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# Define variables
num1 = 100
num2 = 29
# Perform calculations
sum result = num1 + num2
multiplied result = sum result * 3
final_result = multiplied_result ** 2 # 2nd exponent (square)
# Print the result with indentation
print(" The result of the calculation was:", final result)
   The result of the calculation was: 149769
# Get user input
name = input("Enter your name: ") # Name as string
year of birth = int(input("Enter your year of birth: ")) # Convert to
integer
age = int(input("Enter your age: ")) # Convert to integer
# Process data
last two digits = str(year of birth)[-2:] # Extract last 2 digits of
birth year
first three letters = name[:3] # Get first 3 letters of name
age squared = str(age ** 2) # Square of age and convert to string
# Generate password
password = last two digits + first three letters + age squared
# Print the password
print("Password:", password)
Enter your name: John
Enter your year of birth: 1995
Enter your age: 26
Password: 95Joh676
# Get user input
num1 = int(input("Enter the first number: "))
num2 = int(input("Enter the second number: "))
# Check even or odd conditions
if num1 \% 2 == 0 and num2 \% 2 == 0:
   print("Both numbers are even.")
elif num1 % 2 == 0 or num2 % 2 == 0:
   print("One of the numbers is even.")
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else:
    print("Both numbers are odd.")
Enter the first number: 5
Enter the second number: 6
One of the numbers is even.
# Get user input
num = int(input("Give an integer: "))
# Calculate the sum of numbers from 0 to (num - 1)
sum result = sum(range(num))
# Print the result
print("The sum was:", sum result)
Give an integer: 5
The sum was: 10
import random
def play game(player name):
    """Function for a single player to guess the dealer's number."""
    dealer number = random.randint(\frac{0}{0}, \frac{10}{0}) # Dealer generates a random
number
    tries = 0
    print(f"\n{player name}, it's your turn to guess the number
(between 0 and 10)!")
    while True:
        guess = int(input(f"{player name}: "))
        tries += 1 # Increment try count
        if guess < dealer number:</pre>
            print("Try a greater number.")
        elif guess > dealer number:
            print("Try a smaller number.")
        else:
            print(f"That's right! Number of tries: {tries}")
            return tries # Return number of tries for this player
# Player 1 plays
player1_tries = play_game("Player1")
# Player 2 plays
player2 tries = play game("Player2")
# Determine the winner
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if player1_tries < player2_tries:</pre>
   print("\nWinner is Player1!")
elif player1_tries > player2_tries:
    print("\nWinner is Player2!")
else:
    print("\nIt's a tie!")
Player1, it's your turn to guess the number (between 0 and 10)!
Player1: 2
Try a greater number.
Player1: 7
Try a smaller number.
Player1: 5
Try a smaller number.
Player1: 4
That's right! Number of tries: 4
Player2, it's your turn to guess the number (between 0 and 10)!
Player2: 2
Try a greater number.
Player2: 7
That's right! Number of tries: 2
Winner is Player2!
```