

Data type synonyms

Data types have synonyms for compatibility with **non-Oracle** data sources such as **IBM Db2, SQL Server**.

It is not a good practice to use data type synonym **unless** you are accessing a **non-Oracle Database**.



Data type synonyms

Data Type	Synonyms
NUMBER	DEC, DECIMAL, DOUBLE PRECISION, FLOAT, INTEGER, INT, NUMERIC, REAL, SMALLINT
CHAR	CHARACTER, STRING
VARCHAR2	VARCHAR



Variables

In PL/SQL, a **variable** is named storage location that stores a value of a particular data type. The value of the variable changes through the program. Before using a variable, you must declare it in the declaration section of a block.



Variables

The syntax for a variable declaration is as follows:

```
variable_name datatype [NOT NULL] [:= initial_value];
```



Variables

In the last syntax:

- **First**, specify the name of the variable. The name of the variable should be as descriptive as possible, e.g., **l_total_sales**, **l_credit_limit**, and **l_sales_revenue**.
- **Second**, choose an appropriate data type for the variable, depending on the kind of value which you want to store, for example, **number**, **character**, **Boolean**, and **datetime**.
- **By convention**, **local** variable names should start with **l_** and **global** variable names should have a prefix of **g_**.



Variables

```
DECLARE
  l_total_sales NUMBER(15,2);
  l_credit_limit NUMBER (10,0);
  l_contact_name VARCHAR2(255);
BEGIN
  NULL;
END;
```



Variables

Default values:

PL/SQL allows you to set a default value for a variable at the declaration time. To assign a default value to a variable, you use the assignment operator (:=) or the DEFAULT keyword.



Variables

```
DECLARE  
  l_product_name VARCHAR2( 100 ) := 'Laptop';  
BEGIN  
  NULL;  
END;
```

It is equivalent to the following block:

```
DECLARE  
  l_product_name VARCHAR2(100) DEFAULT 'Laptop';  
BEGIN  
  NULL;  
END;
```



NOT NULL constraint:

If you impose the **NOT NULL** constraint on a value, then the variable cannot accept a NULL value.

Besides, a variable declared with the NOT NULL must be initialized with a non-null value.

Note that PL/SQL treats a zero-length string as a NULL value.



Variables

```
DECLARE  
  l_shipping_status VARCHAR2( 25 ) NOT NULL := 'Shipped';  
BEGIN  
  l_shipping_status := '';  
END;
```

It is equivalent to the following block:

```
ORA-06502: PL/SQL: numeric or value error
```



Variables

Anchored declarations:

Typically, you declare a variable and select a value from a table column to this variable.

If the data type of the table column changes, you must adjust the program to make it work with the new type.

PL/SQL allows you to declare a variable whose data type anchor to a table column or another



Variables

```
DECLARE
  l_name DEPT.DNAME%TYPE;
  l_loc DEPT.loc%TYPE;
BEGIN
  SELECT
    DNAME, loc
  INTO
    l_name, l_loc
  FROM
    DEPT
  WHERE
    DEPTNO = 3;
  DBMS_OUTPUT.PUT_LINE(l_name || ':' || l_loc );
END;
/
```



Variables

```
DECLARE
  l_Name student.name%TYPE;
  l_average_mark student.mark%TYPE;
  l_max_mark student.mark%TYPE;
  l_min_mark student.mark%TYPE;
BEGIN
  -- get credit limits
  SELECT
    MIN(mark),
    MAX(mark),
    AVG(mark)
  INTO
    l_min_mark,
    l_max_mark,
    l_average_mark
  FROM student;
  SELECT
    name
  INTO
    l_name
  FROM
    student
  WHERE
    id=1;

  -- show the credits
  dbms_output.put_line('Min mark: ' || l_min_mark);
  dbms_output.put_line('Max mark: ' || l_max_mark);
  dbms_output.put_line('Avg mark: ' || l_average_mark);

  -- show customer credit
  dbms_output.put_line('student name: ' || l_name);
END;
```



Comments

PL/SQL **comments** allow you to describe the purpose of a line or a block of PL/SQL code.

When compiling the PL/SQL code, the Oracle precompiler ignores comments.

However, you should always use comments to make your code more readable and to help you and other developers understand it better in the future.



Comments

PL/SQL has two comment styles: **single-line** and **multi-line** comments:

- **Single-line comments:** A single-line comment starts with a double hyphen (--) that can appear anywhere on a line and extends to the end of the line.

-- valued added tax 10%

- **Multi-line comments:** A multi-line comment starts with a slash-asterisk (/*) and ends with an asterisk-slash (*/), and can span multiple lines.

/*

This is a multi-line comment
that can span multiple lines

*/



Chapter 08

- 1 Conditional control
- 2 Iterative processing with loops
- 3 Exception
- 4 Records
- 5 Cursors



IF Statement

The **IF statement** allows you to either execute or skip a sequence of statements, depending on a condition. The IF statement has the three forms:

- IF THEN
- IF THEN ELSE
- IF THEN ELSIF



IF Statement

IF THEN statement:

The condition is a Boolean expression that always evaluates to TRUE, FALSE, or NULL.

If the condition evaluates to TRUE, the statements after the THEN execute. Otherwise, the IF statement does nothing.



IF Statement

Syntax :

```
IF condition THEN  
    statements;  
END IF;
```



IF Statement

Example :

```
DECLARE n_sales NUMBER := 2000000;  
BEGIN  
    IF n_sales > 100000 THEN  
        DBMS_OUTPUT.PUT_LINE( 'Sales revenue is greater  
than 100K ' );  
    END IF;  
END;
```



IF Statement

IF THEN ELSE statement:

The **IF THEN ELSE** statement has the following structure:

```
IF condition THEN  
    statements;  
ELSE  
    else_statements;  
END IF;
```



IF Statement

Example :

```
DECLARE
  n_sales NUMBER := 300000;
  n_commission NUMBER( 10, 2 ) := 0;
BEGIN
  IF n_sales > 200000 THEN
    n_commission := n_sales * 0.1;
  ELSE
    n_commission := n_sales * 0.05;
  END IF;
END;
```



IF Statement

IF THEN ELSIF statement:

The following illustrates the structure of the **IF THEN ELSIF** statement:

```
IF condition_1 THEN
    statements_1
ELSIF condition_2 THEN
    statements_2
[ ELSE
    else_statements
]
END IF;
```



IF Statement

Example :

```
DECLARE
  n_sales NUMBER := 300000;
  n_commission NUMBER( 10, 2 ) := 0;
BEGIN
  IF n_sales > 200000 THEN
    n_commission := n_sales * 0.1;
  ELSIF n_sales <= 200000 AND n_sales > 100000 THEN
    n_commission := n_sales * 0.05;
  ELSIF n_sales <= 100000 AND n_sales > 50000 THEN
    n_commission := n_sales * 0.03;
  ELSE
    n_commission := n_sales * 0.02;
  END IF;
END;
```



IF Statement

Nested IF statement:

You can nest an IF statement within another IF statement as shown below:

```
IF condition_1 THEN  
    IF condition_2 THEN  
        nested_if_statements;  
    END IF;  
ELSE  
    else_statements;  
END IF;
```



CASE Statement

The **CASE** statement chooses one sequence of statements to execute out of many possible sequences.

The CASE statement has two types: **simple CASE statement** and **searched CASE statement**.

Both types of the CASE statements support an optional ELSE clause.



CASE Statement

Simple CASE statement:

A simple CASE statement evaluates a single expression and compares the result with some values.

The simple CASE statement has the following structure:

```
CASE selector  
  WHEN selector_value_1 THEN  
    statements_1  
  WHEN selector_value_2 THEN  
    statement_2  
  ELSE  
    else_statements  
END CASE;
```



CASE Statement

```
DECLARE
  c_grade CHAR( 1 );
  c_rank VARCHAR2( 20 );
BEGIN
  c_grade := 'B';
  CASE c_grade
  WHEN 'A' THEN
    c_rank := 'Excellent' ;
  WHEN 'B' THEN
    c_rank := 'Very Good' ;
  WHEN 'C' THEN
    c_rank := 'Good' ;
  WHEN 'D' THEN
    c_rank := 'Fair' ;
  WHEN 'F' THEN
    c_rank := 'Poor' ;
  ELSE
    c_rank := 'No such grade' ;
  END CASE;
  DBMS_OUTPUT.PUT_LINE( c_rank );
END;
```



CASE Statement

Searched CASE statement:

The searched CASE statement evaluates multiple Boolean expressions and executes the sequence of statements associated with the first condition that evaluates to TRUE.



CASE Statement

The searched CASE statement has the following structure:

```
CASE  
WHEN condition_1 THEN statements_1  
WHEN condition_2 THEN statements_2  
...  
WHEN condition_n THEN statements_n  
[ ELSE  
  else_statements ]  
END CASE;
```



CASE Statement

```
DECLARE
  n_sales    NUMBER;
  n_commission NUMBER;
BEGIN
  n_sales := 150000;
  CASE
    WHEN n_sales > 200000 THEN
      n_commission := 0.2;
    WHEN n_sales >= 100000 AND n_sales < 200000 THEN
      n_commission := 0.15;
    WHEN n_sales >= 50000 AND n_sales < 100000 THEN
      n_commission := 0.1;
    WHEN n_sales > 30000 THEN
      n_commission := 0.05;
    ELSE
      n_commission := 0;
  END CASE;

  DBMS_OUTPUT.PUT_LINE( 'Commission is ' ||
n_commission * 100 || '%'
);
END;
```



GOTO statement

The **GOTO** statement allows you to transfer control to a labeled block or statement. The following illustrates the syntax of the GOTO statement:

GOTO label_name;

The label_name is the name of a label that identifies the target statement. In the program, you surround the label name with double enclosing angle brackets as shown below:

<<label_name>>;



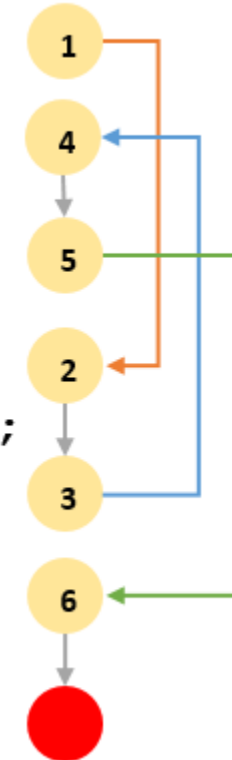
GOTO statement

```
BEGIN
    GOTO second_message;

<first_message>
    DBMS_OUTPUT.PUT_LINE('Hello');
    GOTO the_end;

<second_message>;
    DBMS_OUTPUT.PUT_LINE('PL/SQL GOTO Demo');
    GOTO first_message;

<the_end>
    DBMS_OUTPUT.PUT_LINE('and good bye...');
END;
```



GOTO statement

```
BEGIN
  GOTO second_message;

  <<first_message>>
  DBMS_OUTPUT.PUT_LINE( 'Hello' );
  GOTO the_end;

  <<second_message>>
  DBMS_OUTPUT.PUT_LINE( 'PL/SQL GOTO
Demo' );
  GOTO first_message;

  <<the_end>>
  DBMS_OUTPUT.PUT_LINE( 'and good bye...' );

END;
```



Iterative processing with loops

Nested IF statement:

You can nest an IF statement within another IF statement as shown below:

```
<<label>> LOOP  
    statements;  
END LOOP loop_label;
```



Iterative processing with loops

```
DECLARE
  l_counter NUMBER := 0;
BEGIN
  LOOP
    l_counter := l_counter + 1;
    IF l_counter > 3 THEN
      EXIT;
    END IF;
    dbms_output.put_line( 'Inside loop: ' || l_counter ) ;
  END LOOP;
  -- control resumes here after EXIT
  dbms_output.put_line( 'After loop: ' || l_counter );
END;
```

