Sarang Patil (he/him)

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EDUCATION:

University of Maryland Baltimore County, Baltimore, MD

Jan 2021 - Dec 2022

Mater's in Data Science, GPA – 4.0/4.0

University of Pune, Pune, India

Jun 2016 - Aug 2020

Bachelor of Computer Engineering, GPA - 3.7/4.0

EXPERIENCE:

Data Science Research Assistant, University of Maryland Baltimore County, Baltimore, MD

Dec 2021 - Dec 2022

- Contrasted machine learning approach with static rule approach to compare which approach performs better, found out that the ML approach gave 5 times more accurate results than the static rules approach
- Developed data structures and logic rules to capture and manage activity and location tracking of users
- Executed data manipulation and then carried out exploratory data analysis and statistical analysis of the manipulated data
- Implemented Keras and Tensorflow predictive models using Python 3.10 to semantically locate the user at home solely with the help of non-intrusive sensor data
- Analyzed the historical data of energy/water/gas consumption to draw inferences and predict the user's location at home and reduced hardware costs of sensors for data collection by 50-60% approximately by using non-intrusive sensors

Machine Learning Research Assistant, University of Maryland Baltimore County, Baltimore, MD Jan 2022 - May 2022

- Developed a host-based intrusion detection system analytical model based on Pandas dataframe of more than 160000 training records for a smart home using Deep Learning frameworks such as Keras and Tensorflow
- Utilized SAS for data analysis and R for visualization dashboards
- Evaluated project by formulating hypothesis testing, ANOVA and carried out Ad Hoc Data Analysis
- Improved the results by experimenting with different parameters in the algorithms and visualized the results using Tableau
- Presented the project deliveries and milestones using Microsoft Powerpoint and made reports using Microsoft Excel

Machine Learning Project Intern, CoReCo Technologies, Pune, India

Aug 2019 - Jun 2020

- Initiated a project in an Agile team environment (SCRUM) implementing the Naïve Bayes model for detecting inappropriate tweets using Twitter API which had a prediction accuracy of 76% and precision of 89%
- Administrated database management and data querying of approximately 2000 records using SQL Server
- Demonstrated the impact of different algorithms on data in more business terms and less technical jargon by mediating between the project team and management team

Student Intern, Aalborg University, Copenhagen, Denmark

Jan 2018 - Feb 2018

- Managed an SDLC project team as a student team lead at Aalborg University in Denmark regarding the Steam Game Distribution Platform
- Translated business questions into technical requirements while working with diverse audiences from overseas
- Spearheaded Technical Analysis and Business Analysis of the project and built innovative system architecture to satisfy the requirements of 47% of steam video game customers

SKILLS:

Languages: Python, R, Java; OS: Windows and Linux; Machine Learning and Deep Learning: Tensorflow, Keras, Torch, Spark MLlib; Databases: SQL, PL/SQL, NoSQL, MySQL, MongoDB; Agile Methodologies: Scrum, Kanban; Packages: Pandas, NumPy, Seaborn, Matplotlib, NLTK, Spark; Cloud Computing: AWS Cloud and Google Cloud; Big Data: Databricks, Apache Hadoop, Apache Spark; Microsoft: Word, Excel, Teams, Powerpoint; Data Visualization: Tableau and Streamlits; Web Scraping: Selenium

CERTIFICATIONS:

- Machine Learning, Stanford Online
- <u>Certified AWS Cloud Practitioner Essentials</u>, Amazon Web Services
- Big Data Modelling and Management Systems, UC San Diego
- AWS Fundamentals: Going Cloud Native, Amazon Web Services

PUBLICATIONS:

 "An Effective Analysis of Anti Troll System using Artificial Intelligence", International Research Journal of Engineering and Technology (IRJET), Volume: 09, Issue: 12, Dec 2019