driving manageable custom recs

☐ authenticity is a priority

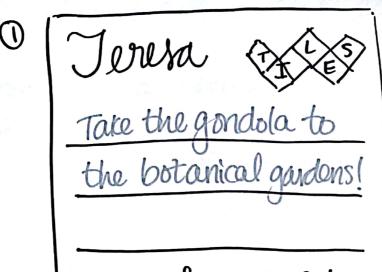
Small en counters are delightful

☐ guests want help with logistics

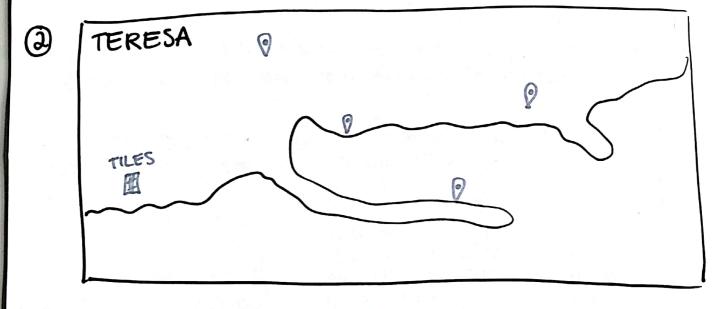
☐ tusted information comes from real people

GUIDING PRINCIPLES

- · grests want a personal connection; expecting grests to feel inspired to browse information on an app without context is a weaker assumption
- · gradual revelotion of data at context-relevant intervals
- · personal/human (handwritten note) + expanded digital support
- · bonus: collect "tiles" to make a mosaic
- O Anna is eating her breakfast. Teresa, her server, asks about Anna's plans for the day. Anna mentions wanting to take her kids to the botanical gardens. Teresa siggests the gondola to get up there—the kids will love it. She hands Anna her "tile" with this handwritten suggestion, noted on the spot.
- Difference also explains that she can enter a passion (her name) on the interactive map in the lobby to see more of her favorite spots. After breakfast, Anna checks it out. She touches points on the map, roads blubs, and adds them to a virtual "itinerary", which the map says will be sent to her in an email.
- 3 Anna checks her email and sees the aggregated list of chosen sites, or virtual "itinerary." She is delighted to see the items coupled with insider tips: she learns the museum she chose is free on Sundays and has a happy hour on Thursdays.



For more of my recs, enter "teresa" into the lobby map



3



facilitating spontaneous exploration

authenticity is a priority

I small encounters are delightful

grests want help with logistics

I trusted information comes from real people

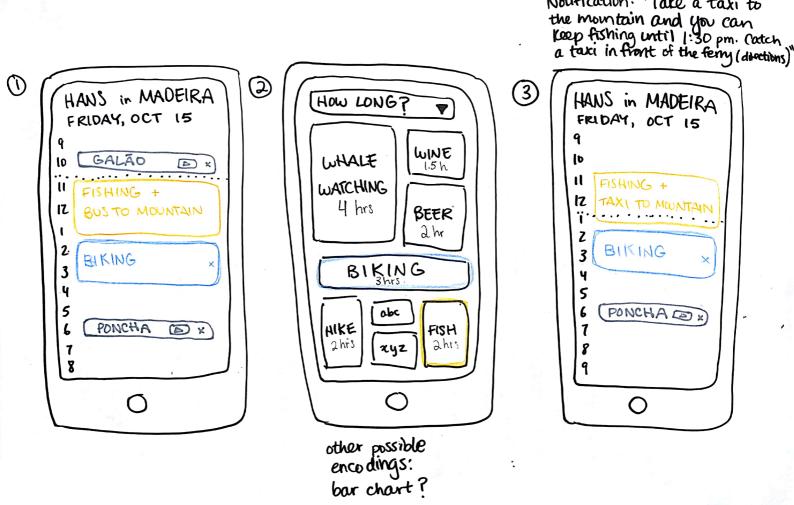
GUIDING PRINCIPLES

· many visitors to Madaira explicitly come to relax: one strategy for this is reducing stressors, and logistics are a potential stressor

· lots of cross-references/convergences/agreement in what's an "authentic" experience signals to stwarthiness

· driving questions considered by itinerary planners: how much time will it take and how much will it cost

- D Hans downloads an outp suggested by the knoptionist to help manage his trip plans. He opens a schedule and sees a few pre-populated suggestions of "authentic" Madeir an customs. These are easy to move or delete. Clicking on them opens up a video an informal interview with staff discussing how these are distinctly Madeiran and part of their own routines.
- (2) Hans can add any planned activity to his schedule. so he adds his mountain biking tour. He can then eyeball the blank space between activities and chose to fill it from a monu of options. The options are sorted in a pleasing data visualization that indicates either how long they will take or how much they will cost.
- (3) Hans learns that he has time to go fishing for a couple hour and take the bus to the mountain, so he opts for that. He enjoys fishing so much that he lotes track of time and count expect to get to the mountain on time via bus. No problemthe app tells him where he can get a taxl, and with the an extra hour to keep fishing and Still make it on time.



Notification: "Take a taxi to

encouraging camaraderie among guests and staff

What do guests want?

- · interactions
 - -learning Portuguese
 - learning about the island

what do employees want?

- · to feel helpful
- · for guests to be respectful, and even friendly
- · sense of camaradorie among staff members

"guest book" contral database about guest preferences

- · suggestions can be scripted/rehearsed
 - -> boosts confidence among staff
- · specific recommendations drawn from conversation with greats
 - -> greats feel they are getting the personal touch
- · existing convention of shared book
 - -> shallow learning curve/low disruption to existing process
- · promotes shared knowledge
 - -> staff can learn from each other: into & style
- · cumulative, distributed friendships
 - -> knowledge about grest preferences is enhanced with every encounter, and all staff has an entry point about what to discuss with grests

