

# Social Physics: A Predictive Science of Digital Perception

## Core Theoretical Framework

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### Ontology

- **Percepton**  $\varphi_i = (m_i, d_i)$
- $m_i \in [0, 1]$ : Intensity
- $d_i \in [-1, 1]$ : Stance
- **Agent**: Node with  $\varphi_i$
- **Edge**  $\eta_{i \rightarrow j}$ : Influence weight

### Dynamics

$$\begin{aligned} \frac{dm_i}{dt} &= -d_i m_i \quad (\text{Decay}) \\ m_i(t+1) &= (1 - d_i)m_i(t) \\ &+ \sum_j \eta_{j \rightarrow i} g(m_j, d_j, d_i) \\ &+ \epsilon_i(t) \quad (\text{Influence}) \end{aligned}$$

### System Metrics

- P-E-A =  $\sqrt{\frac{A_p^2 + A_e^2 + A_b^2 + A_s^2}{4}}$
- $R_{\text{fission}} = \lambda_1(\mathbf{D} + \mathbf{W})$
- $\text{CDT}(X) = \inf\{\alpha \geq 0 \mid \lambda_1(\alpha) \geq 1\}$

### Pipeline:

$$\text{P-E-A} \uparrow \Rightarrow \mathbf{W} \uparrow \Rightarrow \lambda_1 \uparrow \Rightarrow \begin{cases} \lambda_1 < 1 : \text{Stable} \\ \lambda_1 > 1 : \text{Social} \end{cases}$$

### The Critical Threshold

$$\boxed{\text{CDT} = \text{P-E-A}_{\text{critical}}}$$

- Below CDT: Distortion fades
- Above CDT: Runaway cascades
- Empirically identified in Brexit case study

### Empirical Validation

- **Brexit 2016**:  $\text{CDT} \approx 0.30$ , crossed May 2016
- **Lab Notes**: Hand-computable network simulations
- **Five Lenses**: Psychology, CS, Political Science, Philosophy, Media Studies

**Social Physics** models digital discourse as a dynamical system where algorithmic amplification (P-E-A) modifies social influence weights, creating predictable tipping points (CDT) beyond which perceptions cascade uncontrollably (Social Fission). The framework is mathematically formalized, empirically validated, and implemented in reproducible simulations.