

proj_main_loop



```
graph LR; A[proj_main_loop] --> B[destroy_sprites]; B --> C[destroyCursor];
```

A flowchart with three rectangular boxes arranged horizontally. The first box on the left is white with a black border and contains the text 'proj_main_loop'. A blue arrow points from its right side to the second box in the middle. The second box is also white with a black border and contains the text 'destroy_sprites'. Another blue arrow points from its right side to the third box on the right. The third box is gray with a black border and contains the text 'destroyCursor'.

destroy_sprites

destroyCursor