
1. Write a program to perform addition, subtraction, multiplication, division, and modulus operations on two user-provided integers.

```
#include <stdio.h>
int main()
{
       int a;
       printf("Enter the value of a:");
      scanf("%d",&a);
       int b;
       printf("Enter the value of b:");
      scanf("%d",&b);
       printf("Sum=%d\n",a+b);
  printf("Difference=%d\n",a-b);
  printf("Product=%d\n",a*b);
  printf("Division=%d\n",a/b);
  printf("Modulus=%d\n",a%b);
  return 0;
}
Output
```

Enter the value of a=10

```
Enter the value of b=5
Sum=15
Difference=5
Product=50
Division=2
Modulus=0
2. Write a program to calculate the average of five integers provided by the user.
#include <stdio.h>
int main()
{
       int a;
       printf("Enter the value of a:");
      scanf("%d",&a);
       int b;
      printf("Enter the value of b:");
       scanf("%d",&b);
       int c;
      printf("Enter the value of c:");
       scanf("%d",&c);
       int d;
       printf("Enter the value of d:");
       scanf("%d",&d);
       int e;
       printf("Enter the value of e:");
      scanf("%d",&e);
       int sum=a+b+c+d+e;
```

```
printf("The Sum=%d\n",sum);
      printf("The average=%d\n",sum/5);
      return 0;
}
Output
Enter the value of a:1
Enter the value of b:2
Enter the value of c:3
Enter the value of d:4
Enter the value of e:5
Sum=15
average=3
3. Compute and display the area and perimeter of a rectangle given its length and
width.
#include <stdio.h>
int main()
{
      int I=5;
      int b=2;
      printf("Area of Rectangle=%d\n",I*b);
      printf("Perimeter of Rectangle=%d\n",2*(l+b));
      return 0;
```

```
}
Output
Area of Rectangle=10
Perimeter of Rectangle=14
4. Write a program to calculate the compound interest using the formula:
A=Px(1+(r/100))^n
where P is the principal, r is the rate of interest, and n is the time period.
#include <stdio.h>
int main()
{
 int P=100;
  int r=6;
  int n=2;
  float A=P^*(1+(r/100))^n;
  printf("The compound interest=%f\n",A);
  return 0;
}
Output
The compound interest=102.0
```

5. Write a program to convert a temperature from Celsius to Fahrenheit using the formula: F=(9/5)*C+32 #include <stdio.h> int main() { int C=35; float F=((9.0/5.0)*C)+32; printf("Converted value from Celsius to Fahrenheit=%f\n",F); return 0; } Output Converted value from Celsius to Fahrenheit=95.0 6. Write a program to swap the values of two variables without using a third variable, relying only on arithmetic operations. #include <stdio.h> int main() { int a=6;

int b=12;

```
a=a+b;
  b=a-b;
  a=a-b;
  printf("The swapped value of a=%d\n",a);
  printf("The swapped value of b=%d\n",b);
  return 0;
}
Output
The swapped value of a=12
The swapped value of b=6
7. Write a program to find the sum of the digits of a given three-digit number.
#include <stdio.h>
int main()
{
  int num=343;
  int sum=0;
  sum=sum+num%10;
  num=num/10;
  sum=sum+num%10;
  num=num/10;
  sum=sum+num%10;
 printf("The sum of digits=%d\n",sum);
  return 0;
```

```
}
Output
The sum of digits=10
8. Calculate the hypotenuse of a right triangle given the lengths of the other two sides
using the formula:
C = \text{root over of } (a^2 + b^2)
#include <stdio.h>
#include <math.h>
int main()
{
       int a=10;
       int b=20;
       float c=sqrt(a*a+b*b);
       printf("The hypotenuse=%f\n",c);
       return 0;
}
Output
The hypotenuse=22.36
```

9. Write a program to calculate the circumference and area of a circle given its radius. Use the formulas: Area: πr² Circumference: 2πr #include <stdio.h> int main() { int r=5; float area=3.14*5*5; float circumference=2*3.14*5; printf("Area of the circle=%f\n",area); printf("Circumference of the circle=%f\n",circumference); return 0; } Output Area of the circle=78.50 Circumference of the circle=31.40 10. Write a program to calculate the profit or loss made on a transaction given the cost price and selling price of an item.

#include <stdio.h>

```
int main()
{
 float cp=150;
 float sp=120;
  if(sp>cp){
    printf("Profit occured=%f\n",sp-cp);
  }
  else if(sp<cp){
    printf("Loss occured=%f\n",cp-sp);
  }
  else{
    printf("No profit or loss");
  }
  return 0;
}
Output
Loss occured=30.00
11. Write a program to check if two integers are equal, not equal, greater than, or less
than each other using relational operators
  #include <stdio.h>
int main()
{
  int a=20;
  int b=10;
```

```
printf("a>b=%d\n",a>b);
  printf("a>=b=%d\n",a>=b);
  printf("a<b=%d\n",a<b);
  printf("a<=b=%d\n",a<=b);
  printf("a!=b=%d\n",a!=b);
  printf("a==b=%d\n",a==b);
  return 0;
}
Output
a>b=1
a>=b=1
a<b=0
a \le b = 0
a!=b=1
a==b=0
12. Determine whether a person is eligible to vote based on their age (age must be
greater than or equal to 18).
#include <stdio.h>
int main()
{
  int age;
  printf("Enter the age:");
```

```
scanf("%d",&age);
  if(age > = 18){
    printf("The person is eligible to vote");
  }
  else{
    printf("The person is not eligible to vote");
  }
  return 0;
}
Output
Enter the age:18
The person is eligible to vote
13. Given three sides of a triangle, use relational operators to check if the triangle is
valid (the sum of any two sides must be greater than the third side).
#include <stdio.h>
int main()
{
  int s1=5;
  int s2=10;
  int s3=15;
  if(s1+s2>s3 && s1+s3>s2 && s2+s3>s1){
    printf("The triangle is valid");
```

```
}
  else{
    printf("The triangle is invalid");
  }
}
Output
The triangle is invalid
14. Compare the marks of two students to determine who scored higher, or if they
have the same marks.
#include <stdio.h>
int main()
{
  int mark1=70;
  int mark2=75;
  if(mark1>mark2){
    printf("Student1 scored higher");
  }
  else if(mark1<mark2){
    printf("Student2 scored higher");
  }
  else
  {
    printf("Both have same marks");
```

```
}
 return 0;
}
Output
Student2 scored higher
15. Write a program to compare three numbers and determine the largest number
using relational operators.
#include <stdio.h>
int main()
{
 int a=5;
 int b=10;
  int c=15;
 if(a>b && a>c){
    printf("a is largest");
  }
 else if(b>c && b>a){
    printf("b is largest");
 }
  else{
    printf("c is largest");
  }
```

return 0;

}

```
Output
c is largest
16. Use relational operators to determine if a given year is a leap year (divisible by 4
but not by 100 unless divisible by 400).
#include <stdio.h>
int main()
{
  int year;
  printf("Enter the year:");
  scanf("%d",&year);
  if(year%4==0 && year%100!=0 || (year%400==0)){
    printf("Leap Year");
  }
  else{
    printf("Not a leap year");
  }
  return 0;
}
Output
-----
Enter the year:2020
Leap Year
17. Write a program to check if the temperature exceeds a threshold value (e.g.,
greater than 40 degrees Celsius) and display an alert message
#include <stdio.h>
```

```
int main()
{
  int temperature;
  printf("Enter the temperature:");
  scanf("%d",&temperature);
  if(temperature>40){
    printf("Temperature Exceeds");
  }
  else{
    printf("Safe Condition");
  }
  return 0;
}
Output
Enter the temperature:25
Safe Condition
18. Given the length of a password, check if it meets the minimum requirement of 8
characters using relational operators.
#include <stdio.h>
int main()
{
```

```
printf("Enter the length of password:");
 scanf("%d",&length);
 if(length>=8){
    printf("Requirement Satisfied");
  }
  else
  {
    printf("Requirement not satisfied");
  }
 return 0;
}
Output
Enter the length of password:7
Requirement not satisfied
19. Write a program to determine if one number is divisible by another using
relational operators.
#include <stdio.h>
int main()
{
 int num1;
 printf("Enter the first number:");
 scanf("%d",&num1);
```

int length;

```
int num2;
  printf("Enter the second number:");
 scanf("%d",&num2);
 if(num1%num2==0){
    printf("Divisible");
 }
  else{
    printf("Not Divisible");
  }
  return 0;
}
Output
Enter the first number:7
Enter the second number:2
Not Divisible
20. Check if a student meets the criteria for admission to a course based on their age
(greater than or equal to 18) and marks (greater than or equal to 50).
#include <stdio.h>
int main()
{
  int age;
 printf("Enter the age:");
 scanf("%d",&age);
```

```
int marks;
  printf("Enter the marks:");
  scanf("%d",&marks);
  if(age>=18 && marks>=50){
    printf("Eligible");
 }
  else{
    printf("Not Eligible");
 }
  return 0;
}
Output
Enter the age:18
Enter the marks:50
Eligible
```