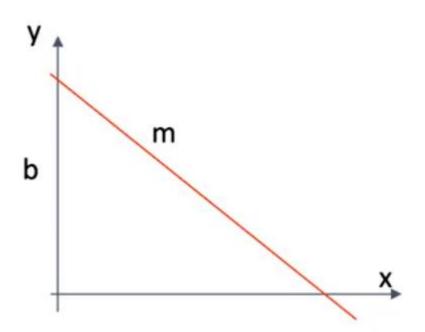
15EEE337 Digital Image Processing

Sarath T.V.

Last Lecture

- Detection of points, lines, edges
- Edge models

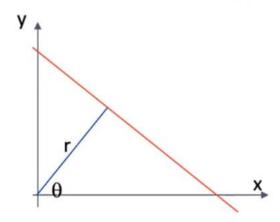


The straight line is normally parameterized as:

y = mx + b

Where m is the slope and b is the intercept.

NOTE: m goes to infinity for vertical lines.



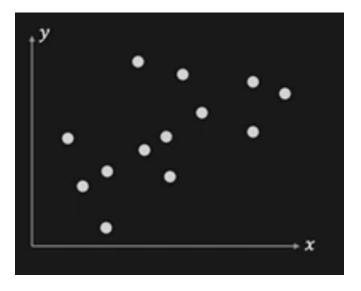
The line can also be represented as:

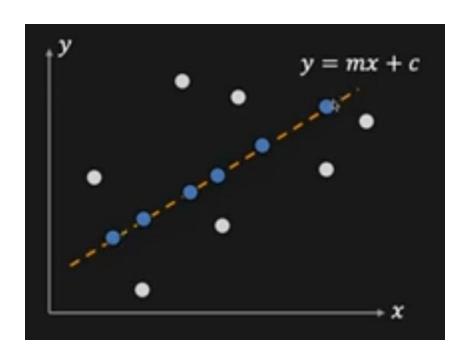
$$r = x\cos\theta + y\sin\theta$$

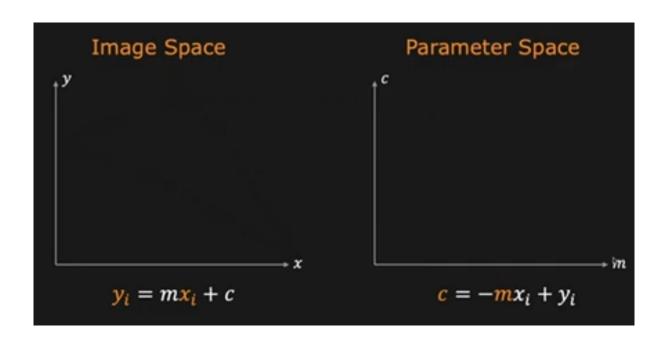
where r is the distance from the origin to the closest point the straight line.

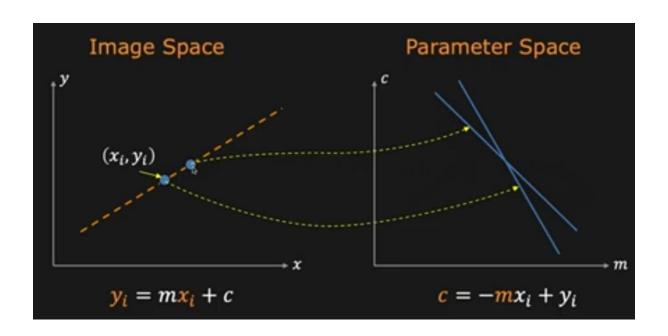
Hough Transform

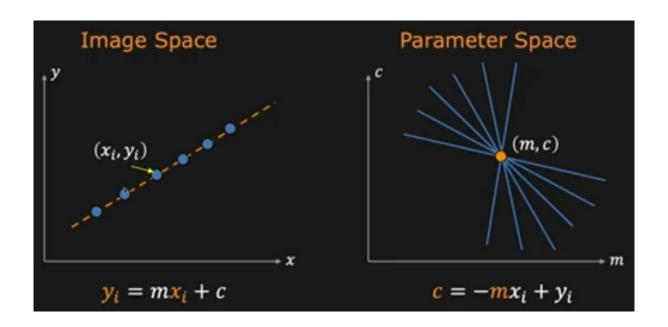
Algorithmic approach

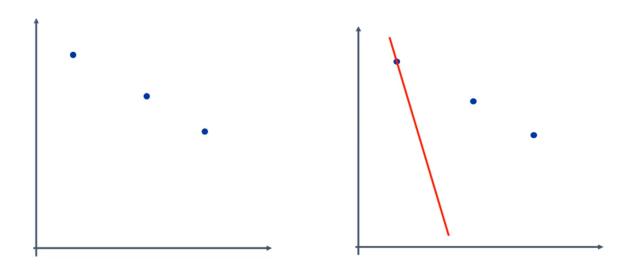


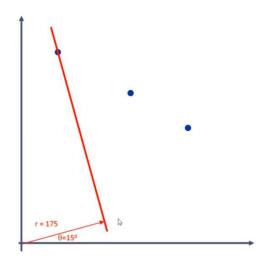


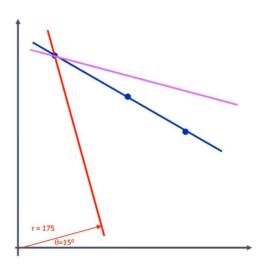


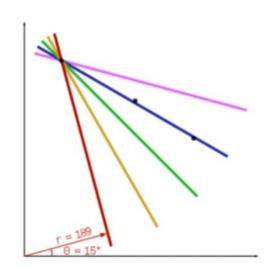


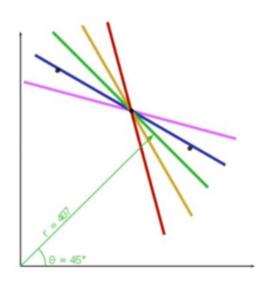


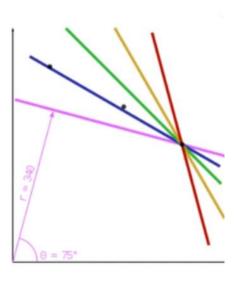












Θ	r
15	189.0
30	282.0
45	355.7
60	407.3
75	429.4



Θ	r
15	419.0
30	443.6
45	438.4
60	402.9
75	340.1

