**Problem 3:** Given the head of a linked list, reverse the nodes of the list k at a time, and return *the modified list*. k is a positive integer and is less than or equal to the length of the linked list. If the number of nodes is not a multiple of k then left-out nodes, in the end, should remain as it is.

```
class ListNode:
  def ___init_(self, val=0, next=None):
    self.val = val
    self.next = next
def reverseKGroup(head, k):
  def reverse_group(start, end):
    prev, curr = None, start
    while curr != end:
      temp = curr.next
      curr.next = prev
      prev = curr
      curr = temp
    return prev
  def find_kth_node(node, k):
    for i in range(k):
      if not node:
        return None
      node = node.next
    return node
  dummy = ListNode(0)
  dummy.next = head
  prev_group_tail = dummy
  current = head
  while current:
    group_end = find_kth_node(current, k)
```

```
if not group_end:
      break
    next_group_head = group_end.next
    new_group_head = reverse_group(current, group_end)
    prev_group_tail.next = new_group_head
    current.next = next_group_head
    prev_group_tail = current
    current = next_group_head
  return dummy.next
def create_linked_list(lst):
  dummy = ListNode(0)
  current = dummy
  for val in lst:
    current.next = ListNode(val)
    current = current.next
  return dummy.next
def linked_list_to_list(head):
  Ist = []
  current = head
  while current:
    lst.append(current.val)
    current = current.next
  return Ist
head = create_linked_list([1, 2, 3, 4, 5, 6, 7, 8])
k = 3
result = reverseKGroup(head, k)
print(linked_list_to_list(result))
```

```
input
[3, 2, 1, 7, 6, 5]

...Program finished with exit code 0
Press ENTER to exit console.

Js
```