


createEnemyExplosion



```
graph LR; A[createEnemyExplosion] --> B[create_sprite]; B --> C[my_load_xpm];
```

A flowchart with three rectangular boxes arranged horizontally. The first box on the left is dark gray and contains the text 'createEnemyExplosion'. A blue arrow points from this box to the second box in the middle, which is white and contains the text 'create_sprite'. Another blue arrow points from the second box to the third box on the right, which is also white and contains the text 'my_load_xpm'. All boxes have a thin black border.

create_sprite

my_load_xpm