


drawCurrEnemySprite



```
graph LR; A[drawCurrEnemySprite] --> B[draw_sprite]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text 'drawCurrEnemySprite'. A blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right. This second box contains the text 'draw_sprite'.

draw_sprite