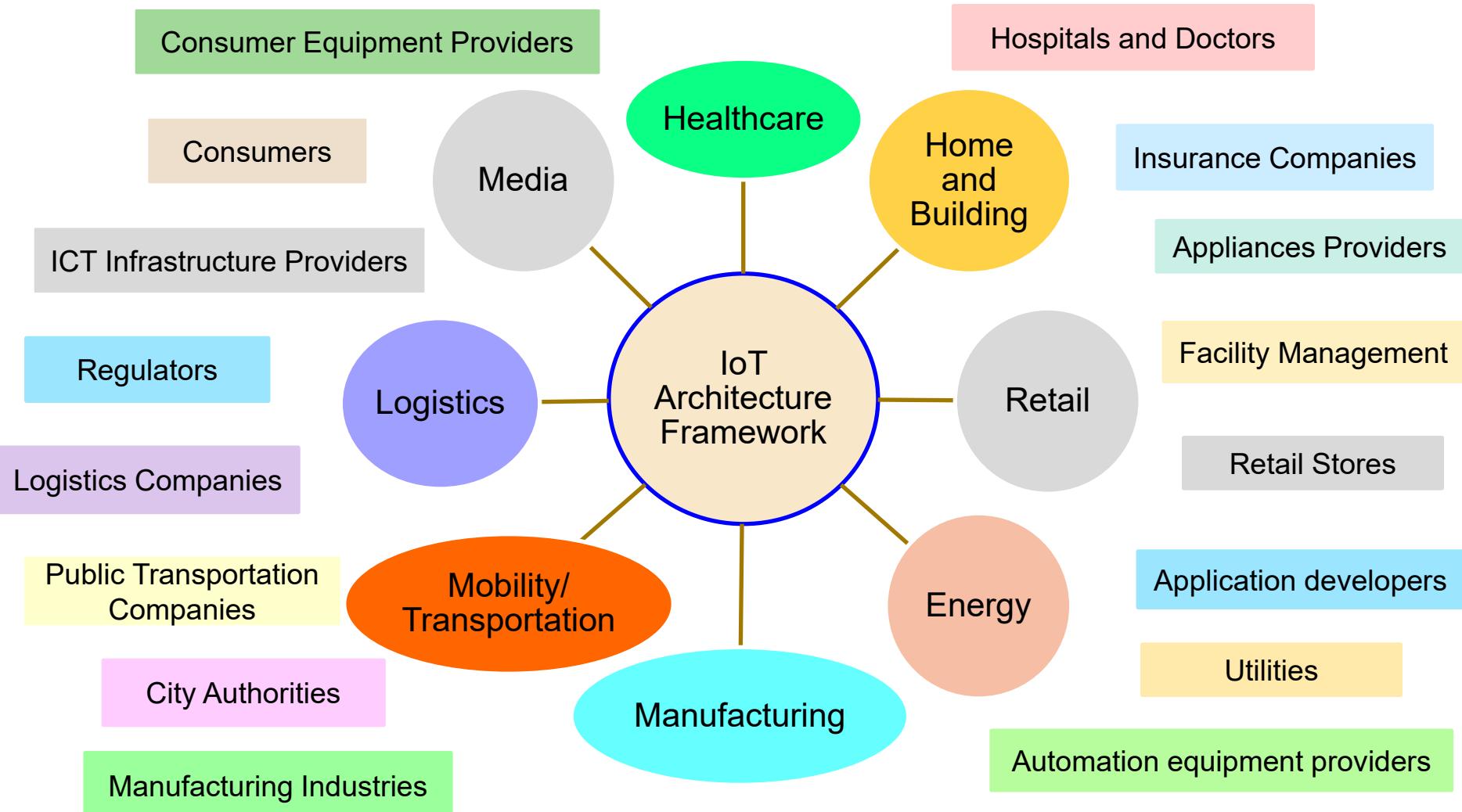
- Sensors
- Application-Specific Hardware
- General-Purpose Hardware
- Firmware
- Operating System
- Middleware
- Software

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# IoT - Applications

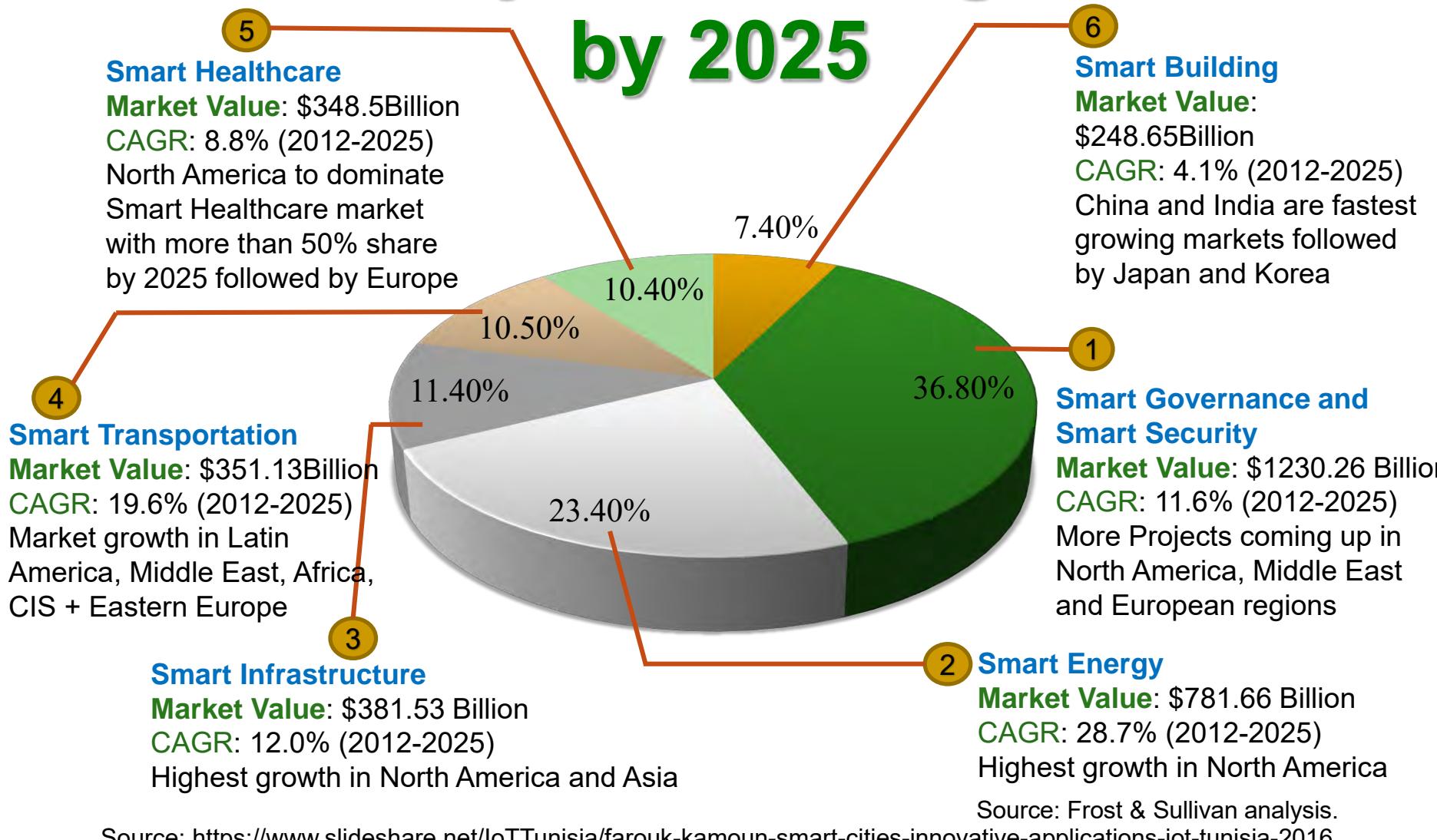


# IoT - Markets and Stakeholders



Source: [http://iot.ieee.org/images/files/pdf/IEEE\\_IoT\\_Towards\\_Definition\\_Internet\\_of\\_Things\\_Revision1\\_27MAY15.pdf](http://iot.ieee.org/images/files/pdf/IEEE_IoT_Towards_Definition_Internet_of_Things_Revision1_27MAY15.pdf)

# Smart City Market Segments – by 2025



Source: <https://www.slideshare.net/IoTTunisia/farouk-kamoun-smart-cities-innovative-applications-iot-tunisia-2016>

# Smart Healthcare



## Healthy Living

- Fitness Tracking
- Disease Prevention
- Food monitoring

## Home Care

- Mobile health
- Telemedicine
- Self-management
- Assisted Living

## Acute care

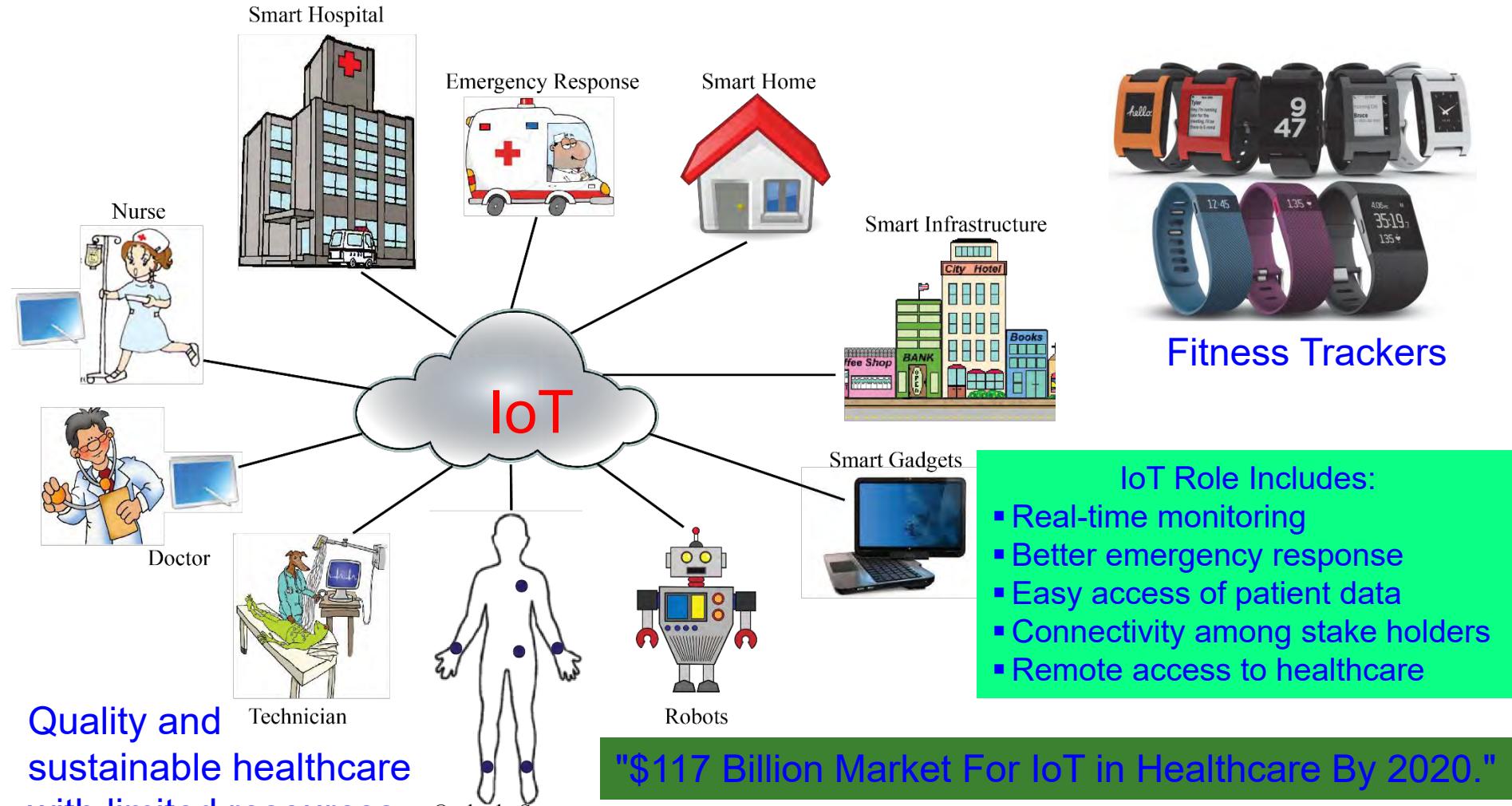
- Hospital
- Specialty clinic
- Nursing Home
- Community Hospital



Source: Mohanty 2018, CE Magazine January 2018

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# IoT in Smart Healthcare



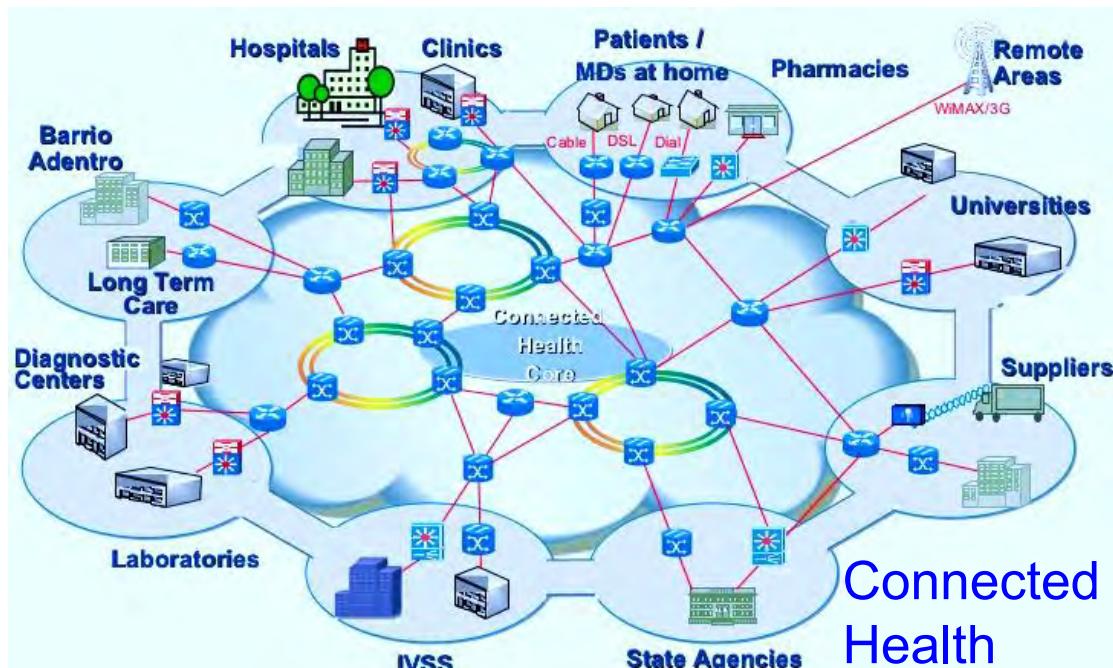
Quality and sustainable healthcare with limited resources, anywhere, anytime. Source: Mohanty 2016, CE Magazine July 2016

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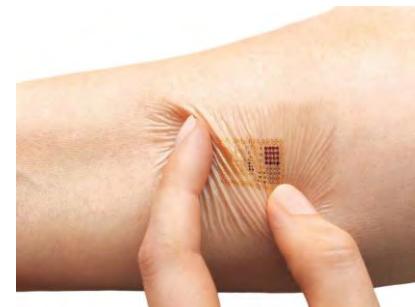
"\$117 Billion Market For IoT in Healthcare By 2020."

<https://www.forbes.com/sites/tjmccue/2015/04/22/117-billion-market-for-internet-of-things-in-healthcare-by-2020/>

# IoT in Smart Healthcare



Source: [https://www.slideshare.net/tibisay\\_hernandez/connected-health-venfinal](https://www.slideshare.net/tibisay_hernandez/connected-health-venfinal)



Embedded Skin Patches

Source: Sethi 2017, JECE 2017



Virtual Reality in Healthcare

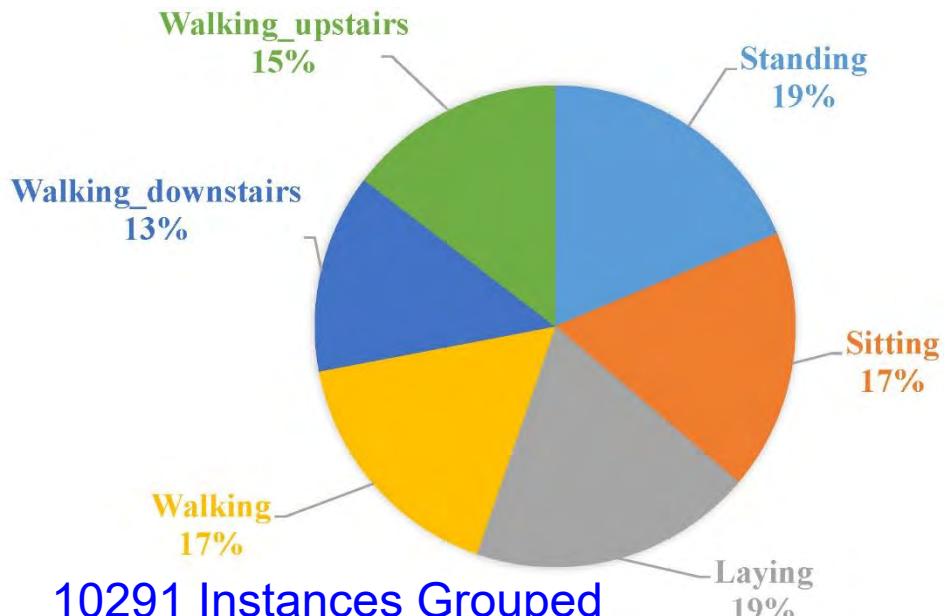
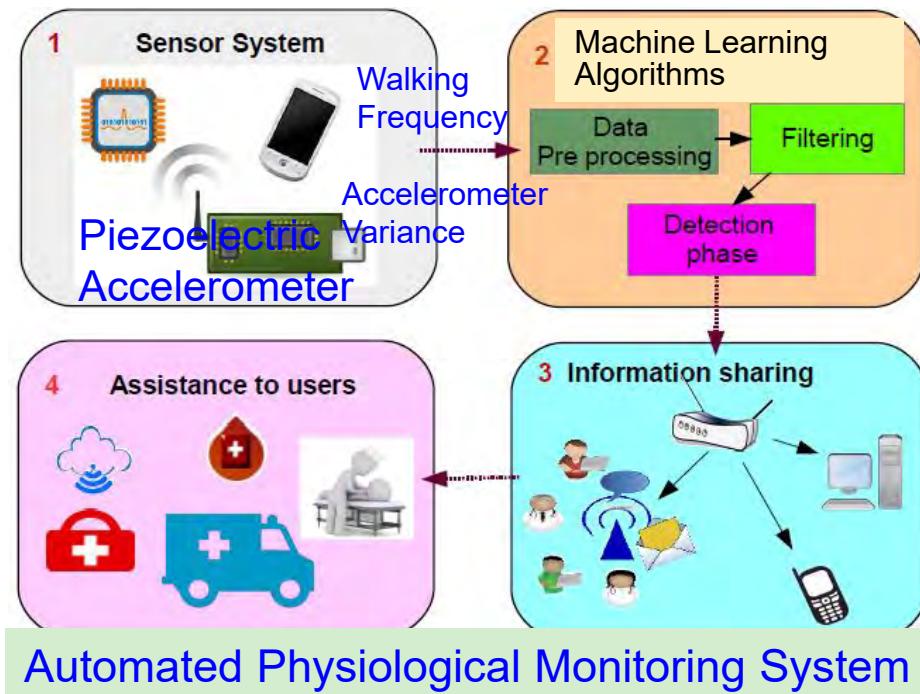
Source: <http://medicalfuturist.com/5-ways-medical-vr-is-changing-healthcare/>  
<https://touchstoneresearch.com/tag/applied-vr/>

Headband with  
Embedded  
Neurosensors



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# Smart Healthcare - Smart-Walk



Research Works	Method	Features considered	Activities	Accuracy (%)
This Work	Adaptive algorithm based on feature extraction (WEKA)	Step detection and Step length estimation	Walking, sitting, standing, etc.	97.9

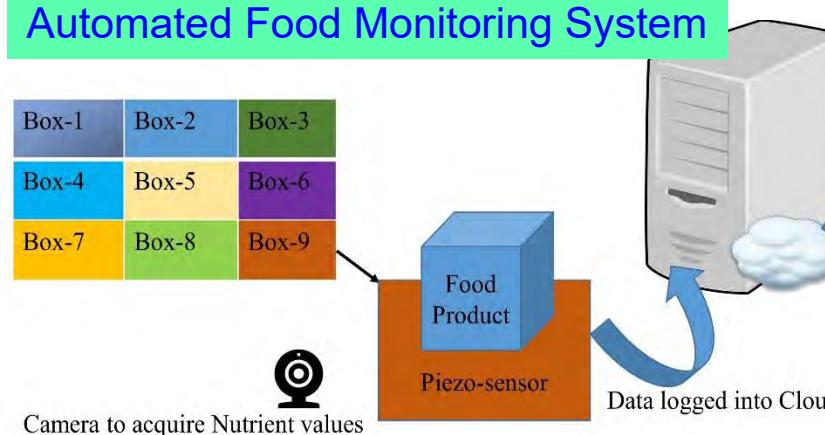
Source: Mohanty ICCE 2018

# Smart Healthcare - Smart-Log

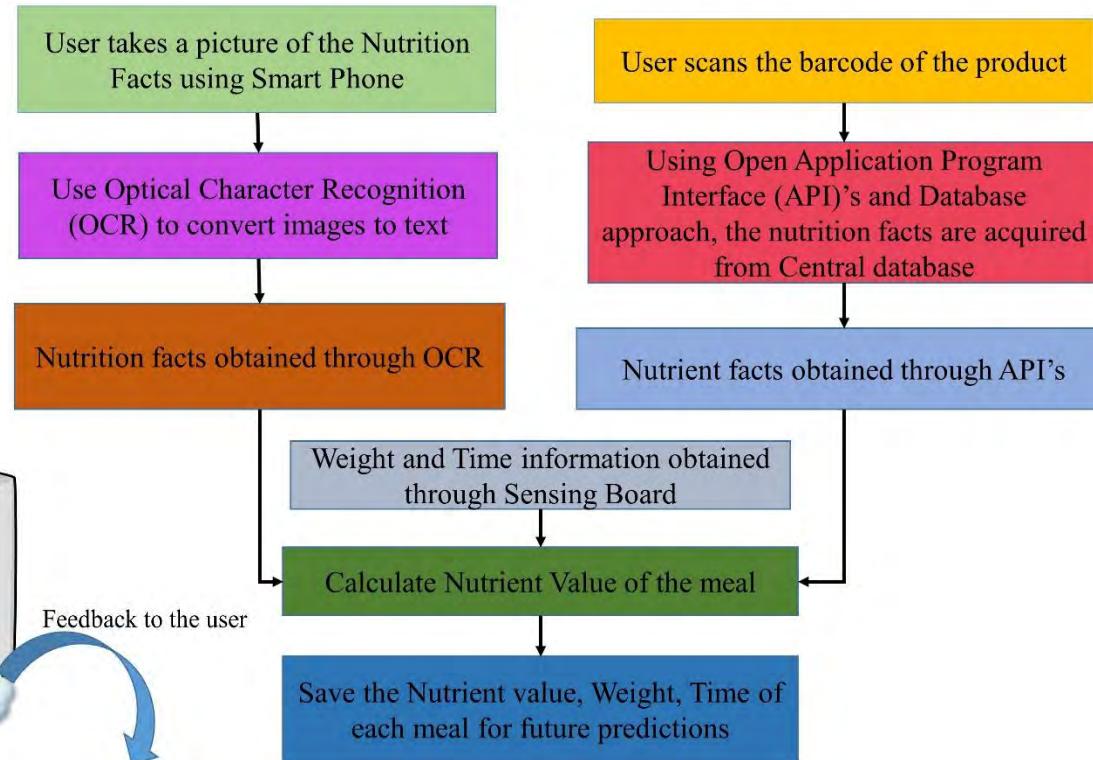
- Smart Sensor Board
- Data Acquisition
- Future Meal Predictions

USDA National Nutrient Database for Standard Reference is used for nutrient values of 8791 items.

## Automated Food Monitoring System



Camera to acquire Nutrient values

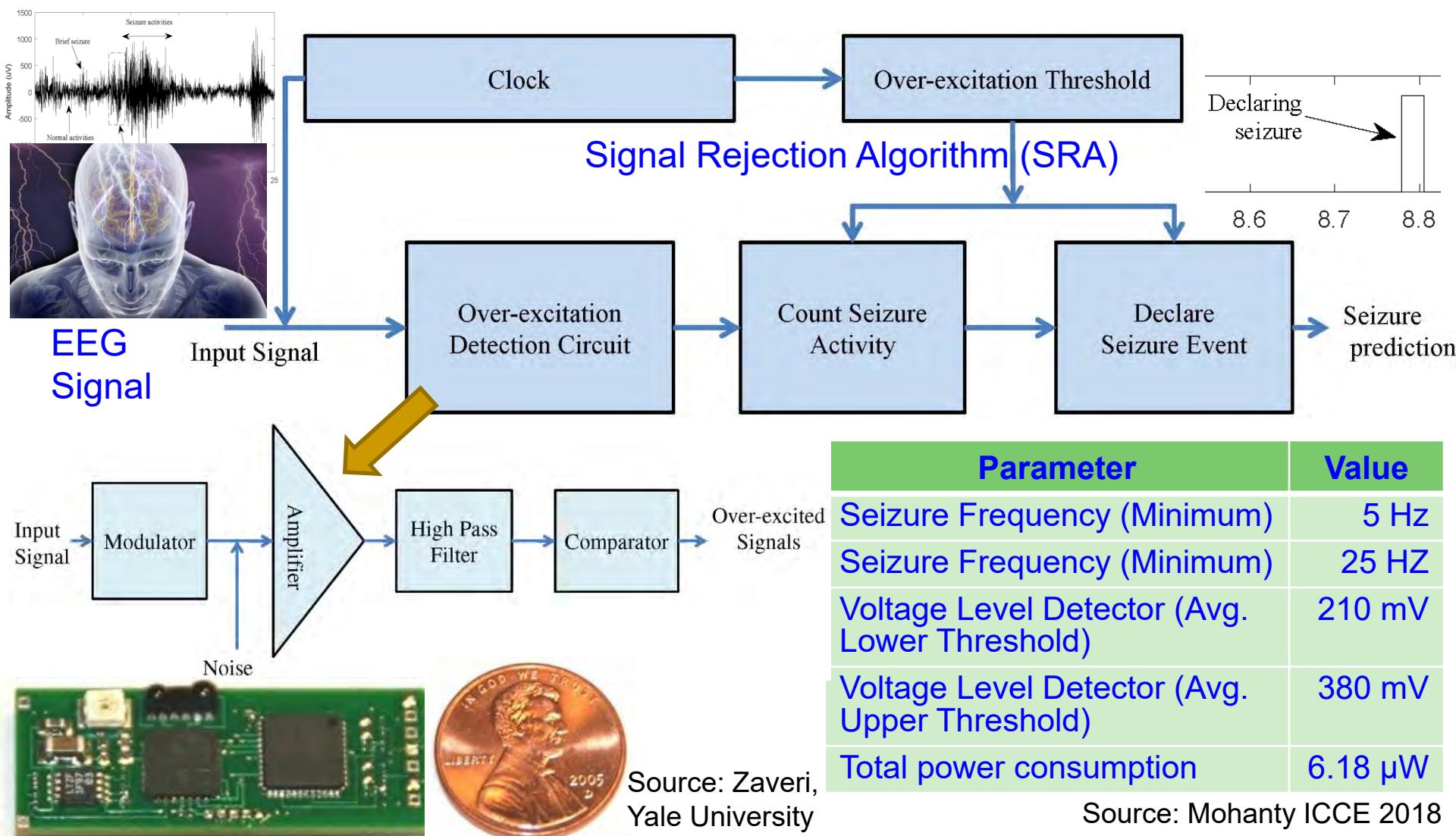


8172 user instances were considered

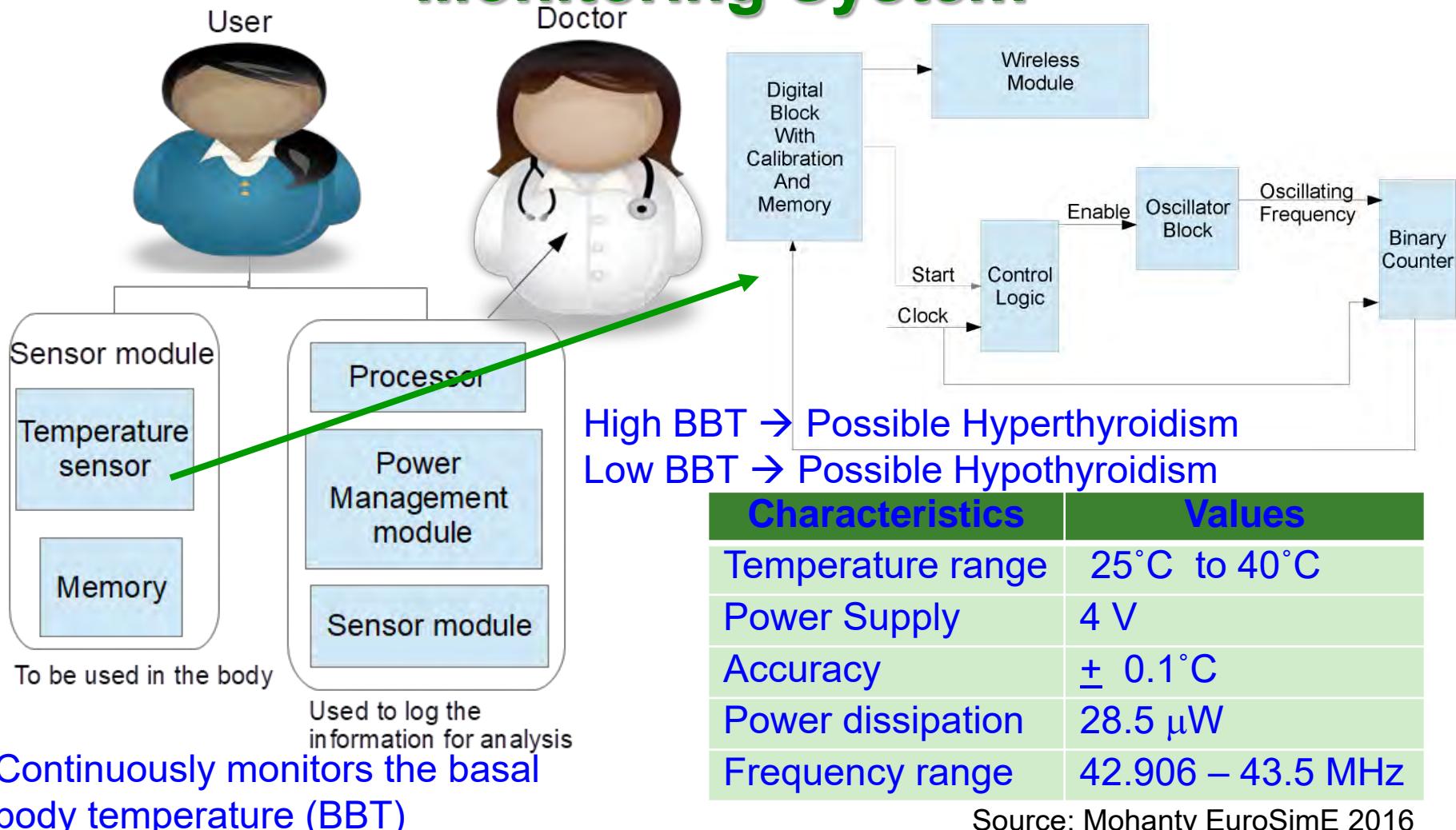
Research Works	Food Recognition Method	Efficiency (%)
This Work	Mapping nutrition facts to a database	98.4

Source: Mohanty ICCE 2018

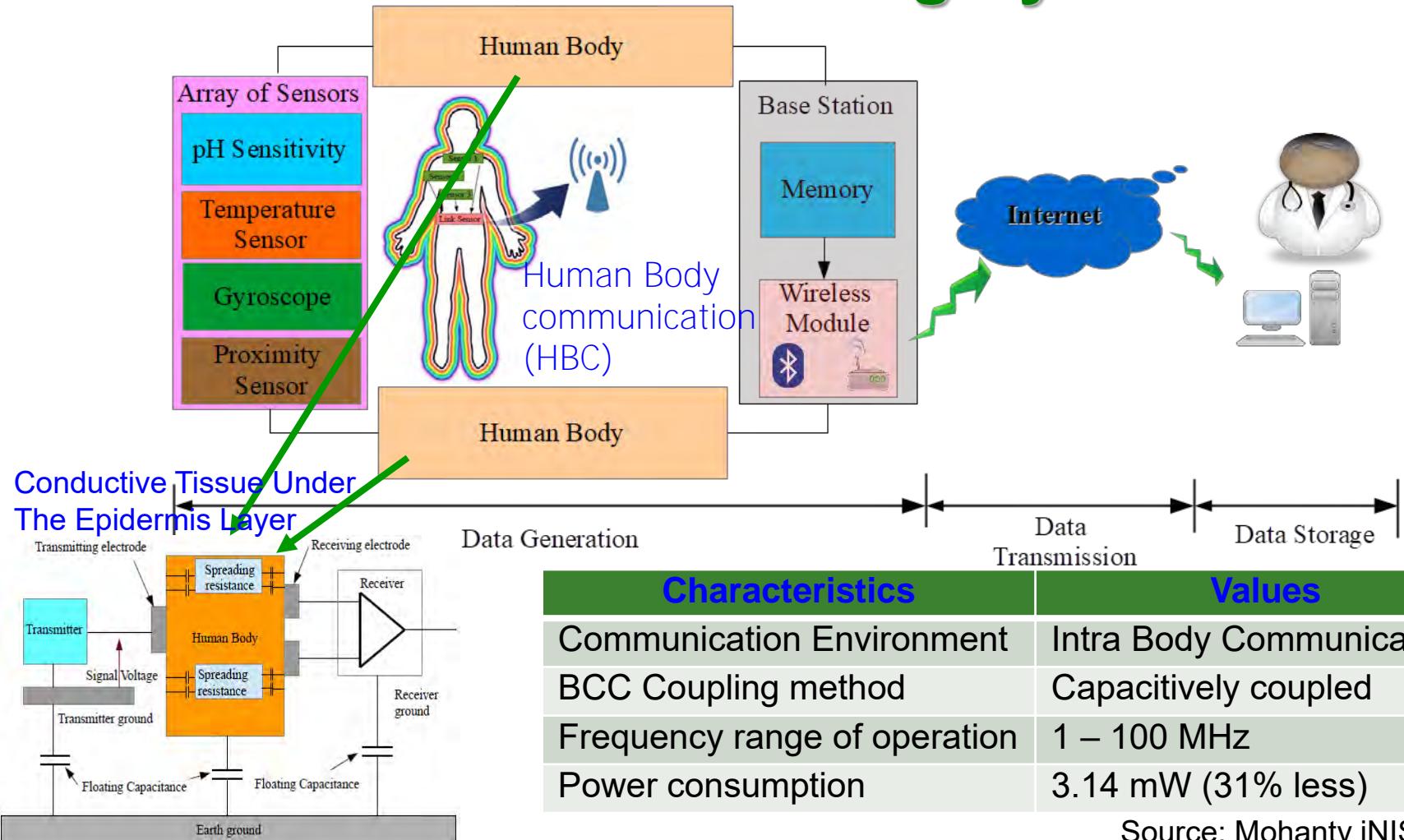
# Smart Healthcare – Efficient Epileptic Seizure Detector



# Smart Healthcare - Thyroid Monitoring System



# Smart Healthcare – Ambulatory Health Monitoring System



# IoT in Smart Transportation



Source: Mohanty 2016, CE Magazine July 2016

## Smart Transportation Features:

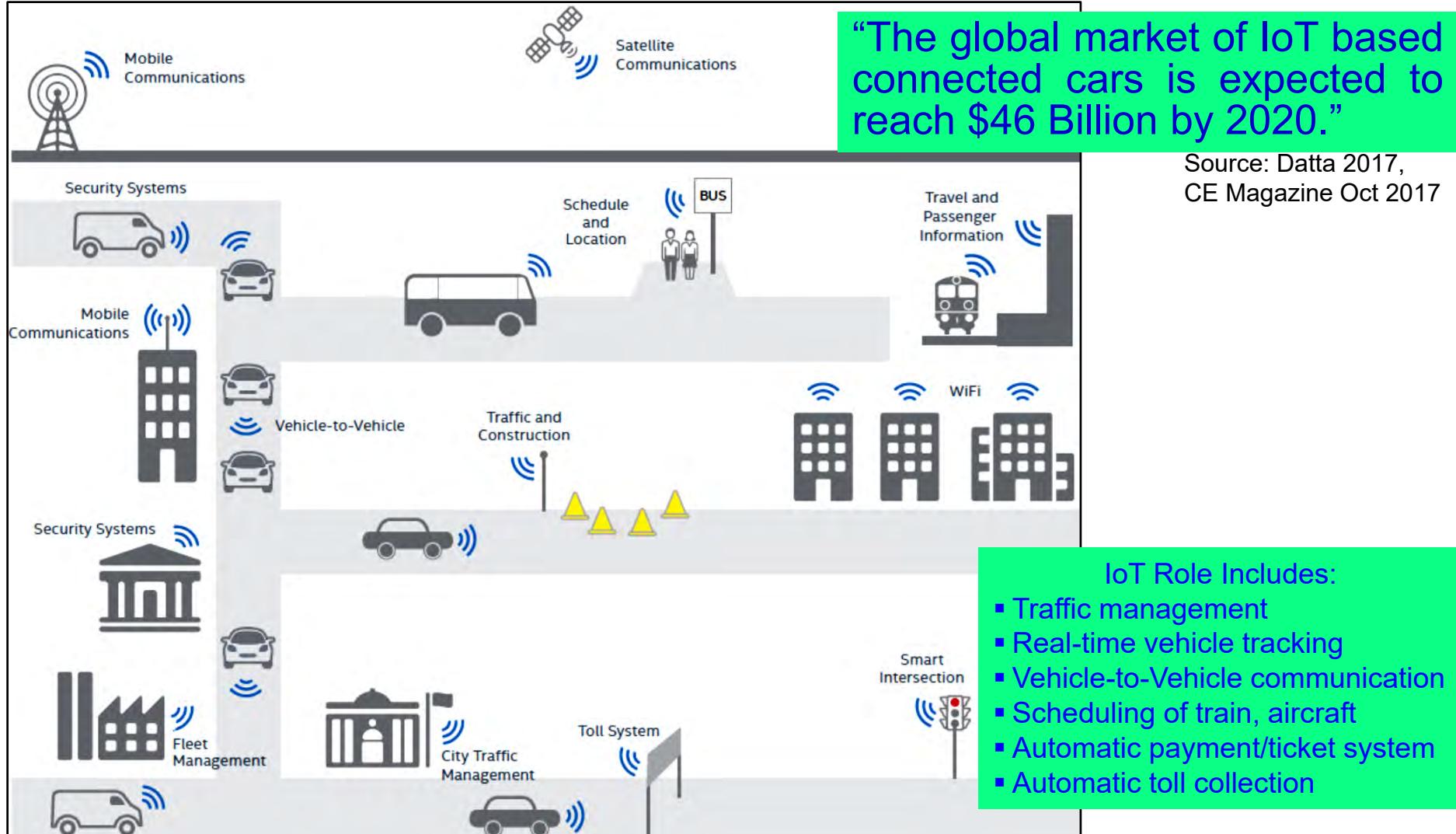
- Effective traffic management
- Real-time vehicle tracking
- Vehicle safety – Automatic brake
- Vehicle-to-Vehicle communication
- Better scheduling of train, aircraft
- Easy payment system



"The smart transportation system allows passengers to easily select different transportation options for lowest cost, shortest distance, or fastest route."

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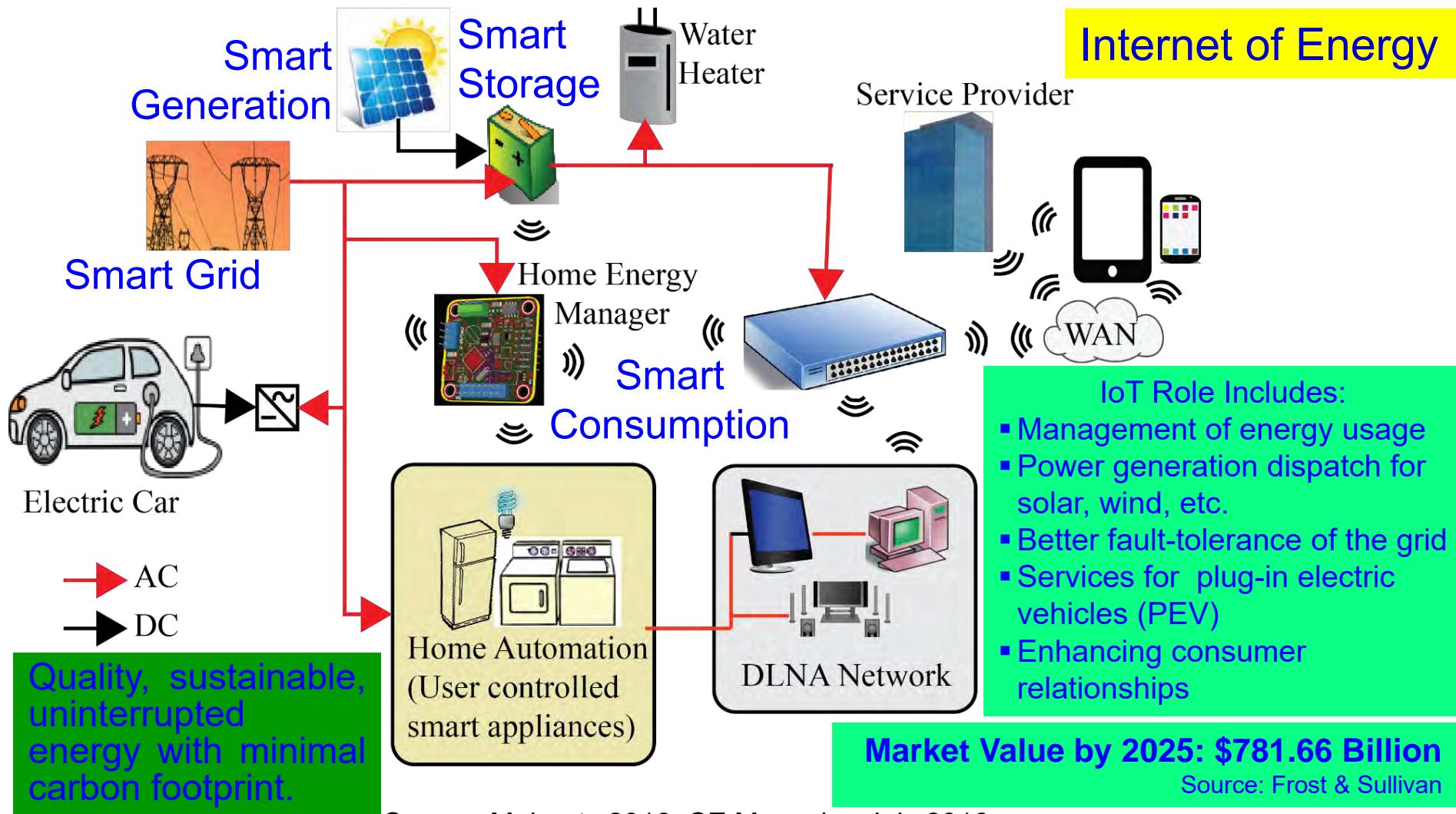
# IoT in Smart Transportation



Source: <https://www.mcafee.com/us/resources/white-papers/wp-automotive-security.pdf>

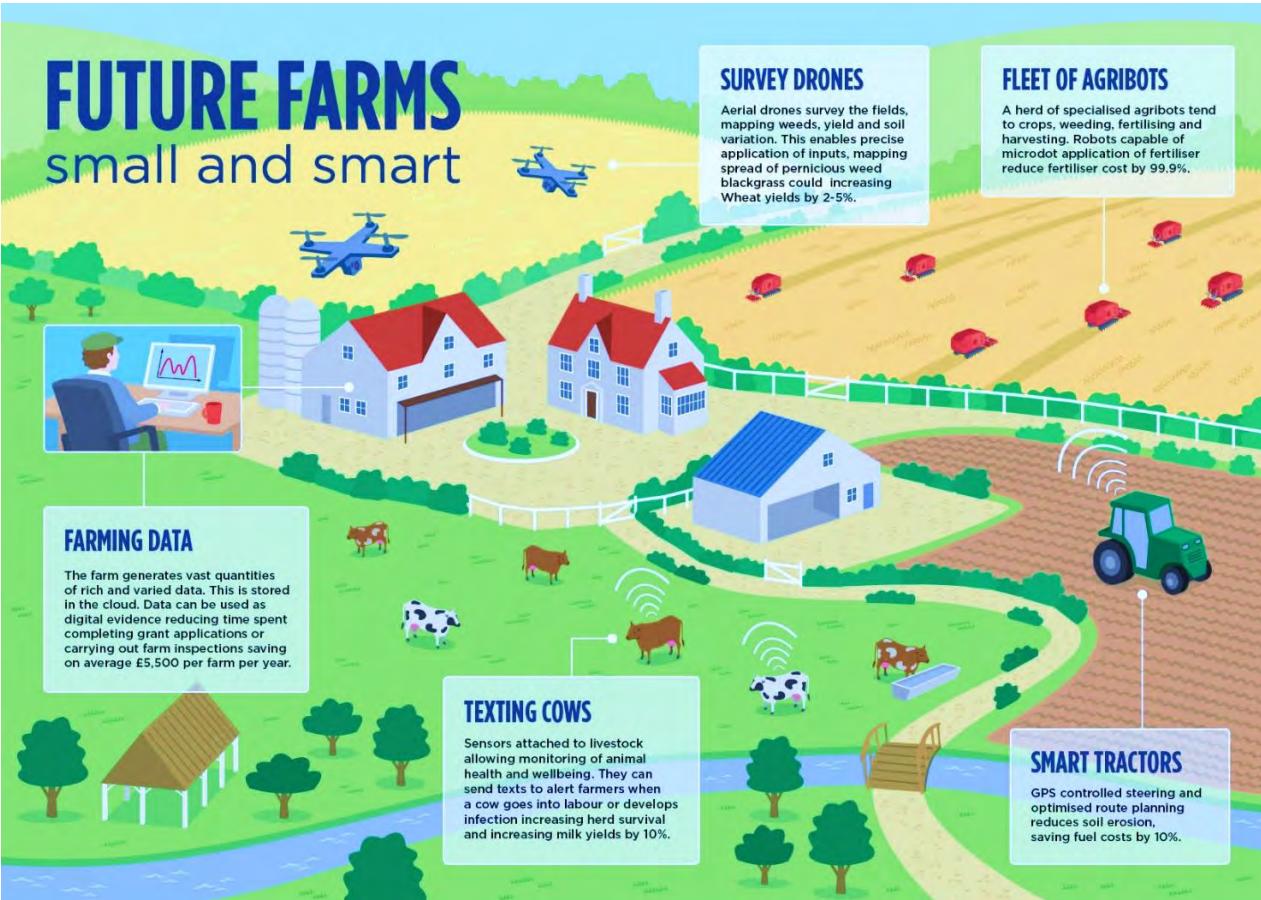
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# IoT in Smart Energy



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# IoT in Smart Agriculture



Source: <http://www.nesta.org.uk/blog/precision-agriculture-almost-20-increase-income-possible-smart-farming>

Smart Agriculture/Farming Market Worth \$18.21 Billion By 2025

Sources: <http://www.grandviewresearch.com/press-release/global-smart-agriculture-farming-market>

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Climate-Smart Agriculture Objectives:

- Increasing agricultural productivity
- Resilience to climate change
- Reducing greenhouse gas

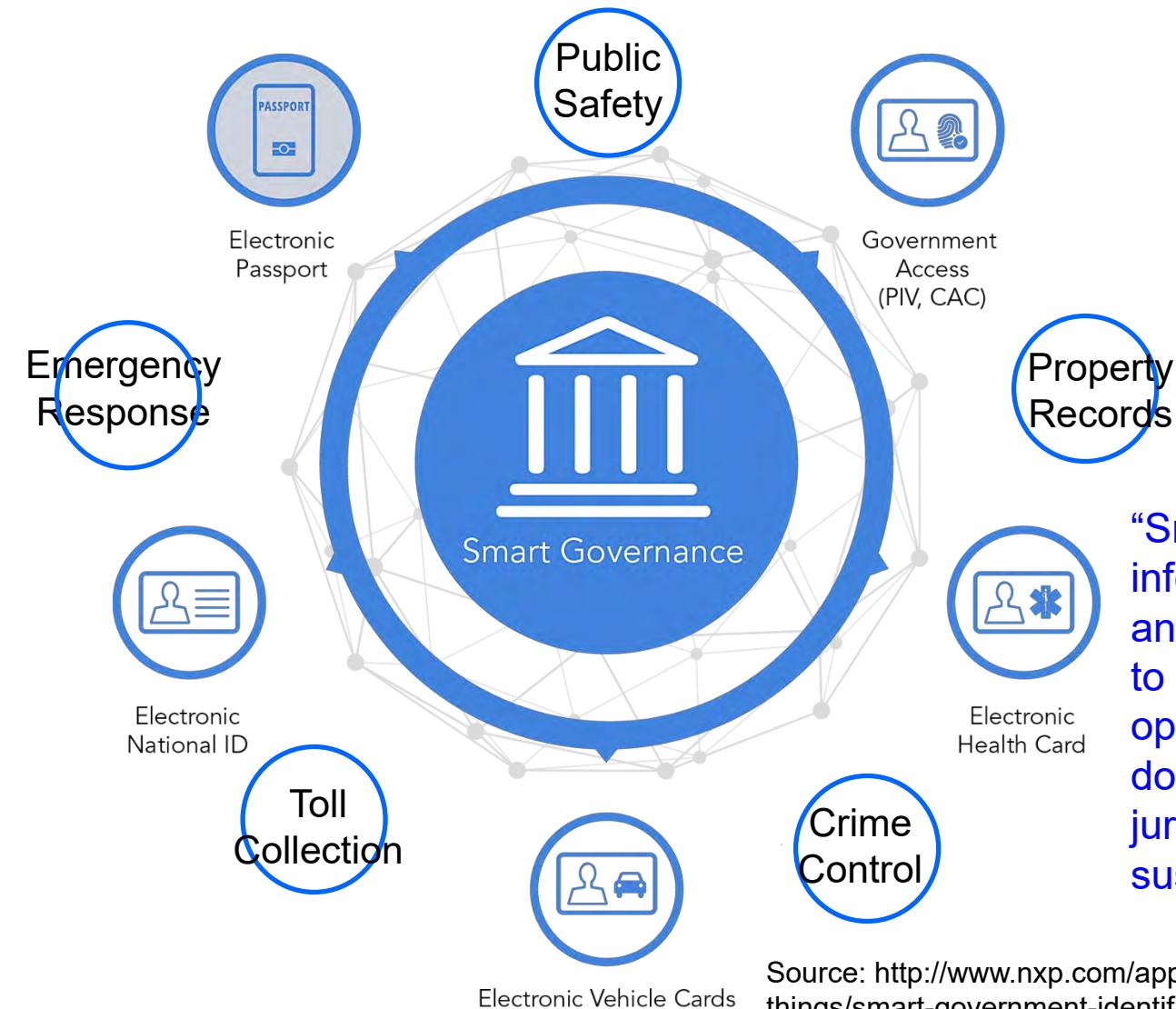
<http://www.fao.org>

Automatic Irrigation System



Source: Maurya 2017, CE Magazine July 2017

# IoT in Smart Government



“Smart government integrates information, communication and operational technologies to planning, management and operations across multiple domains, process areas and jurisdictions to generate sustainable public value.”

-- <http://www.gartner.com>

Source: <http://www.nxp.com/applications/internet-of-things/secure-things/smart-government-identification:SMART-GOVERNANCE>

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# IoT in Smart Structure



## Smart Building

Source: <http://www.exchangecommunications.co.uk/products/smart-building-and-cities/smart-buildings.php>



## Smart Structure

Source:  
<https://www.slideshare.net/RajivDinesh2/Iotandosstructuralhealthmonitoringbrochure>

# IoT in Smart Home



Source: [https://community.cadence.com/cadence\\_blogs\\_8/b/ip/archive/2014/08/28/iot-applications-wrestling-with-energy\\_2c00\\_-cost-and-time-to-market-considerations](https://community.cadence.com/cadence_blogs_8/b/ip/archive/2014/08/28/iot-applications-wrestling-with-energy_2c00_-cost-and-time-to-market-considerations)

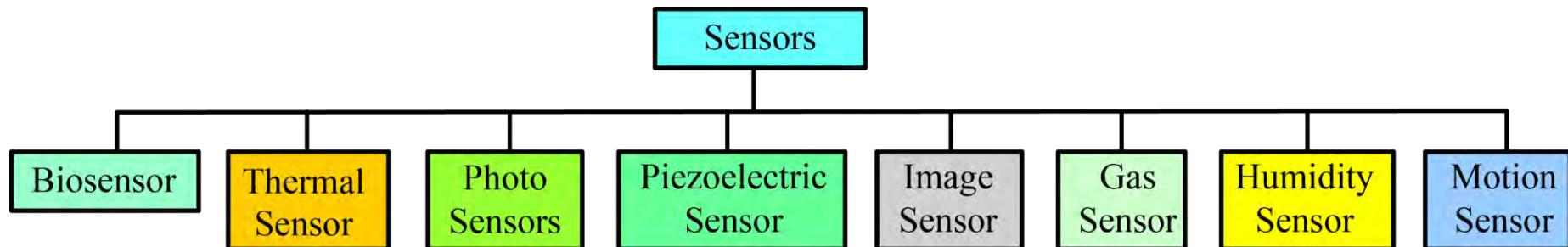
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# Driving Technologies



# Cheap and Compact Sensor Technology



Source: Mohanty 2015, McGraw-Hill 2015



Gas Sensor



Temperature Sensor



Air Quality Sensor



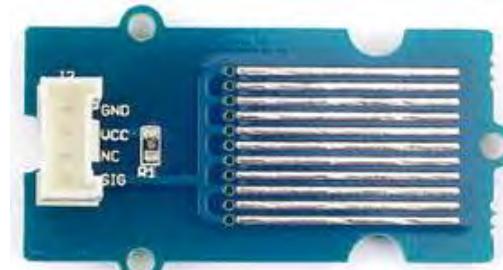
Humidity and  
Temperature Sensor



Light Sensor



Barometer Sensor



Water Sensor

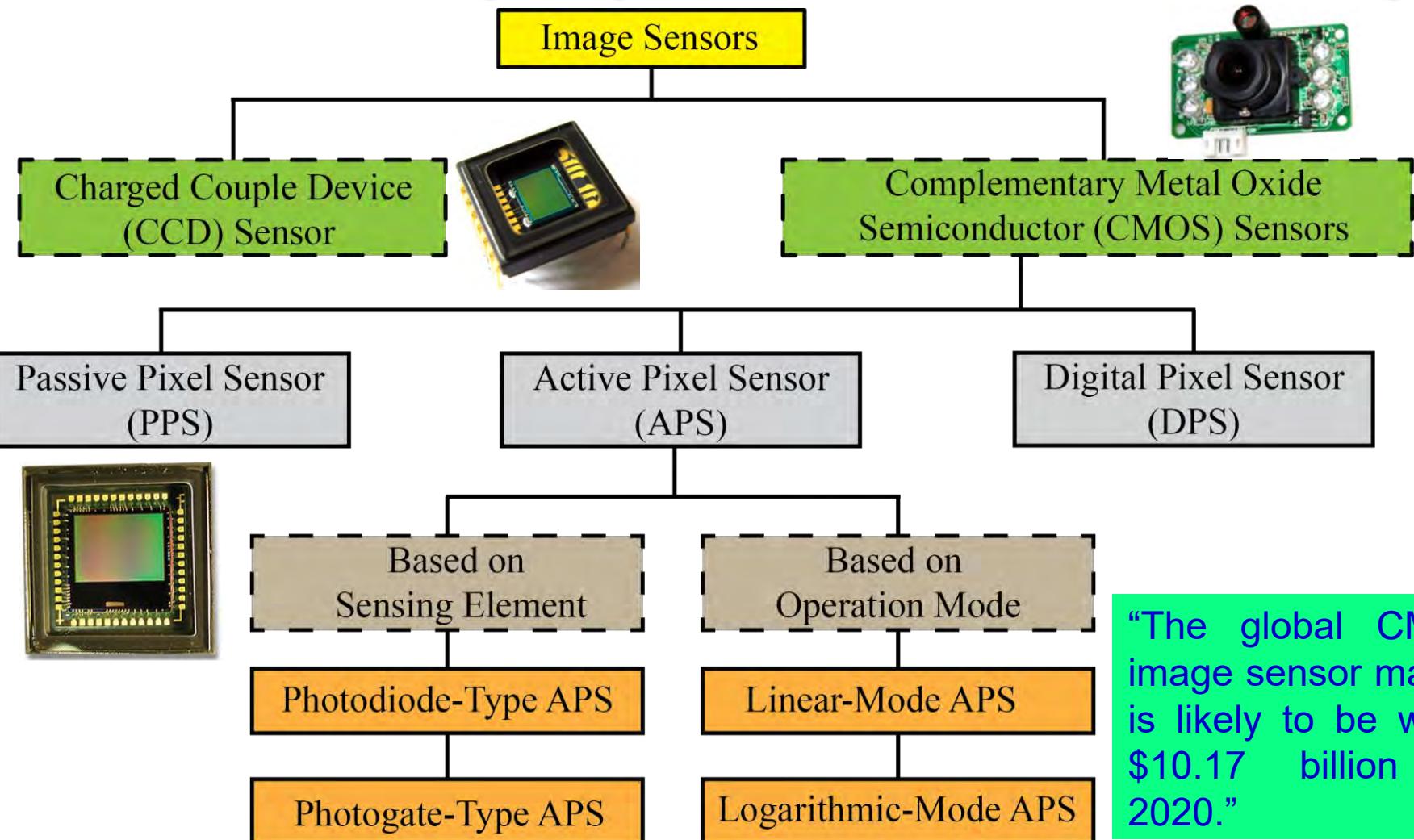


Dust Sensor

Source: <http://wiki.seeed.cc/Sensor/>

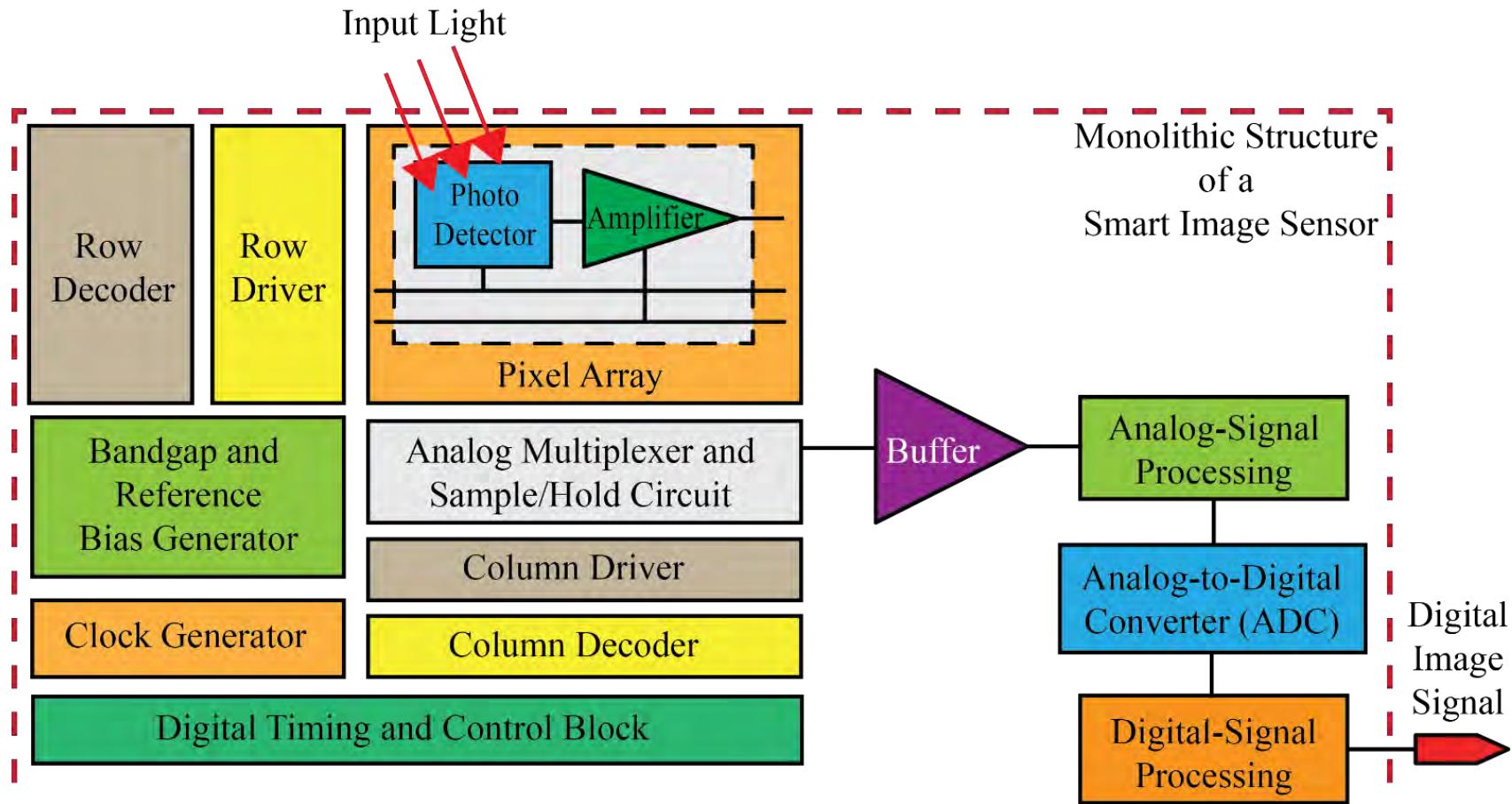
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# Better Imaging Sensor Technology



Source: Mohanty 2015, McGraw-Hill 2015 Source: <http://www.grandviewresearch.com/press-release/global-cmos-image-sensors-market>

# Smart Image Sensor



Source: Mohanty 2015, McGraw-Hill 2015

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# Variety of Communications Technology



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# Visible Light Communications (VLC)

- LEDs can switch their light intensity at a rate that is imperceptible to human eye.
- This property can be used for the value added services based on Visible Light Communication (VLC).

Characteristic	LiFi	WiFi
Bandwidth	Huge	Limited
Requires Line of Sight	Yes	No
EMI + Hazard Concerns	Low	High
Susceptibility to Eavesdropping	Low	High
Range	Short	Medium
Data Density	High	Limited



Source: VLCS-2014

Source: Ribeiro 2017, CE Magazine October 2017

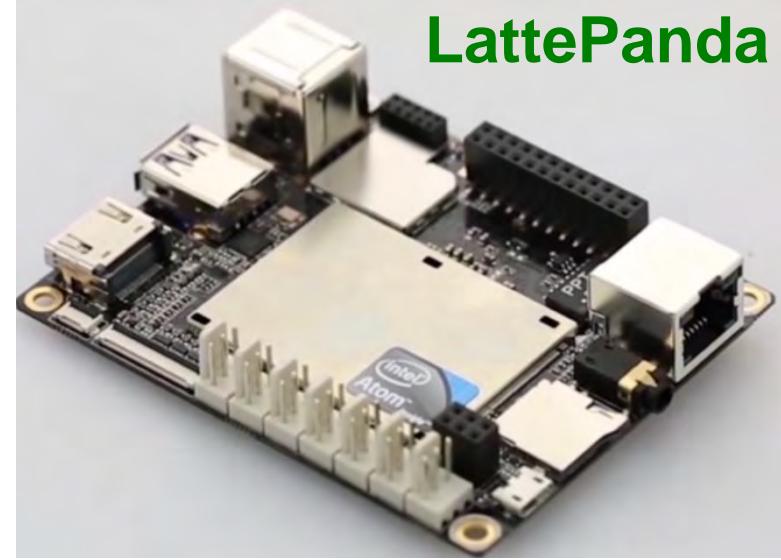
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# Cheap Computing Technology



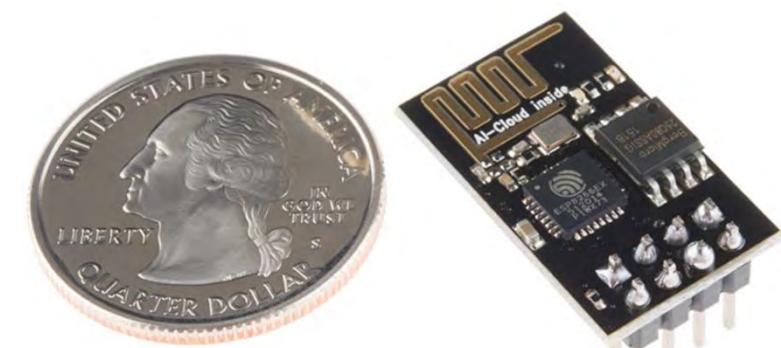
Arduino

Raspberry Pi



LattePanda

Source: <http://www.lattepanda.com>



Source: <https://www.sparkfun.com/products/13678>

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# Efficient Media Compression – Better Portable Graphics (BPG)

- **BPG compression instead of JPEG?**
- Attributes that differentiate BPG from JPEG and make it an excellent choice include:
  - Meeting modern display requirements: high quality and lower size.
  - BPG compression is based on the High Efficiency Video Coding (HEVC), which is considered a major advance in compression techniques.
  - Supported by most web browsers with a small Javascript decoder.



JPEG Compression



BPG Compression

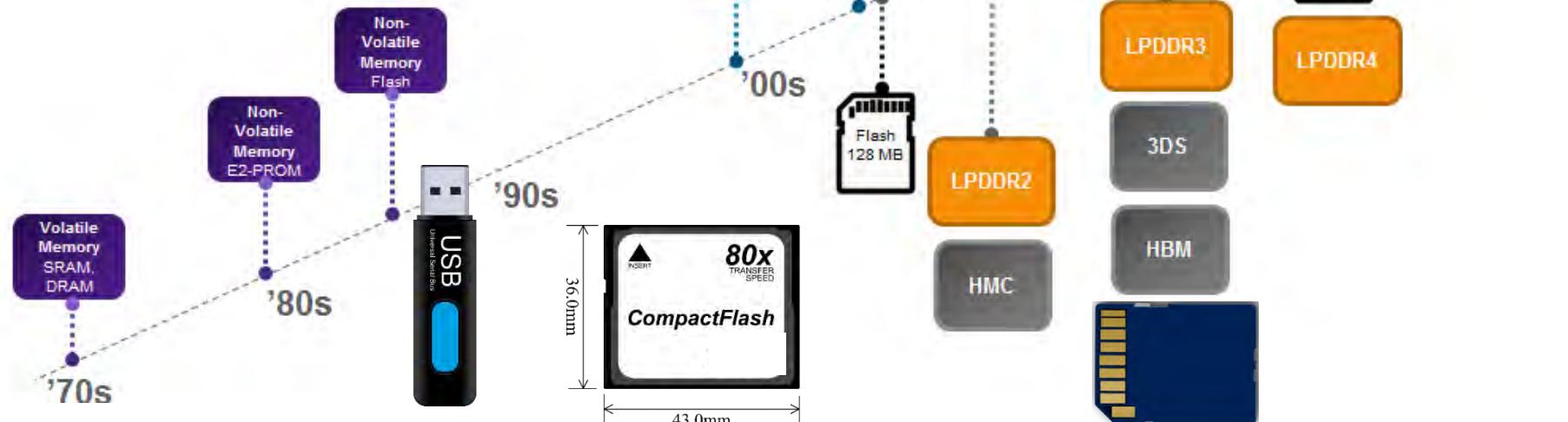
Source: Mohanty 2016, IEEE Access 2016

# Memory Technology: Cheaper, Larger, Faster, Energy-Efficient

**Smaller Geometry, Higher Bandwidth,  
Higher Density, Less Power**



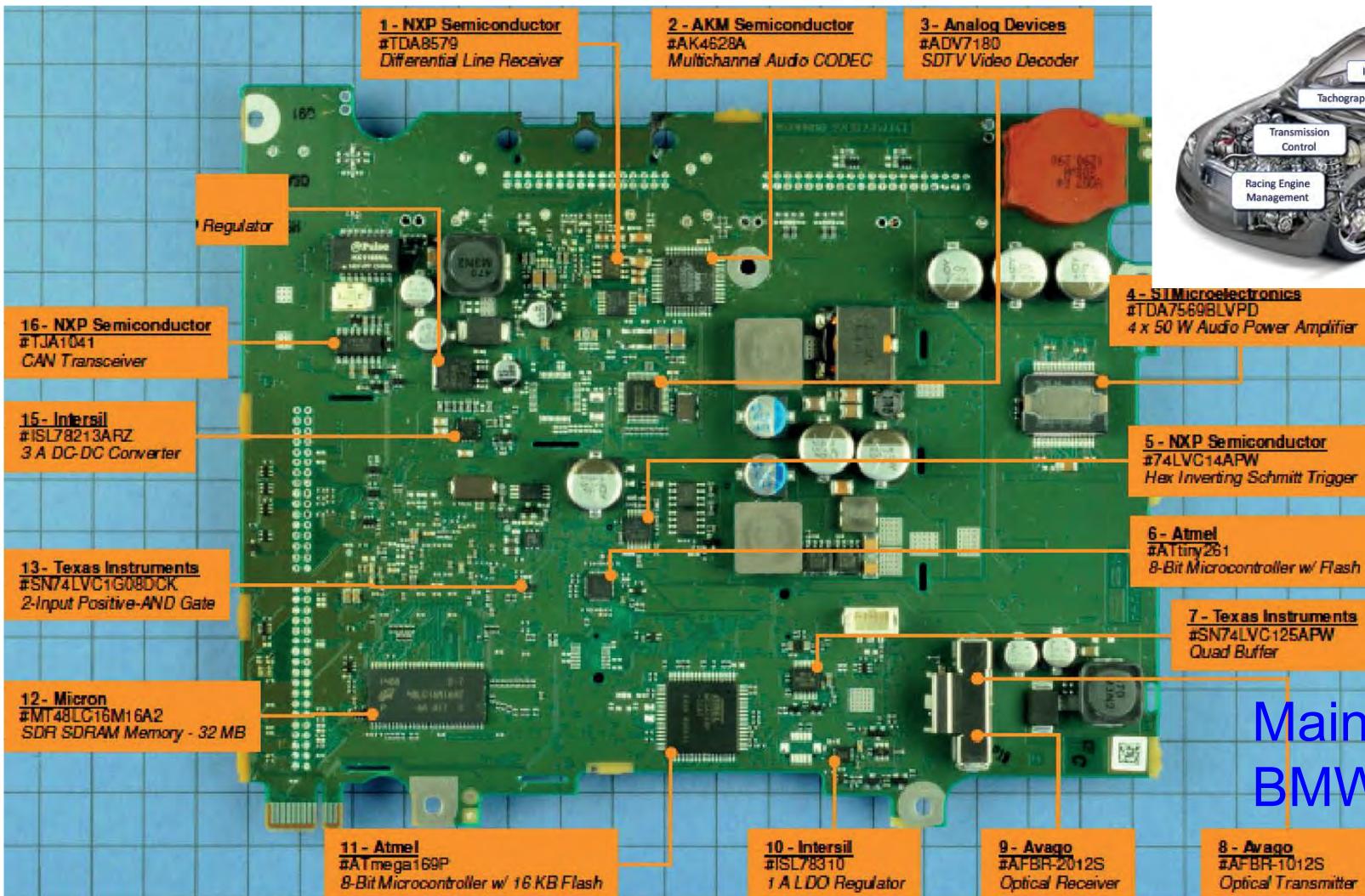
**Memory Size exponentially  
doubles each 18th month**



Source: <https://blogs.synopsys.com/vip-central/2015/12/01/keeping-pace-with-memory-technology-using-advanced-verification/>

by Prof./Dr. Saraju P. Mohanty

# Memory Technology – Car Example

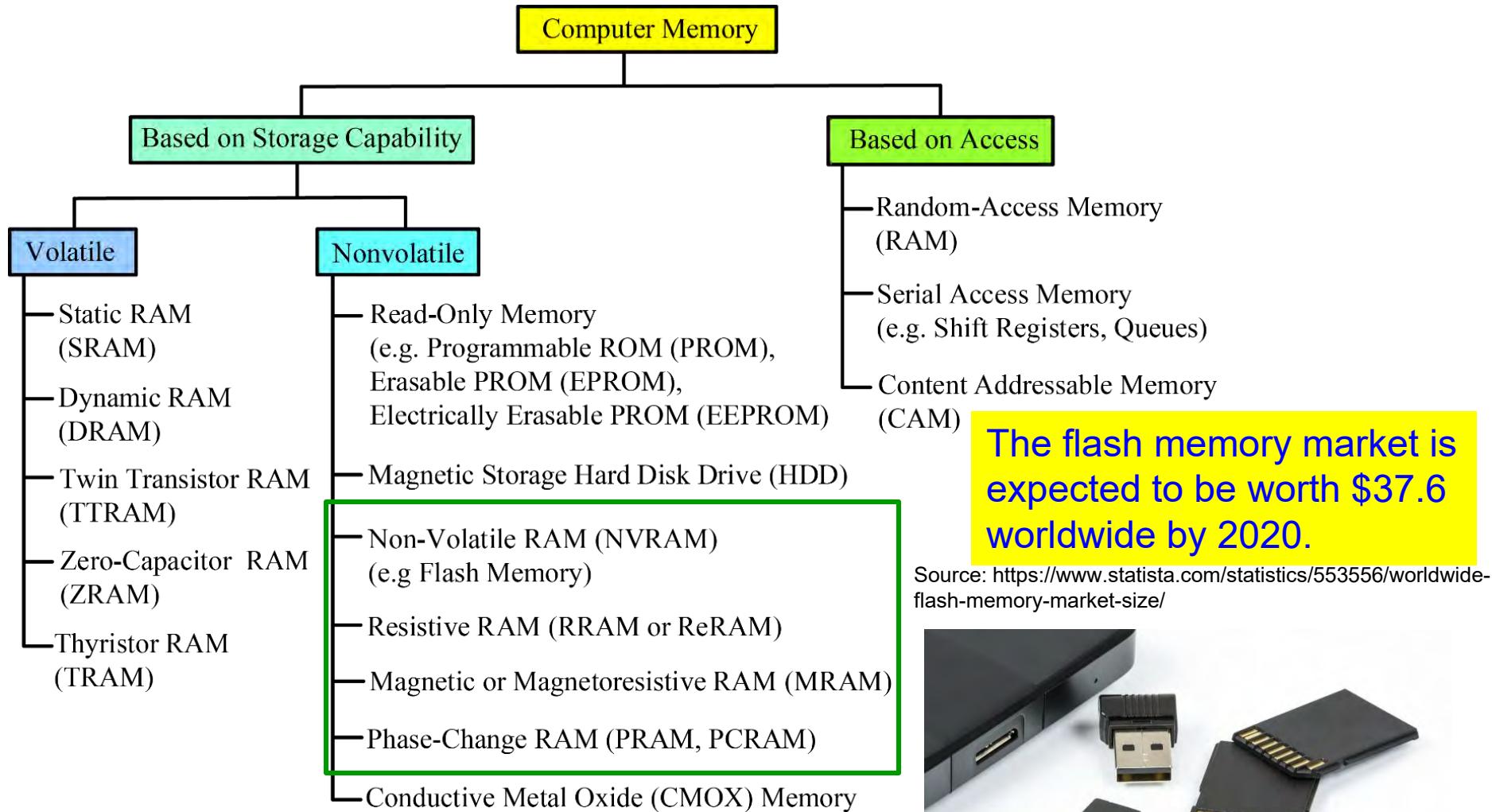


# Main Board of BMW HBB125.

Source: Coughlin 2016, CE Magazine October 2016

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# Variety of Computer Memory



The flash memory market is expected to be worth \$37.6 worldwide by 2020.

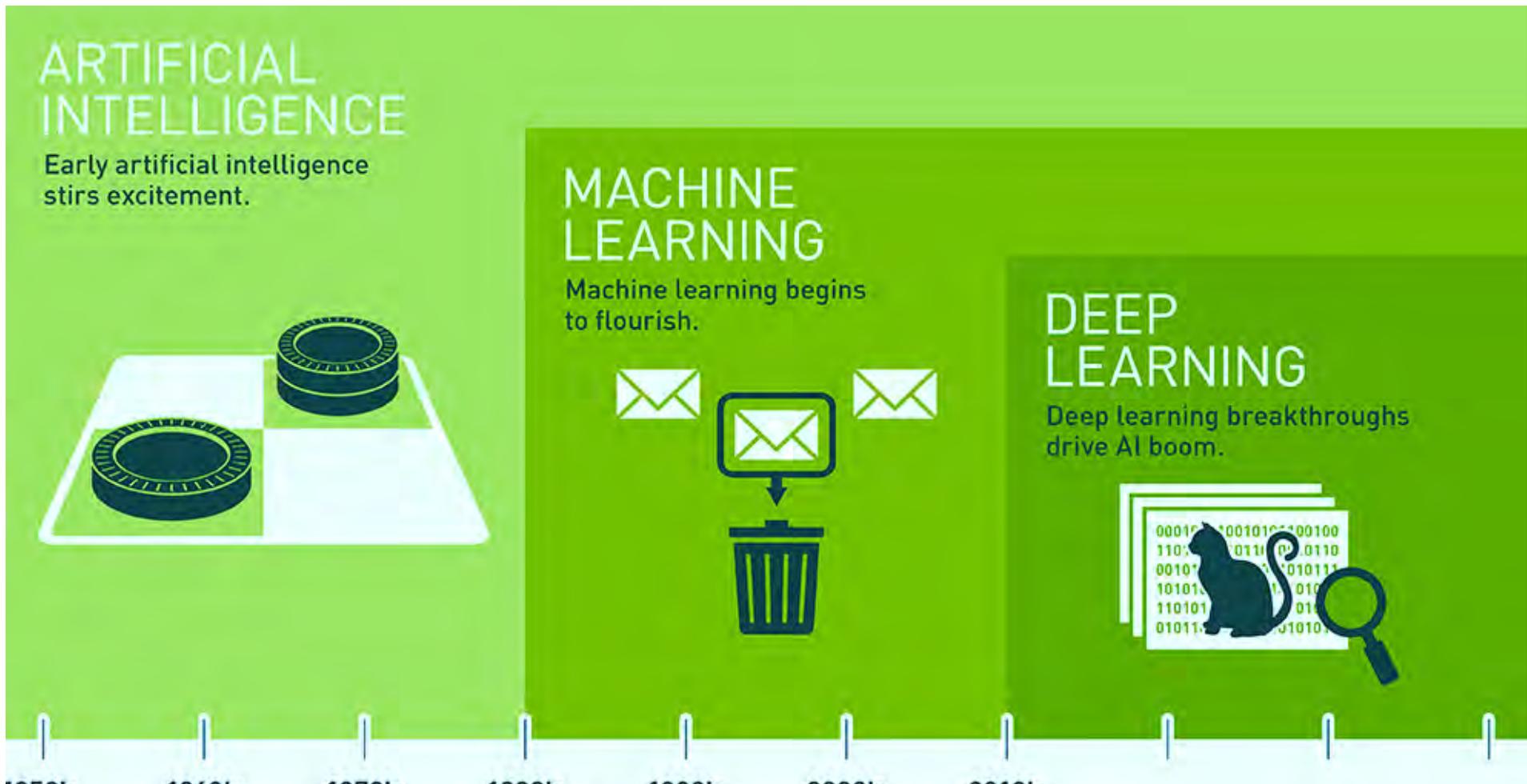
Source: <https://www.statista.com/statistics/553556/worldwide-flash-memory-market-size/>



Source: Mohanty 2015, McGraw-Hill 2015

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# AI, Machine Learning, and Deep Learning

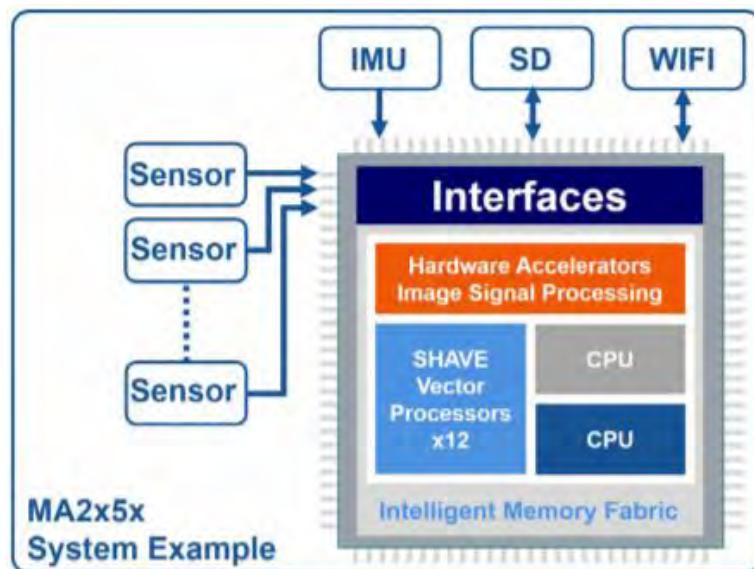


Source: <https://blogs.nvidia.com/blog/2016/07/29/whats-difference-artificial-intelligence-machine-learning-deep-learning-ai/>

by Prof./Dr. Saraju P. Mohanty

# Vision Processing Unit (VPU)

- High-Performance Machine Vision Processing
- Deep Neural Network-based Classification
- Pose Estimation
- 3D Depth Estimation
- Visual Inertial Odometry (Navigation)
- Gesture/Eye Tracking and Recognition



- Video Processing Unit → Video encoding and decoding
- Graphics Processing Unit (GPU) → Rasterization and Texture Mapping
- Vision Processing Unit (VPU) → Machine vision algorithms (e.g. Convolutional Neural Network (CNN))

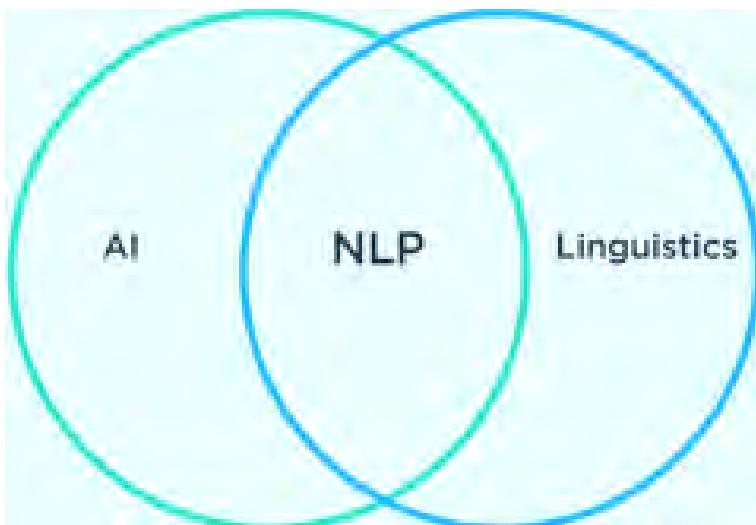
## Vision Processing Unit (VPU)

Source: <https://www.movidius.com/solutions/vision-processing-unit>

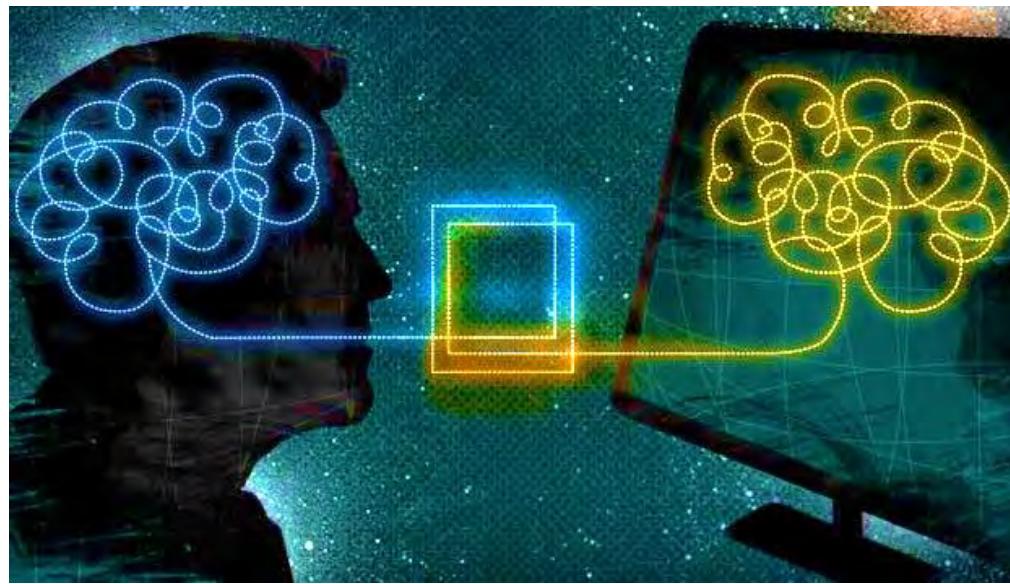
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# Natural Language Processing (NLP)

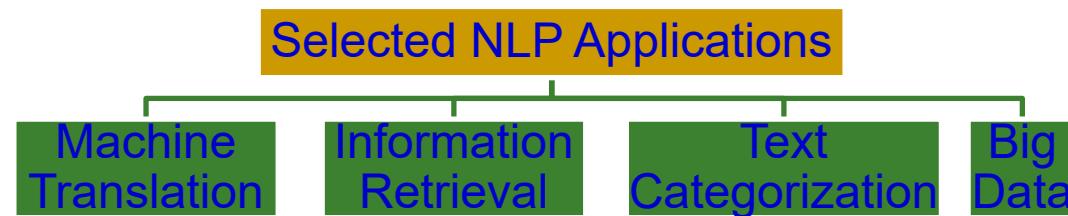
- NLP is the computer method to analyze, understand, and derive meaning from human language.
- Enables user to address computers as if they are communicating with a person.



Source: <http://blog.algorithmia.com/introduction-natural-language-processing-nlp/>



Source: <https://www.linkedin.com/pulse/natural-language-processing-2016-global-market-forecasts-rane>



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# Cognitive Computing



The Tabulating Era  
(1900s–1940s)

The Programming Era  
(1950s–present)

The Cognitive Era  
(2011 – )

Cognitive Computing: Not just “right” or “wrong” anymore but “probably”.

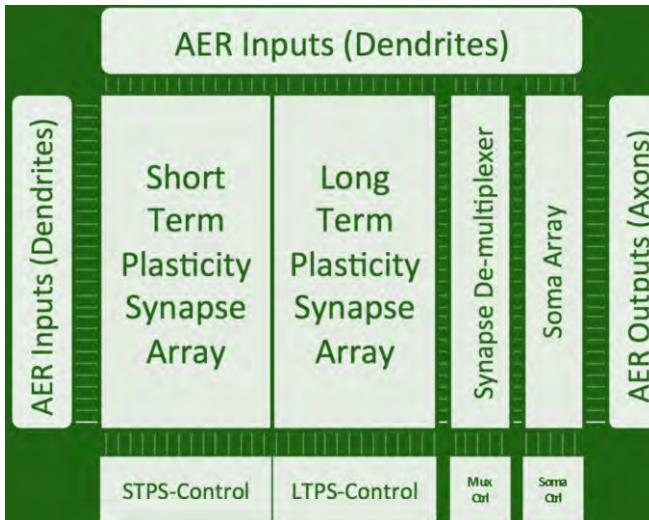
- Systems that learn at scale, reason with purpose and interact with humans naturally.
- Learn and reason from their interactions with humans and from their experiences with their environment; not programmed.

Source: [http://www.research.ibm.com/software/IBMResearch/multimedia/Computing\\_Cognition\\_WhitePaper.pdf](http://www.research.ibm.com/software/IBMResearch/multimedia/Computing_Cognition_WhitePaper.pdf)

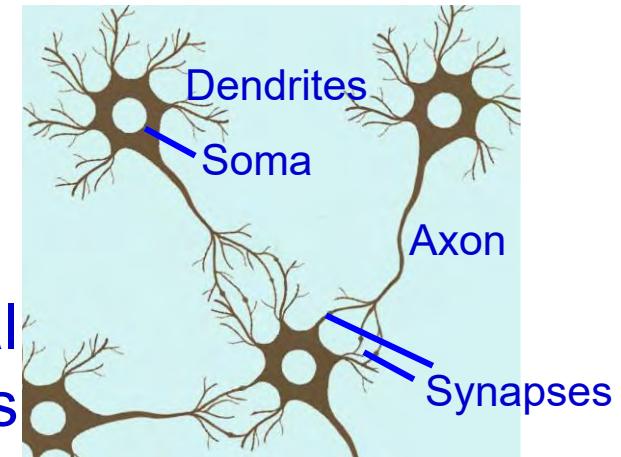
Usage:

- AI applications
- Expert systems
- Natural language processing
- Robotics
- Virtual reality

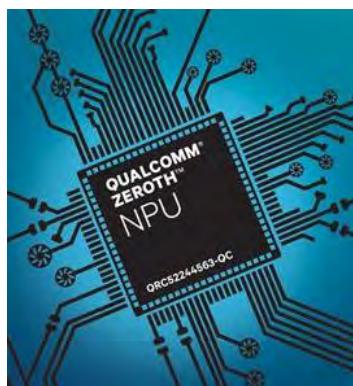
# Neuromorphic Computing or Brain-Inspired Computing



Neuromorphic  
Architecture



Neuronal  
Circuits



Processing Powers

MIT Technical Review

Types of Chips	Functions	Applications
Traditional Chips (von Neumann Architecture)	Reliably make precision calculations	Any numerical problem, Complex problems require more amount of energy
Neuromorphic Chips	Detect and Predict Patterns in complex data using minimal energy	Applications with significant visual/ auditory data requiring a system to adjust its behavior as it interacts with the world

Source: <https://www.qualcomm.com/news/onq/2013/10/10/introducing-qualcomm-zeroth-processors-brain-inspired-computing>

# Neuromorphic Computing or Brain-Inspired Computing



Source: IBM

Application 1: Integrate into assistive glasses for visually impaired people for navigating through complex environments, even without the need for a WiFi connection.

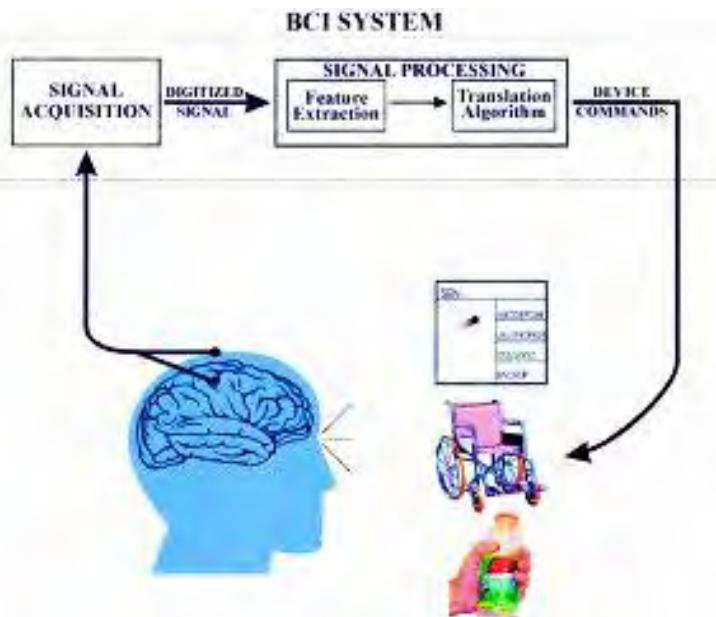
Source: <https://blogs.scientificamerican.com/observations/brain-inspired-computing-reaches-a-new-milestone/>



Source: IBM

Application 2: Neuromorphic-based, solar-powered “sensor leaves” equipped with sensors for sight, smell or sound can help to monitor natural disasters.

# Brain Computer Interface (BCI)



Source: <http://brainpedia.org/what-is-brain-computer-interface-bci/>



Source: <http://brainpedia.org/brain-computer-interface-allows-paralysis-als-patients-type-much-faster/>

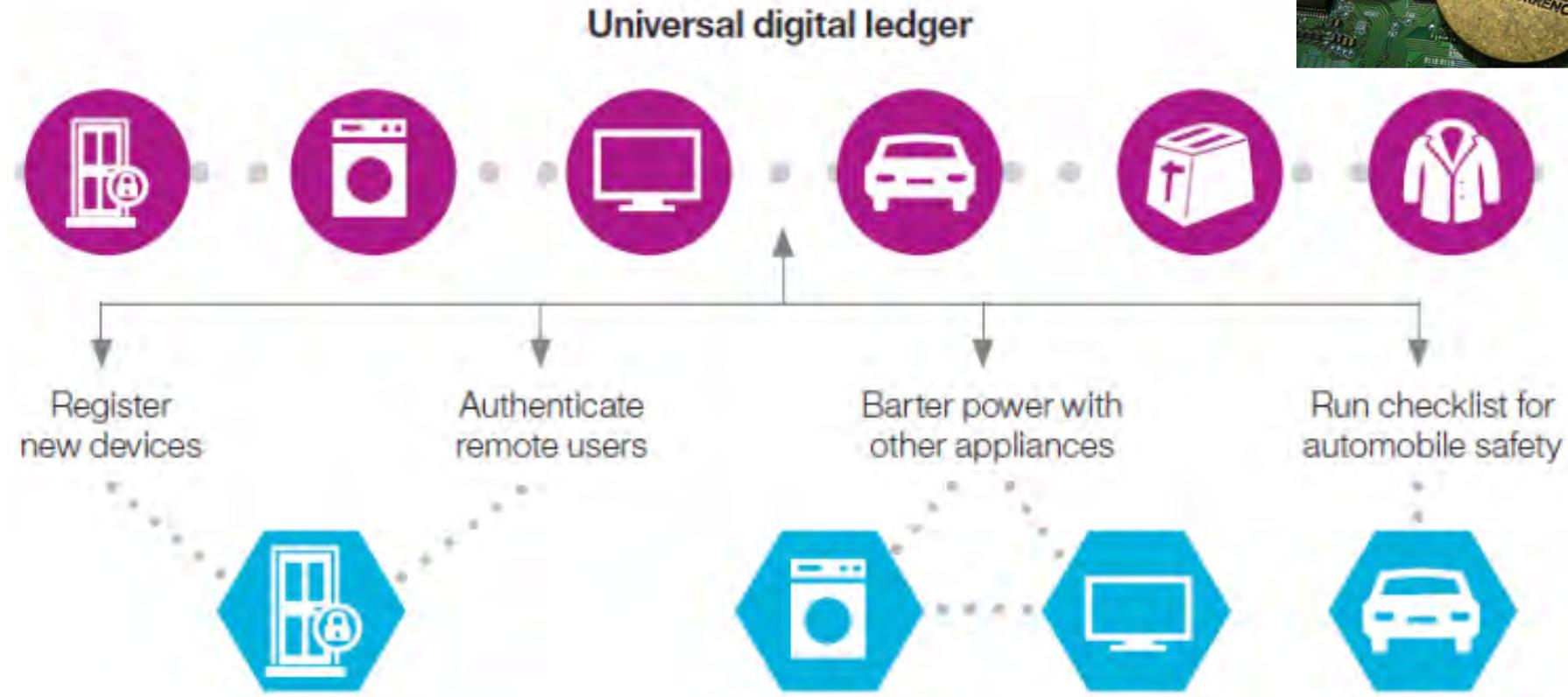
## Brain-Computer Interface Allows paralysis patients to Type Faster

“Currently, people interact with their devices by thumb-typing on their phones. A high-bandwidth interface to the brain would help achieve a symbiosis between human and machine intelligence and could make humans more useful in an AI-driven world.”

-- Neuralink - neurotechnology company - Elon Musk.

Sources: <http://brainpedia.org/elon-musk-wants-merge-human-brain-ai-launches-neuralink/>

# Blockchain Technology



- Think of it as cloud based peer to peer ledger.
- A Blockchain is a cloud based database shared by every participant in a system.
- The Blockchain contains the complete transaction or other record keeping.

Source: <https://www.linkedin.com/pulse/securing-internet-things-iot-blockchain-ahmed-banafa>  
Refer: Puthal, Mohanty 2018, CE Magazine March 2018

# Natural User Interface (NUI)



NUI : User interfaces where the interaction is direct and consistent with our “natural” behavior.



Microsoft Kinect

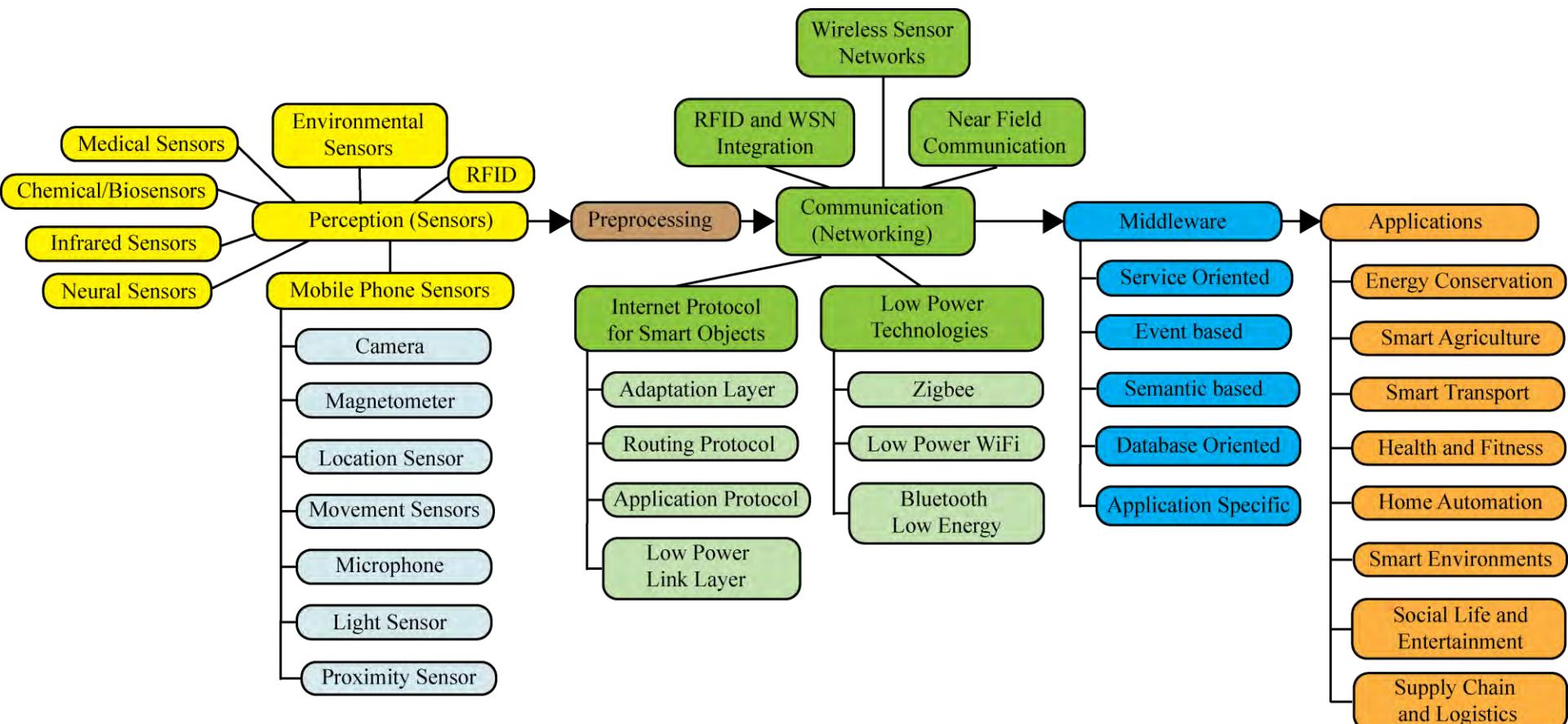
Source: <https://www.interaction-design.org/literature/article/natural-user-interfaces-what-are-they-and-how-do-you-design-user-interfaces-that-feel-natural>

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# Challenges and Research



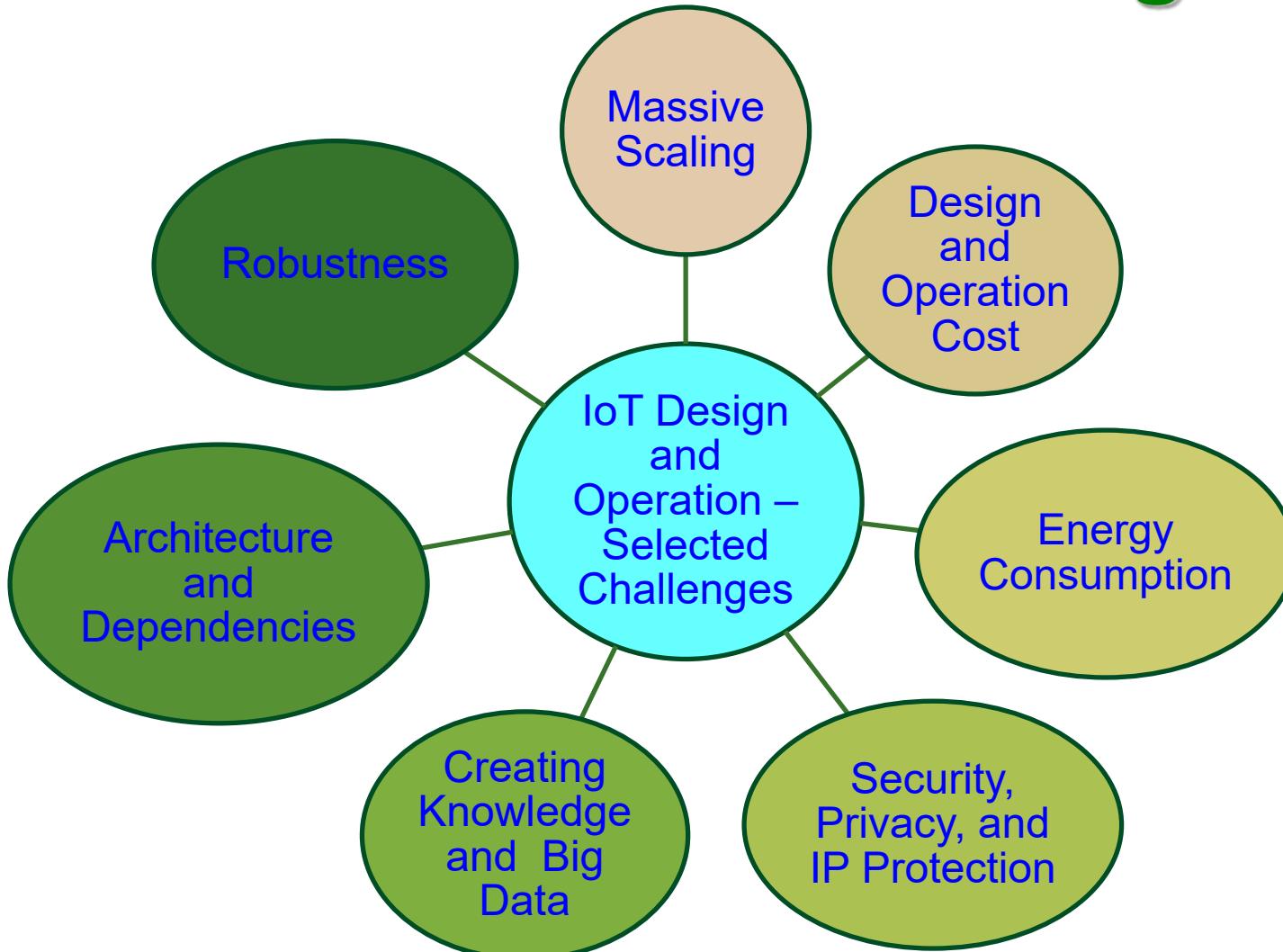
# IoT – Multidiscipline Research



Source: Sethi 2017, JECE 2017

by Prof./Dr. Saraju P. Mohanty

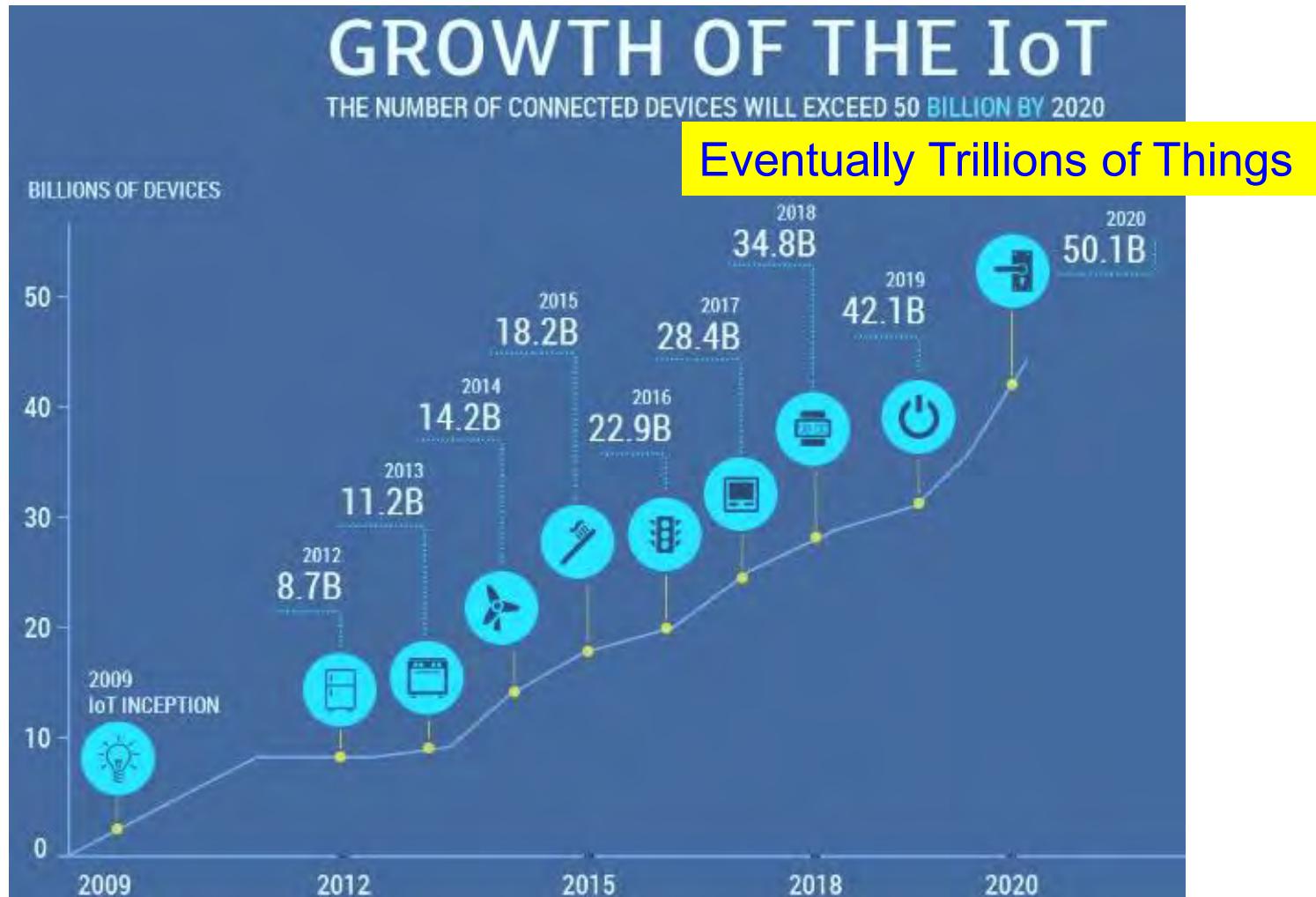
# IoT – Selected Challenges



Source: Mohanty 2016, EuroSimE 2016 Keynote Presentation

by Prof./Dr. Saraju P. Mohanty

# Massive Scaling



Source: <https://www.linkedin.com/pulse/history-iot-industrial-internet-sensors-data-lakes-0-downtime>

by Prof./Dr. Saraju P. Mohanty

# High Design and Operation Cost

- The design cost is a one-time cost.
- Design cost needs to be small to make a IoT realization possible.
- The operations cost is that required to maintain the IoT.
- A small operations cost will make it easier to operate in the long run with minimal burden on the budget of application in which IoT is deployed.

“Cities around the world could spend as much as \$41 trillion on smart tech over the next 20 years.”

Source: <http://www.cnbc.com/2016/10/25/spending-on-smart-cities-around-the-world-could-reach-41-trillion.html>



Source: <http://www.industrialisation-produits-electroniques.fr>



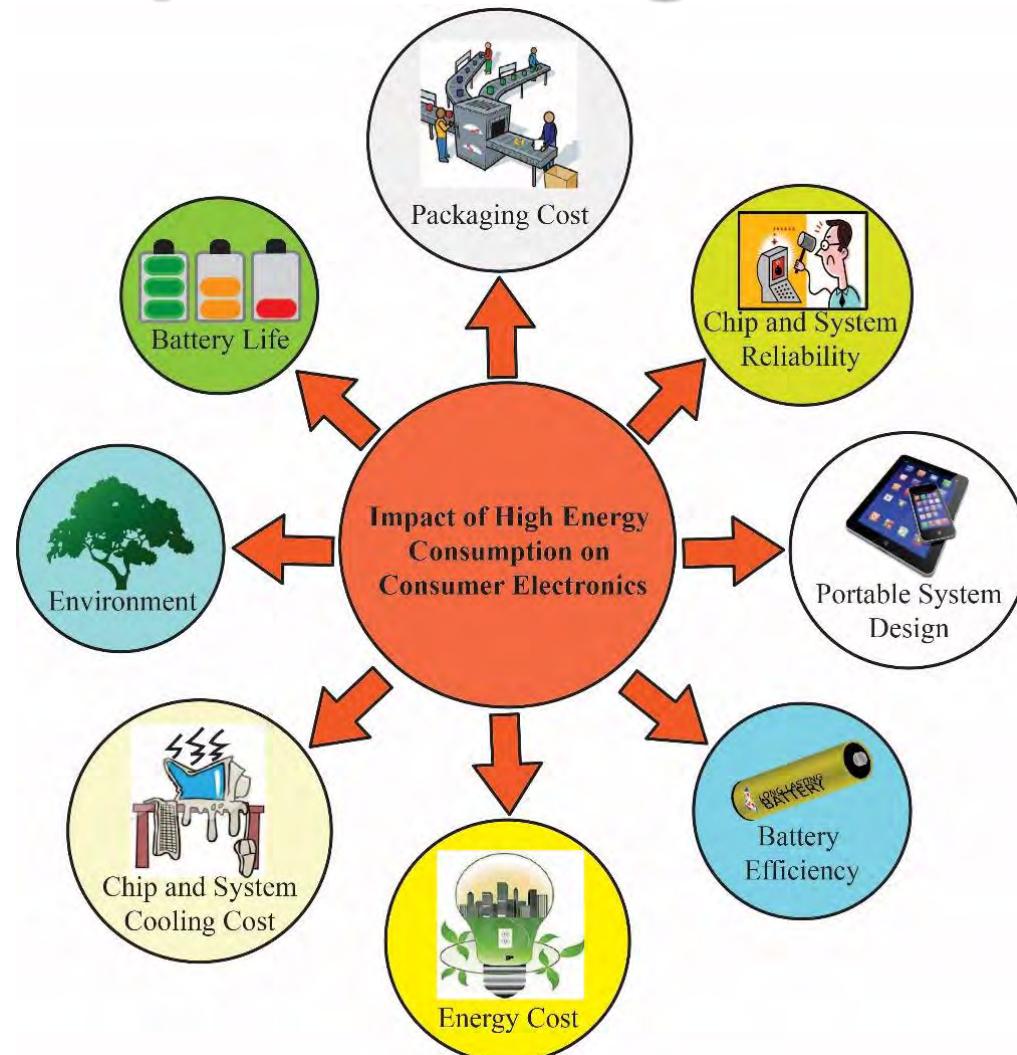
# Communication Latency and Energy Consumption

- Connected cars require latency of ms to communicate and avoid impending crash.
  - Faster connection
  - Low latency
  - Lower power
- 5G for connected world: This enables all devices to be connected seamlessly.
- How about 5G, WiFi working together more effectively?



Source: <https://www.linkedin.com/pulse/key-technologies-connected-world-cloud-computing-ioe-balakrishnan>

# Impact of High Energy Consumption



Source: Mohanty 2015, McGraw-Hill 2015

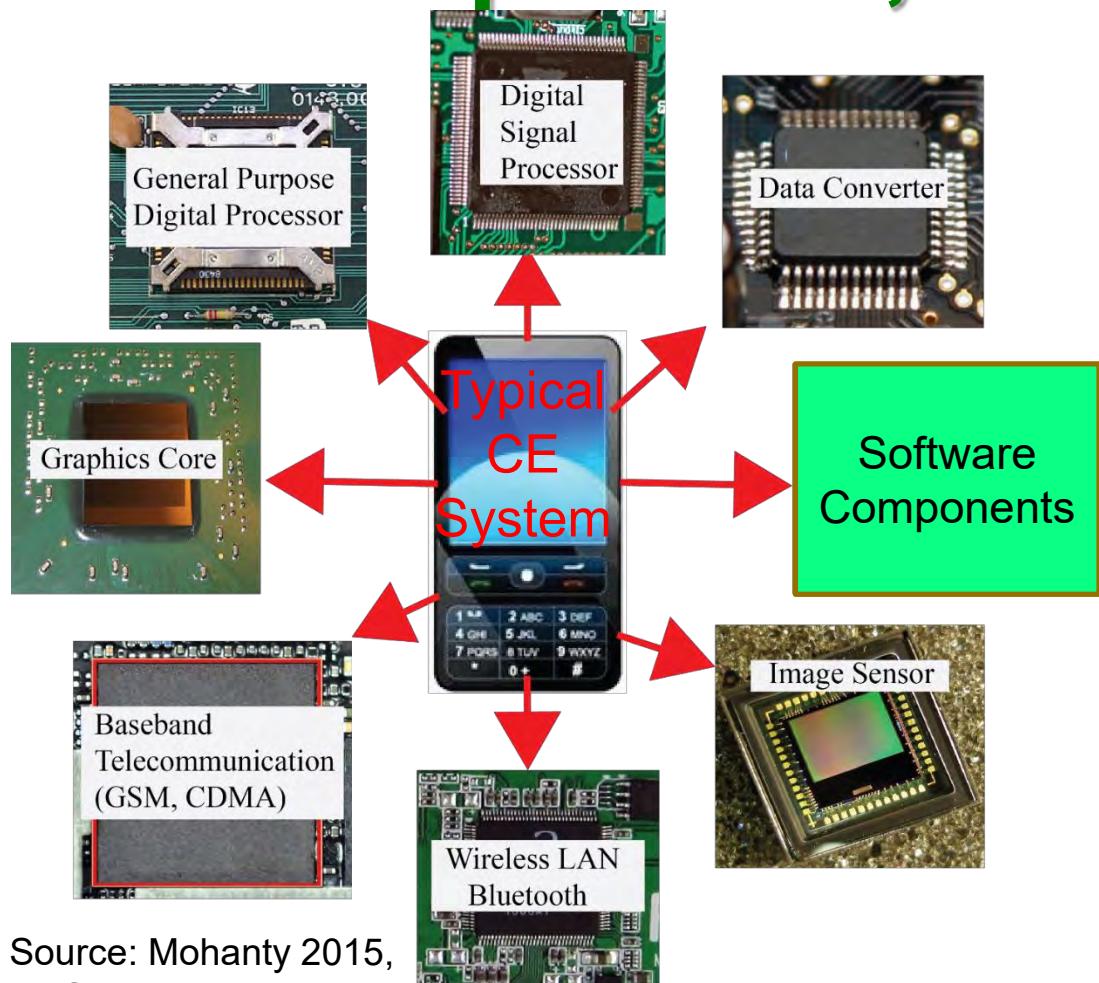
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- Great idea: Smartwatch with functioning like smartphone.
- Big Problem: Battery life of one time charging is only 1 day.

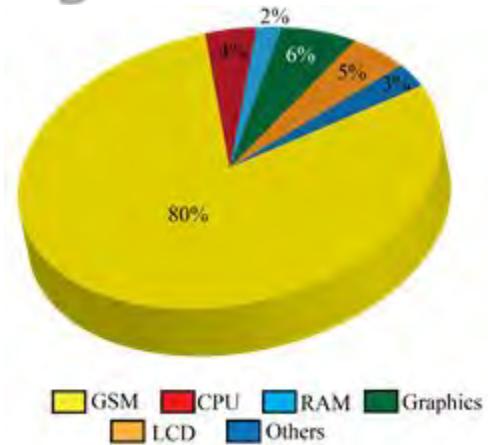
Source: Mohanty 2013, CARE 2013 Keynote

# Energy Consumption of Sensors, Components, and Systems

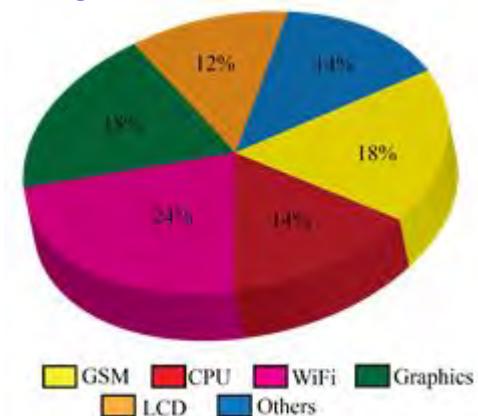


Source: Mohanty 2015,  
McGraw-Hill 2015

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During GSM Communications



During WiFi Communications

# Data is Most Valuable



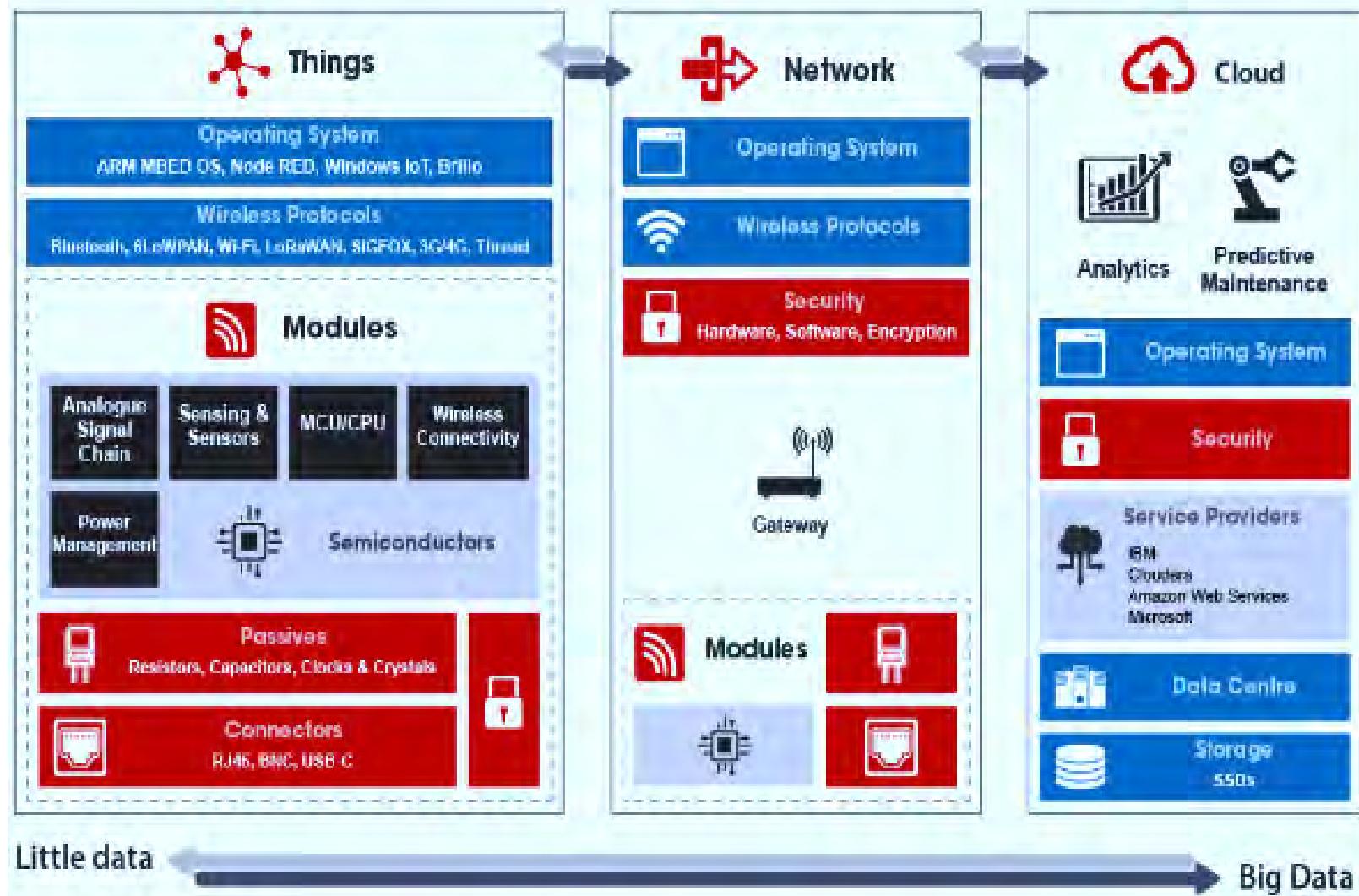
“The world’s most valuable resource is no longer oil, but data”

David Parkins

Source: <http://www.economist.com/news/leaders/21721656-data-economy-demands-new-approach-antitrust-rules-worlds-most-valuable-resource>

by Prof./Dr. Saraju P. Mohanty

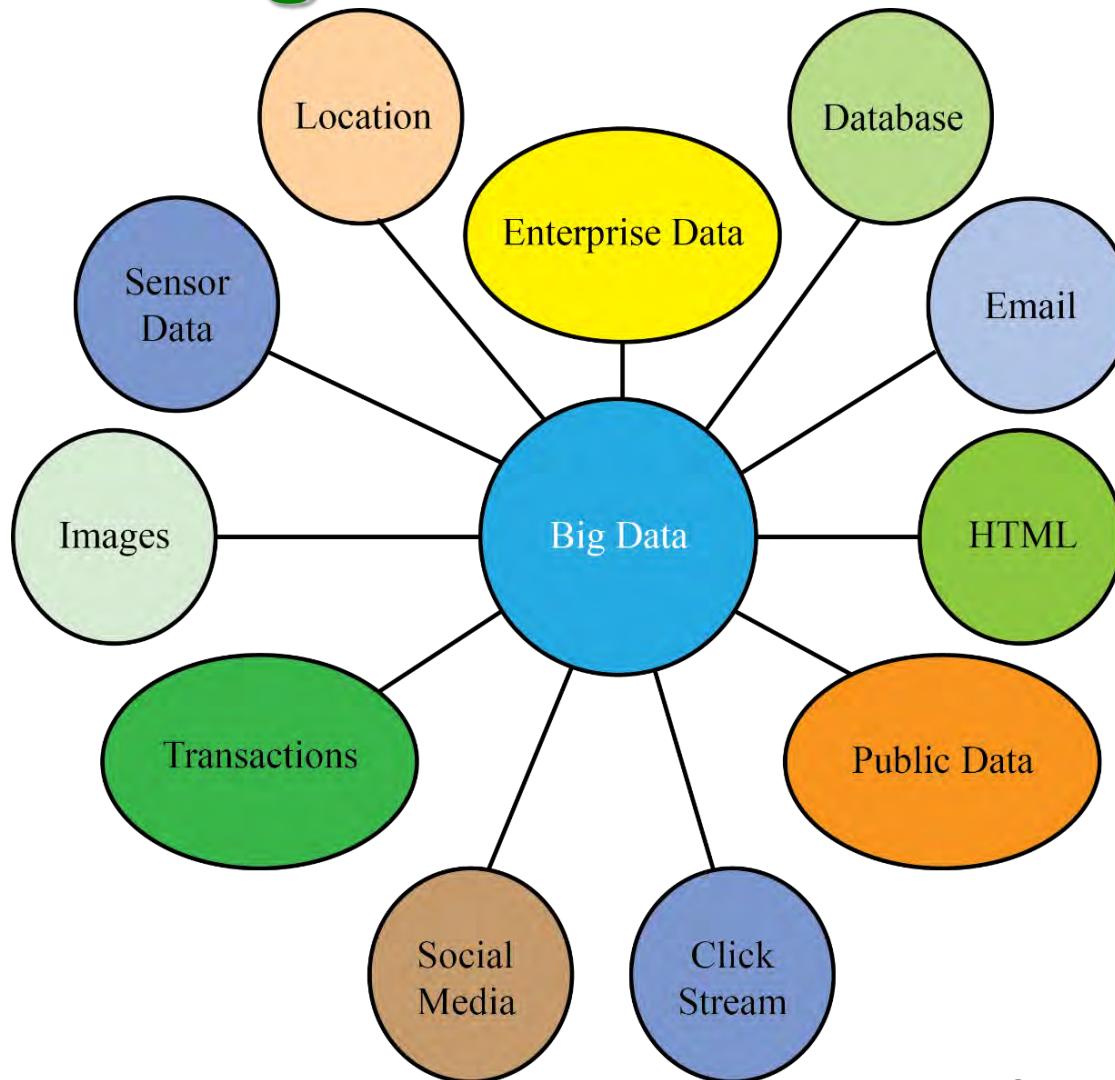
# Bigdata in IoT and Smart Cities



Source: M. Elbeheiry, "Internet of Things (IoT) Architecture", Article, March 12, 2017.

by Prof./Dr. Saraju P. Mohanty

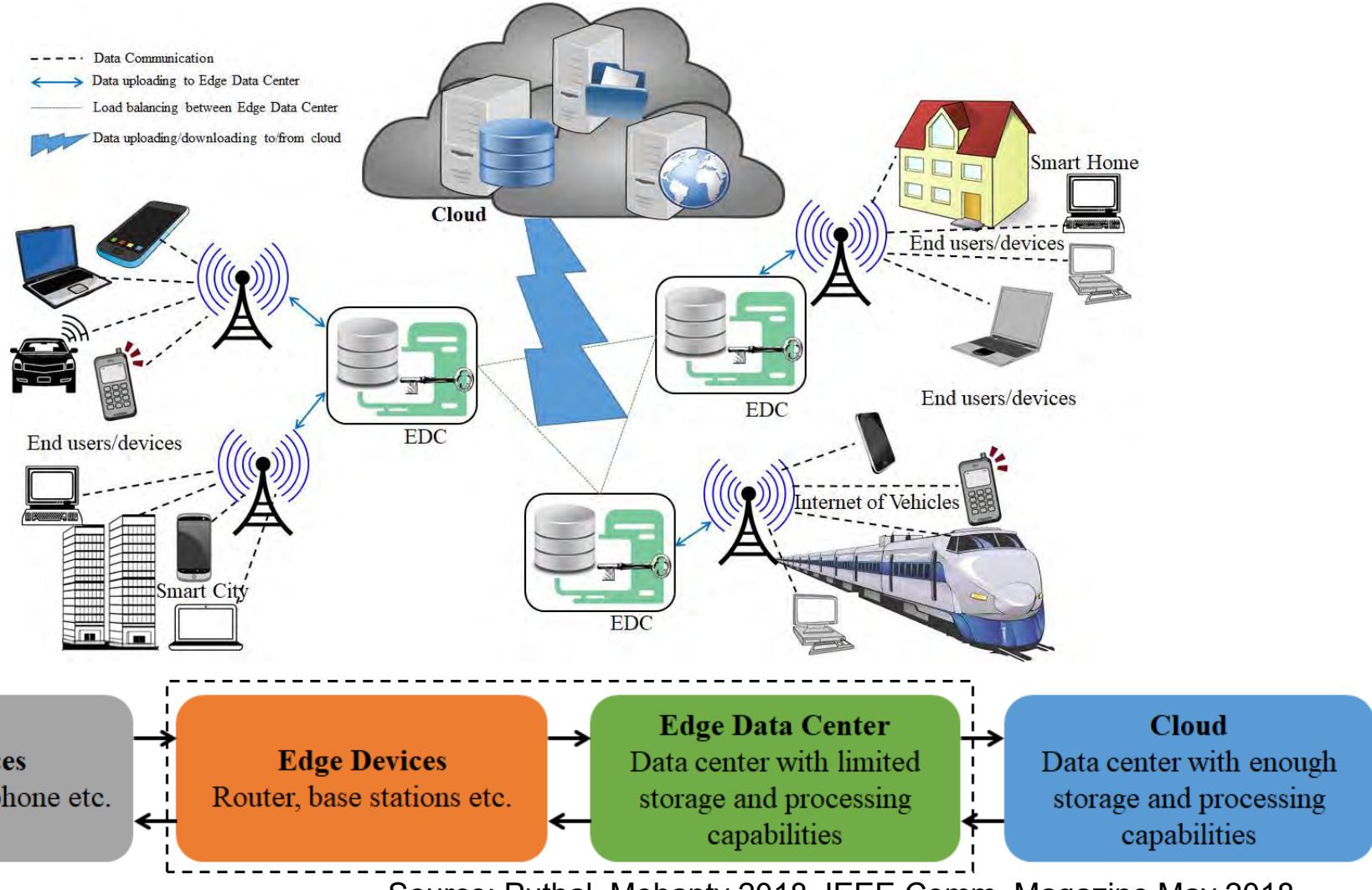
# Bigdata in IoT and Smart Cities



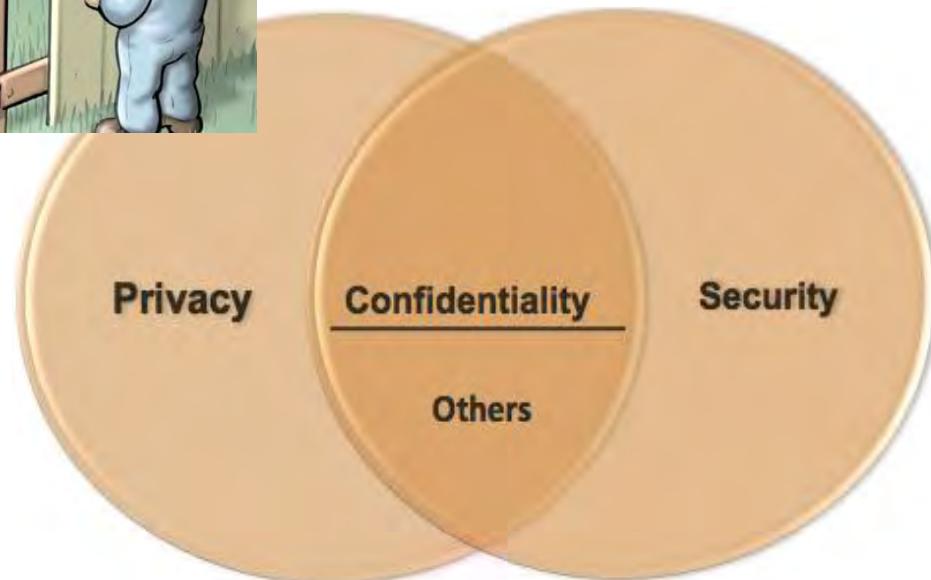
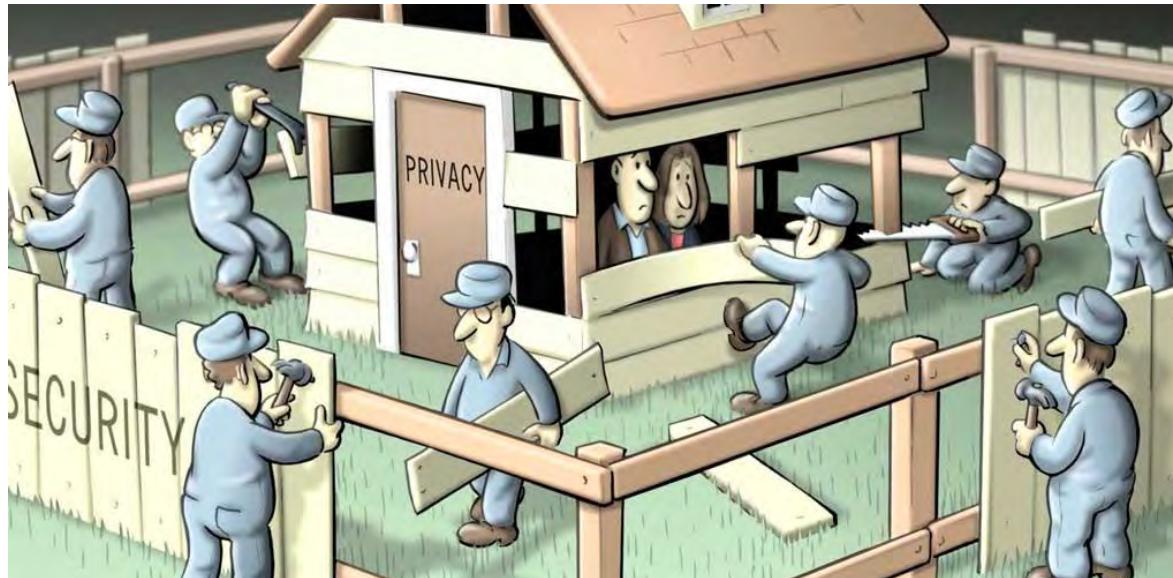
Sensors, social networks, web pages, image and video applications, and mobile devices generate more than 2.5 quintillion bytes data per day.

Source: Mohanty 2016, CE Magazine July 2016

# Big Data - Edge Datacenter



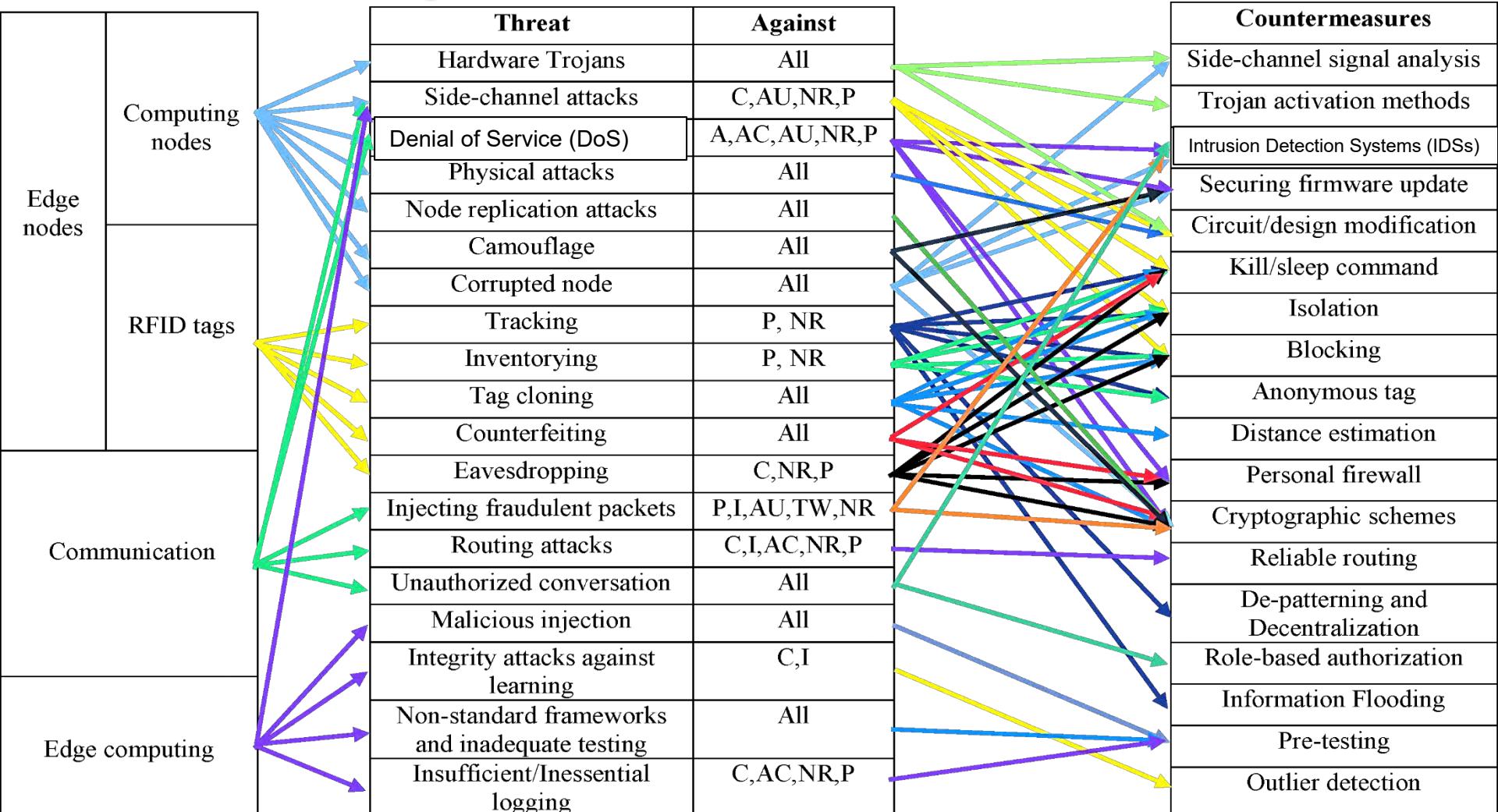
# Security, Privacy, IP Rights



Source: <https://blogs.deusto.es/master-informatica/privacidad-vs-seguridad/>

by Prof./Dr. Saraju P. Mohanty

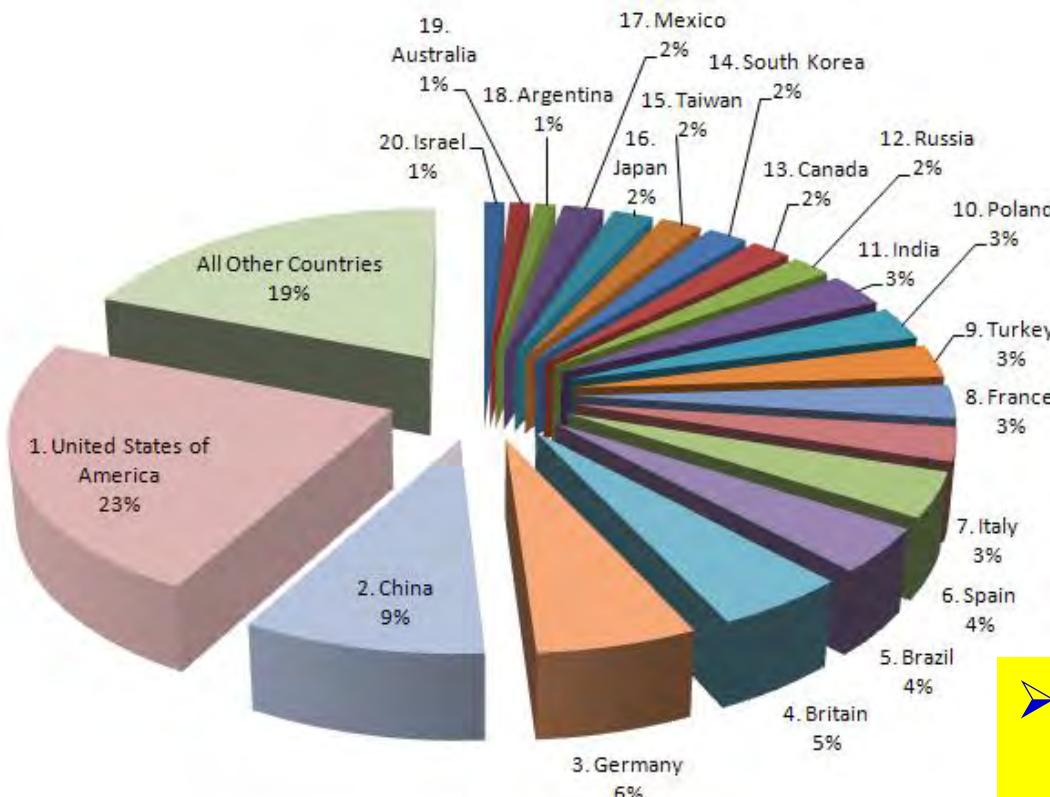
# IoT Security - Attacks and Countermeasures



C - Confidentiality, I – Integrity, A - Availability, AC – Accountability, AU – Auditability, TW – Trustworthiness, NR - Non-repudiation, P - Privacy

Source: Nia 2017, IEEE TETC 2017

# Security - Information, System



## Cybercrime: Top 20 Countries

Source: <https://www.enigmasoftware.com/top-20-countries-the-most-cybercrime/>

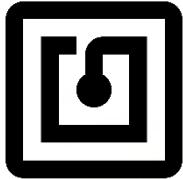


- Cybercrime damage costs to hit \$6 trillion annually by 2021
- Cybersecurity spending to exceed \$1 trillion from 2017 to 2021

Source: <http://www.csoonline.com/article/3153707/security/top-5-cybersecurity-facts-figures-and-statistics-for-2017.html>

# Security in Communications Technology

NFC



Routing Attacks

Malicious Injection

Denial-of-Service (DoS) Attacks

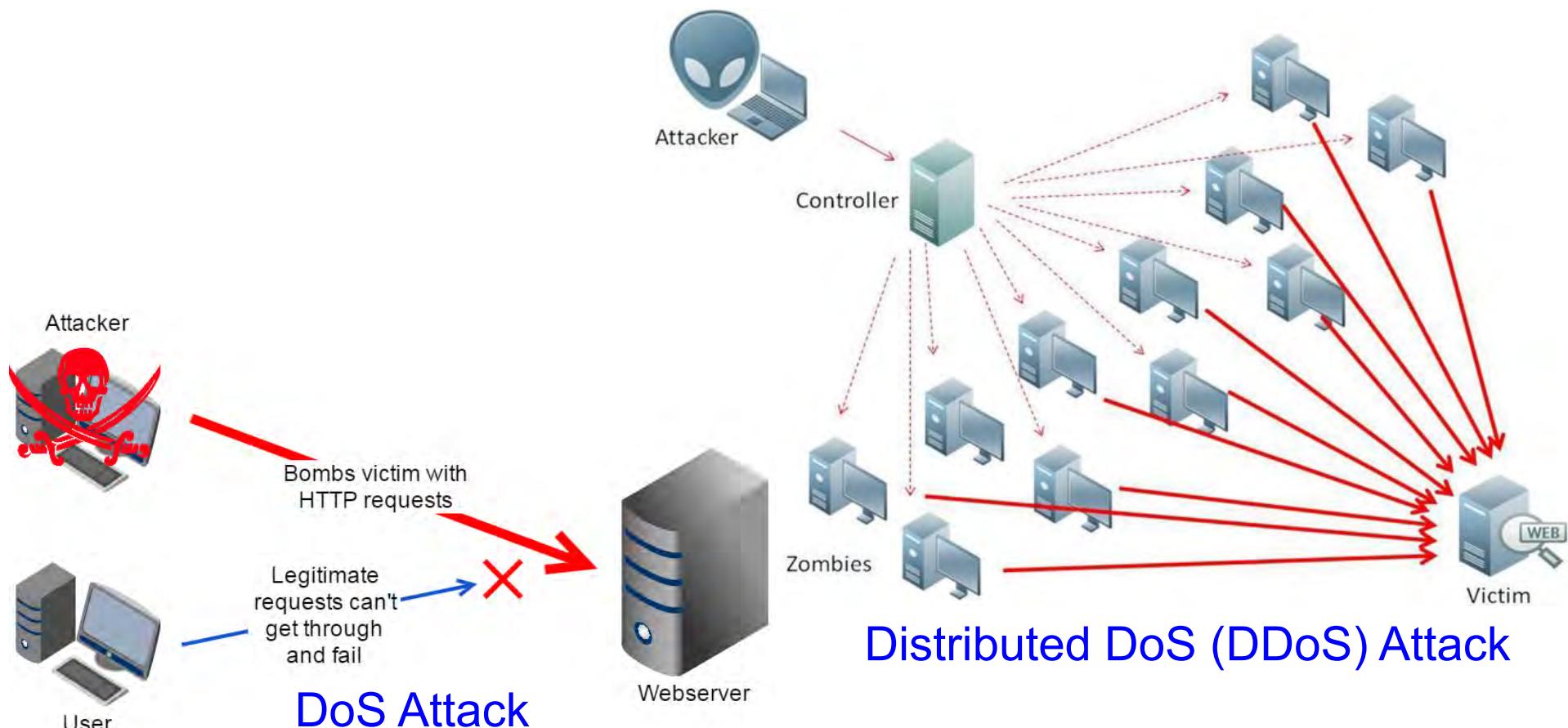


DSL



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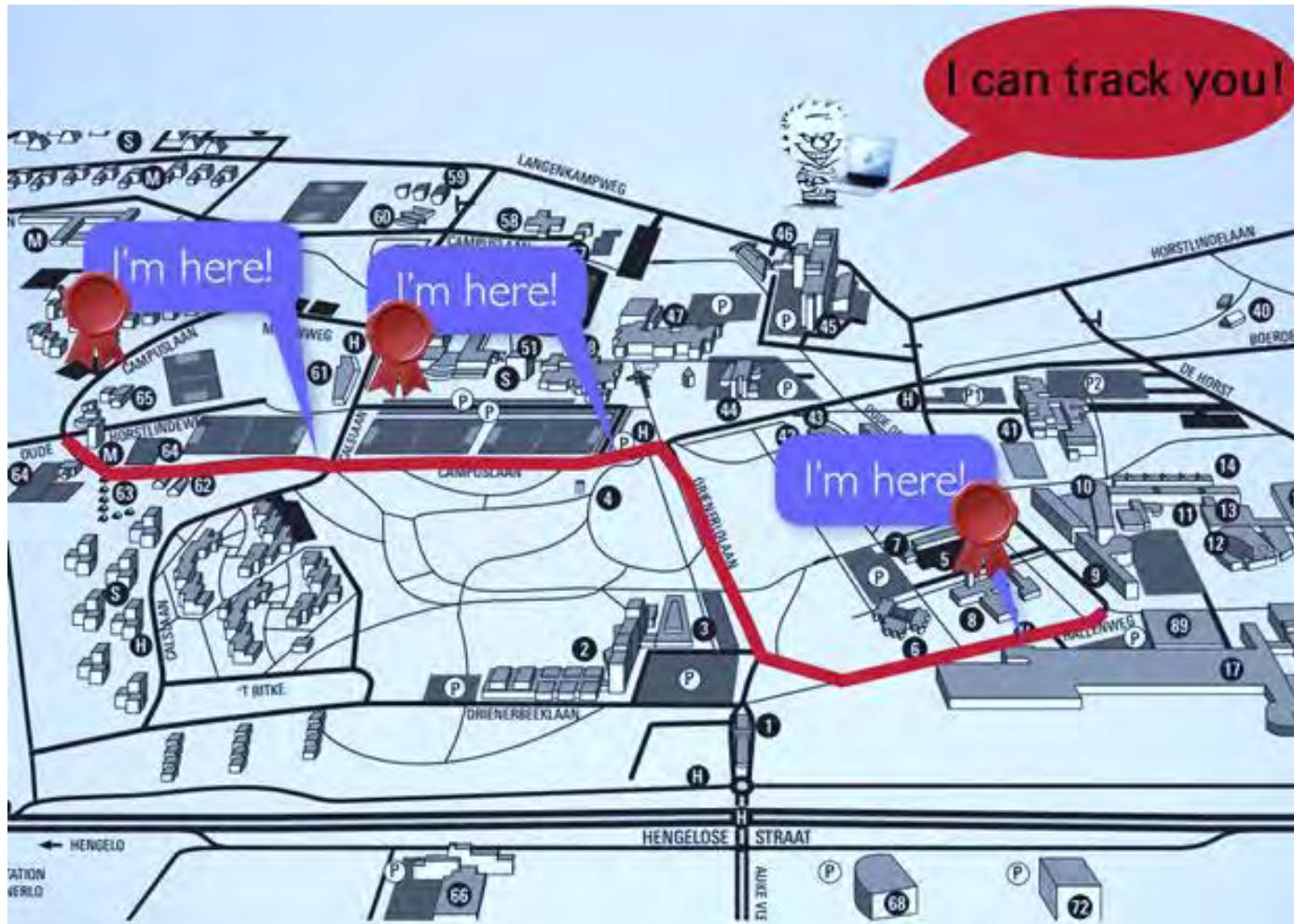
# Denial-of-Service (DoS) Attacks



Source: <https://bogner.sh/2015/05/analysing-a-denial-of-service-attack-tool/>

by Prof./Dr. Saraju P. Mohanty

# Autonomous Car – Privacy Vulnerability



Source: <http://www.computerworld.com/article/3005436/cybercrime-hacking/black-hat-europe-it-s-easy-and-costs-only-60-to-hack-self-driving-car-sensors.html>

by Prof./Dr. Saraju P. Mohanty

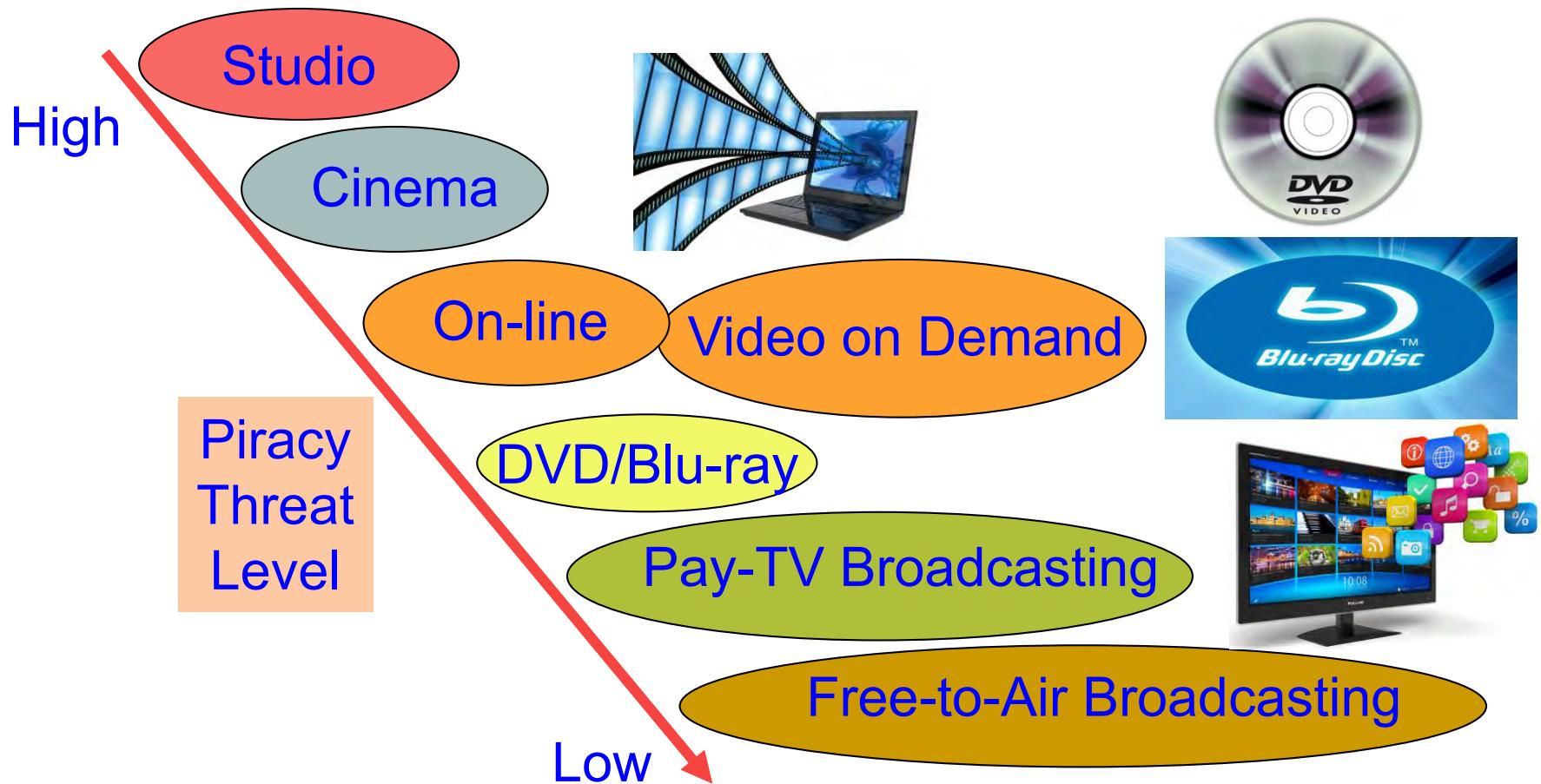
# Smart Healthcare - Security and Privacy Issue



## Selected Smart Healthcare Security/Privacy Challenges

- Data Eavesdropping
- Data Confidentiality
- Data Privacy
- Location Privacy
- Identity Threats
- Access Control
- Unique Identification
- Data Integrity

# Multimedia Piracy – Movie/Video

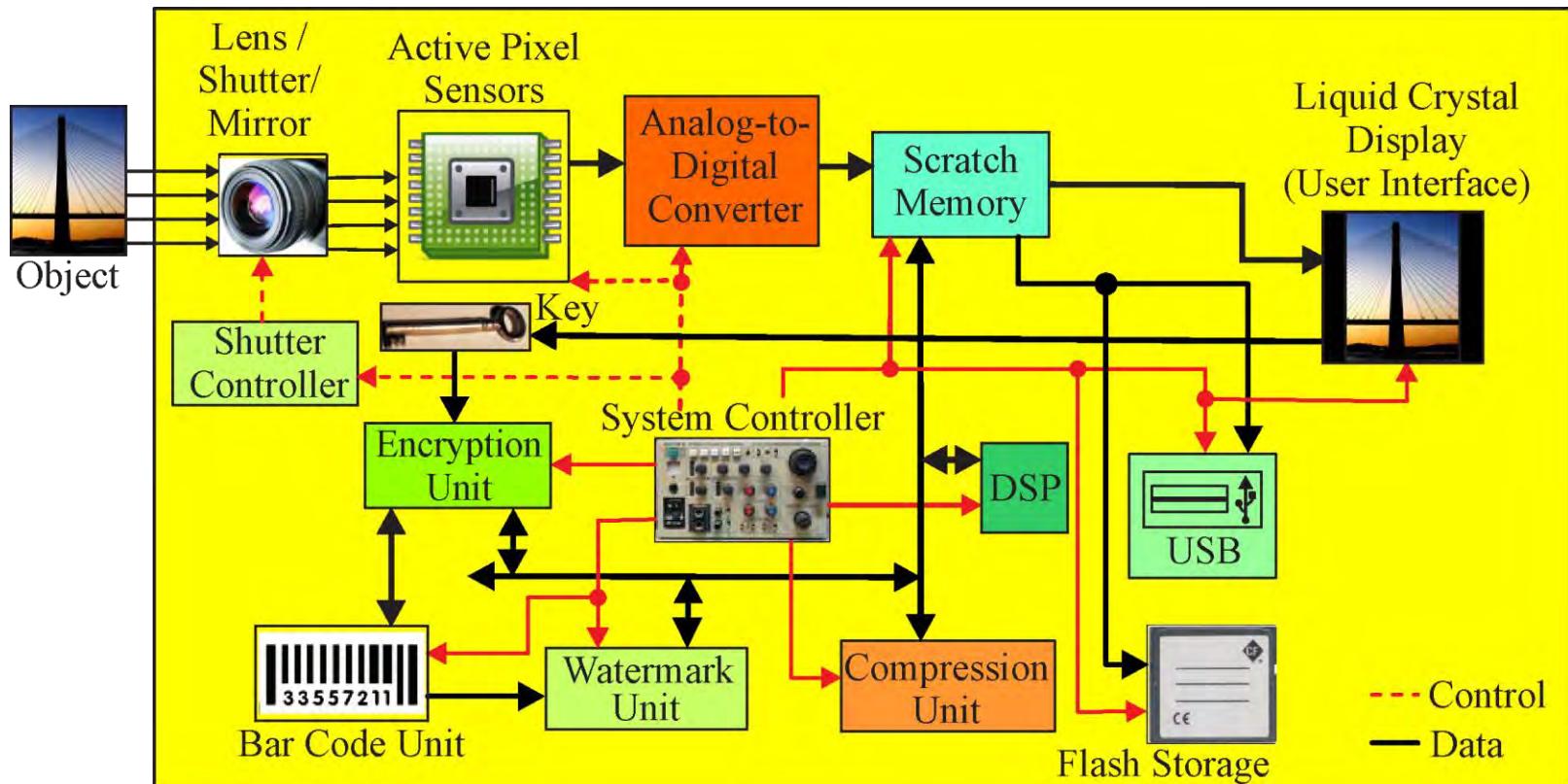


“Film piracy cost the US economy \$20.5 billion annually.”

Source: [http://www.ipi.org/pi\\_issues/detail/illegal-streaming-is-dominating-online-piracy](http://www.ipi.org/pi_issues/detail/illegal-streaming-is-dominating-online-piracy)

# A DRM Hardware Integrated CE System

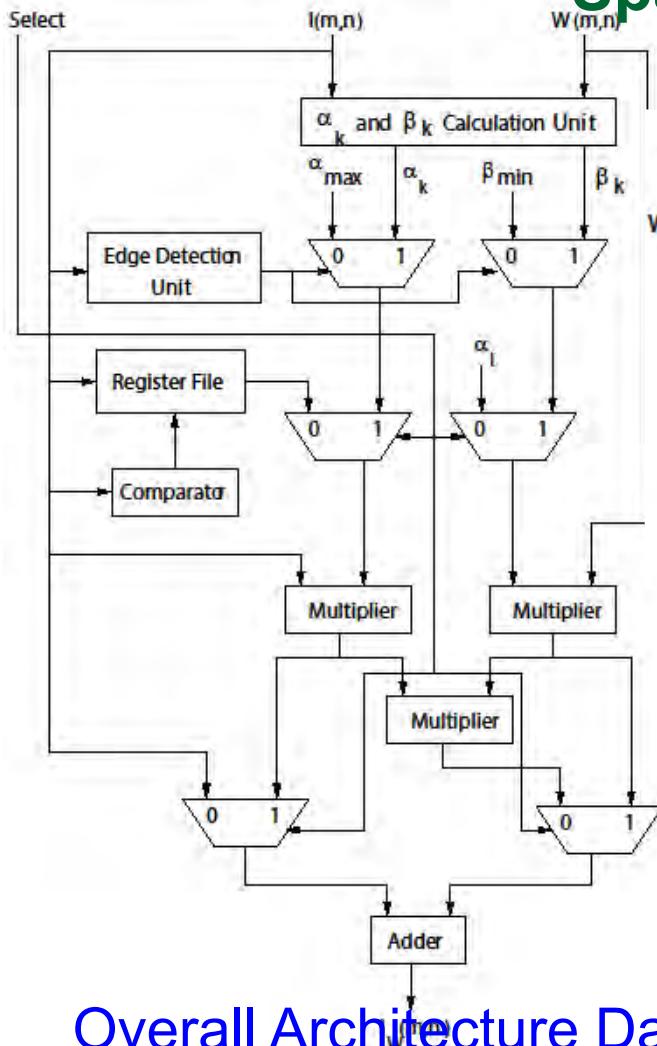
## – Secure Digital Camera (SDC) Example



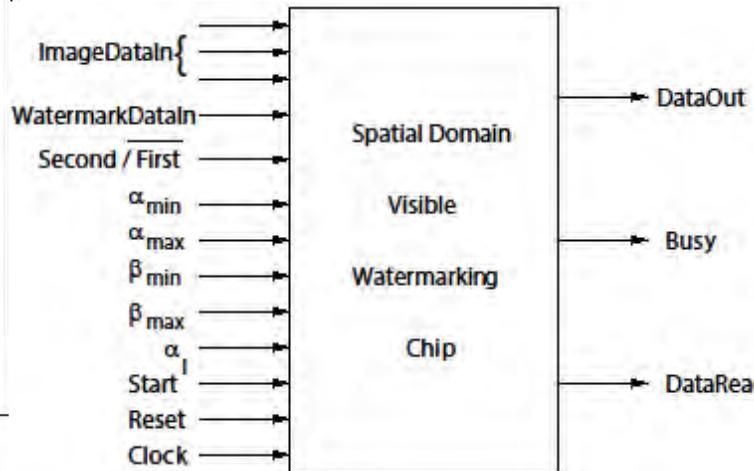
Source: Mohanty 2017, CE Magazine July 2017; Mohanty 2009, JSA Oct 2009

# Copyright Protection Hardwares

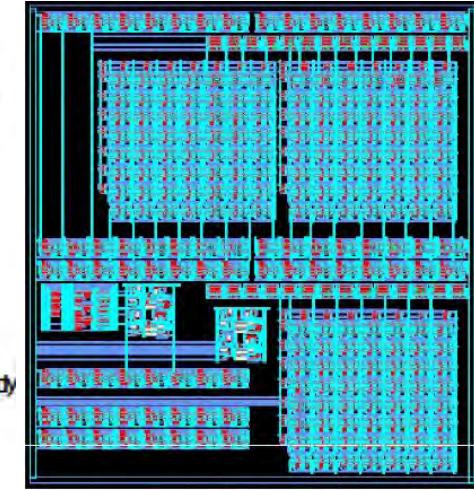
## Spatial Domain Watermarking



Overall Architecture Datapath



Chip Pin Diagram

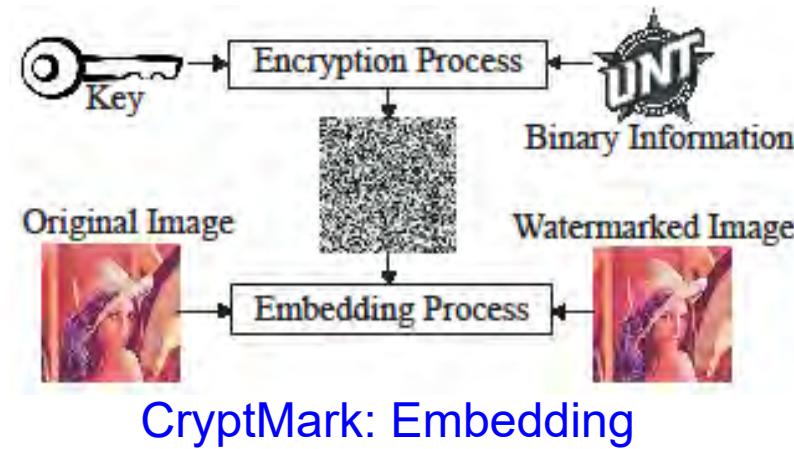


Hardware Layout

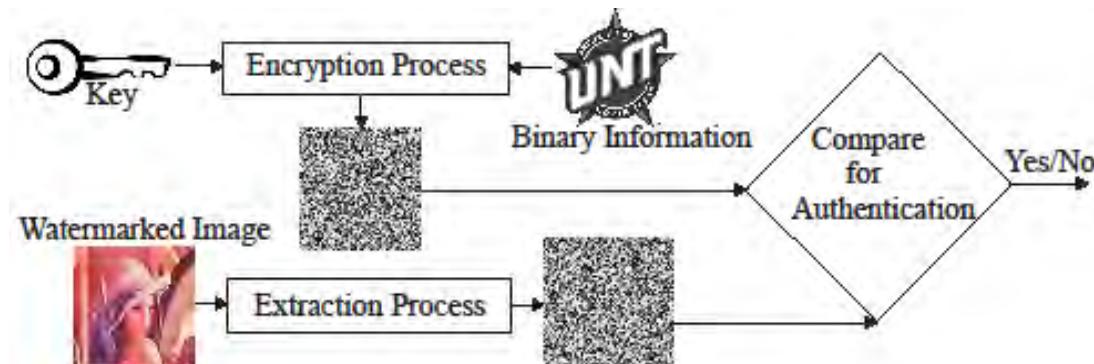
Physical Design Data  
Total Area : 9.65 sq mm  
No. of Gates: 28469  
Power consumption: 6.92 mW

Source: Mohanty 2005, TVLSI Aug 2005

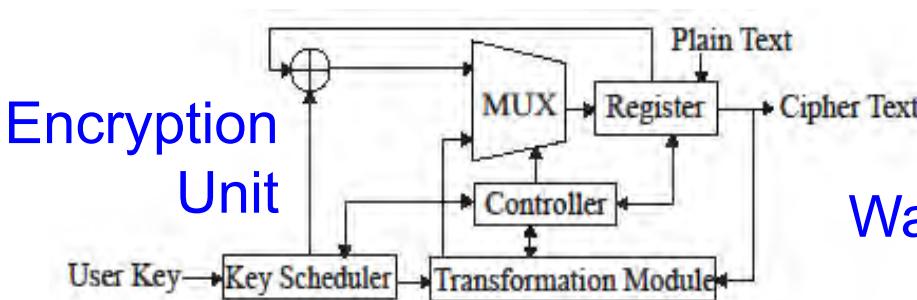
# DRM Hardwares – CyptMark: Encryption + Watermarking



CryptMark: Embedding



CryptMark: Authentication

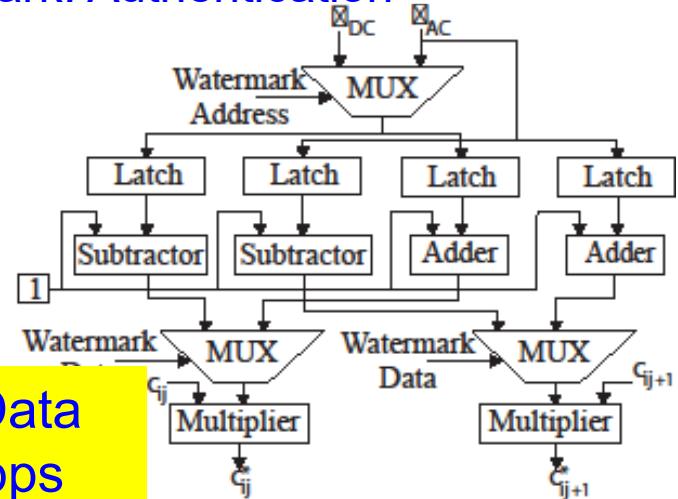


Encryption Unit

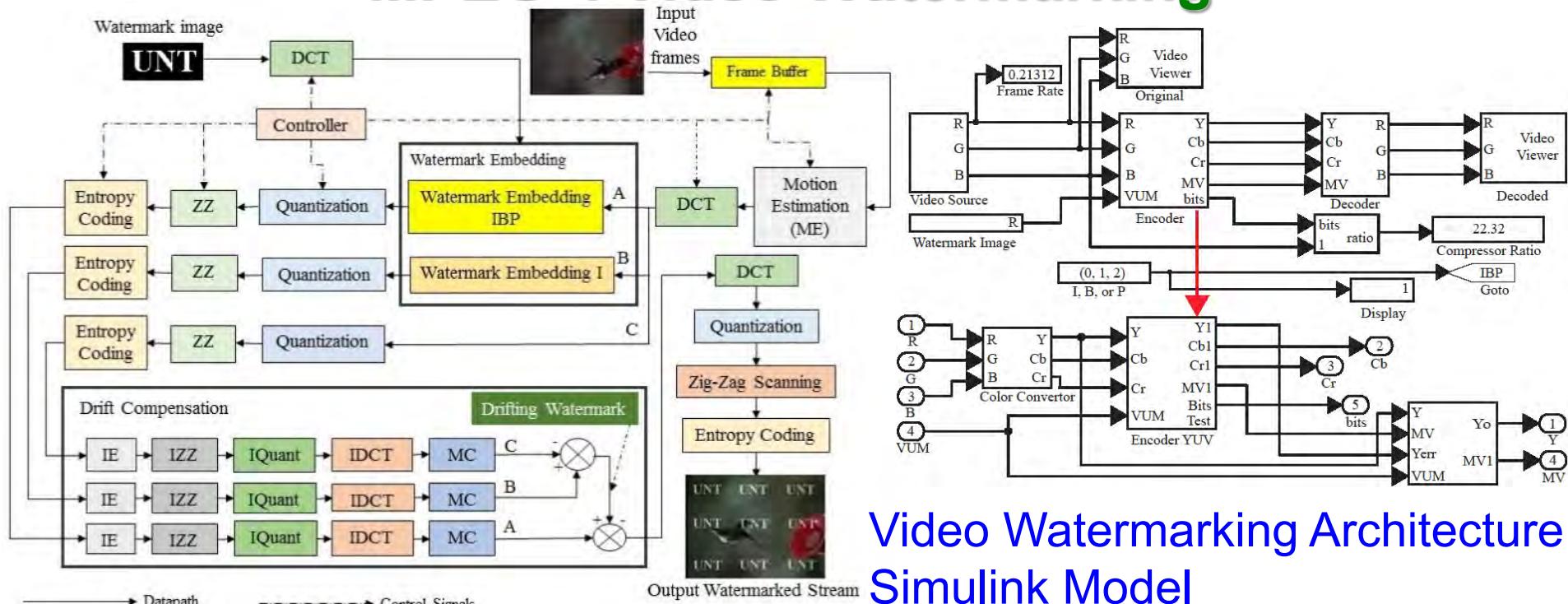
FPGA Prototyping Data  
Throughput: 2.48 Gbps  
Power Dissipation: 39.8 mW

Watermarking Unit

FPGA Prototyping Data  
Throughput: 544.2 Mbps  
Power Dissipation: 3.7 mW



# Copyright Protection Hardware – MPEG-4 Video Watermarking

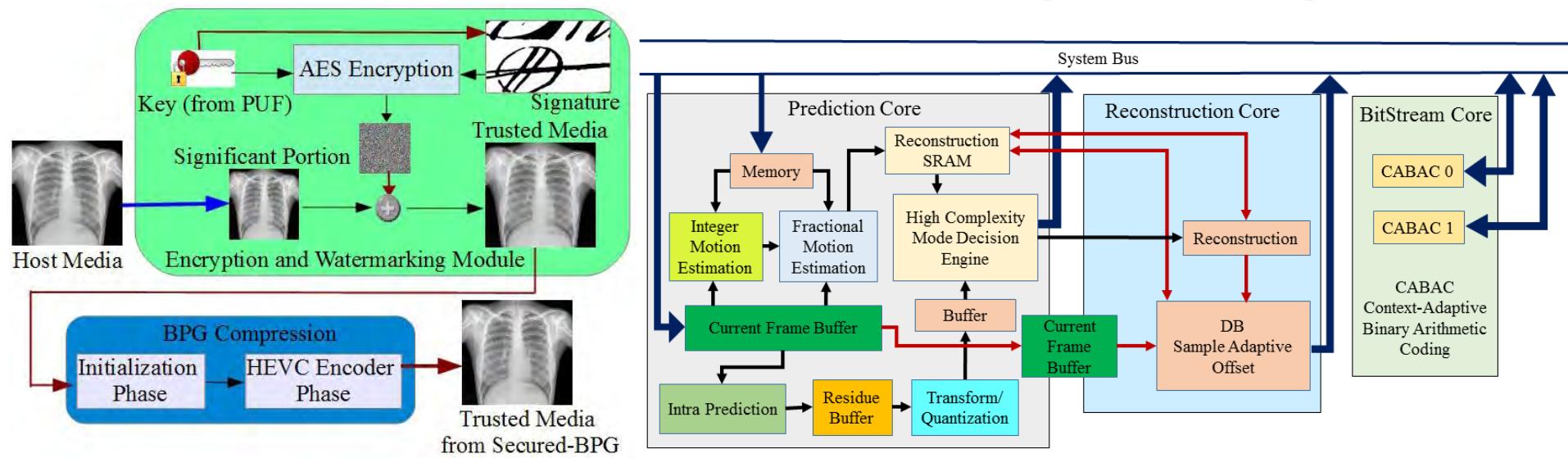


## Video Watermarking Architecture Datapath

FPGA Prototyping  
Throughput: 44 frames/sec  
Logic Elements in FPGA Prototyping : 28322

Source: Mohanty 2011, JSS May 2011

# DRM Hardware - Secure Better Portable Graphics (SBPG)



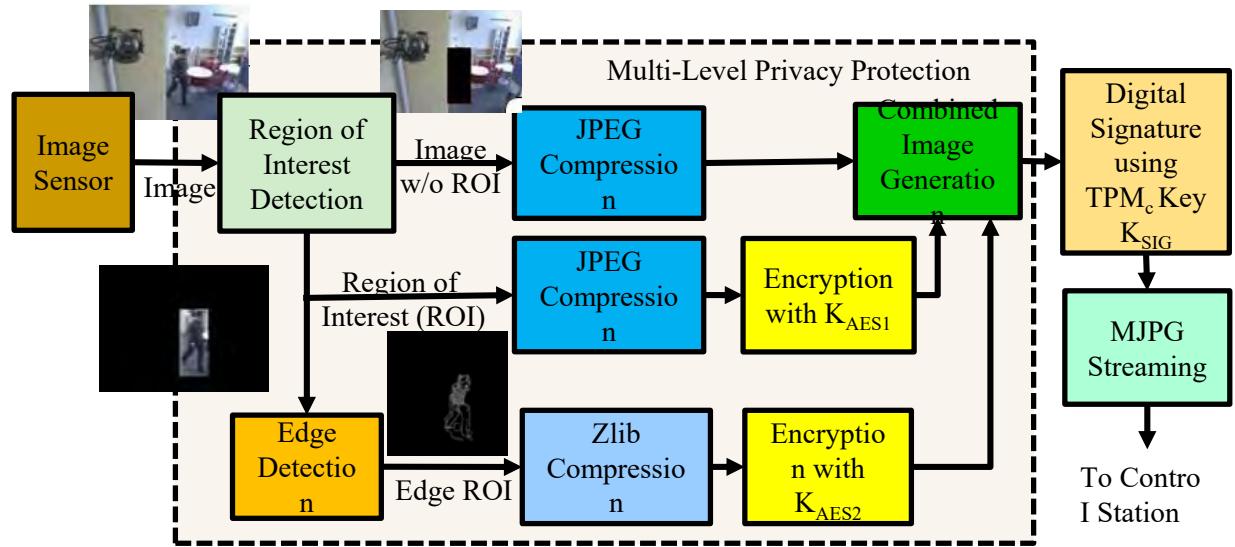
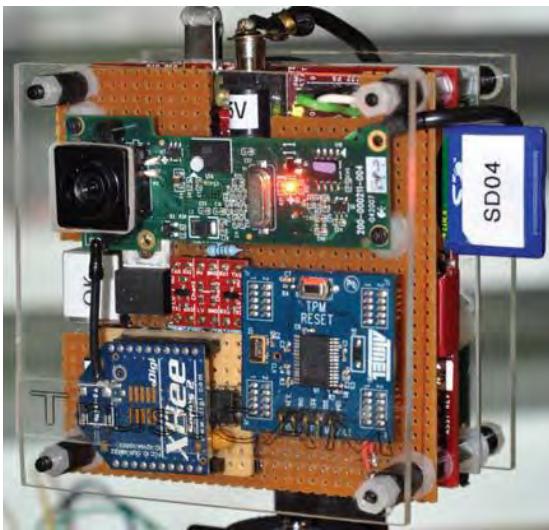
Idea of Secure BPG (SBPG)

High-Efficiency Video Coding Architecture

Simulink Prototyping  
Throughput: 44 frames/sec  
Power Dissipation: 8 nW

Source: Mohanty 2018, IEEE Access 2018  
Source: Mohanty 2016, ISVLSI 2016 and EuroSimE 2016

# TrustCAM - Security and Privacy



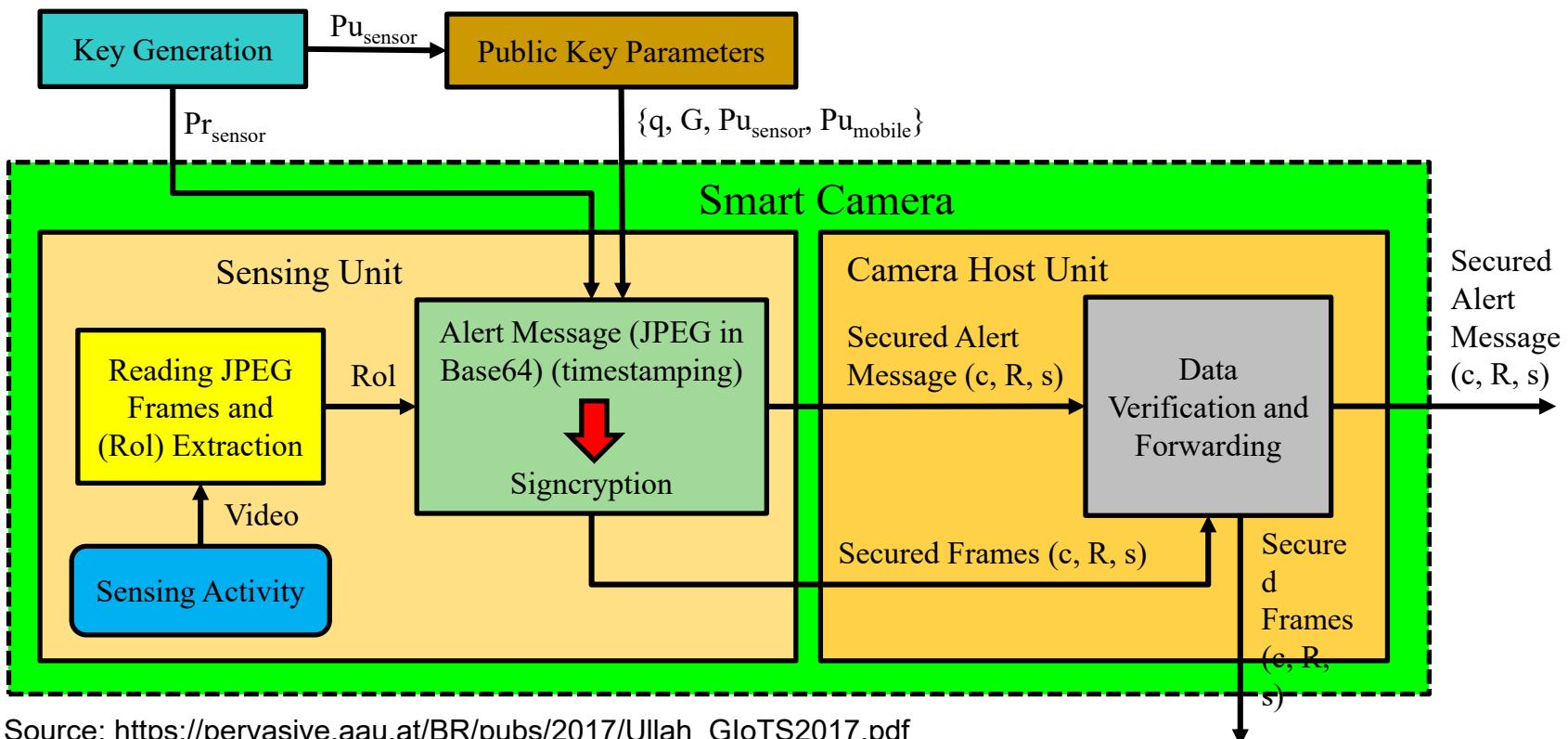
For integrity protection, authenticity and confidentiality of image data.

- Identifies sensitive image regions.
- Protects privacy sensitive image regions.
- A Trusted Platform Module (TPM) chip provides a set of security primitives.

Source: [https://pervasive.aau.at/BR/pubs/2010/Winkler\\_AVSS2010.pdf](https://pervasive.aau.at/BR/pubs/2010/Winkler_AVSS2010.pdf)

# Smart Cameras with Signcryption

- Signcryption is a resource-efficient technique which implements signature and encryption in a single step for lower computational and communications overhead.



by Prof./Dr. Saraju P. Mohanty

# Hardware Reverse Engineering



Source:  
<http://legacy.lincolninteractive.org/html/CES%20Introduction%20to%20Engineering/Unit%203/u3l7.html>

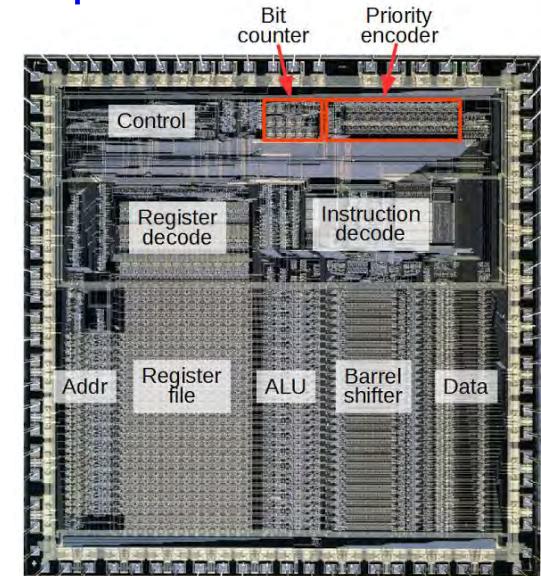
Source:  
<https://www.slideshare.net/SOURCEConference/slicing-into-apple-iphone-reverse-engineering>

CE System disassembly  
Subsystem identification,  
modification



Source: [http://grandideastudio.com/wp-content/uploads/current\\_state\\_of\\_hh\\_slides.pdf](http://grandideastudio.com/wp-content/uploads/current_state_of_hh_slides.pdf)

Chip-Level Modification

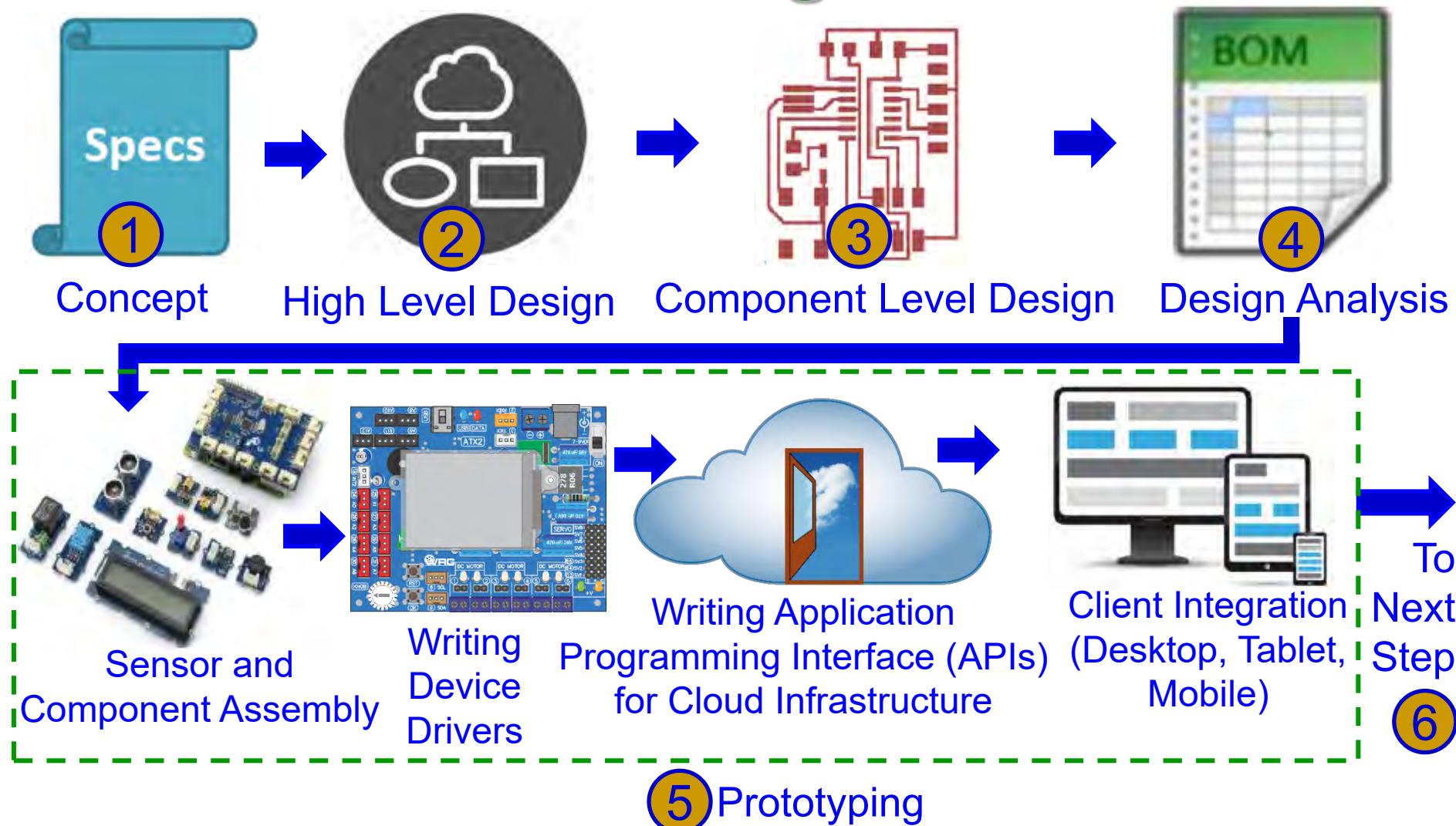


Source: <http://pic-microcontroller.com/counting-bits-hardware-reverse-engineering-silicon-arm1-processor/>

# Design Flow



# IoT - Design Flow



Source: <http://events.linuxfoundation.org/sites/events/files/slides/Design%20-%20End-to-End%20%20IoT%20Solution%20-%20Shivakumar%20Mathapathi.pdf>

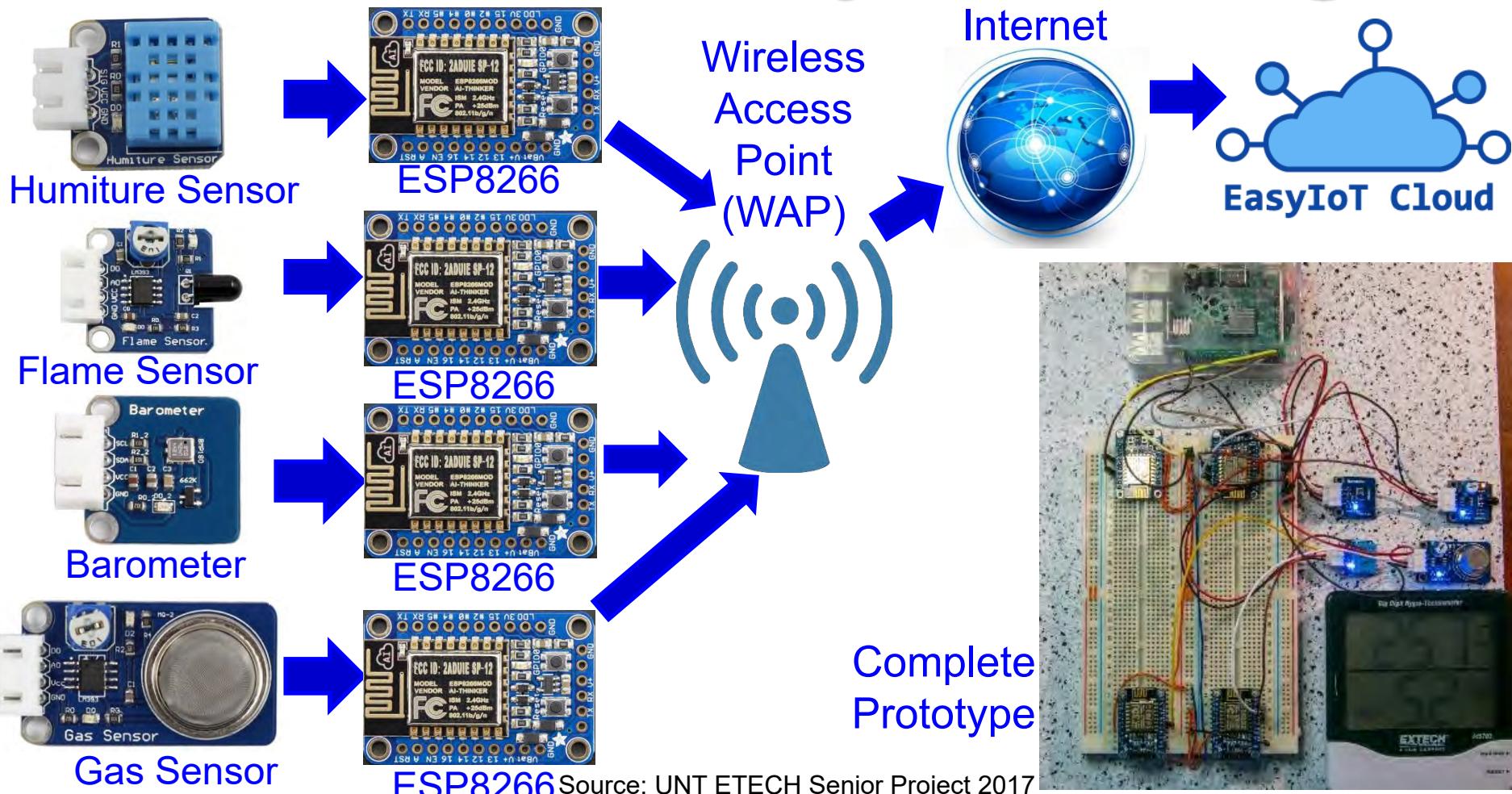
# IoT – Design Flow



Source: <http://events.linuxfoundation.org/sites/events/files/slides/Design%20-%20End-to-End%20%20IoT%20Solution%20-%20Shivakumar%20Mathapathi.pdf>

by Prof./Dr. Saraju P. Mohanty

# IoT Design – Case Study – Indoor Air Quality Monitoring



by Prof./Dr. Saraju P. Mohanty

# Hardware for IoT

IoT  
Hardware  
Domains

Embedded Systems and Boards (e.g. Arduino Yun, Raspberry Pi, BeagleBone, Samsung ARTIK)

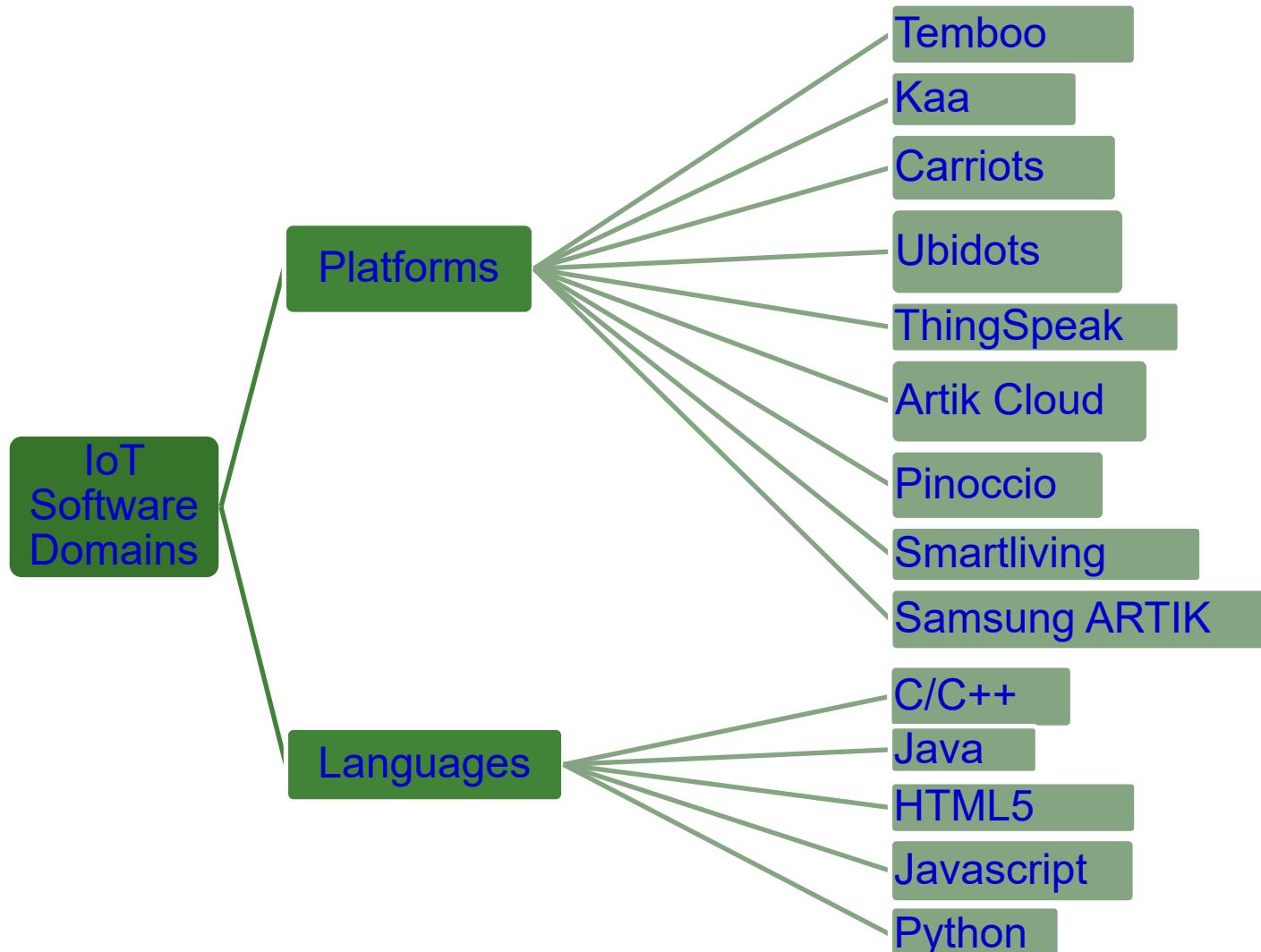
Wearable Devices and Gadgets (e.g. Samsung Gear 2, FitBit Flex, FLORA, iWallet)

Features	Processor/Microcontroller	Graphics Processing Unit	Clock Speed	Size	Memory	RAM	Supply Voltage	Listed Price
SparkFun Blynk Board	Tensilica L106 32-b	No	26 MHz	51 mm x 42 mm	4 MB	128 KB	5 V via micro-USB/Li-Po connector and charging circuit	US\$29.95
Arduino Yun	ATmega32u4 and Atheros AR9331 (for Linux)	No	16 MHz and 400 MHz	73 mm x 53 mm	32 KB and 16 MB + micro-SD	64 MB DDR2	5 V via micro-USB	US\$58
Raspberry Pi 3	Broadcom BCM2837 and ARM Cortex-A53 64-b Quad Core	VideoCore IV @ 300/400 MHz	1.2 GHz	85 mm x 56 mm	Micro-SD	1 GB LPDDR2	5 V via micro-USB	US\$35
cloudBit	Freescale i.MX233 (ARM926EJ-S core)	No	454 MHz	55 mm x 19 mm	Micro-SD slot with 4-GB micro-SD	64 MB	5 V via micro-USB	US\$59.95
Photon	STM32F205 120Mhz ARM Cortex M3	No	120 MHz	36.5 mm x 20.3 mm	1 MB	128 KB	5 V via micro-USB	US\$19
BeagleBone Black	AM335x ARM Cortex-A8	PowerVR SGX530	1 GHz	86 mm x 56 mm	4 GB 8-b eMMC, micro-SD	512 MB DDR3	5 V via mini-USB	US\$49
Pinoccio	ATmega256RFR2	No	16 MHz	70 mm x 25 mm	256 KB	32 KB	5 V via micro-USB/Li-Po connector and charging circuit	US\$109
UDOO	Freescale i.MX 6 ARM Cortex-A9 and Atmel SAM3X8E ARM Cortex-M3	Vivante GC 2000 for 3-D + GC 355 for 2-D (vector graphics) + GC 320 for 2-D	1 GHz	110 mm x 85 mm	Micro-SD	1 GB DDR3	12 V	US\$135
Samsung Artik 10	ARM A15x4 and A7x4	Mali-T628 MP6 core	1.3 GHz and 1.0 GHz	39 mm x 29 mm	16 GB	2 GB LPDDR3	3.4–5 V	US\$100

Source: Singh 2017, CE Magazine, April 2017

by Prof./Dr. Saraju P. Mohanty

# Software for IoT



Source: Singh 2017, CE Magazine, April 2017

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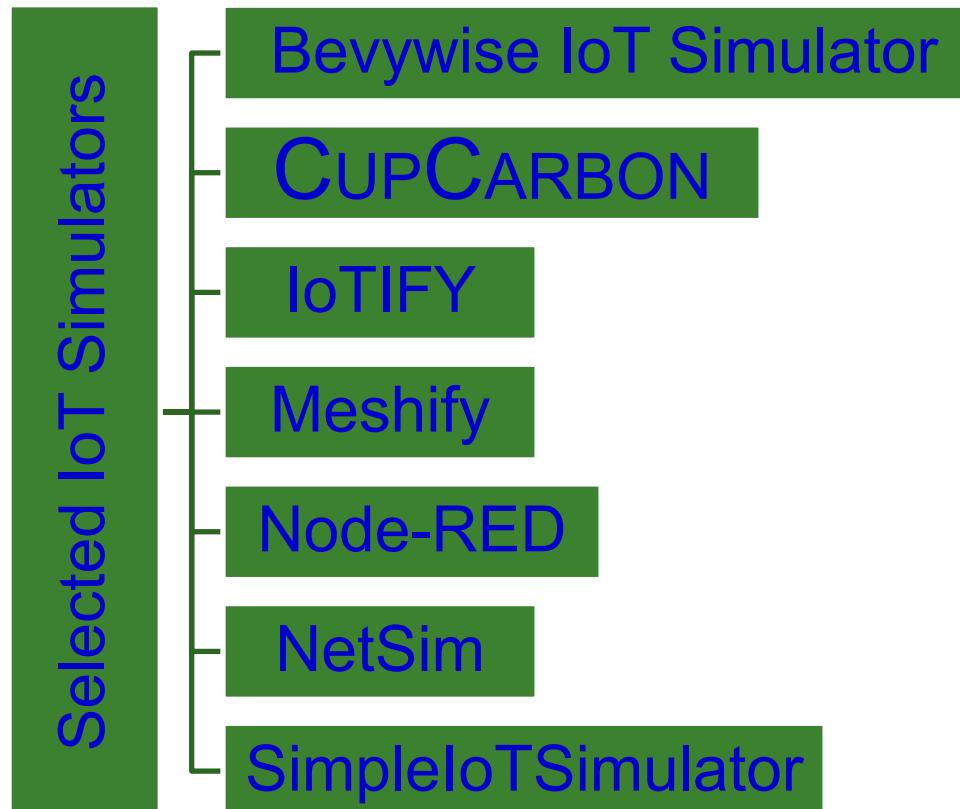
# Tools and Solutions



# IoT - Design & Simulation Challenges

- Traditional controllers and processors do not meet IoT requirements, such as multiple sensor, communication protocol, and security requirements.
- Existing tools are not enough to meet challenges such as time-to-market, complexity, cost of IoT.
- Can a framework be developed for simulation, verification, and optimization:
  - of individual (**multidiscipline**) “Things”
  - of IoT Components
  - of IoT Architecture

# IoT Simulators



by Prof./Dr. Saraju P. Mohanty

# IoT Simulator - CUPCARBON

## ■ About

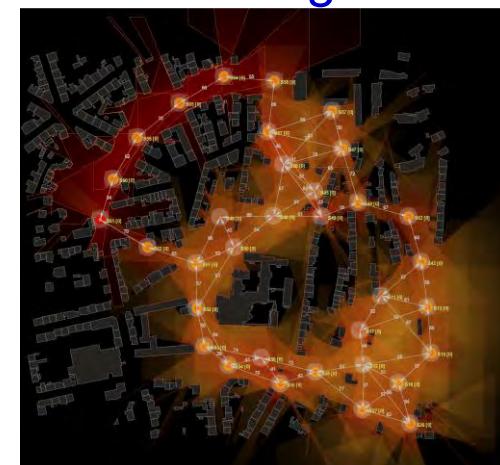
- CUPCARBON is a smart city and Internet of Things Wireless sensor network simulator (SCI-WSN)

## ■ Objective

- Design, Visualize, Debug
- Validate distributed algorithms
- Create environmental scenarios

## ■ Environments

- Design of mobility scenarios and the generation of natural events such as fires and gas as well as the simulation of mobiles such as vehicles and flying objects (e.g. UAVs, insects, etc.).
- A discrete event simulation of WSNs which takes into account the scenario designed on the basis of the first environment.



Source: <http://www.cupcarbon.com/>

# IoT Simulators - Node-RED

## ■ About:

- Node-RED is a flow-based IoT Simulator.
- It is a programming tool for wiring together hardware devices, APIs and online services in new ways.
- The light-weight runtime is built on Node.js, taking full advantage of its event-driven, non-blocking model.

## ■ Editor:

- Browser-based editor.
- The flows created in Node-RED are stored using JSON which can be easily imported and exported for sharing with others.

## ■ Advantages:

- Available for smaller computing devices such as Raspberry Pi.
- It takes moments to create cloud applications that combine services from across the platform.

# IoT Simulators - Meshify

## ■ About:

- Meshify offers industrial IoT solutions. It helps to monitor, analyze, control, & track your devices.
- It was founded in 2011 with the goal of making IoT more accessible.

## ■ Services:

- Hardware Selection & Implementation
- UI/UX Design & development
- Seasoned Integrations Team
- End-to-end Architecture design
- Professional Project Management

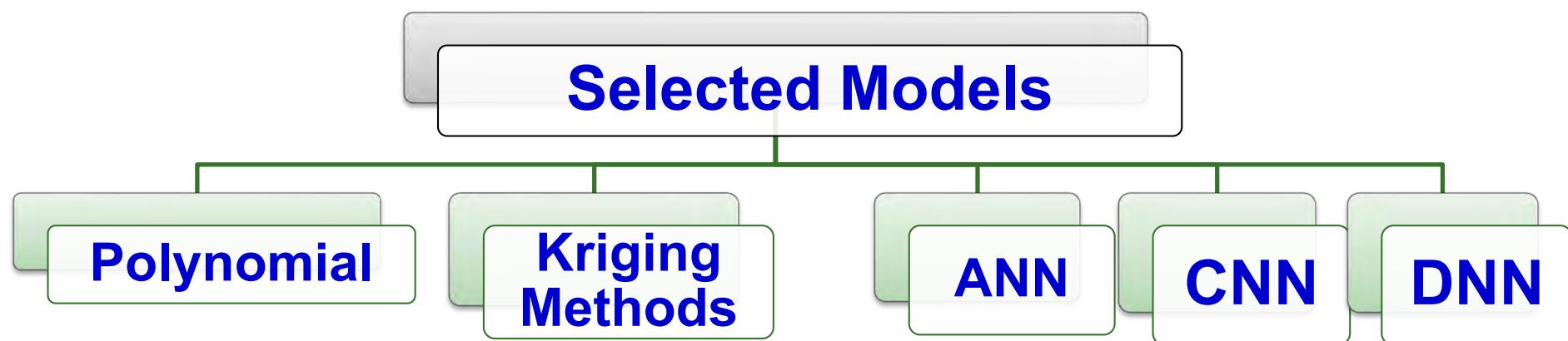
# IoT Simulators – Observations

- IoT does not have a one-size-fits-all solution.
- IoT solutions often require pulling together different device APIs and online services in new and interesting ways.
- It is a multi-disciplinary domain and everyone cannot master everything.
- Tools that make it easier for developers at all levels, are always in demand.

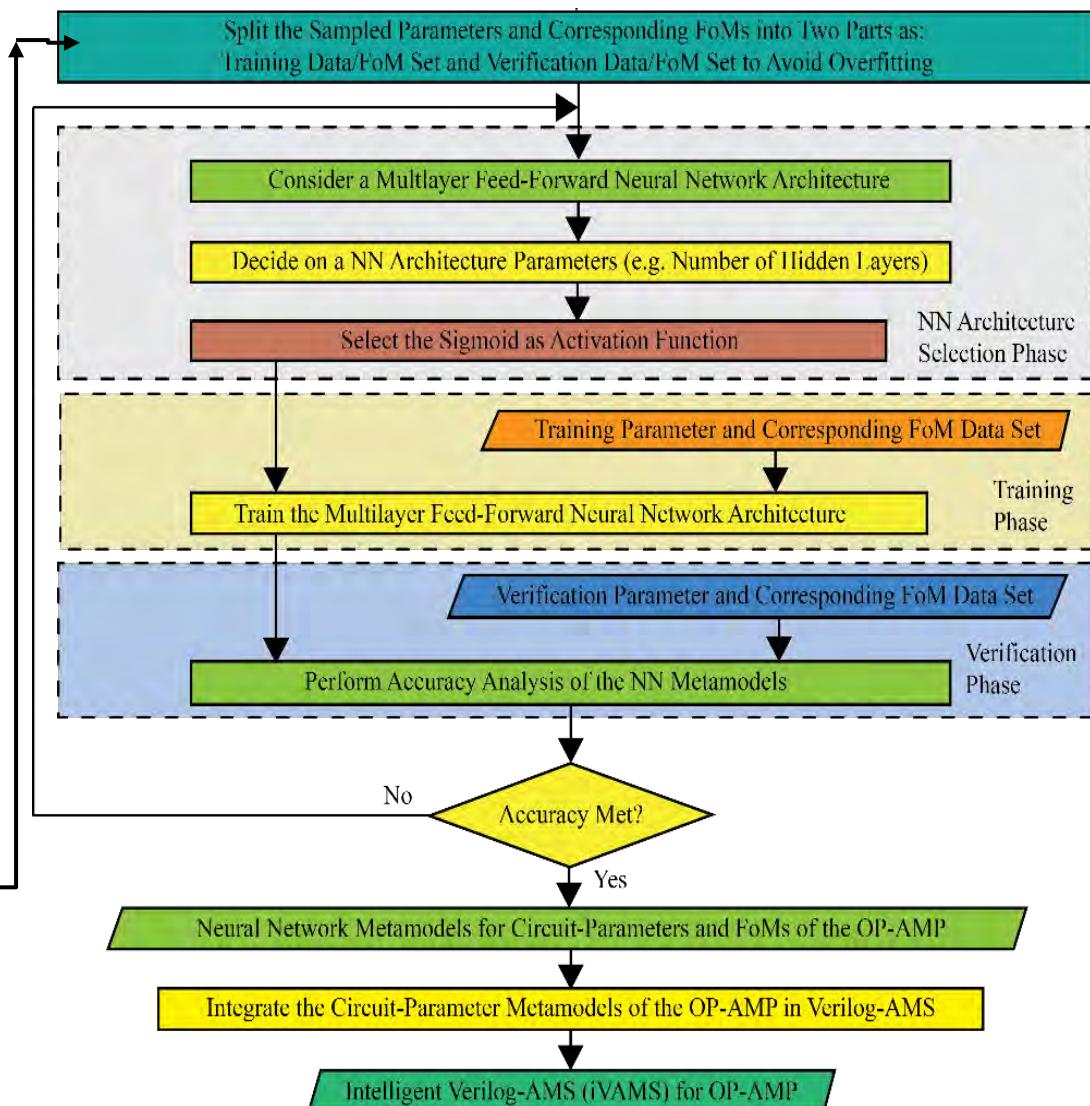
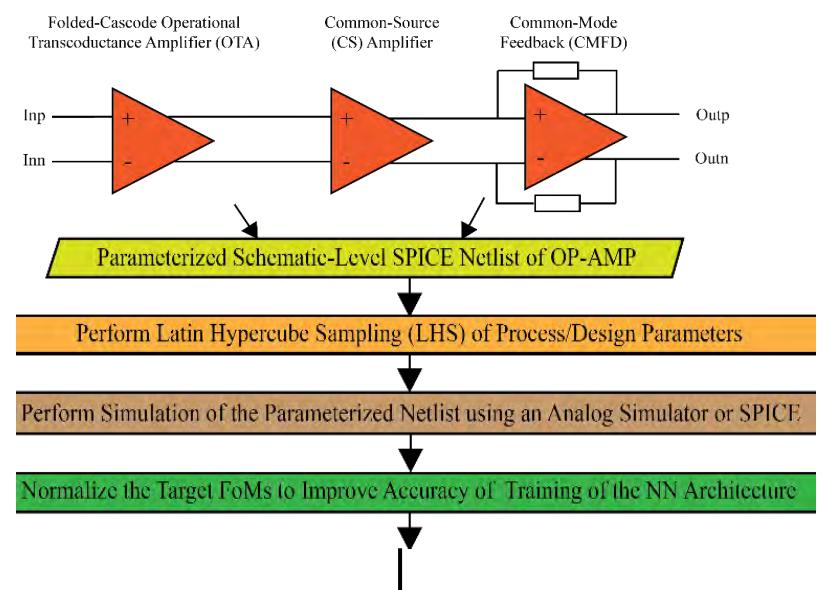
# Model based Simulation?

- “Model of a model” -- Metamodels are mathematical function (s) used to represent computer simulation models – e.g. polynomial functions, DOE predictive functions, neural networks, and Kriging interpolation:

$$\hat{F}(x_n) = F(x_n) + \varepsilon \approx F(x_n)$$



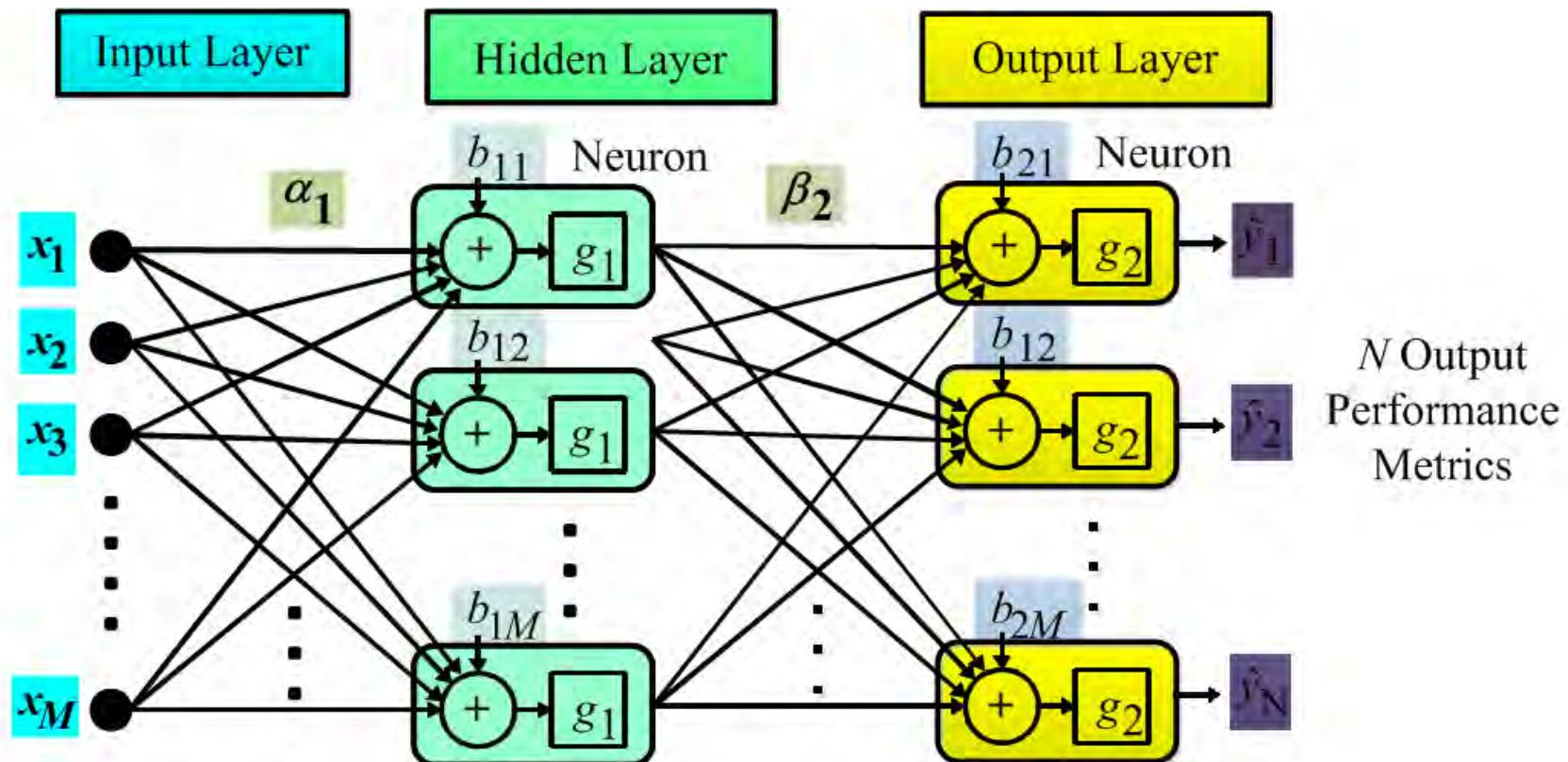
# iVAMS - ANN Model Generation



by Prof./Dr. Saraju P. Mohanty

# iVAMS - ANN Model

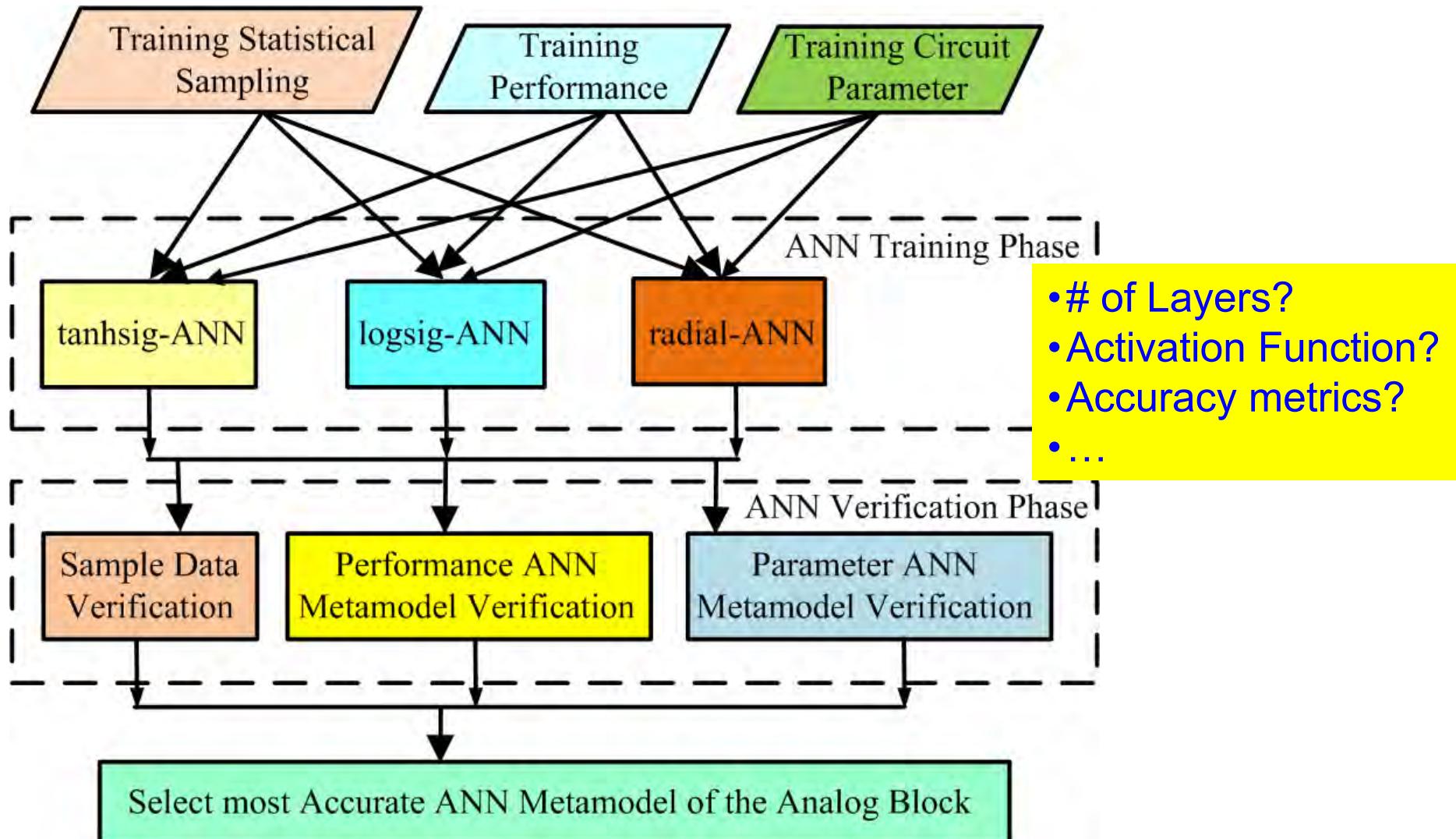
M Input  
Design Or  
Process  
Variable



ANN? CNN? DNN?

by Prof./Dr. Saraju P. Mohanty

# iVAMS - ANN Model

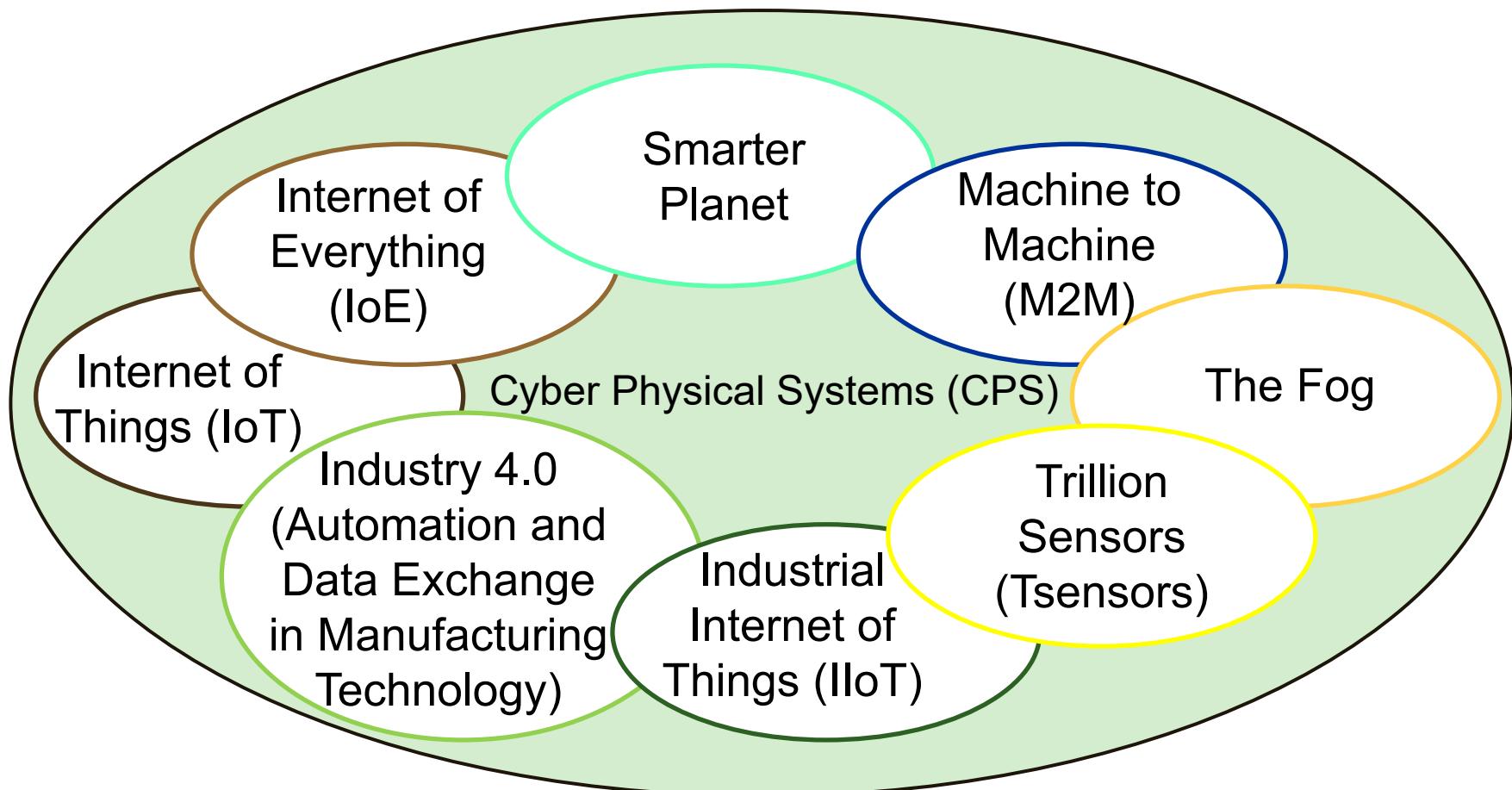


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# Related Buzzwords



# Some related Buzzwords



Source: Sangiovanni-Vincentelli 2016, ISC2 2016

# IoT Vs Sensor Networks

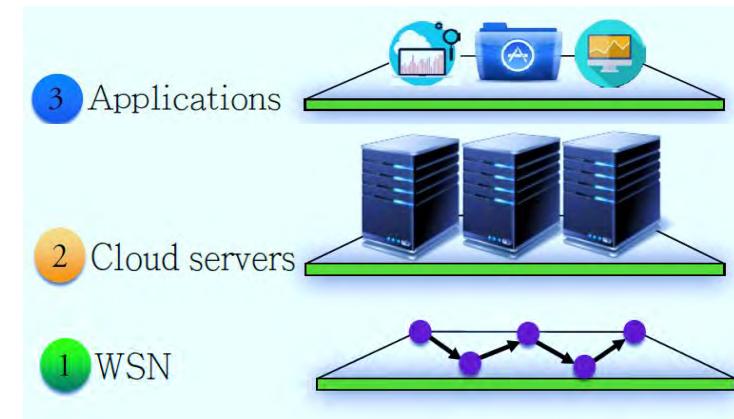
## Wireless Sensor Networks (WSN)

- WSN is like the eyes and ears of the IoT.
- A network of small wireless electronic nodes which consists of different sensors.
- The purpose is to collect data from the environment.

**IoT adds value to data!**

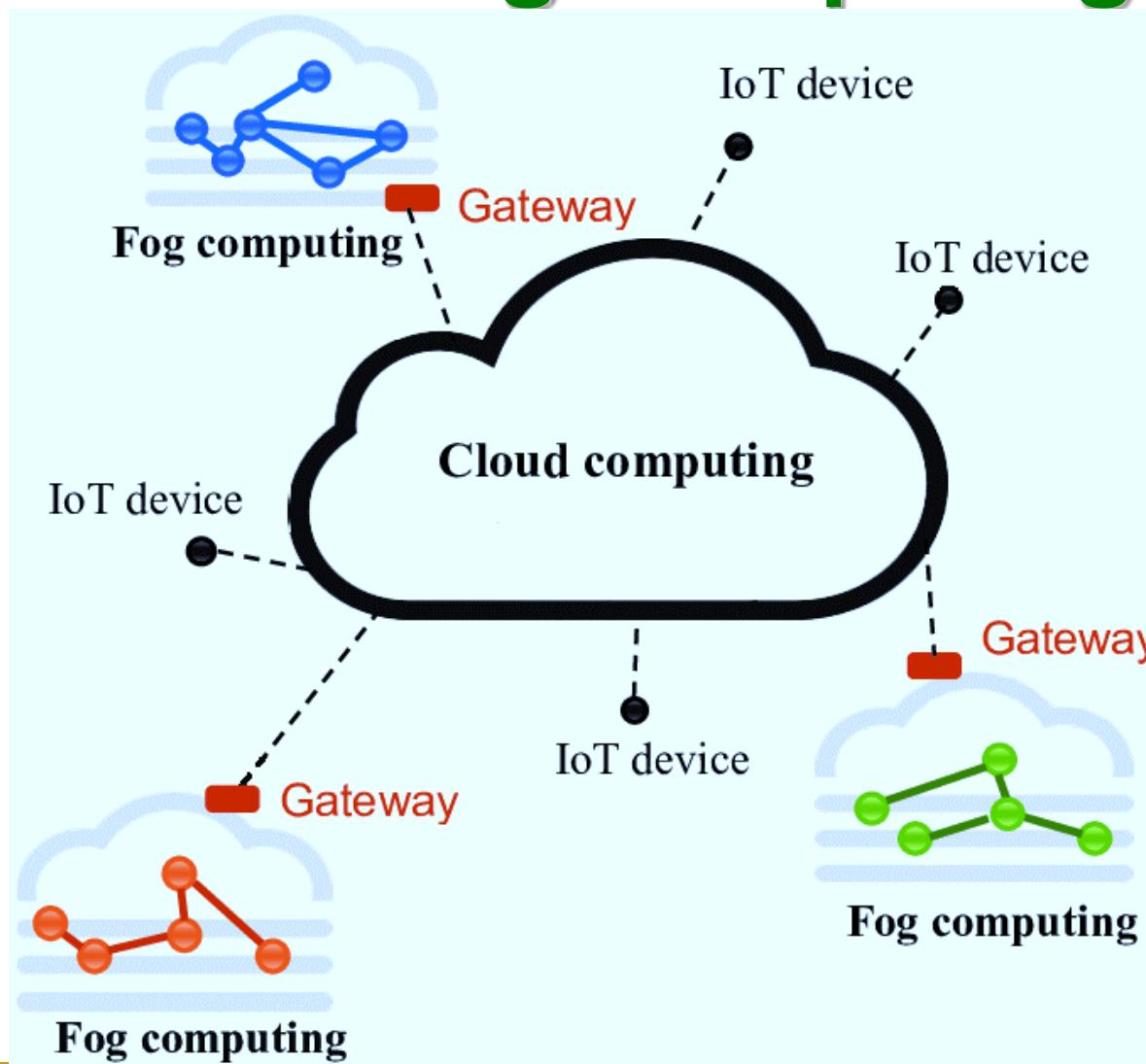
## IoT

- IoT in a broad sense is like a brain.
- Store both real world data and can also be used to monitor the real world parameters and give meaningful interpretation.



Source: Nia 2017, IEEE TETC 2017

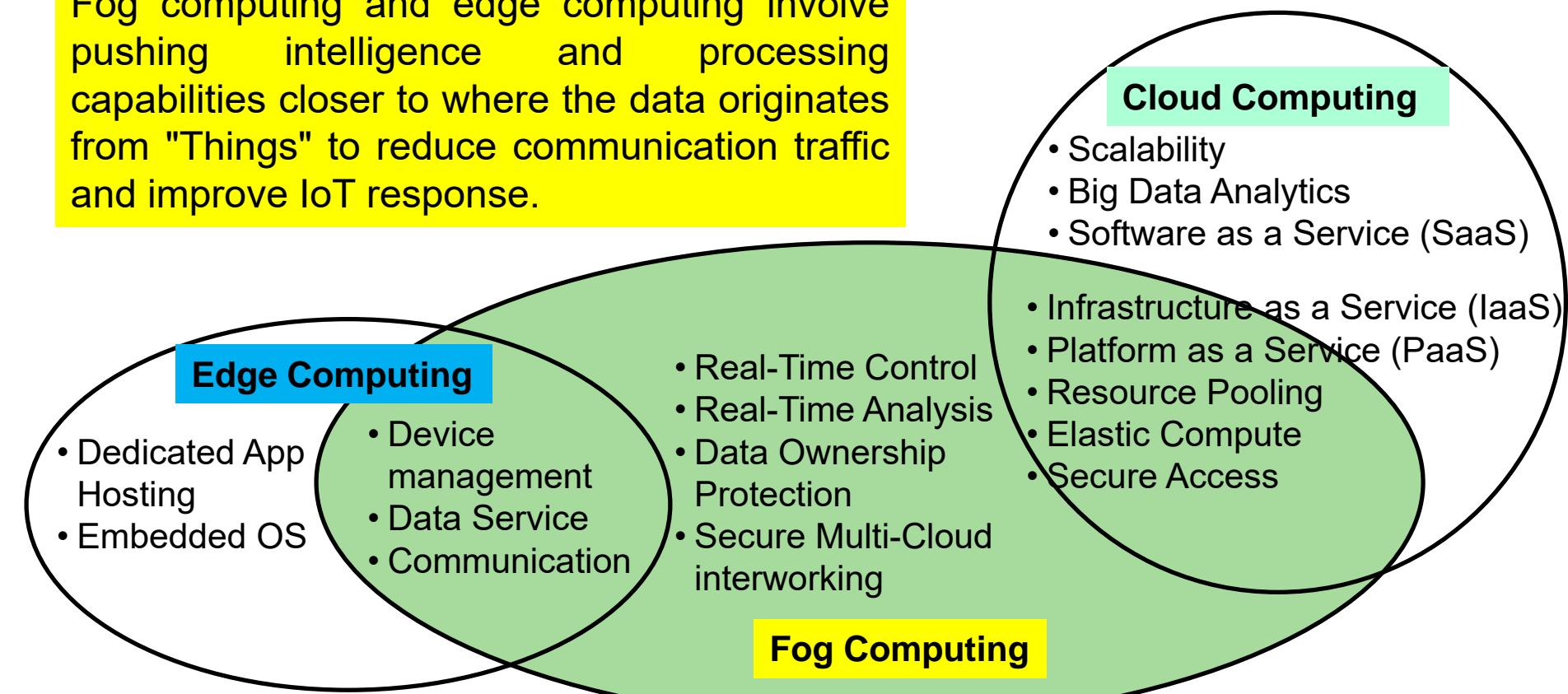
# IoT Vs Fog Computing



Source: [https://www.researchgate.net/figure/311918306\\_fig1\\_Fig-1-High-level-architecture-of-Fog-and-Cloud-computing\\_by\\_Prof./Dr.\\_Saraju\\_P.\\_Mohanty](https://www.researchgate.net/figure/311918306_fig1_Fig-1-High-level-architecture-of-Fog-and-Cloud-computing_by_Prof./Dr._Saraju_P._Mohanty)

# Fog Vs Edge Vs Cloud Computing

Fog computing and edge computing involve pushing intelligence and processing capabilities closer to where the data originates from "Things" to reduce communication traffic and improve IoT response.



**Edge:** Intelligence, Processing, and Communication - Devices like Programmable Automation Controllers (PACs)

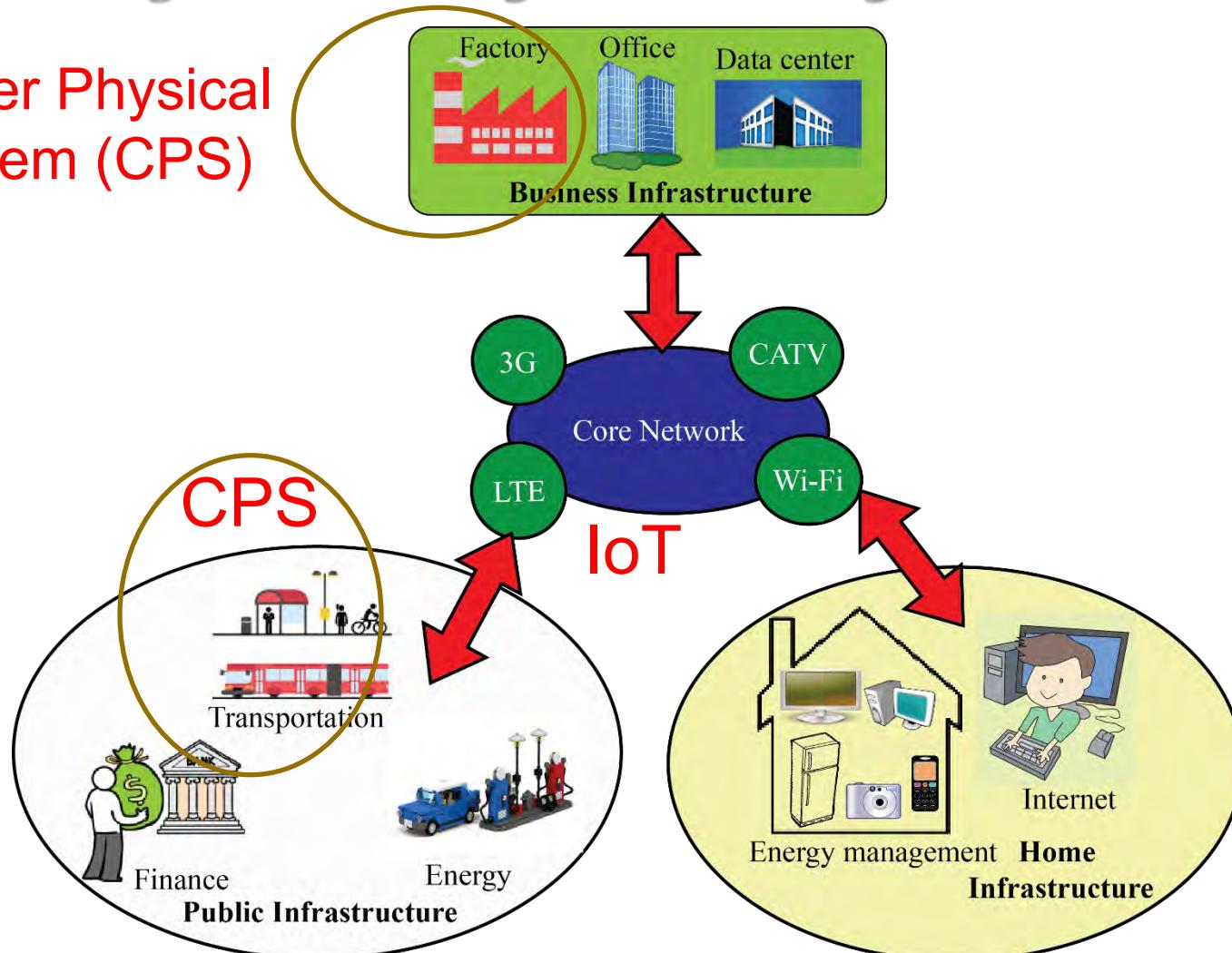
**Fog:** Intelligence - LAN, Processing - fog node or IoT gateway.

Source: <https://www.automationworld.com/fog-computing-vs-edge-computing-whats-difference>

Source: <https://www.nebbiolo.tech/wp-content/uploads/whitepaper-fog-vs-edge.pdf>

# IoT Vs Cyber Physical Systems (CPS)

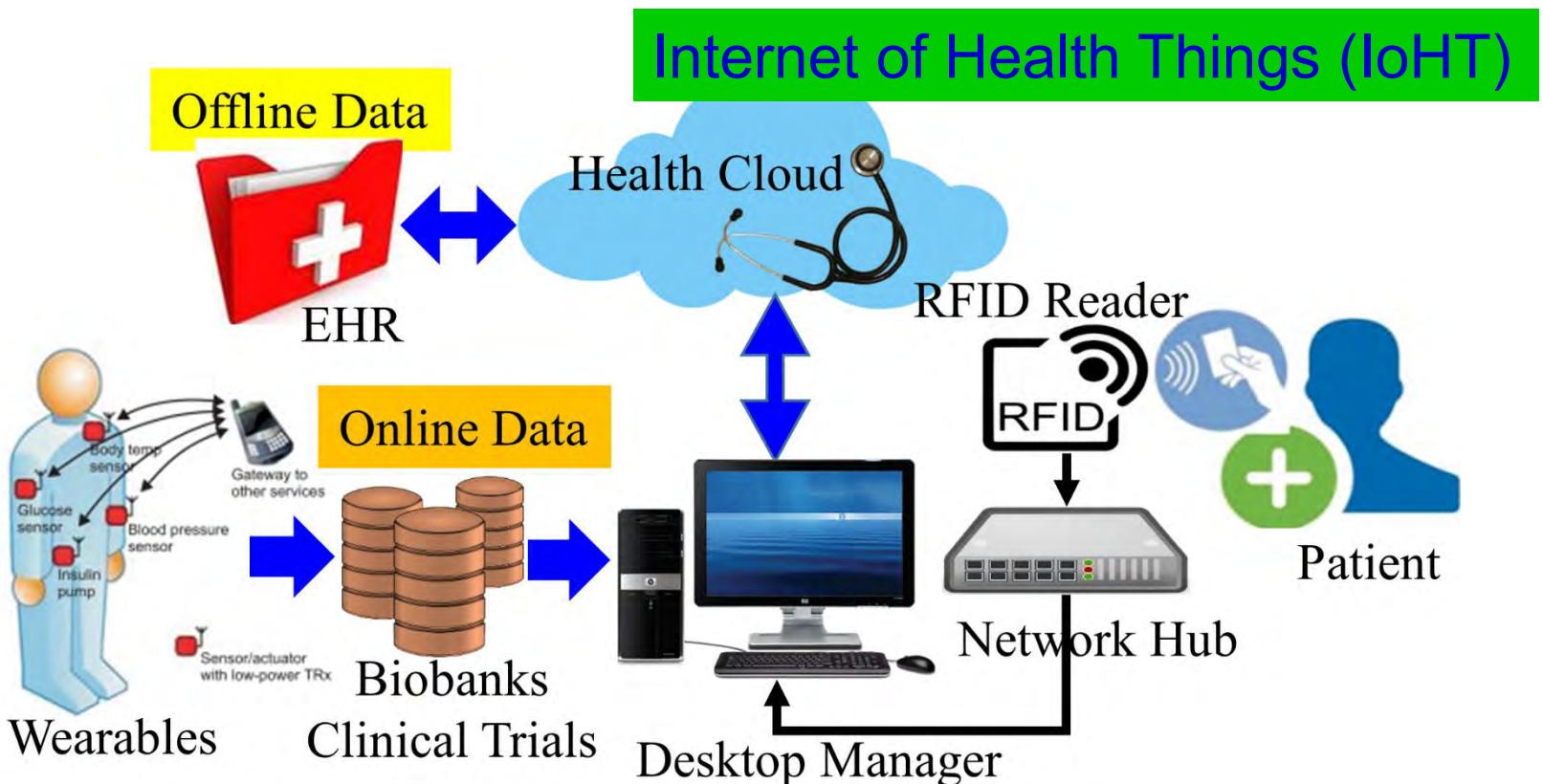
Cyber Physical System (CPS)



Source: Mohanty 2016, CE Magazine July 2016

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# Internet of Medical Things (IoMT)

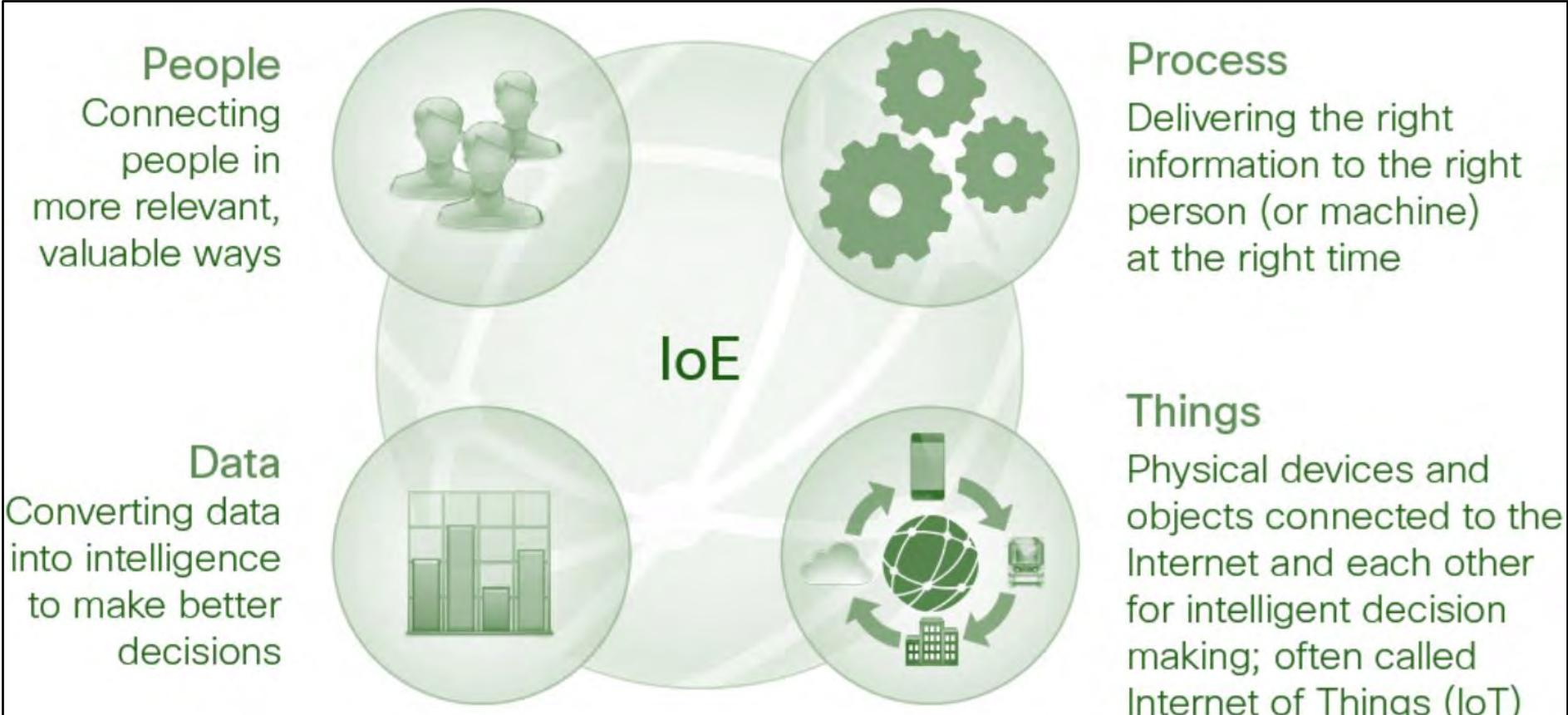


IoMT is a collection of medical devices and applications that connect to healthcare IT systems through Internet.

Source: <http://www.icemiller.com/ice-on-fire-insights/publications/the-internet-of-health-things-privacy-and-security/>

Source: <http://internetofthingsagenda.techtarget.com/definition/IoMT-Internet-of-Medical-Things>

# Internet of Every Things (IoE)



by Prof./Dr. Saraju P. Mohanty

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# Conclusions



# Conclusions

- IoT has following components: Things, LAN, Cloud, Internet.
- IoT is backbone of smart cities.
- Scalability, Cost, Energy-consumption, Security are some important challenges of IoT.
- Security, Privacy, and Ownership Rights are critical for trustworthy IoT design.
- Physical Unclonable Functions (PUF) emerging as a good security solution.
- Coordination among the various researchers and design engineers is a challenge as IoT is multidisciplinary.

# Future Directions

- Energy-Efficient “Thing” design is needed.
- Security and Privacy of Information need more research.
- Security of the CE systems (e.g. UAV, Smart Cars) needs research.
- Safer and efficient battery need research.
- IoT automatic design tool needs research.
- Some IoT simulators exist, but more needed for efficient, accurate, scalable, multi-discipline simulations.

# Population Trend – Urban Migration

“India is to be found not in its few cities, but in its 700,000 villages.”

- Mahatma Gandhi

- 2025: 60% of world population will be urban
- 2050: 70% of world population will be urban



Source: <http://www.urbangateway.org>

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# Human Migration Problem

- Uncontrolled growth of urban population
- Limited natural and man-made resources



Source: <https://humanitycollege.org>

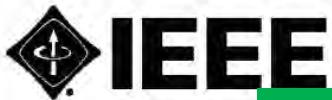
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# Can Any Smartness/Intelligence Solve?



Source: <https://www.wilsoncenter.org/article/building-slum-free-mumbai>

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These offers apply to full conference and full conference attendees during the conference only.

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Enter your name as you want it to appear on your membership card and IEEE correspondence.

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- 1) A nice color magazine shipped to your door step to update you on latest CE
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# IEEE Consumer Electronics Magazine

The IEEE Consumer Electronics Magazine (CEM) is the flagship award-winning magazine of the consumer electronics (CE) society of IEEE. From 2018, the magazine is published on a bimonthly basis and features a range of topical content on state-of-art consumer electronics systems, services and devices, and associated technologies.

The CEM won an Apex Grand Award for excellence in writing in 2013. The CEM is the winner in the Regional 2016 STC Technical Communication Awards - Award of Excellence! The CEM is indexed in Clarivate Analytics (formerly IP Science of Thomson Reuters). The 2017 impact factor of CEM is 1.434.

## Aim and Scope

- Consumer electronics magazine covers the areas or topics that are related to "consumer electronics".
- Articles should be broadly scoped – typically review and tutorial articles are well fit for a magazine flavor.
- Technical articles may be suitable but these should be of general interest to an engineering audience and of broader scope than archival technical papers.
- Topics of interest to consumer electronics: Video technology, Audio technology, White goods, Home care products, Mobile communications, Gaming, Air care products, Home medical devices, Fitness devices, Home automation and networking devices, Consumer solar technology, Home theater, Digital imaging, In-vehicle technology, Wireless technology, Cable and satellite technology, Home security, Domestic lighting, Human interface, Artificial intelligence, Home computing, Video Technology, Consumer storage technology. Studies or opinion pieces on the societal impacts of consumer electronics are also welcome.

**Have questions on submissions or ideas for special issues, contact EiC at: [saraju.mohanty@unt.edu](mailto:saraju.mohanty@unt.edu)**

## Submission Instructions

Submission should follow IEEE standard template and should consist of the following:

- I. A manuscript of maximum 6-page length: A pdf of the complete manuscript layout with figures, tables placed within the text, and
- II. Source files: Text should be provided separately from photos and graphics and may be in Word or LaTeX format.
  - High resolution original photos and graphics are required for the final submission.
  - The graphics may be provided in a PowerPoint slide deck, with one figure/graphic per slide.
  - An IEEE copyright form will be required. The manuscripts need to be submitted online at the URL:  
<http://mc.manuscriptcentral.com/cemag>

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IEEE



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<http://www.ieee-tcvlsi.org>



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**Technical Scope** Various aspects of VLSI design including design of system-level, logic-level, and circuit-level, and semiconductor processes

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