CYCLE-2

Question 2: Design a simple calculator using GridLayout and Cascaded LinearLayout

<?xml version="1.0" encoding="UTF-8"?>

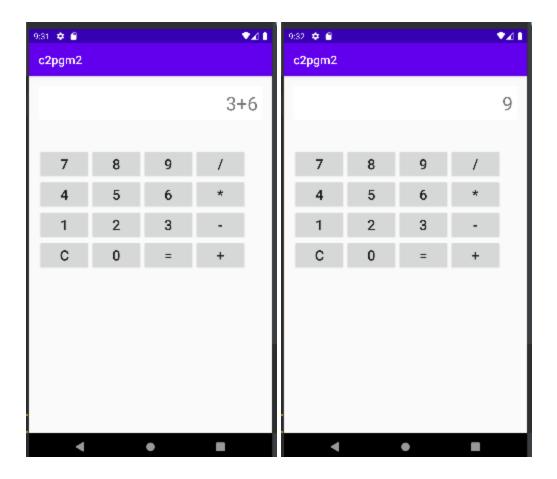
```
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
  <!-- Display TextView -->
  <!-- Calculator Buttons using GridLayout -->
  <TextView
    android:id="@+id/textView"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout gravity="end"
    android:layout marginBottom="16dp"
    android:background="@android:color/background light"
    android:gravity="end"
    android:padding="8dp"
    android:text="0"
    android:textSize="32sp" />
  <WebView
    android:id="@+id/webView"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout gravity="end"
    android:layout marginBottom="16dp"
    android:background="@android:color/background light"
    android:padding="8dp"
```

```
android:textSize="32sp" />
  <GridLayout
    android:id="@+id/gridLayout"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout gravity="center"
    android:columnCount="4"
    android:rowCount="5"
    android:layout marginTop="16dp"
    android:layout marginBottom="16dp">
    <!-- Buttons will be added dynamically in code -->
  </GridLayout>
</LinearLayout>
//JAVA
package com.example.c2pgm2;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.webkit.JavascriptInterface;
import android.webkit.WebView;
import android.widget.Button;
import android.widget.GridLayout;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
  private TextView textView;
  private String currentInput = "";
  private String operator = "";
  private double firstOperand = 0;
```

```
private double secondOperand = 0;
private boolean isNewInput = true;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  // Initialize TextView
  textView = findViewById(R.id.textView);
  // Initialize GridLayout
  GridLayout gridLayout = findViewById(R.id.gridLayout);
  // Define button labels
  String[] buttonLabels = {
       "7", "8", "9", "/",
       "4", "5", "6", "*".
       "1", "2", "3", "-",
       "C". "0". "=". "+"
  };
  // Create and add buttons to GridLayout
  for (String label: buttonLabels) {
    Button button = new Button(this);
    button.setText(label);
    button.setTextSize(24);
    button.setOnClickListener(this);
    gridLayout.addView(button);
}
@Override
public void onClick(View v) {
  Button button = (Button) v;
  String buttonText = button.getText().toString();
  switch (buttonText) {
    case "=":
       calculateResult();
```

```
break;
     case "C":
       clearInput();
       break;
     default:
       handleInput(buttonText);
       break;
  }
private void handleInput(String input) {
  if (isNewInput) {
     currentInput = input;
    isNewInput = false;
  } else {
     currentInput += input;
  updateDisplay();
private void clearInput() {
  currentInput = "";
  operator = "";
  firstOperand = 0;
  secondOperand = 0;
  isNewInput = true;
  updateDisplay();
}
private void calculateResult() {
  if (!isNewInput) {
     String expression = currentInput;
     try {
       // Use JavaScript eval() to evaluate the expression
       WebView webView = new WebView(this);
       webView.getSettings().setJavaScriptEnabled(true);
       webView.addJavascriptInterface(new Object() {
          @JavascriptInterface
          public void processHTML(String html) {
            // Process the result returned from JavaScript
```

```
currentInput = html;
              isNewInput = true;
              updateDisplay();
         }, "Android");
         webView.evaluateJavascript("javascript:Android.processHTML(eval("" + expression +
""))", null);
       } catch (Exception e) {
         currentInput = "Error: Invalid expression";
         isNewInput = true;
         updateDisplay();
       }
    }
  private void updateDisplay() {
    textView.setText(currentInput);
  }
}
```



Question 4: Develop an application that toggles image using FrameLayout

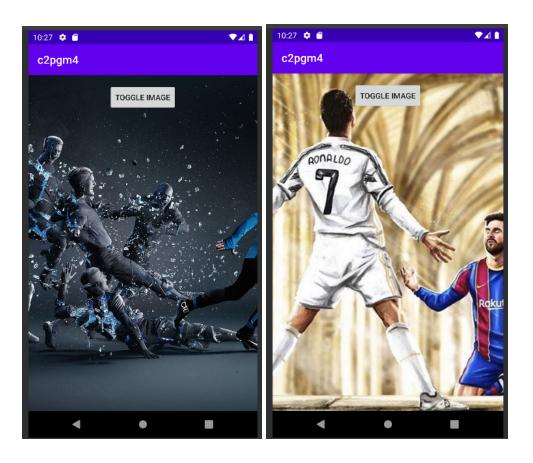
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
```

```
<FrameLayout
android:id="@+id/frameLayout"
android:layout_width="match_parent"
android:layout_height="match_parent">

<ImageView
android:id="@+id/imageView1"
android:layout_width="match_parent"
android:layout_height="match_parent"</pre>
```

```
android:src="@drawable/image1"
       android:scaleType="centerCrop"
       android:visibility="visible" />
    <ImageView
       android:id="@+id/imageView2"
       android:layout width="match parent"
       android:layout height="match parent"
       android:src="@drawable/image2"
       android:scaleType="centerCrop"
       android:visibility="invisible" />
  </FrameLayout>
  <Button
    android:id="@+id/toggleButton"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Toggle Image"
    android:layout centerHorizontal="true"
    android:layout marginTop="16dp"/>
</RelativeLayout>
//JAVA
package com.example.c2pgm4;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.FrameLayout;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  private FrameLayout frameLayout;
  private ImageView imageView1;
  private ImageView imageView2;
  private Button toggleButton;
  private boolean isImage1Visible = true;
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  frameLayout = findViewById(R.id.frameLayout);
  imageView1 = findViewById(R.id.imageView1);
  imageView2 = findViewById(R.id.imageView2);
  toggleButton = findViewById(R.id.toggleButton);
  toggleButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
      if (isImage1Visible) {
         imageView1.setVisibility(View.INVISIBLE);
         imageView2.setVisibility(View.VISIBLE);
       } else {
         imageView1.setVisibility(View.VISIBLE);
         imageView2.setVisibility(View.INVISIBLE);
      isImage1Visible = !isImage1Visible;
 });
```



Question 3: Create a Facebook page using RelativeLayout; set properties using=.xml file

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent">
```

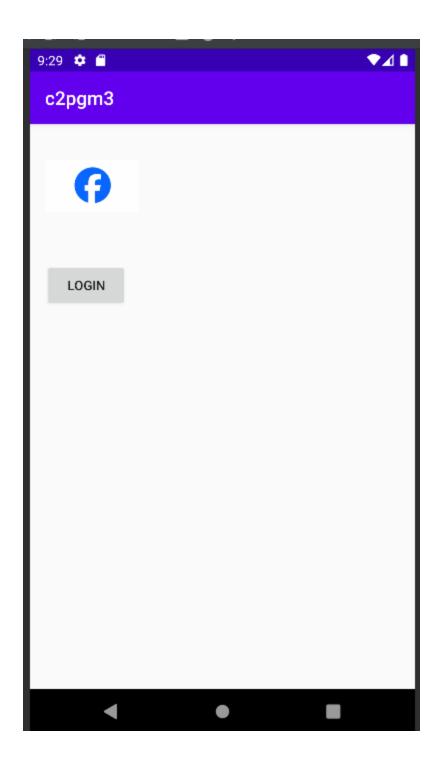
```
<!-- Profile Picture -->
<ImageView
android:id="@+id/profilePicture"
android:layout_width="100dp"
android:layout_height="100dp"
android:src="@drawable/f"
android:layout_margin="16dp"
android:contentDescription="TODO" />
```

<Button

```
android:id="@+id/loginButton"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
```

```
android:layout below="@+id/profilePicture"
    android:layout margin="16dp"
    android:layout marginEnd="16dp"
    android:layout marginRight="16dp"
    android:text="Login" />
</RelativeLayout>
//JAVA
package com.example.c2pgm3;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.content.Intent;
import android.net.Uri;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button loginButton = findViewById(R.id.loginButton);
    loginButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         openFacebook();
    });
  private void openFacebook() {
    String facebookUrl = "https://www.facebook.com"; // Or use the actual Facebook URL
    try {
```

```
Intent intent = new Intent(Intent.ACTION_VIEW);
  intent.setData(Uri.parse("fb://facewebmodal/f?href=" + facebookUrl));
  startActivity(intent);
} catch (Exception e) {
    // Facebook app isn't installed, open the website
    Intent intent = new Intent(Intent.ACTION_VIEW);
    intent.setData(Uri.parse(facebookUrl));
    startActivity(intent);
}
}
```



Question 1: Design a registration activity and store registration details in local memory of phone using intents and SharedPreferences.

<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>

```
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity"
tools:ignore="HardcodedText">
<TextView
  android:id="@+id/textview"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:layout centerHorizontal="true"
  android:layout marginTop="32dp"
  android:text="Registration"
  android:textColor="@android:color/black"
  android:textSize="24sp" />
<!--EditText to take the data from the user and save the data in SharedPreferences-->
<EditText
  android:id="@+id/edit1"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:layout_below="@+id/textview"
  android:layout marginStart="16dp"
  android:layout marginTop="8dp"
```

```
android:layout marginEnd="16dp"
  android:hint="Enter your name"
  android:padding="10dp" />
<!--EditText to take the data from the user and save the data in SharedPreferences-->
<EditText
  android:id="@+id/edit2"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:layout_below="@+id/edit1"
  android:layout marginStart="16dp"
  android:layout marginTop="8dp"
  android:layout marginEnd="16dp"
  android:hint="Enter your age"
  android:inputType="number"
  android:padding="10dp" />
<EditText
  android:id="@+id/edit3"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:layout_below="@+id/edit2"
  android:layout marginStart="16dp"
  android:layout marginTop="8dp"
```

```
android:layout marginEnd="16dp"
    android:hint="Enter your email"
    android:padding="10dp"/>
  <EditText
    android:id="@+id/edit4"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout_below="@+id/edit3"
    android:layout marginStart="16dp"
    android:layout marginTop="8dp"
    android:layout marginEnd="16dp"
    android:hint="Enter your password"
    android:padding="10dp"/>
</RelativeLayout>
//java
package com.example.c2p1;
  import android.support.v7.app.AppCompatActivity;
  import android.content.SharedPreferences;
import android.os.Bundle;
import android.widget.EditText;
  public class MainActivity extends AppCompatActivity {
    private EditText name, age, email, password;
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity main);
  name = findViewById(R.id.edit1);
  age = findViewById(R.id.edit2);
  email = findViewById(R.id.edit3);
  password = findViewById(R.id.edit4);
@Override
protected void onResume() {
  super.onResume();
  // Fetching the stored data from the SharedPreference
  SharedPreferences sh = getSharedPreferences("MySharedPref", MODE_PRIVATE);
  String s1 = sh.getString("name", "");
  int a = \text{sh.getInt("age", 0)};
  String s2 = sh.getString("email", "");
  String s3 = sh.getString("password", "");
  // Setting the fetched data in the EditTexts
  name.setText(s1);
  age.setText(String.valueOf(a));
```

email.setText(s2);

```
password.setText(s3);
    // Store the data in the SharedPreference in the onPause() method
    // When the user closes the application on Pause() will be called and data will be stored
     @Override
     protected void onPause() {
       super.onPause();
       // Creating a shared pref object with a file name "MySharedPref" in private mode
       SharedPreferences sharedPreferences = getSharedPreferences("MySharedPref",
MODE PRIVATE);
       SharedPreferences.Editor myEdit = sharedPreferences.edit();
       // write all the data entered by the user in SharedPreference and apply
       myEdit.putString("name", name.getText().toString());
       myEdit.putInt("age", Integer.parseInt(age.getText().toString()));
       myEdit.putString("email", email.getText().toString());
       myEdit.putString("password", password.getText().toString());
       myEdit.apply();
  }
```

