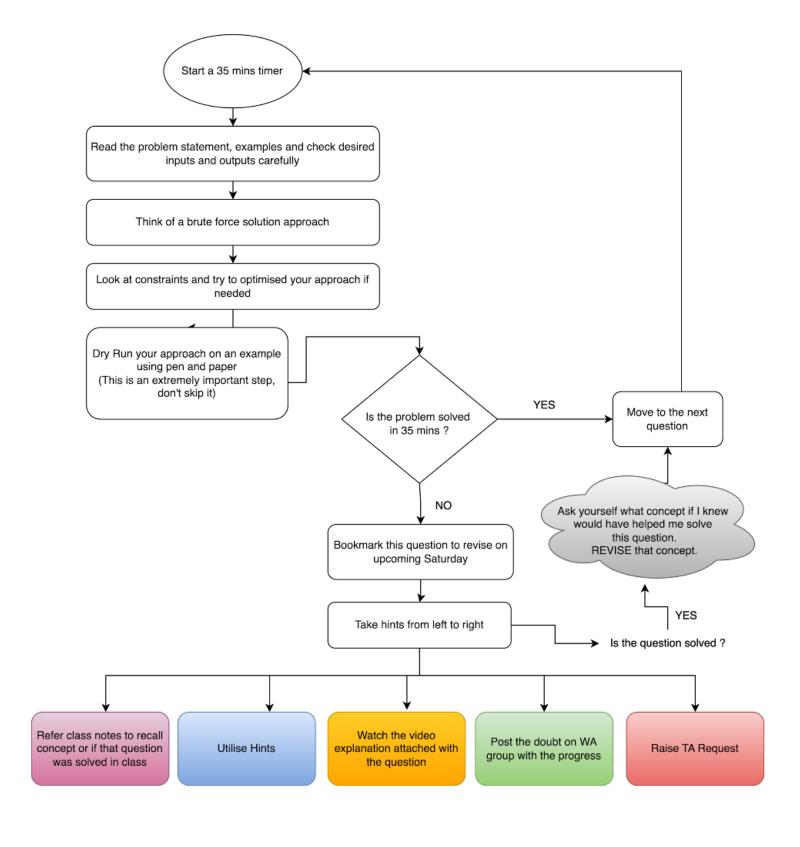
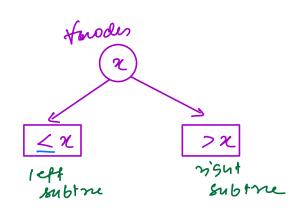
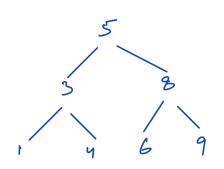
Now to solve a problem?



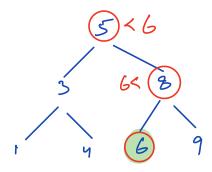




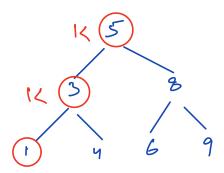


all data in left subtre ≤ 2 all data in right subtre > 2

Sear Ching



find (6) - true



Total no. of nodes visited to find (1)?

am = 3

Code

```
Node Search ( noot, target) \( \)

if ( not \) data == target)

xeturn noot

if ( target < noot \) data) \( \)

xeturn search ( noot \) left, target)

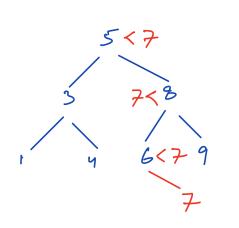
3

xeturn search ( noot \) risht, target)

TC= DCH)

SC = O(H)
```

Jusertion -> search + in sert



iuserf (7)

Node insert (root, value) {

if (root == NULL)

rtum new Node (value)

if (value <= root.data) {

root.left = insert (root.left, value)

3

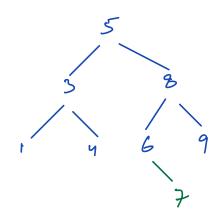
esk {

root.right = insert (root.right, value)

refum noot SC = O(H)

3

Dus and



insert (5 , 7)

(5 . right = 3)

insert (6 , 7)

(6 , 7)

(6 , 7)

(7)

(6 . right = 7)

insert (NULL, 7)

insert (NULL, 7)

Sun find smallest element in BST?

1(ft most nocle in BST)

1(pode invalid
1) Valu
1) Femp = noct
1) While (temp. left != NVLL) \$

1) Femp = temp. left
1)

1(ft most nocle in BST?

1(invalid
1) Valu
1) Valu
1) Femp = temp. left
1)

1(ft most nocle in BST?

1(invalid
1) Valu
1) Valu
1) Femp = temp. left
1)

1(ft most nocle in BST?

1(invalid
1) Valu
1) Valu
1) Femp = temp. left
1) TC = OCH
1)

1(ft most nocle in BST?

1(invalid
1) Valu
1) Valu
1) Valu
1) Femp = temp. left
1) September 1) Sep

Quy -> find the largest element in BST?

right most node in BST

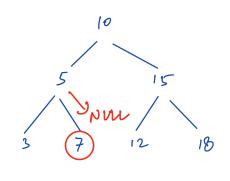
TODO -> wde

Case 1: delete leaf nocle

(Nocle with a child)

update the link of parent

to NULL

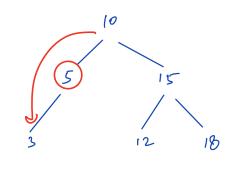


Case 2: delete nocle with

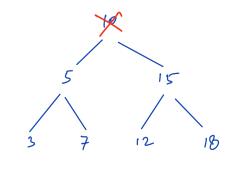
I child

update the link of pasent

to the only child



Case 3: delete mode with 2 duildren



1. replace the node with

its in-order pre-decessor or successor.

I largest element small in this

Smallest element in hight subtre

2. detek fue replaced node as Cask or case 2.

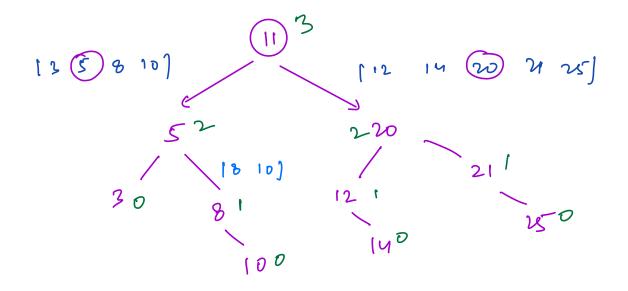
Code

```
Node delete ( root, K) 9
   if (mot == NULL) refum NULL
   if (K < root data) }
        root. 18tt = desete ( root.18tt, K)
    else if (K > root.data) }
       orof. night = delete ( orof. night, K)
   else & // purform delction
      if ( soot. 16tt == NULL Al root. right == NVLL) & 1/Cace 1
            rctum NULL
      else if ( 2004.16++ == NUIL || 2004. right == NVIL ) & 1 Care 2
           if ( not . left | = NULL)
                sctum sost. 1cff
           schom soot. sight
      3
      e1& 2 /1 cax 3
          Node temp = soot. left;
```

```
while (temp. right != NULL) }
                   temps temp. right
               root data = tempodata
               root. left = delese ( root. left, temp. data)
                                  TC = OLH) + eitur OII) or O(H)
                                     TC = O(U)
                                     SC = OW)
Sustion
[misht of 164 - height of right] (=1

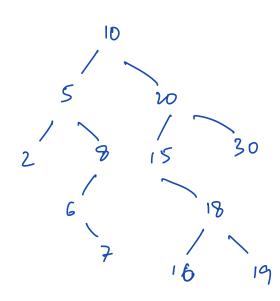
Construct a neight balanced BST from sorted array
Sustion
          A = \begin{bmatrix} 3 & 5 & 8 & 10 & 11 & 12 & 14 & 20 & 21 & 25 \end{bmatrix}
```

half half

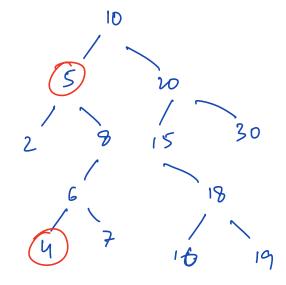


Code Nocle build (A, l, 8) & if (1>x) setum NULL mid = (1+r)/2 or 1+(r-1)/2 post : new wode (A(mid)) 2007-18-1 = build (A, l, mid-1) root. right = build (A, mid +1, x) return noot TC = OCN) SC = O(105H) H=105N

Sues Cuek if the given binary tree is RST?



am = 48me inorder 2 5 6 7 8 10 15 16 18 19 20 30



ivosder 2 5 4 6 7 8 10 15 16 18 19 20 30

am = falce

```
Code int prev = - INF // min. value possible
    6001 isBS7 ( 400+ ) }
       if ( root = = NULL) setum tone
       if ( isBST ( root.left) == false) Left
            xtum false
        if ( noot. data < prev) }
              octum false
        prev = root data
        return isBST ( root. night) Right
```

\$ 310 \$ 30 \$ 30 \$ 30 \$ 30 \$ 18 \$ 19 prev = - 1028 25