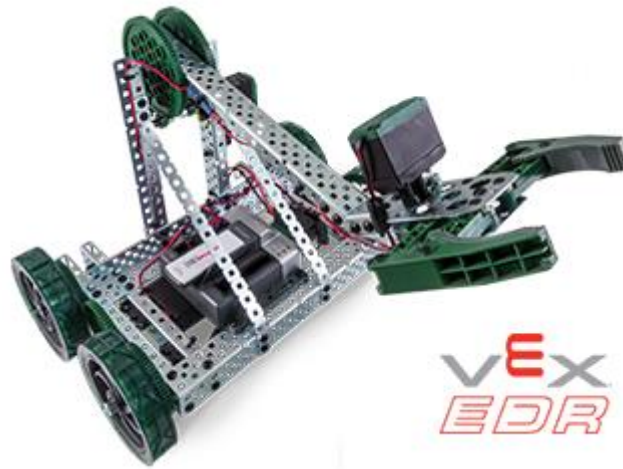
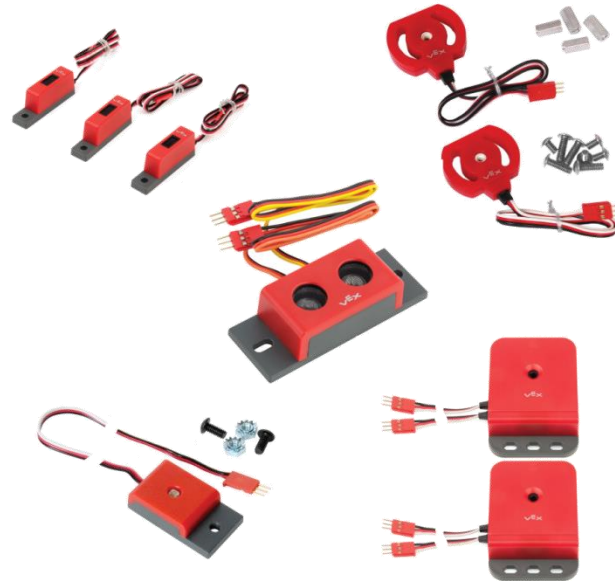


Vex Robotics Summer Camp Day 4



Sensors – Basics

- ▶ What are sensors?
 - Robotic sensors are used to estimate a robot's condition and environment. These signals are passed to a controller to enable appropriate behavior



Sensors – Basics

- ▶ Can you name a few sensors in your everyday life?



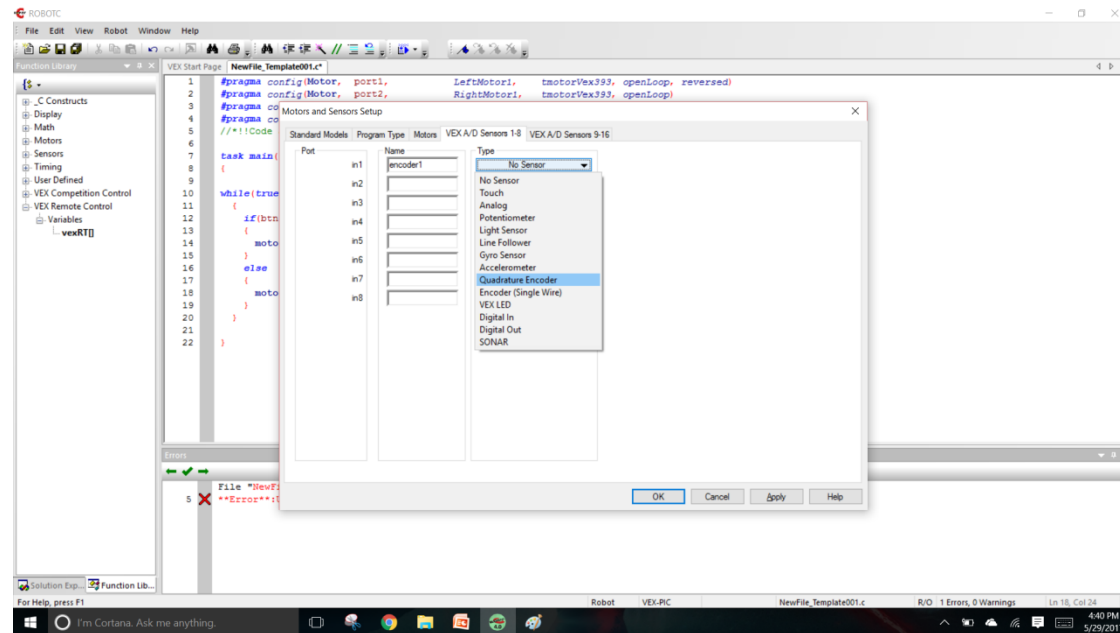
Sensors – Basics

- ▶ Examples
 - Heart Rate monitor
 - Car lights
 - Microphone
 - Etc



Sensors – Quadrature encoder

- ▶ What is a Quadrature?
 - It is a sensor that measures ticks
 - Needs an axle through it
 - One degree spun is equal to one ticks
- ▶ Go to “robot”→”motors and sensors” and make a new sensor in “A/D sensors 1–8”



Sensors – Quadrature encoder

- ▶ The term “SensorValue” calls on the value the Quadrature is giving
- ▶ We first use “SensorValue” to set the Quadrature to zero then we use it for the conditional statement

```
#pragma config(Sensor, dgtl1, rightEncoder,      sensorQuadEncoder)
#pragma config(Sensor, dgtl3, leftEncoder,       sensorQuadEncoder)
#pragma config(Motor, port2,      rightMotor,    tmotorNormal, openLoop, reversed)
#pragma config(Motor, port3,      leftMotor,     tmotorNormal, openLoop)
/*!!Code automatically generated by 'ROBOTC' configuration wizard      !!*/

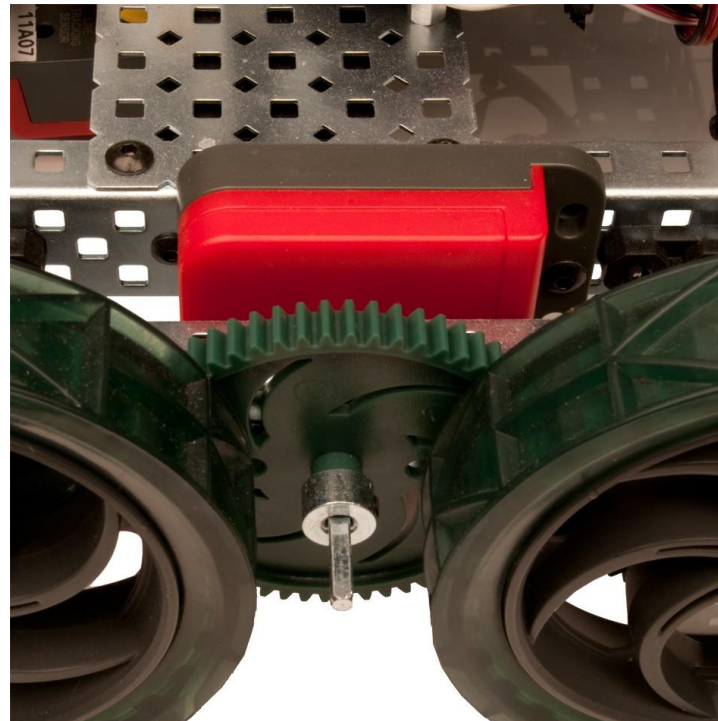
task main()
{
    wait1Msec(2000); // 2 Second Delay

    //Clear Encoders
    SensorValue[rightEncoder] = 0;
    SensorValue[leftEncoder] = 0;

    while(SensorValue[leftEncoder] < 1800) // While less than 5 rotations on the leftEncoder...
    {
        //...Move Forward
        motor[rightMotor] = 63;
        motor[leftMotor] = 63;
    }
}
```

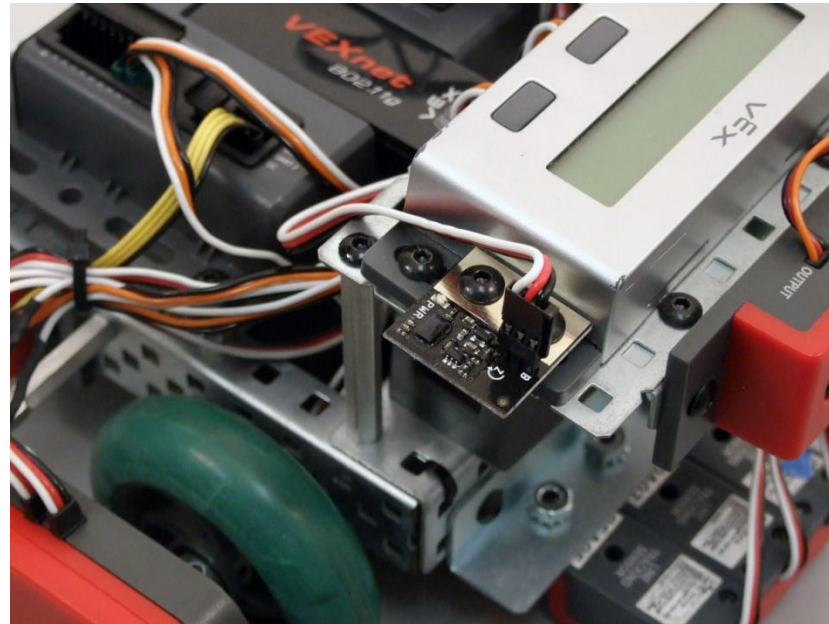

Sensors – Practice

- ▶ Attach two Quadratures to the robot. Make the robot move forward for 5 rotations, point turn for 2 rotations, the move backwards for 5 rotations



Sensors – Gyroscope

- ▶ The Gyroscope
 - Sensor that tracks degree of rotation on whole robot
 - One tick is equal to ten degrees



Sensors – Gyroscope

- Below, we use the Gyroscope to rotate the robot 90 degrees

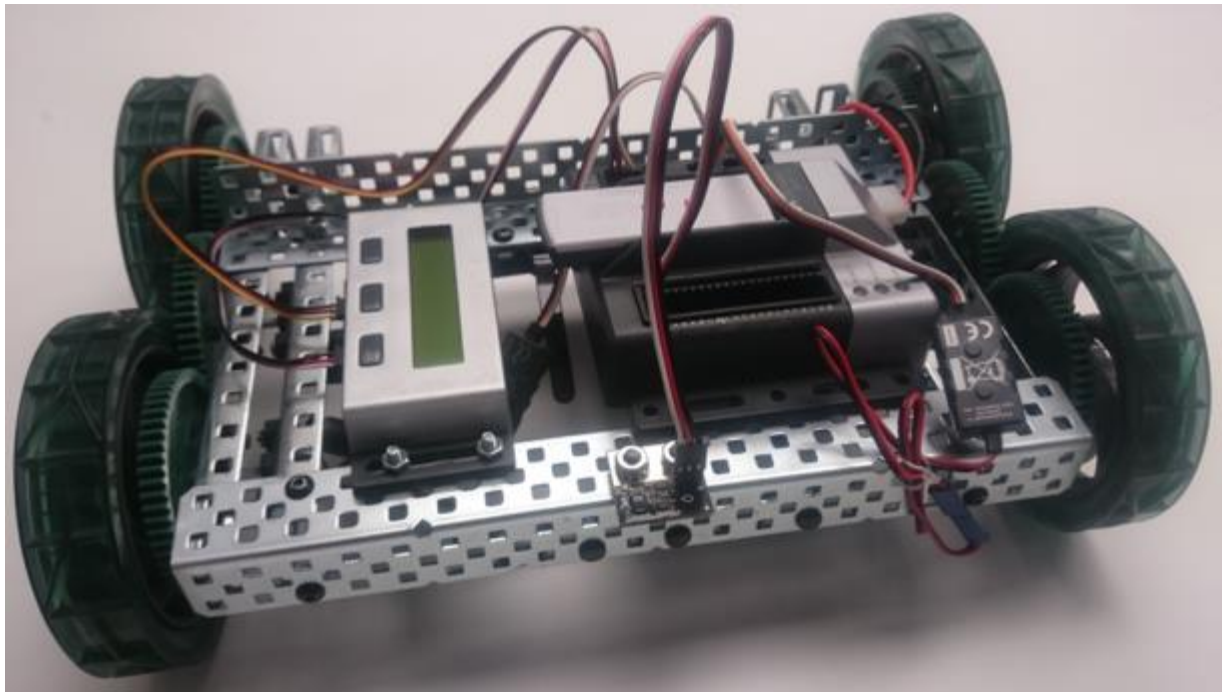
```

3  #pragma config(Motor,  port2,           LeftMotor2,   tmotorVex393, openLoop)
4  #pragma config(Motor,  port3,           RightMotor1,  tmotorVex393, openLoop, 1
5  #pragma config(Motor,  port4,           RightMotor2,  tmotorVex393, openLoop, 1
6  /**!!Code automatically generated by 'ROBOTC' configuration wizard
7
8  task main()
9  {
10 //clears our any value the previous port had of the sensor
11 SensorType[in8]= sensorNone;
12 wait1Msec(1000);
13
14 //Sets the port equal to the gyroscope sensor
15 SensorType[in8]=sensorGyro;
16 wait1Msec(2000);
17
18 int degrees = 900;
19 //90 degrees because 1 tick is equal to ten degrees
20
21 //turns robot 90 degrees
22 while (abs(sensorValue[in8]) < degrees )
23 {
24 motor[LeftMotor1]=25;
25 motor[LeftMotor2]=25;
26 motor[RightMotor1]=-25;
27 motor[RightMotor2]=-25;
28 }
29
30
31 }

```

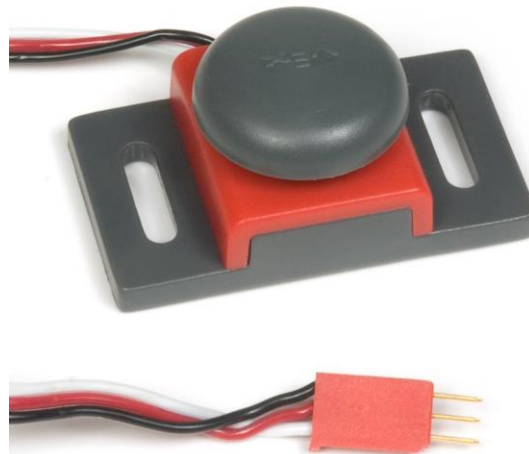
Sensors – Practice

- ▶ Use gyroscope to move robot forward for 5 seconds, turn 180 degrees, then move forward for 10 seconds.



Sensors – Buttons

- ▶ Buttons on robots take only two values, 0 or 1
- ▶ When pressed, button takes value of 1. When it is not pressed, it takes value of 0.



Sensors – touch sensors

- ▶ In the program below, the left and right motor will continuously spin until the button is pressed.

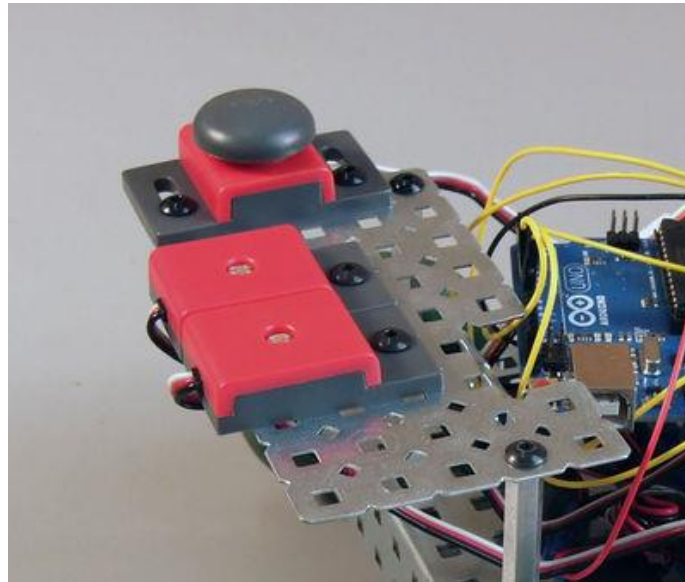
```
#pragma config(Sensor, dgtl6, touchSensor,          sensorTouch)
#pragma config(Motor,  port2,          rightMotor,    tmotorNormal, openLoop, reversed)
#pragma config(Motor,  port3,          leftMotor,     tmotorNormal, openLoop)
/*!!Code automatically generated by 'ROBOTC' configuration wizard      !!*/

task main()
{
    wait1Msec(2000); // Robot waits for 2000 milliseconds before executing program

    while(SensorValue(touchSensor) == 0) // Loop while robot's bumper/touch sensor isn't pressed in
    {
        motor[rightMotor] = 63;          // Motor on port2 is run at half (63) power forward
        motor[leftMotor]  = 63;          // Motor on port3 is run at half (63) power forward
    }
}
```

Sensors – Practice

- ▶ Program the robot to move until it hits a wall
- ▶ When it hits a wall, make it stop for 5 seconds, move back for 2 seconds, turn right, then continue moving forward.



Maze Challenge

- ▶ Using all three sensors we learn, program your robot to move through the maze. The fastest one wins!

