Structures and Unions

- 1. Write a simple structure called student containing fields (int id, char gender and char name[size]; Create a variable of this structure(ex: std1), fill in the fields of this structure variable and use a pointer to std1 which changes the member values for std1.
- 2. Define a structure type struct personal that would contain person name, date of joining and salary using this structure to read this information of 5 people and print the same on screen.
- 3. Define structure data type called time_struct containing three member's integer hour, integer minute and integer second. Develop a program that would assign values to the individual number and display the time in the following format: 16: 40:51
- 4. Define a structure called cricket that will describe the following information:

Player name Team name Batting average

Using cricket, declare an array player with 50 elements and write a C program to read the information about all the 50 players and print team-wise list containing names of players with their batting average.

5. Design a structure student_record to contain name, branch and total marks obtained. Develop a program to read data for 10 students in a class and print them.

File handling

1. Write a program in C to write multiple lines in a text file.

```
Test Data:
```

test line 3

```
Input the number of lines to be written: 4
The lines are
test line 1
test line 2
test line 3

Expected Output:
The content of the file test.txt is:
test line 1
test line 2
```

2.	Write a program in C to read the file and store the lines into an array. Test Data: Input the file name to be opened: test.txt
	Expected Output : The content of the file test.txt are :
	test line 1 test line 2
	test line 3 test line 4
3.	Write a program in C to count a number of words and characters in a file. Test Data:
	Input the file name to be opened : test.txt Expected Output :
	The content of the file test.txt are :
	test line 1 test line 2
	test line 3
	test line 4 The number of words in the file test.txt are : 12
	The number of characters in the file test.txt are: 36
4.	Write a program in C to copy a file in another name. Assume that the content of the file test.txt is: test line 1 test line 2 test line 3
	Test Data :
	Input the source file name : test.txt
	Input the new file name : test1.txt Expected Output :
	The file test.txt copied successfully in the file test1.txt.
	If you read the new file you will see the content of the file :
	test line 1 test line 2 test line 3
5	Write a program in C to replace a specific line with another text in a file.

```
Assume that the content of the file test.txt is :
```

test line 1

test line 2

test line 3

Test Data:

Input the file name to be opened: test.txt

Input the content of the new line: Yes, I am the new text instead of test line 2

Input the line no you want to replace: 2

Expected Output:

test line 1

Yes. I am the new text instead of test line 2

test line 1

Preprocessor directives

- 1. Define a variable inside a header file, say "custom.h", use this header file in your program and then print the value of the variable defined in custom.h.
- 2. Using #define, declare a value, say PI = 3.14, and use it to calculate area of a circle, given the radius.
- 3. Write a for loop to print numbers from 1 to 20. The for loops has to be written as a multiline macro

Ex:

forlo(1, 20); => prints numbers from 1 to 20; forlo here is a multiline macro

- 4. Give example usage of conditional compilation using #ifdef, #ifndef and #undef.
- 5. Concat two numbers to create a single number using ## operator:

Ex: 11882, 619 => 61911882

Storage Class Specifier

- 1. Using Static keyword, keep a count of the number of times a function was called.
- 2. Using extern keywords, declare variable in another file(second.c), and in another file(first.c), utlize that variable.

Ex:

```
first.c

extern int myvar;

printf("my var is", myvar)

second.c

extern int myvar = 106;
```

Compile using: gcc -o bin first.c second.c

3.	Can two functions have variables with the same name? Give example of they both have different scopes.