

# Implementation of reflecting boundary conditions on a circle

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This document describes how reflecting boundary conditions on a circle are implemented in the computer program `MonteCarloContinuous2D_BM.f90`, which is available in this GitHub repository. The program applies the Monte Carlo simulation method with resetting in [X] to a two-dimensional stochastic process confined to an annular domain, incorporating reflecting boundary conditions at the outer radius.

We consider a two-dimensional stochastic process in the  $(x, y)$  plane, confined within a circle of radius  $R$  and subject to reflecting conditions at its boundary. As illustrated in Fig. 1, let the current position of the process be  $P_0 = (x_0, y_0)$ , and suppose the process attempts to move to a new position  $P'$ . As  $P'$  lies outside the circle, the objective is to reflect it back to point  $P$  within the circle, whose coordinates are to be determined. To achieve this, we first identify the coordinates of point  $A$ , which lies on the boundary of the circle on the line connecting  $P_0$  and  $P'$ . The position vector of point  $A$  can be expressed as

$$\vec{A} = \vec{P}_0 + \lambda \vec{\Delta}, \quad (1)$$

with  $\vec{\Delta} = (\Delta_x, \Delta_y) = \vec{P}' - \vec{P}_0$  and  $\lambda > 0$ . The condition  $|\vec{A}|^2 = R^2$  imposes that point  $A$  lies on the circle's boundary, leading to a quadratic equation for the parameter  $\lambda$ , with solution

$$\lambda = \frac{-\vec{P}_0 \cdot \vec{\Delta} + \sqrt{(\vec{P}_0 \cdot \vec{\Delta})^2 - (\vec{P}_0^2 - R^2) \cdot \vec{\Delta}^2}}{\vec{\Delta}^2}, \quad (2)$$

where we have taken the positive root of the solution, as the negative root corresponds to the opposite point  $A'$  (see Fig. 1). After some simple algebra, this expression can be rewritten as

$$\lambda = \frac{-(x_0 \Delta_x + y_0 \Delta_y) + \sqrt{(\Delta_x^2 + \Delta_y^2) R^2 - (x_0 \Delta_y - y_0 \Delta_x)^2}}{\Delta_x^2 + \Delta_y^2}. \quad (3)$$

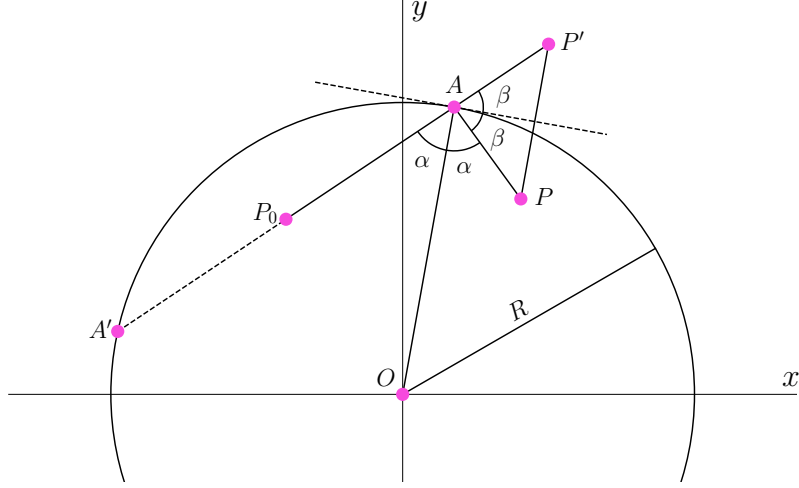


Figure 1: Scheme for the implementation of reflecting boundary conditions on a circle of radius  $R$ .  $P_0$  denotes the initial position of the process,  $P'$  represents the position to which the process attempts to move, and  $P$  is the final position of the process resulting from applying reflecting boundary conditions. The figure also shows the following auxiliary points: the origin of coordinates,  $O$ , and points  $A$  and  $A'$ , which lie on the boundary of the circle along the line connecting points  $P_0$  and  $P'$ . The angle  $\beta$  is equal to  $\pi/2 - \alpha$ .

Once the coordinates of point  $A$  have been determined, we impose two conditions to ensure a correct reflection.

First, we ensure that the vector  $\vec{A}$  is orthogonal to the vector  $(\vec{P}' - \vec{A}) + (\vec{P} - \vec{A})$ , which serves as a direction vector for the line tangent to the circle at point  $A$ . That is, we impose the condition

$$\vec{A} \cdot (\vec{P}' + \vec{P} - 2\vec{A}) = 0, \quad (4)$$

which leads to the relation

$$\vec{A} \cdot \vec{P} = 2R^2 - \vec{A} \cdot \vec{P}', \quad (5)$$

where we have used that  $|\vec{A}|^2 = R^2$ .

Second, we ensure that the line connecting the points  $P$  and  $P'$  is parallel to the vector  $\vec{A}$  by imposing

$$\vec{P}' - \vec{P} = \mu \cdot \vec{A}, \quad (6)$$

with  $\mu > 0$ . By multiplying the above equation by  $\vec{A}$  and using the condition  $|\vec{A}|^2 = R^2$  along with Eq. (5), we arrive at

$$\mu = 2 \left( \frac{\vec{P}' \cdot \vec{A}}{R^2} - 1 \right). \quad (7)$$

Finally, by combining Eqs. (6) and (7), we obtain the following expression for the position vector of point  $P$ :

$$\vec{P} = \vec{P}' + 2 \left( 1 - \frac{\vec{P}' \cdot \vec{A}}{R^2} \right) \cdot \vec{A}. \quad (8)$$

In summary, if the process attempts to move from a position  $P_0$  to a position  $P'$  outside the circle, we reflect the process to the position  $P$  inside the circle. In order to determine the coordinates of point  $P$  using Eq. (8), we must first determine the coordinates of point  $A$  using Eqs. (1) and (3).

If both points  $P_0$  and  $P'$  are located very close to the boundary, the reflected point  $P$  may lie outside the circle. To address this, a second reflection is applied, with  $P_0^{(2)} = A^{(1)}$  and  $P'^{(2)} = P^{(1)}$ , where the superscripts indicate whether the points correspond to the first or the second reflection. In general, it is advisable to check that  $|\vec{P}| < R$  after each reflection and to repeat the reflection procedure until this condition is satisfied.