



# Hard vs Easy Problems



# Hard vs Easy Problems

- Informally...
  - **Easy** is polynomial in the problem size
  - **Hard** is exponential in the problem size



# Some Terminology

- **NP**

- NP is the set of all decision problems (questions with yes-or-no answer) for which the 'yes' answers can be **verified** in polynomial time  $O(n^k)$ ; where  $n$  is the problem size and  $k$  is a constant.
- Polynomial time is sometimes used as the definition of *fast* or *quickly*
- Examples – verification of: Linear Search  $O(n)$ , Insertion/any Sort  $O(n^2)$

- **P**

- P is the set of all decision problems which can be **solved** in polynomial time.
- Since it can be solved in polynomial time, it can also be verified in polynomial time. Therefore, P is a subset of NP
- Examples: Showing a number is prime  $O(n \log^{21/2})$

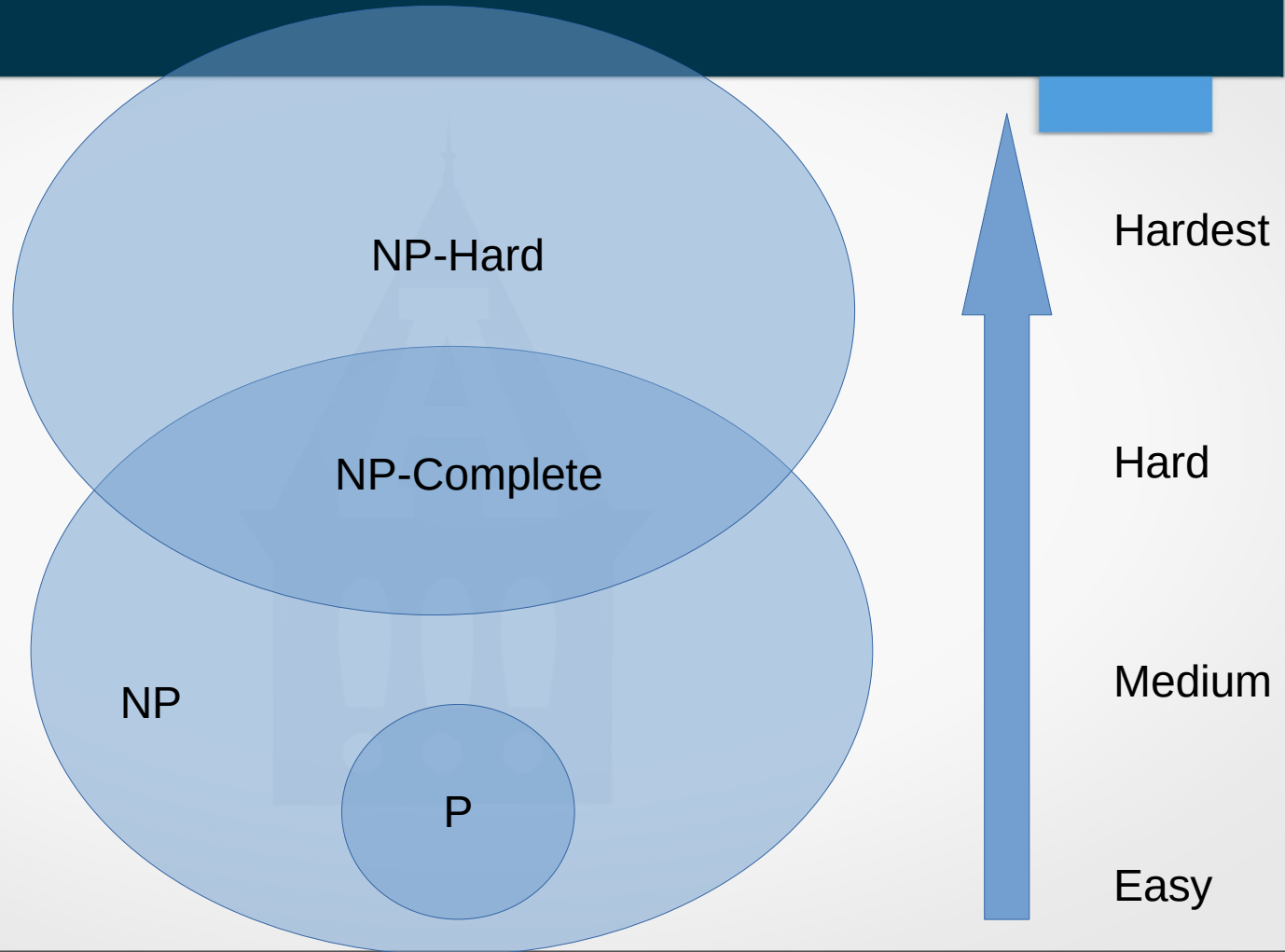
- **NP-Complete**

- Can't find an **efficient** algorithm to **solve** (a polynomial algorithm)
- The complexity suggests the problem is intractable – exponential
- Terminology
  - intractable, unmanageable, uncontrollable, out of hand, impossible to cope with
- Example: Hamiltonian Cycle

- **NP-Hard**

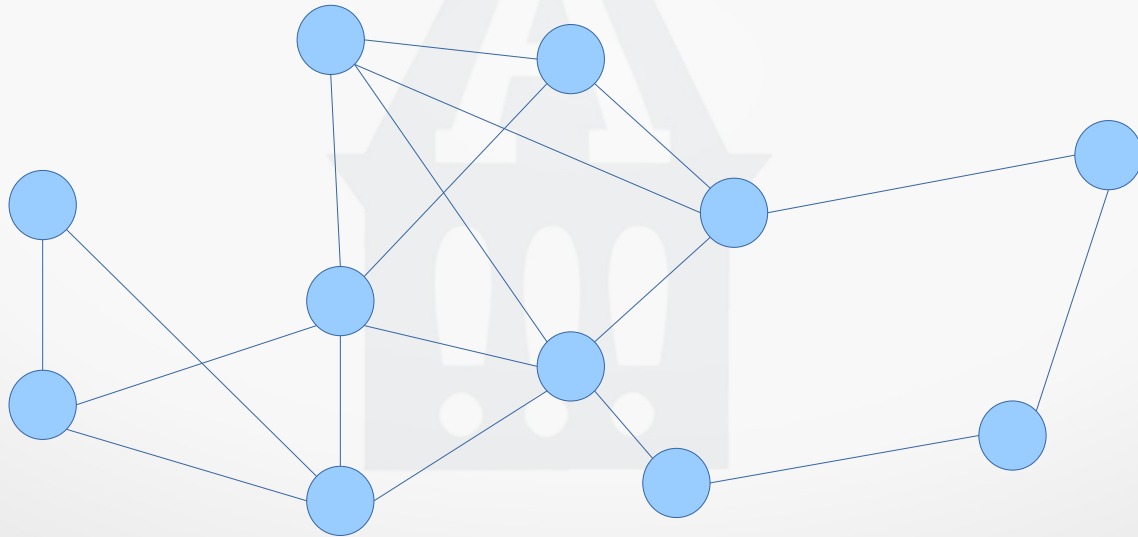
- Both hard to solve and hard to verify, possibly not even decidable
- Examples: Traveling Salesperson, Vertex Cover

## Some Terminology

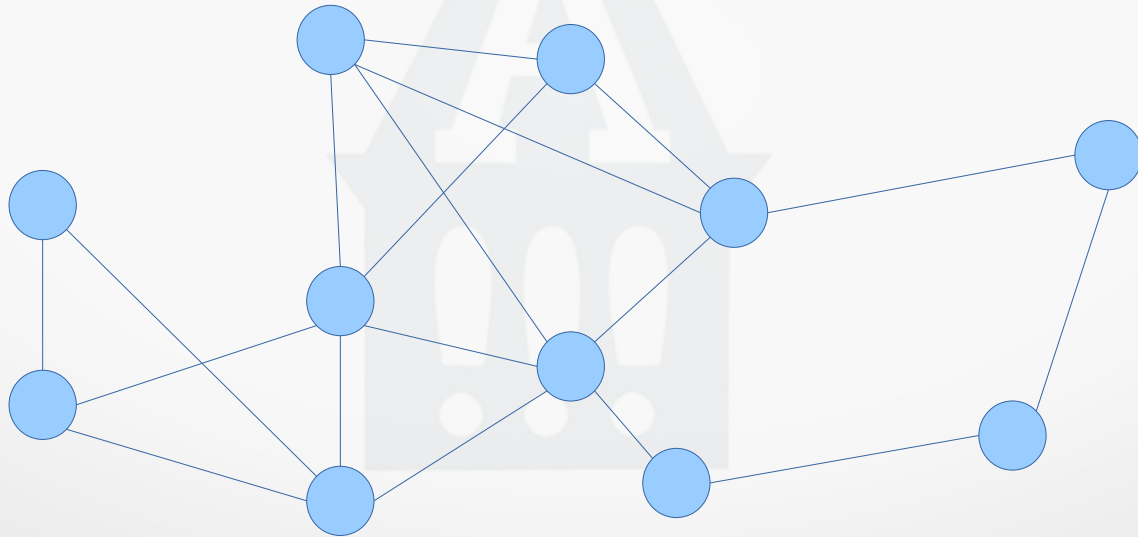


## Hard Problem – Traveling Salesperson

- Given a list of cities and the distances between each pair of cities, what is the shortest possible route that visits each city (once) and returns to the origin city?
  - Sounds like Hamiltonian: It is similar, but we are additionally asking for it to be the shortest distance

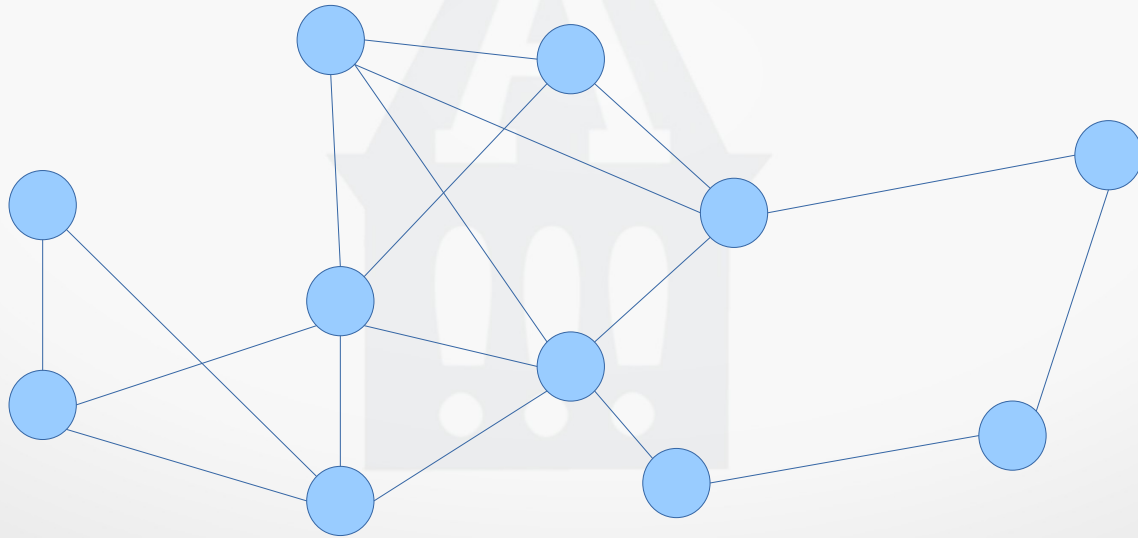


- ances between each pair of cities returns to the origin city?
- is similar, but we are additionally given the distances between cities,  $O(n^2)$  times 2 to the power of n.
- 



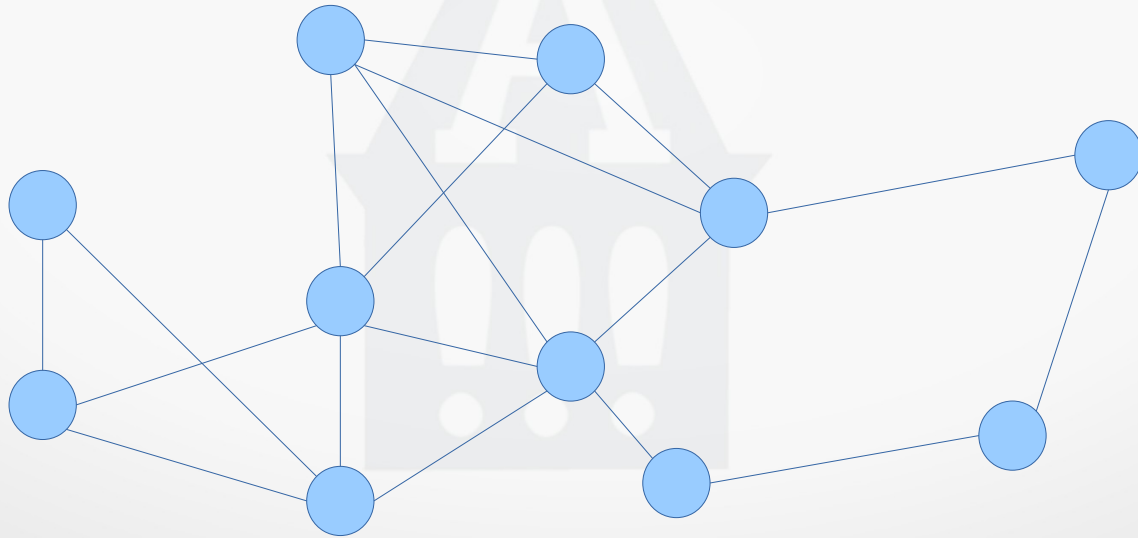
## Hard Problem – Find Largest Complete Subgraph (clique)

- Used in molecular biology to find common structures



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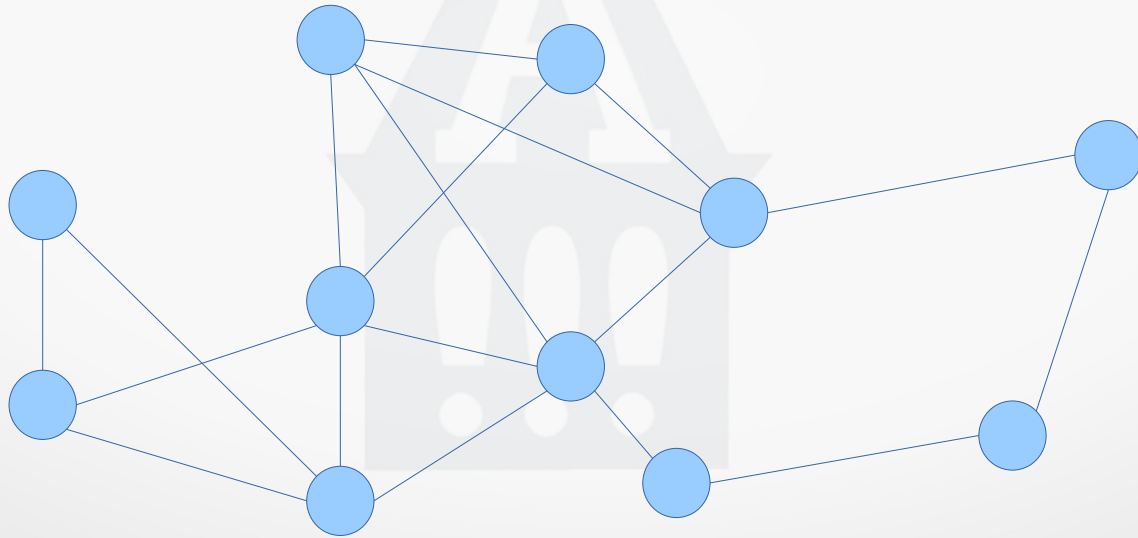
- Used in molecular biology to find common structures
- Have to try all possible subsets of the nodes,  $O(2^n)$ , ouch!





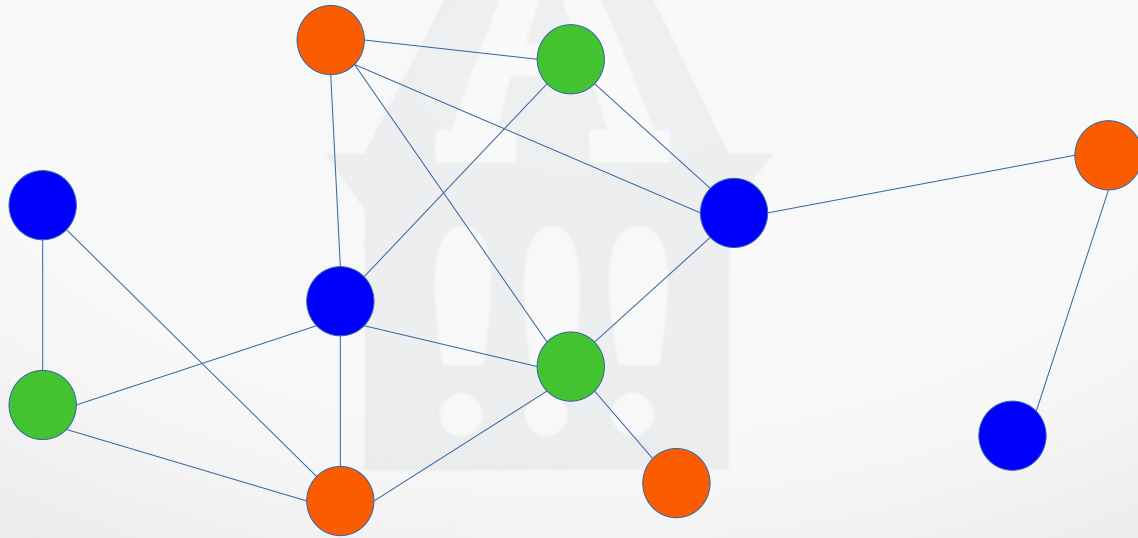
## Hard Problem – Hamiltonian Path

- Yep, its hard!



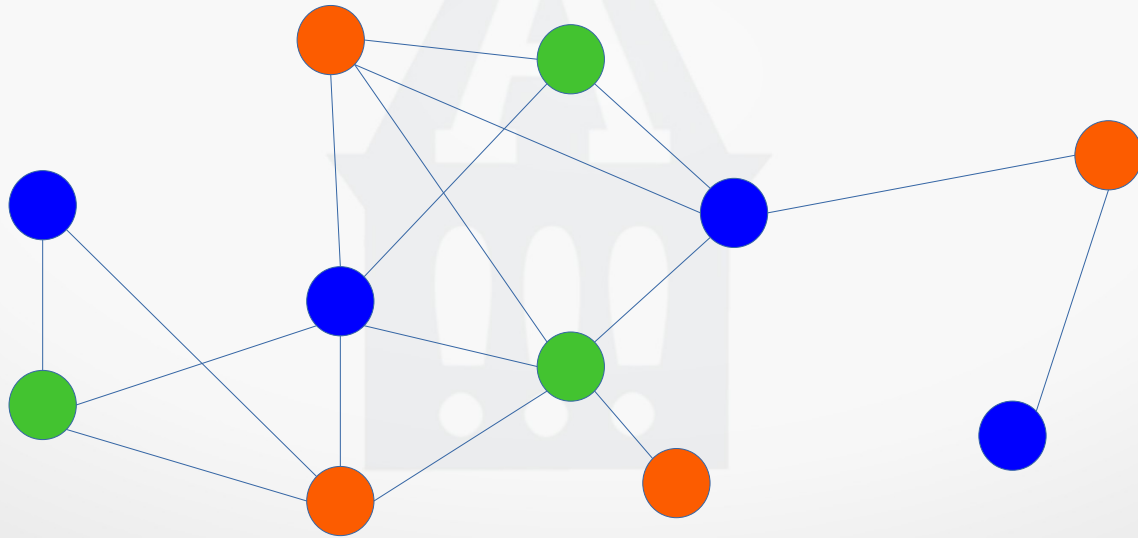
## Hard Problem – Graph Coloring

- Color the vertices of a graph (in the minimum number of colors) such that no two adjacent vertices are of the same color



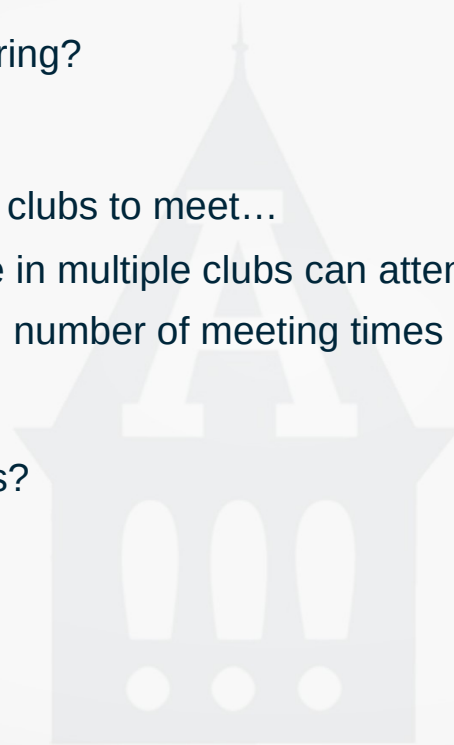
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## Hard Problem – Graph Coloring

- Why do we care about graph coloring?
- We need to find a time for various clubs to meet...
  - such that individuals who are in multiple clubs can attend all meetings
  - would like to use the minimal number of meeting times possible
- What are the nodes, edges, colors?

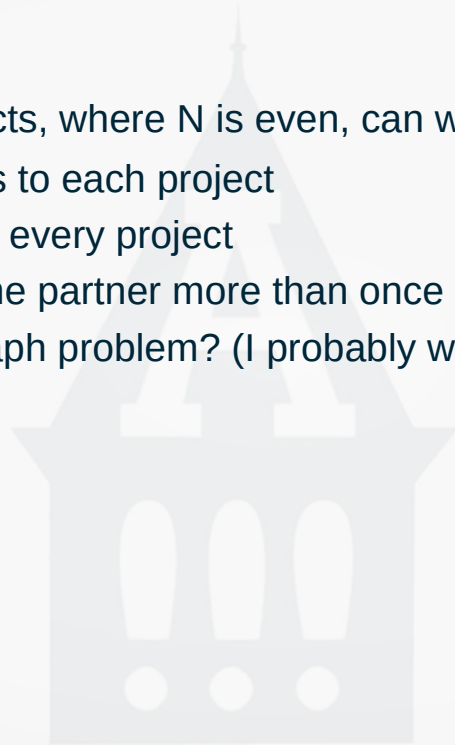


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- We need to find a time for various clubs to meet...
  - such that individuals who are in multiple clubs can attend all meetings
  - would like to use the minimal number of meeting times possible
- What are the nodes, edges, colors?
  - nodes: clubs
  - edges: common member (person) between clubs
  - colors: meeting times

## Hard Problem – Graph Coloring

- Pair Programming Problem
  - With  $N$  students and  $K$  projects, where  $N$  is even, can we:
    - Assign pairs of students to each project
    - Every student works on every project
    - No student has the same partner more than once
  - Can this be phrased as a graph problem? (I probably wouldn't be asking if it couldn't)



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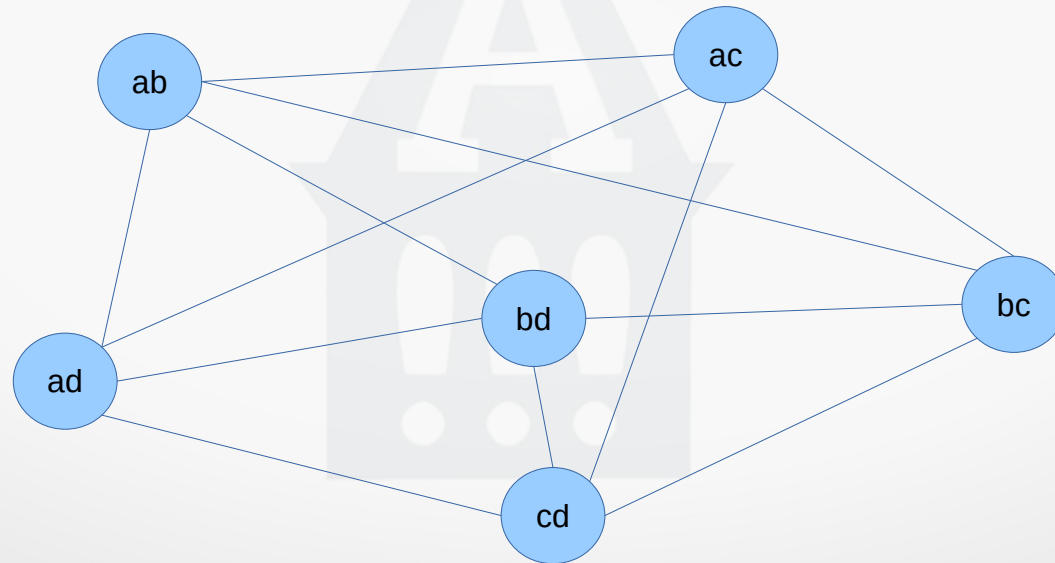
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  - Can this be phrased as a graph problem? (I probably wouldn't be asking if it couldn't)
    - How about a graph coloring problem?
- Nodes are pairs of students
- Edges are “contains a common member”
- Colors are the projects



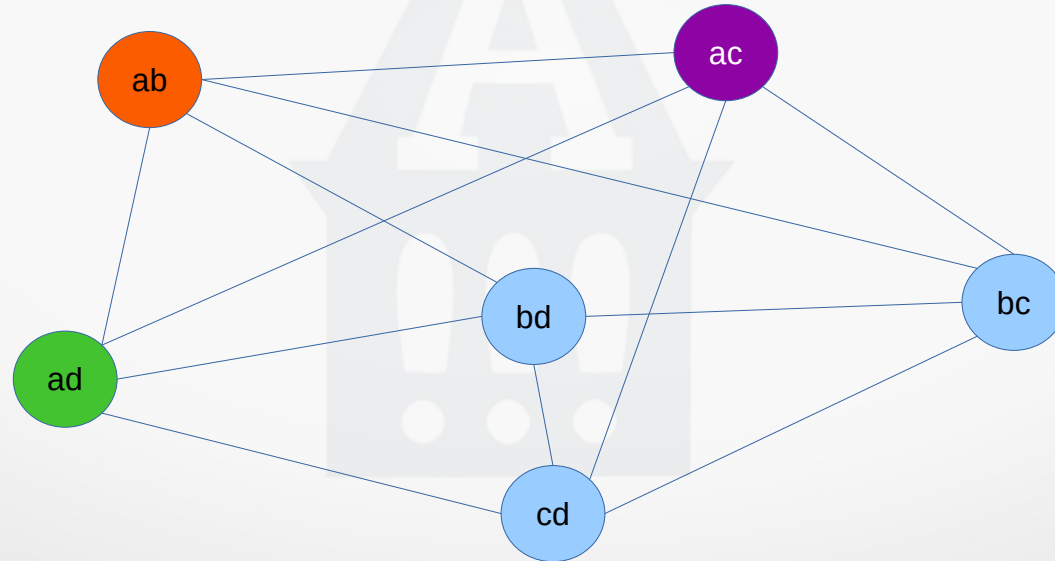
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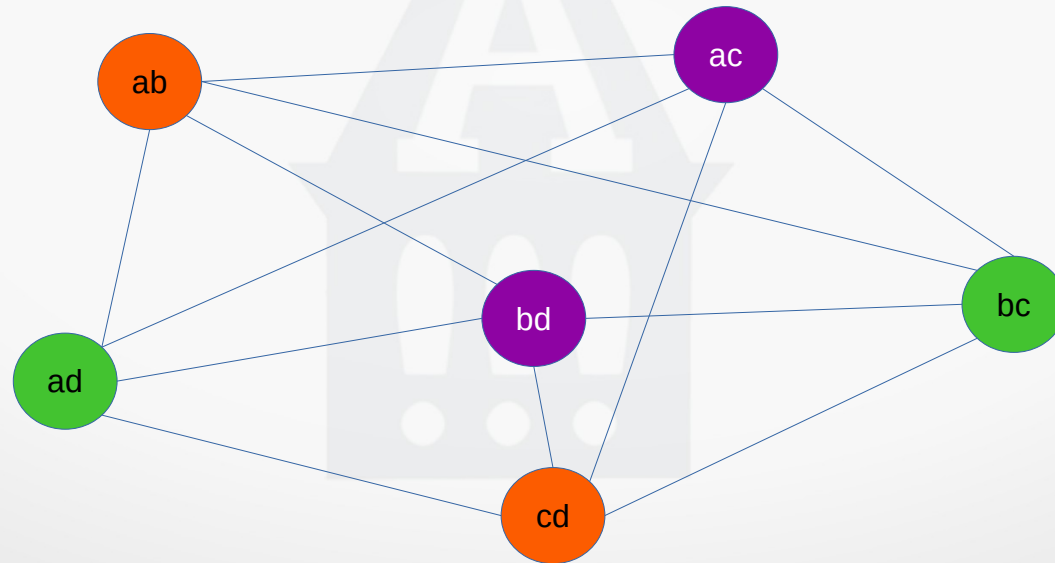
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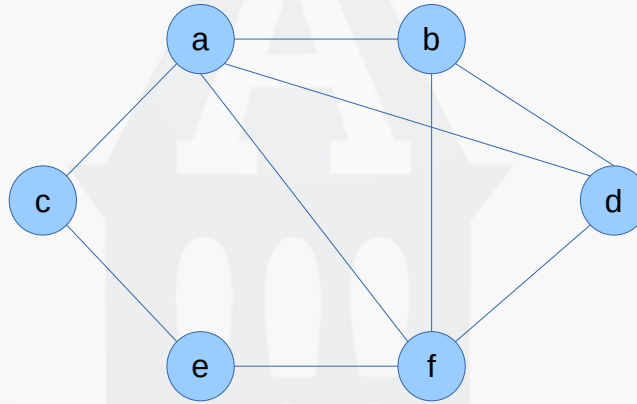
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## Hard Problem – (Minimum) Vertex Cover

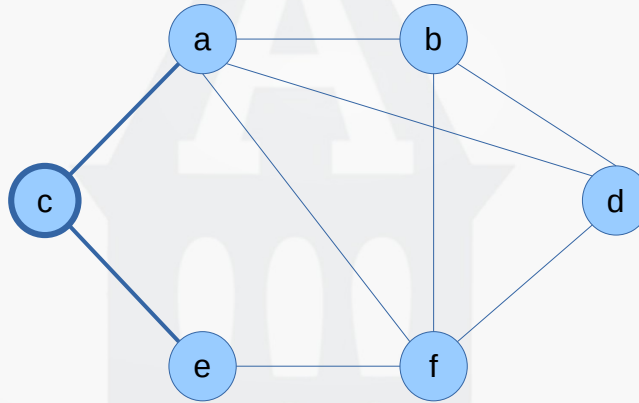
- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?



- A set of vertices that includes at least one endpoint of every edge of the graph

## Hard Problem – (Minimum) Vertex Cover

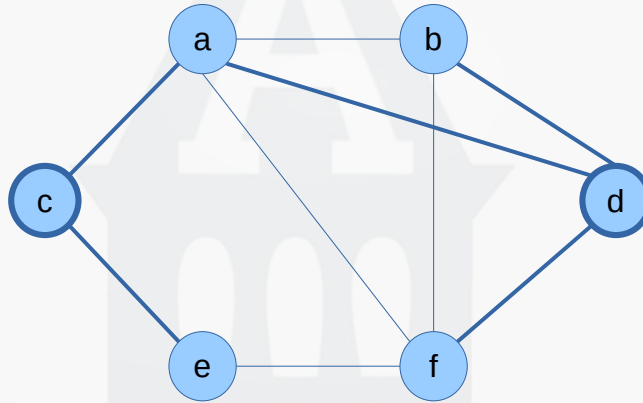
- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- Let's start with vertex  $c$



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## Hard Problem – (Minimum) Vertex Cover

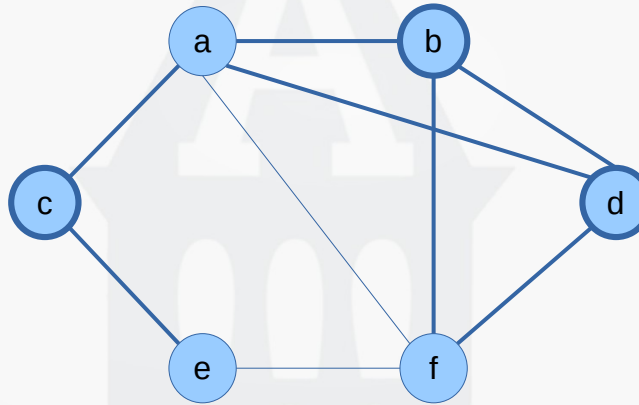
- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- Next, let's add  $d$



- A set of vertices that includes at least one endpoint of every edge of the graph

## Hard Problem – (Minimum) Vertex Cover

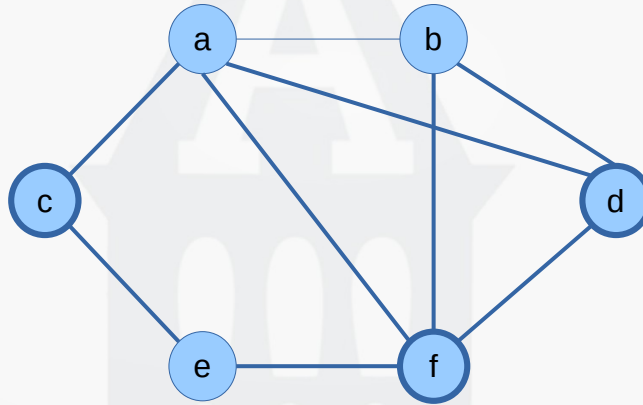
- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- Let's try adding  $b$



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## Hard Problem – (Minimum) Vertex Cover

- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- That wasn't so good, let's try  $f$  instead

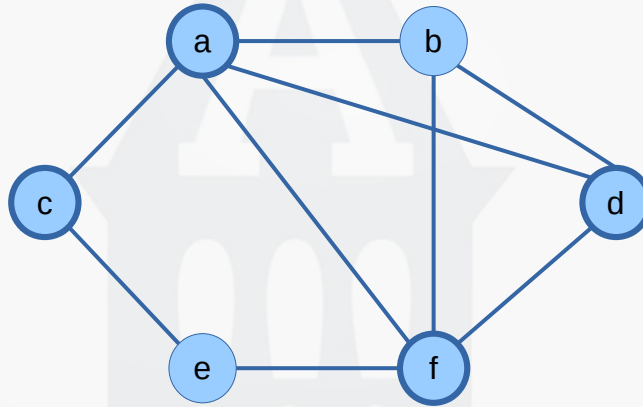


- A set of vertices that includes at least one endpoint of every edge of the graph



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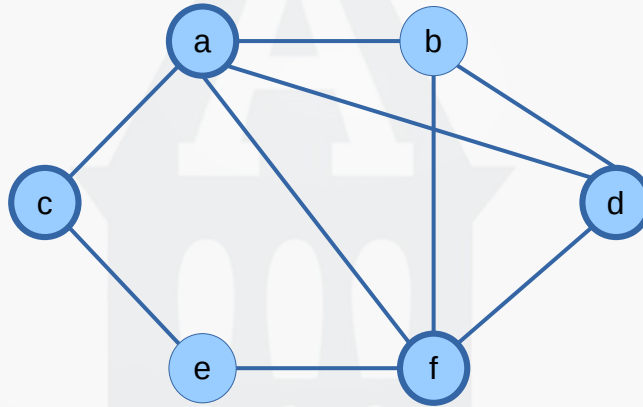
- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- Let's add  $a$ ; is that the best solution?
- Will a greedy solution always give the best?
- How do we know?



- A set of vertices that includes at least one endpoint of every edge of the graph

## Hard Problem – (Minimum) Vertex Cover

- Given a graph, is there a collection of  $k$  vertices such that each edge is connected to one of the vertices in the collection?
- Yep, its hard!



- A set of vertices that includes at least one endpoint of every edge of the graph

## Hard Problem – (Minimum) Vertex Cover – So What?

- Text summarization: The process of reducing the content of a document with an automated system that retains the most important points of the original document
  - We see the problem of summarization as a problem of selecting important sentences from a set of all sentences (the smallest set that connect all other ideas?)
- Design a (camera) security system in a building
  - Have a view of all hallways, entrances, etc.
  - Use the fewest number of cameras