

# Lecture 7: Binary Heaps, Heapsort, Union-Find

Instructor: Saravanan Thirumuruganathan

- ① Data Structures for representing Dynamic Sets
  - Binary Heap
    - Heapsort
  - Union Find

- **URL:** `http://m.socrative.com/`
- **Room Name:** **4f2bb99e**

## Key Things to Know for Data Structures

- Motivation
- Distinctive Property
- Major operations
- Key Helper Routines
- Representation
- Algorithms for major operations
- Applications

# Binary Heap

# Motivation

- Heap Sort (CLRS is organized that way!)
- Priority Queue
- Most space efficient data structure

# Priority Queue

- “Queue” data structure has a FIFO property
- Some times it is useful to consider **priority**
- Output element with highest priority first

# Priority Queue - Major Operations

- Insert
- FindMin (resp. FindMax)
- DeleteMin (resp. DeleteMax)
- DecreaseKey (resp. IncreaseKey)



# Priority Queue - Applications<sup>1</sup>

- Dijkstra's shortest path algorithm
- Prim's MST algorithm
- Heapsort
- Online median
- Huffman Encoding
- A\* Search (or any Best first search)
- Discrete event simulation
- CPU Scheduling
- ...
- See Wikipedia entry for priority for details

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<sup>1</sup>Kleinberg-Tardos Book and Wikipedia

# Priority Queue - Candidate Implementations

- Assume: for DeleteMin and DecreaseKey, pointer to element is given
- LinkedList
  - Insert:

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# Priority Queue - Candidate Implementations

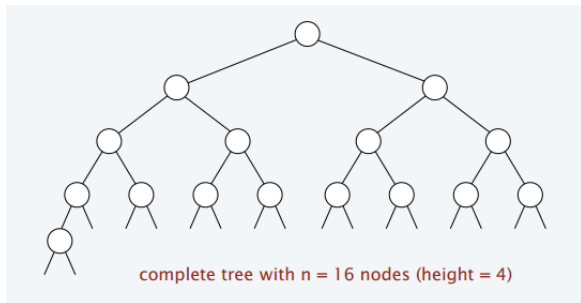
- Assume: for DeleteMin and DecreaseKey, pointer to element is given
- LinkedList
  - Insert:  $O(1)$
  - FindMin:  $O(n)$
  - DeleteMin:  $O(1)$
  - DecreaseKey:  $O(1)$
- Binary Heap
  - Insert:  $O(\lg n)$
  - FindMin:  $O(1)$
  - DeleteMin:  $O(\lg n)$
  - DecreaseKey:  $O(\lg n)$
- Binomial Heaps, Fibonacci Heaps etc.

# Binary Heaps

- Perfect data structure for implementing Priority Queue
- MaxHeap and MinHeap
- We will focus on MaxHeaps in this lecture

# Complete Tree<sup>2</sup>

- Perfectly balanced, except for bottom level
- Elements were inserted top-to-bottom and left-to-right



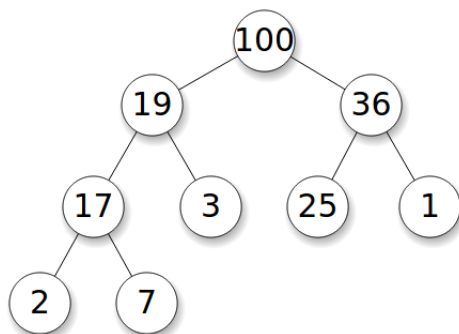
<sup>2</sup><http://www.cs.princeton.edu/courses/archive/spring13/cos423/lectures/BinomialHeaps.pdf>



# Heap Property

- Heap is a binary tree (**NOT BST**)
- Heap:
  - **Completeness** Property: Heap has restricted structure. It must be a complete binary tree .
  - **Ordering** Property: Relates parent value with that of its children
- MaxHeap property: Value of parent must be greater than **both** its children
- MinHeap property: Value of parent must be less than **both** its children
- Heap with  $n$  elements has height  $O(\lg n)$

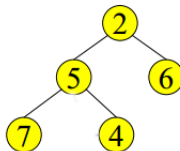
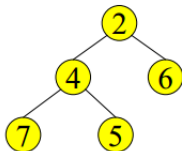
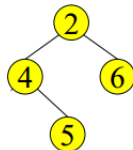
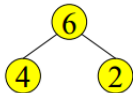
# Max Heap Example<sup>3</sup>



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<sup>3</sup>Wikipedia page for Heap

# Heap Property<sup>4</sup>



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<sup>4</sup><http://courses.cs.washington.edu/courses/cse373/06sp/handouts/lecture10.pdf>

# Major Operations

- Insert
- FindMax
- DeleteMax (aka ExtractMax)
- IncreaseKey

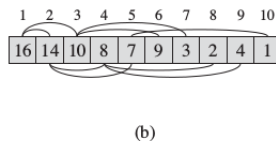
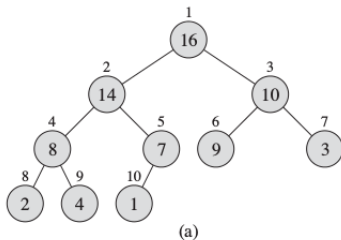
# Key Helper Routines

- Max-Heapify (or Min-Heapify)
- Bubble-Up
- Bubble-Down
- Heapify

# Representation: Arrays

- Very efficient implementation using arrays
- Possible due to completeness property
- $\text{Parent}(i)$ : return  $\lfloor i/2 \rfloor$
- $\text{LeftChild}(i)$ : return  $2i$
- $\text{RightChild}(i)$ : return  $2i + 1$

# Representation: Arrays<sup>5</sup>



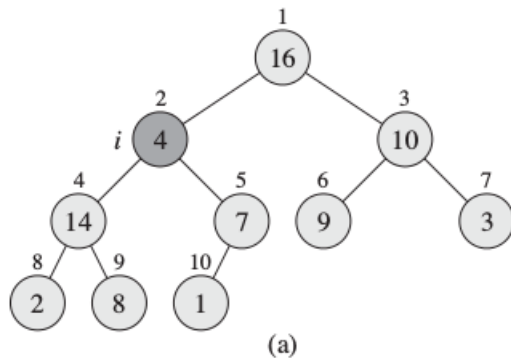
<sup>5</sup>CLRS Fig 6.1

# Max-Heapify

- Objective: Maintain heap property
- Invocation:  $\text{Max-Heapify}(A, i)$
- Assume:  $\text{Left}(i)$  and  $\text{Right}(i)$  are valid max-heaps
- $A[i]$  might violate max-heap property
- **Analysis:**  $O(\lg n)$



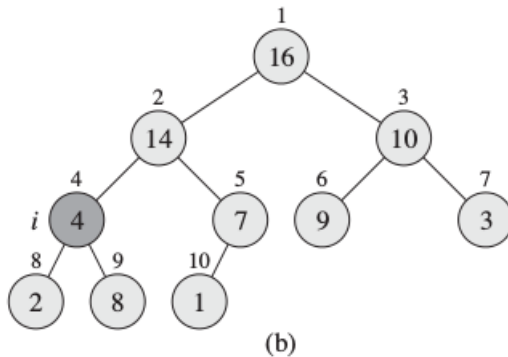
# Max-Heapify: Example<sup>6</sup>



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<sup>6</sup>CLRS Fig 6.2

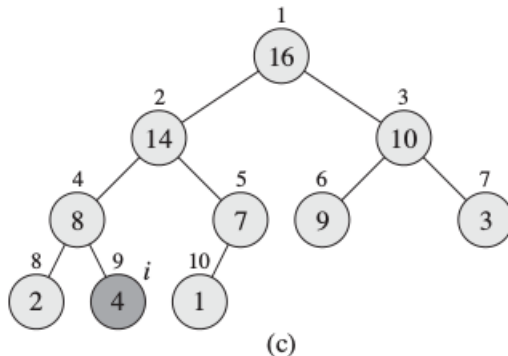
# Max-Heapify: Example<sup>7</sup>



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<sup>7</sup>CLRS Fig 6.2

# Max-Heapify: Example<sup>8</sup>



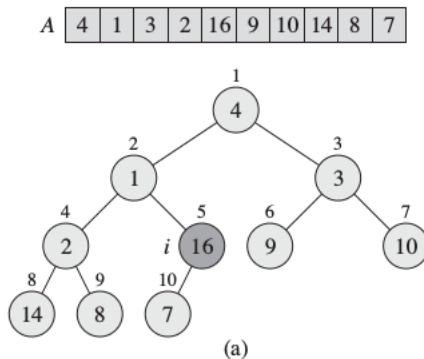
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<sup>8</sup>CLRS Fig 6.2

# Build-Max-Heap

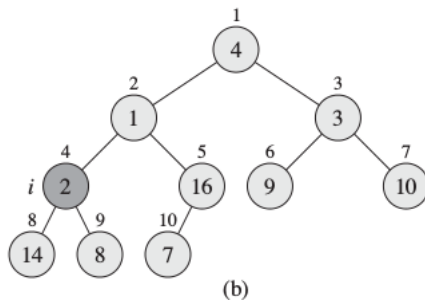
- Given an array  $A$ , convert it to a max-heap
- $A.length$ : Length of the array
- $A.heapSize$ : Elements from  $1 \dots A.heapSize$  form a heap
- $Build\_Max\_Heap(A)$ :
  - $A.heapSize = A.length$
  - for  $i = \lfloor A.length/2 \rfloor$  down to 1  
     $Max\_Heapify(A, i)$
- **Analysis:**  $O(n)$

# Build-Max-Heap : Example <sup>9</sup>

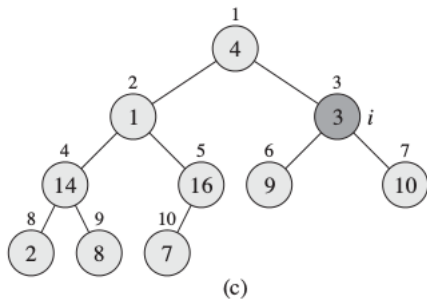


<sup>9</sup>CLRS Fig 6.3

# Build-Max-Heap : Example <sup>10</sup>

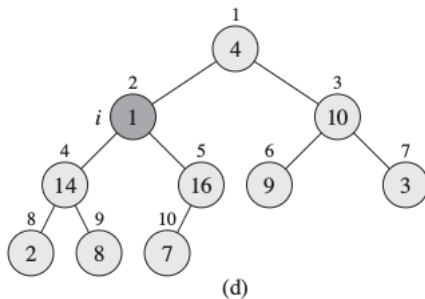


# Build-Max-Heap : Example <sup>11</sup>



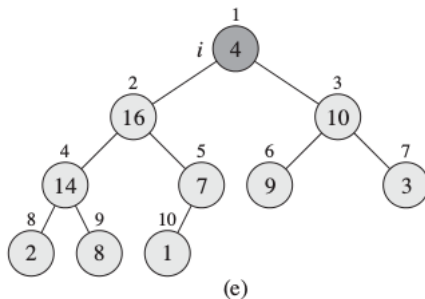
<sup>11</sup>CLRS Fig 6.3

# Build-Max-Heap : Example <sup>12</sup>

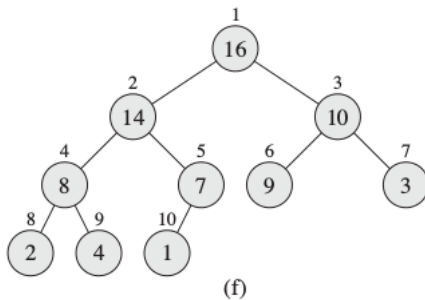




# Build-Max-Heap : Example <sup>13</sup>



# Build-Max-Heap : Example <sup>14</sup>



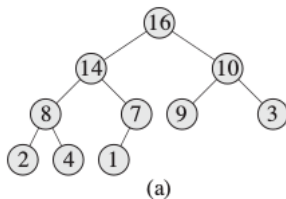
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<sup>14</sup>CLRS Fig 6.3

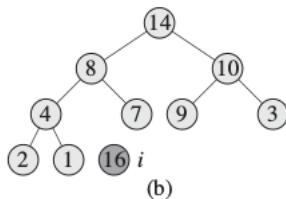
# HeapSort

```
HeapSort(A):  
    Build-Max-Heap(A)  
    for i = A.length down to 2  
        Exchange A[1] with A[i]  
        A.heapSize = A.heapSize - 1  
        Max-Heapify(A, 1)
```

# Heap Sort: Example<sup>15</sup>



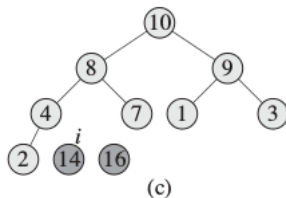
# Heap Sort: Example<sup>16</sup>



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<sup>16</sup>CLRS Fig 6.4

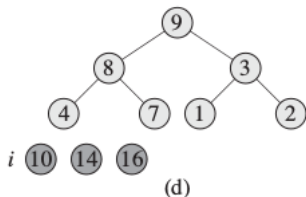
# Heap Sort: Example<sup>17</sup>



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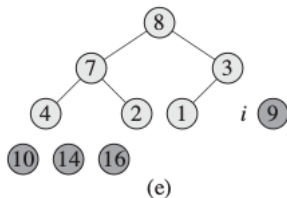
<sup>17</sup>CLRS Fig 6.4

# Heap Sort: Example<sup>18</sup>



<sup>18</sup>CLRS Fig 6.4

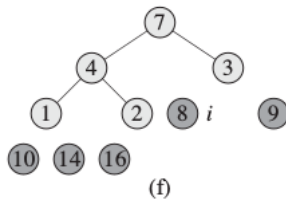
# Heap Sort: Example<sup>19</sup>



<sup>19</sup>CLRS Fig 6.4

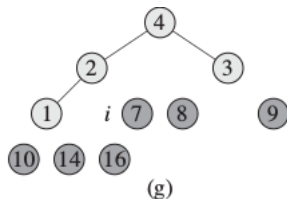


# Heap Sort: Example<sup>20</sup>



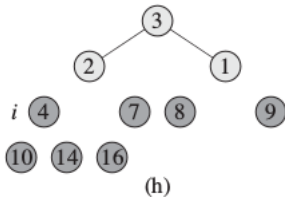
<sup>20</sup>CLRS Fig 6.4

# Heap Sort: Example<sup>21</sup>

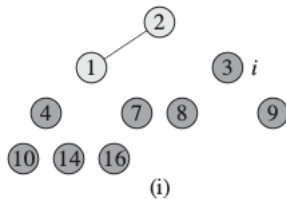


<sup>21</sup>CLRS Fig 6.4

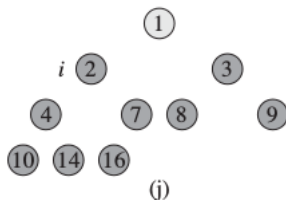
## Heap Sort: Example<sup>22</sup>

<sup>22</sup>CLRS Fig 6.4

# Heap Sort: Example<sup>23</sup>



# Heap Sort: Example<sup>24</sup>



<sup>24</sup>CLRS Fig 6.4

# Heap Sort: Example<sup>25</sup>

A

1	2	3	4	7	8	9	10	14	16
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<sup>25</sup>CLRS Fig 6.4

- GiG

## Major Concepts:

- Binary Heap
- Heapsort
- Union-Find