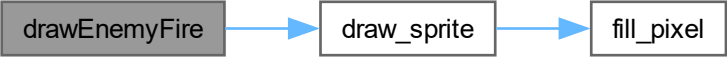


drawEnemyFire



```
graph LR; A[drawEnemyFire] --> B[draw_sprite]; B --> C[fill_pixel];
```

A flowchart illustrating a sequence of three operations. The first operation, 'drawEnemyFire', is contained within a gray rectangular box. A blue arrow points from this box to a white rectangular box containing the second operation, 'draw_sprite'. Another blue arrow points from the 'draw_sprite' box to a final white rectangular box containing the third operation, 'fill_pixel'. All boxes have a thin black border.

draw_sprite

fill_pixel