

createFire



```
graph LR; A[createFire] --> B[create_sprite]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow. The left box is filled with a dark gray color and contains the text 'createFire'. The right box is white with a thin gray border and contains the text 'create_sprite'. The arrow points from the right side of the first box to the left side of the second box.

create_sprite