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import utime
import gc
from lcd_api import LcdApi
from machine import I2C
# PCF8574 pin definitions
MASK RS = 0 \times 01 # P0
MASK RW = 0x02
                     # P1
MASK_E = 0x04
                    # P2
SHIFT BACKLIGHT = 3 # P3
SHIFT DATA
            = 4 # P4-P7
class I2cLcd(LcdApi):
    #Implements a HD44780 character LCD connected via PCF8574 on I2C
    def __init__(self, i2c, i2c_addr, num_lines, num_columns):
        \overline{\text{self.i2c}} = \text{i2c}
        self.i2c addr = i2c addr
        self.i2c.writeto(self.i2c addr, bytes([0]))
        utime.sleep ms(20)
                             # Allow LCD time to powerup
        # Send reset 3 times
        self.hal_write_init_nibble(self.LCD_FUNCTION_RESET)
        utime.sleep ms(5)
                             # Need to delay at least 4.1 msec
        self.hal_write_init_nibble(self.LCD_FUNCTION_RESET)
        utime.sleep_ms(1)
        self.hal write init nibble(self.LCD FUNCTION RESET)
        utime.sleep ms(1)
        # Put LCD into 4-bit mode
        self.hal write init nibble(self.LCD FUNCTION)
        utime.sleep ms(1)
        LcdApi.__init__ (self, num_lines, num_columns)
cmd = self.LCD_FUNCTION
        if num lines > 1:
            cmd |= self.LCD FUNCTION 2LINES
        self.hal write command(cmd)
        gc.collect()
    def hal write init nibble(self, nibble):
        # Writes an initialization nibble to the LCD.
        # This particular function is only used during initialization.
        byte = ((nibble >> 4) \& 0x0f) << SHIFT DATA
        self.i2c.writeto(self.i2c addr, bytes([byte | MASK E]))
        self.i2c.writeto(self.i2c addr, bytes([byte]))
        gc.collect()
    def hal_backlight_on(self):
        # Allows the hal layer to turn the backlight on
        self.i2c.writeto(self.i2c addr, bytes([1 << SHIFT BACKLIGHT]))</pre>
        gc.collect()
    def hal backlight off(self):
        #Allows the hal layer to turn the backlight off
        self.i2c.writeto(self.i2c addr, bytes([0]))
        gc.collect()
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def hal write command(self, cmd):
        # Write a command to the LCD. Data is latched on the falling edge
of E.
        byte = ((self.backlight << SHIFT BACKLIGHT) |</pre>
                (((cmd >> 4) \& 0x0f) << SHIFT DATA))
        self.i2c.writeto(self.i2c addr, bytes([byte | MASK E]))
        self.i2c.writeto(self.i2c addr, bytes([byte]))
        byte = ((self.backlight << SHIFT BACKLIGHT) |</pre>
                 ((cmd \& 0x0f) << SHIFT DATA))
        self.i2c.writeto(self.i2c_addr, bytes([byte | MASK_E]))
        self.i2c.writeto(self.i2c addr, bytes([byte]))
        if cmd <= 3:
            # The home and clear commands require a worst case delay of
4.1 msec
            utime.sleep ms(5)
        gc.collect()
    def hal write data(self, data):
        # Write data to the LCD. Data is latched on the falling edge of
Ε.
        byte = (MASK RS |
                 (self.backlight << SHIFT BACKLIGHT) |</pre>
                 (((data >> 4) \& 0x0f) << SHIFT DATA))
        self.i2c.writeto(self.i2c_addr, bytes([byte | MASK_E]))
        self.i2c.writeto(self.i2c_addr, bytes([byte]))
        byte = (MASK RS |
                 (self.backlight << SHIFT BACKLIGHT) |</pre>
                 ((data \& 0x0f) << SHIFT DATA))
        self.i2c.writeto(self.i2c addr, bytes([byte | MASK E]))
        self.i2c.writeto(self.i2c addr, bytes([byte]))
        gc.collect()
```