

MCA S2 (2023)

OOPS VIVA QUESTIONS

1. What is meant by the term OOPs?
2. What is the need for OOPs?
3. What are the main features of OOPs?
4. What are some advantages of using OOPs?
5. What is an object?
6. What is class?
7. What is encapsulation?
8. What is Polymorphism?
9. What is Compile time Polymorphism and how is it different from Runtime Polymorphism?
10. What is meant by Inheritance?
11. What is Abstraction?
12. What is a constructor?
13. What are the various types of inheritance?
14. What is a subclass and superclass?
15. What is an interface?
16. What is meant by static polymorphism?
17. What is meant by dynamic polymorphism?
18. What is the difference between overloading and overriding?
19. How is data abstraction accomplished?
20. Can we run a Java application without implementing the OOPs concept?

