## Saraluk Kaiwansakul

Brooklyn, NY 11218 | saralukkai@gmail.com | (347)556-6630 | linkedin.com/in/saralukkai | github.com/saraluk| https://saraluk.com

### **EDUCATION**

Pace University, Seidenberg School of Computer Science and Information Systems

Master of Science (MS) in Computer Science | Concentration: Mobile Computing

New York, NY December 2020

### King Mongkut's Institute of Technology Ladkrabang

Bachelor of Engineering in Industrial Engineering

Bangkok, Thailand May 2015

### RELEVANT COURSEWORK

Mobile Application Development | Mobile Web Content and Development | Algorithms and Computing Theory |
Concepts and Structures in Internet Computing | Database Management Systems | Game Programming | Pattern Recognition

#### SKILLS

Programming Languages: HTML, CSS (SCSS, Sass), JavaScript, Node.js, XML, SQL, C#, Java

**Operating Systems:** Mac OS, Windows

Softwares: Unity, Mathlab, Adobe Illustrator, Adobe Photoshop, Adobe XD, Microsoft Office,

Pro/Engineering, Solidworks, Navisworks Simulation

Technologies: ReactJS, React Native, Angular, Ionic, Bootstrap, Express, MongoDB, MySQL, Firebase

**Languages:** English, Thai (fluent)

#### **ACADEMIC PROJECTS**

**Hungry Alarm** | Lead Business Analysis and Developer

December 2020

- Accumulated feature ideas of a web application for users to explore local restaurants' deals/events and planned the
  application's core features to be implemented.
- Produced essential documents such as Use-case diagram, Activity Diagram, RTC, Functional Requirement and Data-flow diagram to capture information about the developed application to be used throughout the project lifecycle.
- Coordinated with lead developer to implement frontend of application using ReactJS.

# **ResiHub** | Designer and Developer

March 2020

- Collaborated with teammates to develop a native mobile application using React Native Framework and JavaScript. The application serves as a rental building information hub.
- Designed a user interface with Adobe Illustrator and instructed teammates on UI requirements for them to implement accordingly.

### FavDish | Designer and Developer

November 2019

- Designed a user interface for a simple mobile application for storing user's favorite dishes.
- Developed the application using Ionic and Angular framework.

### **EXPERIENCE**

### **Leviathan Corporation DBA OTRUSA.COM**

Brooklyn, NY

Software Developer Intern

July 2019 - December 2019

- Collaborated with team members and stakeholders to gather functional requirements for ERP system development.
- Developed Odoo ERP system using Python, XML and QWeb to add more functionalities and customize user interface based on functional requirements in order to satisfy business needs.
- Transferred data from the former database system using ETL (Extract, Transform, Load) software and formatted data to be compatible with current database schema.

## Toyota Daihatsu Engineering & Manufacturing Co., Ltd.

Samutprakarn, Thailand

**Production Planning Engineer** 

June 2015 - October 2016

- Constructed 2D operation drawings from 3D model of engine parts and toolings for machining operations.
- Enhanced machine installation capacity by creating 3D models to be integrated with laser scanning technologies to identify the most efficient methods to modify existing machines.
- Created a 4D layout visualization tool that combines 3D models and project schedules to streamline communication and decision-making processes between participating teams for managing production lines installation priorities.
- Designed assembly jigs and fixtures using CAD software in order to make them compatible across various generations
  of models.