

EDUCATION

International Institute of Information Technology (IIIT), Hyderabad <i>MSc-Research in Computer Science</i>	July 2019 – March 2022
Amrita School of Engineering (ASE), Amrita Viswa Vidyapeetham <i>BTech in Electronics and Communication</i>	July 2011 – March 2015

PUBLICATIONS

- “The Curious Case of Convex Neural Networks”, **ECML-PKDD, 2021**
- “Emotional Prosody Control for Speech Generation”, **Interspeech, 2021**
- “Reappraising Domain Generalization in Neural Networks”, Submitted at **arXiv preprint 2021**
- “Adversarial Robustness of Mel based speaker recognition systems”, Submitted at ***ICASSP 2022**
- “Color Me Good: Rendering Logos in the Coloring Style of Movie Posters”, **Workshop at CVPR 2021**
- “Partners in Crime: Utilizing A-V Relationship for Continuous Prediction of Valence in Movies”, **AffCon, AAAI 2019**
- “Multimodal Continuous Prediction of Emotions in Movies using Long Short-Term Memory Networks”, **ICMR 2018**
- “Multimodal Approach to Predicting Media Memorability”, **MediaEval 2018**

TECHNICAL SKILLS

Machine Learning, Mathematical Modeling, Technical Writing, Multimodal Analysis: Vision, Text & Audio
Technologies: Python (Tensorflow, Pytorch), Matlab, C, C++, Verilog, MySQL

RESEARCHER @ CENTER FOR VISUAL INFORMATION TECHNOLOGY (CVIT)

Research towards master’s thesis <i>IIIT-Hyderabad</i>	July 2019- present <i>Hyderabad, India</i>
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Input Output Convex Neural Networks (IOC-NNs) for improved generalization performance

- Proposed a method to constrain output of NNs as convex function of its inputs, whilst retaining adequate capacity
- IOC-NNs self regularize and give significant reduction in empirical error, reducing the risk of over-fitting
- Demonstrated IOC-NNs’ robustness to label noise and improvement in confidence calibration of the network
- IOC constraint improves test performance for MLPs and gives competitive performance on CNN architectures

Domain Generalization (DG) without bells and whistles: Revisiting challenges in DG

- Proposed a training protocol which gives SOTA performance on four standard DG benchmarks
- A simple ERM with a chosen backbone (chosen from ablation study) outperforms methods tailored for DG
- Proposed an alternate evaluation framework (ClasswiseDG) where, a domain from each class is kept out for testing
- Despite being exposed to all the domains during training, NNs find it challenging perform in this framework

Disentangling spurious variances from ‘meaningful’ ones

- Towards quantifying the texture and shape bias of neural network and balancing them to improve performance
- Used a teacher network that segments the object of interest, to learn the right object for classification
- Learning same representation as masked spurious variances in background improves performance on ImageNet-A

Text to Speech (TTS) conversion conditioned on emotions

- Built on FastSpeech2 framework to develop a TTS system that can render speech in a given emotion
- Variance prediction(pitch,energy & duration) is modelled to hinge on emotion from a human interpretable space
- Used Speaker discriminative embedding to attend on phonemes to scale TTS to multiple speakers

Behaviour aware conversational BoT: variance scaling from emotion cues

- Modelled response of an agent in a conversation with ‘behaviour’ as the apparent and ‘emotion’ as a latent state
- Improved our TTS model using differential scaling of variance in the direction of predicted emotion
- Showed that the a change in initial state of an agent can cause large variation in trail of emotions in the dialogue

RESEARCHER @ TATA RESEARCH DEVELOPMENT AND DESIGN CENTER (TRDDC)

Multimedia, Machine Learning and Behavioural Science

TRDDC, Pune

May 2017*

Pune, India

Multimodal intensity profiling of media

- Used hand crafted audio and video features to predict the emotional content (Arousal - Valence) of movies.
- Used LSTM based MoEs to capture the temporal context. Reported results that beat baseline by 20%
- Modelled the covariance of arousal with valence as a regularization, reported further improvement of 20%

Style transfer based Ad placement in entertainment media content (Patent Filed)

- Designed an ad placement platform to minimize user distraction, using affective annotations of media content
- Ad Image is style transferred to blend into the least salient corner of selected scene
- Developed a segment mapping for style transfer between source and target image to improve aesthetics

Automatic prediction of multimedia content memorability

- Used image, video and text based features to predict memorability score for short clips. Dataset: MediaEval
- Modelled memorability as a function of high level modalities like saliency, aesthetics and activity
- Proposed a metric, 'word relevance' derived from Tf-Idf within quartiles of annotations

RESEARCHER & LEARNING ENABLER @ TCS ILP INNOVATION LAB

Lead the development efforts of AI team and Tutor in ML

TCS, ILP center Trivandrum

Aug 2016 - Sept 2015

Trivandrum, India

Comprehensive compilation and content indexing in product specification documents

- Developed a system to organize and index information from volumes of product specification documents
- Extracted information about figures from text, and developed a CNN based system to read data from graphs
- Labelled images with relevant text using CNNs and created a database which can be queried with keywords

Language assessment automation (Patent Filed)

- Developed a tool to grade the writing and speaking proficiency, trained on previous expert evaluations
- Score computed using hand crafted features based on spelling, grammar, speech rate, recurring words, pausing etc.
- Used LSTM based models to grade coherence and clarity in writing and mother tongue influence in speech

Authentication System and Method for forensic analysis (Patent Granted: US 9916511)

- Utilized CNN activations at selected layers of the input identification image as a signature matrix
- Compared the matrix against the database of precomputed activations to get samples for fine search
- Used a variant of triplet loss to ensure uniqueness of activations generated at selected layers

SELECTED AWARDS AND ACHIEVEMENTS

- Stood first in 'Annual Implementation Hackathon 2016' of manufacturing unit CTO lab, TCS.
- Awarded 'Employee of the quarter', 'Spot award', 'client appreciation' and 'Exceptional contribution award' at TCS.
- The IEEE Student Branch ASE won the best IEEE SB award during my tenure as the office bearer.
- Stood first in the national robotics fest at IIST Trivandrum and NIT Calicut. Stood second at CET Trivandrum.

SOCIALLY IMPACTFUL PROJECTS

- As a project associate at **Humanitarian Technology(HUT) Labs**, I was involved in development of low cost solution for commonly used healthcare gadgets to make it more accessible to masses. I worked on prototyping Pulse-Oximeter, Ultrasound Scanner and gesture recognition in an automatic wheelchair.
- Developed an **E-Governance platform (M-Kerala)** with mobile platform that allow citizen to submit queries and a web portal for administrators to answer/update status against the requests. Received medal of appreciation from Chief Secretary of State, Kerala.
- Developed a **VR Game to help rehabilitation of autism affected children**. It gives feedback to the VR gaming console for changing the game variables based on emotive sensor outputs. Received positive feedback from doctors about children's engagement.
- Developed and deployed a **Big-data visualization platform** for the State Police force of Kerala, that collects and visualize data from social media platforms. Currently used by the force to detect anomaly in social media activities. Our team, stood first in a Hackathon conducted by Govt. of kerala and bagged a project for TCS against 13 other firms.