saransh44.github.io

EDUCATION

New York University, Brooklyn, NY

May 2022

B.S. Computer Science

GPA: 3.1

Relevant Coursework: Computer Architecture, Data Structures & Algorithms, Object-Oriented Programming, Intro to Databases(Summer 2020)

Achievements and Honors: Beta-Developer for FTC, Control Award Nominee (Top 6 in World) for Best Programming at 2016 FIRST Robotics

World Championships, Lead RobotC Instructor at various FIRST Robotics Statewide Conventions, Say Watt Robotics World Qualifiers (2011-2016), MS PowerPoint Certification from Microsoft, AP Scholar with Distinction, Dancer Performer at Disneyland Paris, Dance Performer at Lincoln Center, Dance Performer at Carnegie Hall

SKILLS

Software Languages: C++, CSS, HTML, Java, JavaScript, Python, Swift (novice), Unity's C#, XML, x86 Assembly

Software Packages: Adobe CC, JS's Ajax, Android Studio, Arduino IDE, Audacity, Dev-C++, FireBase, Flask, GitHub, Google SketchUp, Microsoft

Office, MySQL, NetBeans, OpenGL, Python's mySQLdb, RobotC, Unity, VMware WorkStation, WordPress, XCode

Hardware: Arduino, Dremel, Hand Mill, Laser Sight Drill, Heat Gun, Oculus Rift S, MakerBot 3-D Printer, Myo, Soldering Iron

Other Skills: Ultimate Frisbee, Board Games, Hip-Hop, Bhangra, Bollywood Dance, Hindi (fluent), Spanish (novice)

PROJECTS

Horror Maze VR Game (Unity3d, Unity C#, Oculus Rift S)

July 2019 - September 2019

- An easily downloadable unity VR Horror project for rapid development/testing for other devs
- Tutorial sources and reverse engineering questions in readme
- Review of the new Rift S and native RiftSDK for perspective developers

ToDoList Sample Site (HTML, CSS, JS, JS'Ajax, Python's Flask, Python's mySQLdb, MySQL)

Spring 2018 - Summer 2018

- Allows you to add, delete, update, and search tasks with local database storage and web persistence
- Since money is tight, freely tunneled to public through Ngrok: just ask for a demo

Lynx Retail Transactions Platform (Arduino, Google SketchUp, Swift, XCode)

Fall 2017 - Winter 2018

- Created a Lynx module using Arduino Uno with BLE 4.0 encased in 3D printed housing
- Provided three basic services through a companion app: paying a store, participating in loyalty programs, and sending discount notifications between the consumer and store owner
- Developed a product demo and companion app that can be found on our GitHub repository

PROFESSIONAL EXPERIENCE

Sakkhi, Sales Support Staff, Edison, NJ

2016 - 2020

- Communicate deftly with customers in an effort to sell specialty Indian clothing
- Operate sales entries in machines

SteamWorks, Teacher, Edison, NJ

July 2018 - August 2018

- Taught virtual reality game programming classes using Oculus and Unity
- Taught Arduino wearables and Raspberry Pi programming classes
- Supplemented the curriculum with hands-on projects, demos, and presentations

BlueStamp Engineering, Technical Assistant, Manhattan, NY

June 2017 - August 2017

- Gave lectures on website design to more than 60 students
- Worked with students during office hours to co-create and troubleshoot their website code

Stanford Pre-Collegiate Summer Institute, Stanford University, Stanford, CA

June 2016 - July 2016

- Wrote a research proposal and abstract examining the relationship between construction and soil erosion
- Presented findings to Stanford affiliated professors and Stanford students

Squad Goals Fitness, Co-Founder and Chief Technical Officer, Cambridge, MA

July 2015 - September 2015

- Co-founded a smartphone based physical exercise-oriented startup through the MIT Launch summer program
- Presented to New Atlantic Ventures

ADDITIONAL ACTIVITIES

UltraViolets Live! - NYU Inter-Residence Talent Competition, Manhattan, NY

November 2017-Present

Hip-Hop Competitor (Fall Season Every Year)

PlayTest Thursdays, Brooklyn, NY

December 2017-Present

Tabletop Game Developer (2017-Present)
Indianica Dance Academy, Iselin, NJ

September 2004 - 2017

Finale Performer 2006-2017, Featured Soloist (2016)

Say Watt FIRST Robotics, Edison, NJ

August 2011 - 2017

Co-Captain of Software 2014-2015, Captain of Software & Co-Captain of Team 2016 – 2017