On the Verification of Totally-Ordered HTN Plans

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Improved version of plan verification algorithm that solves totally ordered domains faster.

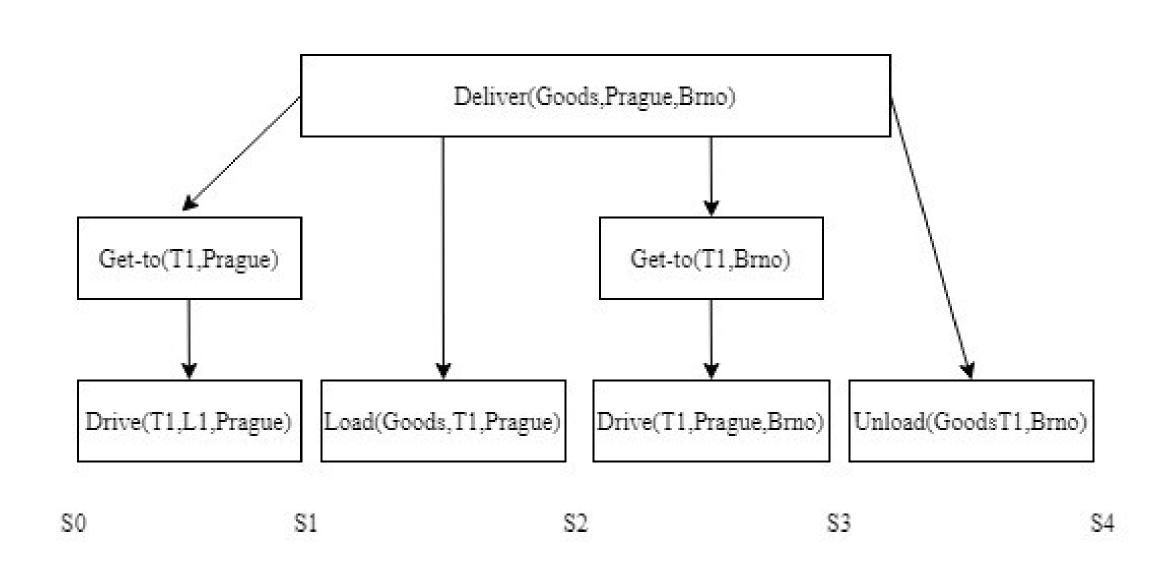
Parsing based bottom up approach.

This approach supports:

Empty tasks
Before, between conditions
Recursive tasks
Ordering conditions

Decomposition rules:

Deliver(G,L1,L2) ->Get-to(T,L1), Load(G,T,L1),
Get-to(T,L2), Unload(G,T,L2)
 conditions: get-to1<load, load<get-to2,
 get-to2<unload
Get-to(T,L1) ->Drive(T,L0,L1)
 conditions: at(T,L0)
Get-to(T,L1) -> (empty task)
 conditions: at(T,L1)



Deliver(Goods, Prague, Brno)

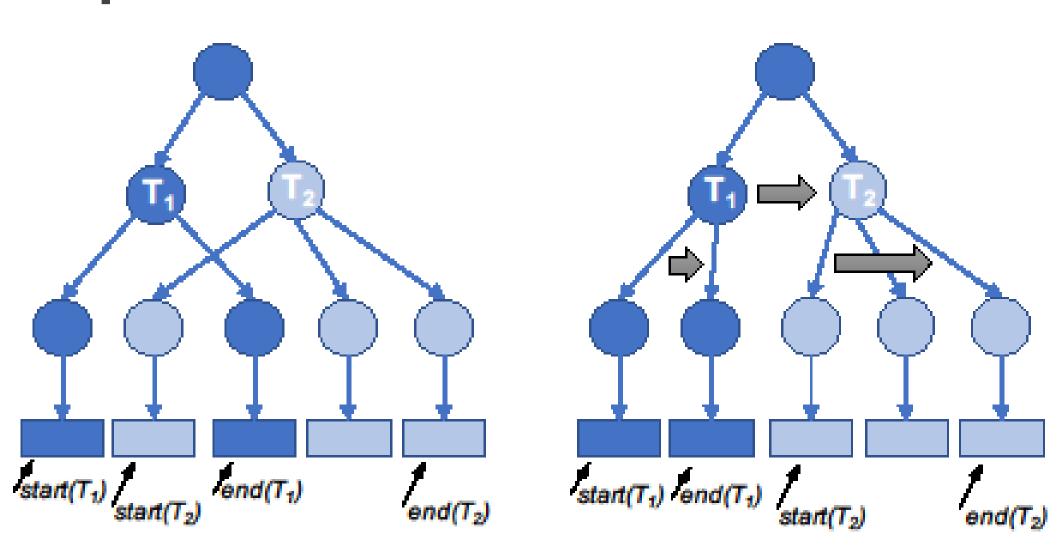
Action vector: 1,1,1,1

Start index: 1
End index: 4

Improvement

If a domain is TO, it doesn't allow interleaving.

Subtasks must form a contigous sequence.



Main improvement:

 $end(T_i) + 1 = start(T_{i+1})$

Evaluation

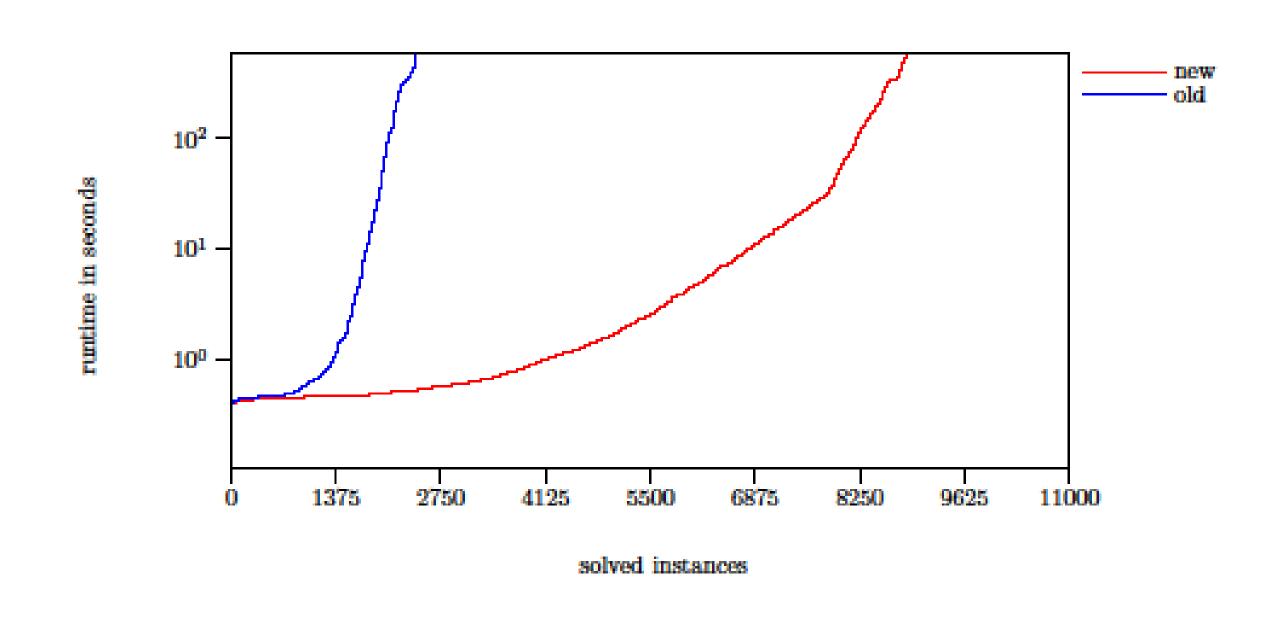
Tested on 10963 domains.

Time limit 10 minutes.

Average plan length 239 actions.

Red – new algorithm

Blue – old algorithm



Algorithm

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Data: a plan \mathbf{P} = (a_1, ..., a_n), an initial state S_0, and
           a set of decomposition methods (domain
           model); TO = true if the domain is totally
           ordered,
   Result: true if the plan can be derived from some
             compound task, false otherwise
1 Function Verifyplan
     for i = 1 to n do
       if \neg(\operatorname{pre}(a_i) \subseteq S_{i-1}) then
          return false
       S_i = (S_{i-1} \setminus eff^-(a_i)) \cup eff^+(a_i)
6 | \mathbf{sp} \leftarrow \emptyset; \text{new} \leftarrow \{(A_i, i, i, I_i) | i \in 1..n \}
     Data: A_i is a primitive task corresponding to
              action a_i, I_i is a Boolean vector of size n,
              such that \forall i \in 1..n, I_i(i) = 1,
             \forall j \neq i, I_i(j) = 0
     while new \neq \emptyset do
       \mathbf{sp} \leftarrow \mathbf{sp} \cup \text{new}; \text{new} \leftarrow \emptyset
       foreach decomposition method R of the form
         T_0 \to T_1, ..., T_k \ [\prec, bef, btw]  such that
         \{(T_j, b_j, e_j, I_j) | j \in 1..k\} \subseteq \text{sp do}
          if \exists (i,j) \in \prec : \neg (e_i < b_j) then
             continue with the next method
          if TO \land \exists i : \neg(e_i + 1 = b_{i+1}) then
             continue with the next method
          b_0 \leftarrow \min\{b_i | j \in 1..k\}
          e_0 \leftarrow \max\{e_i | j \in 1..k\}
          for i = 1 to n do
             I_0(i) \leftarrow \sum_{j=1}^{k} I_j(i);
            if I_0(i) > 1 then
                continue with the next method
          if \exists (p, U) \in \text{bef} : p \not\in S_{\min\{b_i|j\in U\}-1} then
             continue with the next method
          if \exists (U, p, V) \in \text{btw } \exists i \in \max\{e_i | j \in A\}
            U},..., \min\{b_i|j\in V\}-1: p\not\in S_i then
             continue with the next method
          \text{new} \leftarrow \text{new} \cup \{(T_0, b_0, e_0, I_0)\}\
          if \forall k, I_0(k) = 1 then
            return true
     return false
```

This is a small extension of the algorithm but a giant improvement of the efficiency.

Algorithm 1: Parsing-based HTN plan verification