# Homework 02

#### Problem 1

Consider using a gradient algorithm to minimize the function. With the initial guess as  $x = [-0.8, 0.25]^T$ 

- a. To initialize the line-search apply bracketing procedure along the line starting at in the direction of negative gradient. Use = 0.075
- b. Apply the golden section method to reduce the width of uncertainty region to 0.01. Organize results of your computation in table format.
- c. Repeat the above using Fibonacci method.

#### Solution:

## Matlab code – problem1.m

```
clc; clear all; close all;
% Declare the symbolic variables
syms x1 x2 alph;
% Declare function in terms of x1 x2
f = @(x1, x2) x1.^2+x2.^2+x1.*x2;
X_init = [0.8,-.25];
epsilon = 0.075;
k = 1;

[a0, b0] = Bracketing(f, X_init, epsilon); %run bracketing on phia to find points
[s,t, dat] = GoldenSection(a0,b0,f);
[s1,t1, dat1] = FibonacciSeq(a0,b0,f);
xlswrite('GoldenSearch.xlsx',dat);
xlswrite('Fibonacci.xlsx',dat1);
```

Bracketing procedure is applied as below. The output obtained from the bracketing points is then used as an input to the Golden search and the Fibonacci method algorithms.

# Matlab function - Brackting.m

```
function [a0,b0] = Bracketing(f, x init, epsilon)
%BRACKETING Summary of this function goes here
                Detailed explanation goes here
            x0 = x init; x1 = x0+epsilon; x2 = x1+2*epsilon;
                 n = 1; r = 1;
                 %bracketing procedure
                  if((f(x0(1), x0(2))) + (x1(1), x1(2))) & (f(x1(1), x1(2))) + (x2(1), x2(2))))
                                                      a0 = x0;
                                                      b0 = x2;
                  else
                                    epsi = 2*epsilon;
                                    while not((f(x0(1), x0(2))) > f(x1(1), x1(2))) & (f(x1(1), x1(2))) < f(x2(1), x1(2)) < f(x2(1), x1(2))) < f(x1(1), x1(2)) < f(x1(1), x1(2))) < f(x1(1), x1(2)) < f(x1(1), x1(2))) < f(x1(1), x1(2)) < f(x1(1), x1(2)) < f(x1(1), x1(2))) < f(x1(1), x1(2)) < f(x1(1), 
x2(2)))
                                                      if((f(x0(1), x0(2))))f(x1(1), x1(2))) & (f(x1(1), x1(2)))f(x2(1), x1(2)))
x2(2))))
                                                                        x0 = x1;
                                                                        x1 = x2;
                                                                        x2 = x2+(2^{(n+1)})*epsilon;
응
                                                                               epsi = 2*epsi;
응
                                                                              x2 = x2 + epsi;
                                                                        n = n+1;
```

```
elseif((f(x0(1), x0(2)) < f(x2(1), x2(2))) & (f(x1(1), x2(2)) < f(x2(1), x2(2))) & (f(x1(1), x2(2))) < f(x2(1), x2(2))) & (f(x1(1), x2(2))) & (f
x2(2))))
                                               x2 = x1;
                                               x1 = x0;
                                               x0 = x0 - (2^r) *epsilon;
                                               r = r+1;
응
                                                    epsi = 2*epsi;
응
                                                    x0 = x0-epsi;
                                   end
                                        n = n+1;
                        end
                       a0 = x0;
                       b0 = x2;
            end
end
Matlab code - GoldenSection.m
function [s,t, dat] = GoldenSection(a0, b0, fcn)
%GOLDENSECTION Summary of this function goes here
% Detailed explanation goes here
%golden section
            epsi = 0.075;
           N = ceil(log(0.01/norm(b0-a0))/log(0.6180));
           rho = 0.382;
            a = a0;
           b = b0;
           s = a + rho*(b-a);
           t = a + (1-rho) * (b-a);
           f1 = fcn(s(1), s(2));
            f2 = fcn(t(1), t(2));
            dat = {'Iteration','rhok','ak','bk','f(ak)','f(bk)','new int'};
            for n = 1:N
                        if fcn(s(1), s(2)) < fcn(t(1), t(2))
                                b = t;
                                t = s;
                                s = a+rho*(b-a);
                                f2 = f1;
                                f1 = fcn(s(1), s(2));
                                dat\{n+1,5\} = f1;
                                dat\{n+1,6\} = f2;
                        elseif fcn(s(1), s(2)) > fcn(t(1), t(2))
                                a = s;
                                s = t;
                                t = a + (1-rho) * (b-a);
                                f1 = f2;
                                f2 = fcn(t(1), t(2));
                                dat\{n+1,5\} = f1;
                                dat\{n+1,6\} = f2;
                        else
                                   break;
                        end
                             dat\{n,:\} = \{n, rho, s, t, f1, f2, [s,t]\};
                       dat\{n+1,1\} = n;
                       dat\{n+1,2\} = rho;
                       dat\{n+1,3\} = mat2str(s);
                       dat\{n+1,4\} = mat2str(t);
                       dat\{n+1,7\} = mat2str([s;t]);
```

```
end
end
```

### Matlab code - Fibonacci.m

```
function [s,t, dat] = FibonacciSeq(a0, b0, fcn)
%FIBONACCISEQ Summary of this function goes here
  Detailed explanation goes here
     rho =
   N = ((1+(2*0.01))/(0.01/norm(b0-a0)));
    n=1;
    while (fibonacci(n) <=N)</pre>
        fiboNum(n) = fibonacci(n+1);
        n=n+1;
    end
    N = length(fiboNum);
    for i = 1:N-1
        if i == N-1
            rho(i) = 1- (fiboNum(N-i)/fiboNum(N-i+1)) - 0.01;
        else
            rho(i) = 1 - (fiboNum(N-i)/fiboNum(N-i+1));
    end
    a = a0;
    b = b0;
    s = a + rho(1) * (b-a);
    t = a+(1-rho(1))*(b-a);
    f1 = fcn(s(1), s(2));
    f2 = fcn(t(1), t(2));
    dat = {'Iteration','rhok','ak','bk','f(ak)','f(bk)','new int'};
    for n = 1:length(fiboNum)-1
        if fcn(s(1), s(2)) < fcn(t(1), t(2))
           b = t;
           t = s;
           s = a+rho(n)*(b-a);
           f2 = f1;
           f1 = fcn(s(1), s(2));
        else
           a = s;
           s = t;
           t = a + (1-rho(n)) * (b-a);
           f1 = f2;
           f2 = fcn(t(1), t(2));
          dat\{n,:\} = \{n, rho, s, t, f1, f2, [s,t]\};
        dat\{n+1,1\} = n;
        dat\{n+1,2\} = rho(n);
        dat\{n+1,3\} = mat2str(s);
        dat\{n+1,4\} = mat2str(t);
        dat\{n+1,5\} = f1;
        dat\{n+1,6\} = f2;
        dat\{n+1,7\} = mat2str([s;t]);
    end
end
```

The results were recorded in a excel sheet for every iteration in the process for Golden section and Fibonacci methods as mentioned in the problem.

Iteration	rhok	ak	bk	f(ak)	f(bk)	new int	range
1	0.382	[0.4562342 -0.5937658]	[0.5219 -0.5281]	0.289811206	0.27565383	[0.35 -0.7;0.6281 -0.4219]	0.393292792
2	0.382	[0.5219 -0.5281]	[0.5624472644 -0.4875527356]	0.27565383	0.279831893	[0.4562342 -0.5937658;0.6281 -0.4219]	0.243054945
3	0.382	[0.4968075906008 -0.5531924093992]	[0.5219 -0.5281]	0.278009436	0.27565383	[0.4562342 -0.5937658;0.5624472644 -0.4875527356]	0.150207956
4	0.382	[0.5219 -0.5281]	[0.537372909008706 -0.512627090991294]	0.27565383	0.276084267	[0.4968075906008 -0.5531924093992;0.5624472644 -0.4875527356]	0.092828517
5	0.382	[0.51230354223262 -0.53769645776738]	[0.5219 -0.5281]	0.2761086	0.27565383	[0.4968075906008 -0.5531924093992;0.537372909008706 -0.512627090991294]	0.057368023
6	0.382	[0.5219 -0.5281]	[0.527796410900241 -0.522203589099759]	0.27565383	0.27564846	[0.51230354223262 -0.53769645776738;0.537372909008706 -0.512627090991294]	0.035453438
7	0.382	[0.527796410900241 -0.522203589099759]	[0.53146225776738 -0.51853774223262]	0.27564846	0.275750282	[0.5219 -0.5281;0.537372909008706 -0.512627090991294]	0.021881998
8	0.382	[0.525552782467139 -0.524447217532861]	[0.527796410900241 -0.522203589099759]	0.275625917	0.27564846	[0.5219 -0.5281;0.53146225776738 -0.51853774223262]	0.013523075
9	0.382	[0.524152428963892 -0.525847571036108]	[0.525552782467139 -0.524447217532861]	0.275627155	0.275625917	[0.5219 -0.5281;0.527796410900241 -0.522203589099759]	0.008338784

Table 1. Results for Golden Search Method. First iteration is the first improvement over the points given by Bracketing

Iteration	rhok	ak	bk	f(ak)	f(bk)	new int	range
1	0.382022472	[0.521910112359551 -0.528089887640449]	[0.628089887640449 -0.421910112359551]	0.275653642	0.307507575	[0.35 -0.7;0.8 -0.25]	0.636396103
2	0.381818182	[0.456179775280899 -0.593820224719101]	[0.521910112359551 -0.528089887640449]	0.28983367	0.275653642	[0.35 -0.7;0.628089887640449 -0.421910112359551]	0.393278491
3	0.382352941	[0.521910112359551 -0.528089887640449]	[0.562359550561798 -0.487640449438202]	0.275653642	0.279812208	[0.456179775280899 -0.593820224719101;0.628089887640449 -0.421910112359551]	0.243117612
4	0.380952381	[0.496629213483146 -0.553370786516854]	[0.521910112359551 -0.528089887640449]	0.278039705	0.275653642	[0.456179775280899 -0.593820224719101;0.562359550561798 -0.487640449438202]	0.150160878
5	0.384615385	[0.521910112359551 -0.528089887640449]	[0.537078651685393 -0.512921348314607]	0.275653642	0.276062681	[0.496629213483146 -0.553370786516854;0.562359550561798 -0.487640449438202]	0.092956734
6	0.375	[0.511797752808989 -0.538202247191011]	[0.521910112359551 -0.528089887640449]	0.276147898	0.275653642	[0.496629213483146 -0.553370786516854;0.537078651685393 -0.512921348314607]	0.057204144
7	0.4	[0.521910112359551 -0.528089887640449]	[0.526966292134831 -0.523033707865168]	0.275653642	0.275636599	[0.511797752808989 -0.538202247191011;0.537078651685393 -0.512921348314607]	0.03575259
8	0.333333333	[0.526966292134831 -0.523033707865168]	[0.532022471910112 -0.517977528089888]	0.275636599	0.275772945	[0.521910112359551 -0.528089887640449;0.537078651685393 -0.512921348314607]	0.021451554
9	0.49	[0.526865168539326 -0.523134831460674]	[0.526966292134831 -0.523033707865168]	0.275635437	0.275636599	[0.521910112359551 -0.528089887640449;0.532022471910112 -0.517977528089888]	0.014301036

Table 2. Results for Fibonacci Method. First iteration is the first improvement over the points given by Bracketing

# Problem 2

# For the function

f(x1, x2) = (x2 - x1)4 + 12x1x2 - x1 + x2 - 3,

- a. Use MATLAB's commands meshgrid and mesh to generate its 3D plot. The range of x1 and x2 is the same and it should be equal to [-1, 1]. Set the box on.
- b. Use the command contour to generate 20 contours. Use the same range for x1 and x2 as in (a)

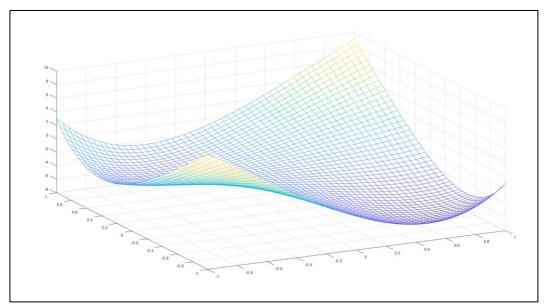


Fig 1. 3D plot of the function using the mesh function in MATLAB

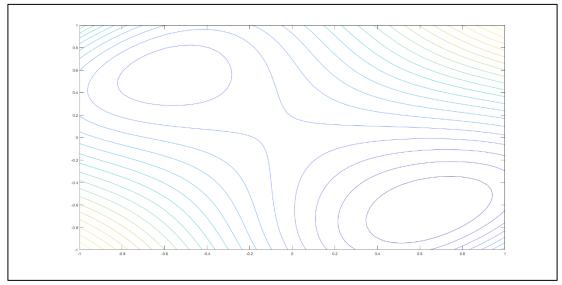


Fig 2. Contours of the function generated in MATLAB

#### MATLAB Code - Problem2.m

```
%problem 2
clc; close all;
%set range of x from -1 to 1
x = linspace(-1,1,50);
y = x;
% create a meshgrid for plotting the function
[x1,x2] = meshgrid(x,y);
% define the given function for 3d plotting
f = (x2-x1).^4+12.*x1.*x2-x1+x2-3;
box on; mesh(x1,x2,f); %plot the function
figure;
% plot contours of the function
contour(x1,x2,f, 20)
```

#### Problem 3

Minimize the above function using the method of the gradient descent when  $\alpha$  = 0.02 and locate these points on the level sets of f. Connect the successive points with lines or lines with arrows to show clearly the progression of the optimization process. Use two staring points,

and

Obtain the sequence of points using the steepest descent method and locate these points on the level sets of f

## **Solution:** *MATLAB Code – Problem3.m*

```
clc; clear all; close all;
%Gradient descent
syms x1 x2;
f = @(x1, x2) (x2-x1).^4+12.*x1.*x2-x1+x2-3; %declare the function in terms of
x1, x2
%Initializations for the sequence of points
X init array1\{1\} = [0.55, 0.7]; %starting point 1
X \text{ init array1}{2} = [0,0];
X init array2{1} = [-0.9 - 0.5]; %starting point 2
X \text{ init array2}\{2\} = [0,0];
%Gradient descent from the two starting points
X init array1 = gradDesc(f, X init array1);
X_init_array2 = gradDesc(f, X_init_array2);
%Steepest gradient method
X init array3{1} = [0.55, 0.7]; %starting point 1
X init array3{2} = [0,0];
X init array3 = steepestGrad(f, X init array3);
X init array4{1} = [-0.9, -0.5]; %starting point 1
X init array4{2} = [0,0];
X_init_array4 = steepestGrad(f, X_init array4);
%plotting the contours/ level sets for the function to plot sequence later
x = linspace(-1, 1, 50);
y = x;
```

```
[x1,x2] = meshgrid(x,y);
f = (x2-x1).^4+12.*x1.*x2-x1+x2-3;
% box on; mesh(x1, x2, f); %plotting the function
contour(x1,x2,f, 20); hold on;
for i = 1:length(X init array1)
    px(i) = X init array1{i}(1);
    py(i) = X init array1{i}(2);
end
hold on;
plot(px, py, '^-'); %plot sequence of points starting from starting point1
figure;
contour (x1, x2, f, 20); hold on;
for i = 1:length(X init array2)
    px1(i) = X init array2{i}(1);
    py1(i) = X init array2{i}(2);
end
hold on;
plot(px1, py1, 'x-'); %plot sequence of points starting from starting point2
figure;
contour (x1, x2, f, 20); hold on;
for i = 1:length(X init array3)
    px2(i) = X init array3{i}(1);
    py2(i) = X init array3{i}(2);
end
hold on;
plot(px2, py2, 'x-'); %plot sequence of points starting from starting point1
using sd
figure;
contour (x1, x2, f, 20); hold on;
for i = 1:length(X init array4)
    px3(i) = X init array4{i}(1);
    py3(i) = X init array4{i}(2);
end
hold on;
plot(px3, py3, 'x-'); %plot sequence of points starting from starting point1
using sd
MATLAB Code – gradDescent.m
function [X init array1] = gradDesc(f, X init array1)
%GRADDESC Summary of this function goes here
   Detailed explanation goes here
    syms x1 x2;
    grad = {};
    alpha = 0.02;
    epsilon = .001;
     Initialize first gradients and 2nd element
    grad\{1\} = (double(subs(gradient(f(x1, x2), [x1 x2]), {x1,x2}),
X init array1(1))))';
    X init array1{2}= X init array1{1}-alpha*grad{1};
      Iterate till the norm of consecutive points becomes less than epsilon
    while(norm((X init array1{k-1}-X init array1{k}),2)>epsilon)
```

```
grad\{k\} = (double(subs(gradient(f(x1, x2), [x1 x2]), {x1,x2}),
X init array1(k)))';
        X init array1{k+1}= X init array1{k}-alpha*grad{k};
        k = k + \overline{1};
    end
end
MATLAB Code - steepestGrad.m
function [X init array1] = steepestGrad(f, X init array1)
*Steepest Gradient - Used to calculate the minima using the steepest
%gradient method
    The function takes f - The objective function and the Initial point
   from the sequence as the input and gives out an array of sequence of
   points to reach the minima as output. At each step Line search is used
   to find the optimum step size
    syms x1 x2;
    epsilon = .001;
     Initialize first gradients and 2nd element
    grad\{1\} = double(subs(gradient(f(x1, x2), [x1 x2]), \{x1, x2\},
X init array1(1)))';
    syms alph;
    searchDir = -gradient(f(x1, x2), [x1 x2]); %search dir in direction of
negative grad
    fx ag = f(x1+alph*searchDir(1), x2+alph*searchDir(2)); %f(x-alpha*g)
    f alph = subs(fx ag, [x1, x2], {X init array1(1)}); %f(x1-alph*g1)
    f dash alph = diff(f alph, alph); %f'(x1-alph*g1)
    f ddash alph = diff(f dash alph, alph); %f''(x1-alph*g1)
    %initialize alpha values to arbitrary levels
    alpha{1} = 0.02;
    alpha{2} = alpha{1}-double(subs((f dash alph/f ddash alph), alph, alpha{1}));
    %find 2nd point based on initial alpha
    X init array1{2}= X init array1{1}-alpha{1}*grad{1};
    k = 2;
          Iterate till the norm of consecutive points becomes less than epsilon
    while (k<100\&\& norm((X init array1\{k\}-X init array1\{k-1\}),2)>epsilon)
        syms alph;
        %find the kth gradient, f(xk-alph*gk), f'(xk-alph*gk),
        %f''(xk-alph*qk)
        grad\{k\} = (double(subs(gradient(f(x1, x2), [x1 x2]), \{x1, x2\},
X init array1(k))))';
        f alph = subs(fx ag, [x1, x2], {X init array1(k)});
        f dash alph = diff(f alph, alph);
        f ddash alph = diff(f dash alph, alph);
        %initialize alpha for line search using NM
        alpha new{1} = alpha{k-1};
        alpha new{2} = alpha{k};
        i = 2;
응
          while loop to evalulate optimum alpha to minimize f(x-alpha*q)
응
          using Newtons method (Line search)
        while(norm(alpha new{i}-alpha new{i-1})>0.001)
         this while loop can be removed and the statement below can be
응
         used to get alpha after one iteration of NM. And the point
         converges to minima using this approach. Not sure if it is the
9
          correct way.
              alpha\{k\} = alpha\{k-1\} - double(subs((f dash alph/f ddash alph),
alph, alpha(k-1));
            alpha new{i+1} = alpha new{i}-
double(subs((f dash alph/f ddash alph), alph, alpha new{i}));
```

```
i = i+1;
end
alpha{k+1} = alpha_new{i}; %update alpha with the one found using NM
    X_init_array1{k+1}= X_init_array1{k}-alpha{k+1}*grad{k}; %update point
using the new found alpha
    k = k+1;
end
end
```

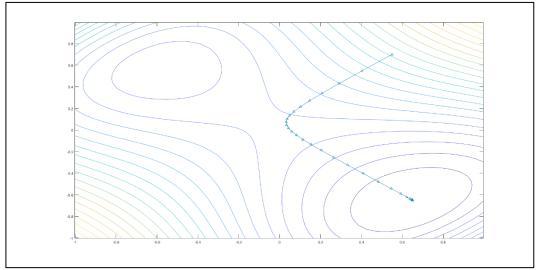


Fig 3. The sequence of points plotted on level set of the function for starting point [0.55, 0.7]<sup>T</sup>

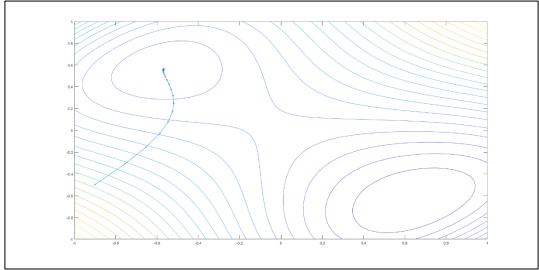


Fig 4. The sequence of points plotted on level set of the function for starting point [-0.9,-0.5]<sup>T</sup>

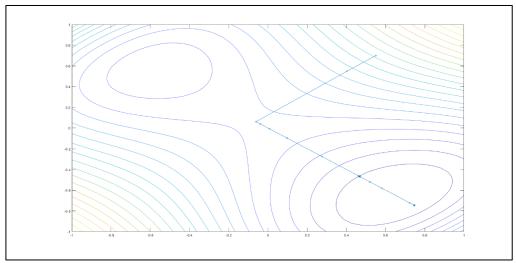


Fig 5. The sequence of points plotted on level set of the function for starting point [.55,.7]<sup>T</sup> using steepest descent

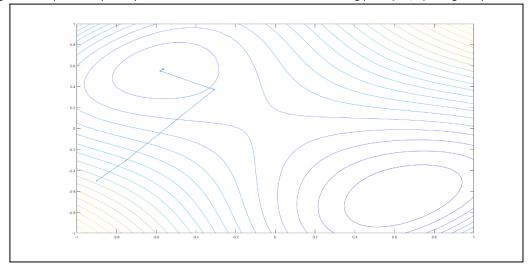


Fig 6. The sequence of points plotted on level set of the function for starting point [-0.9,-0.25]<sup>T</sup> using steepest descent

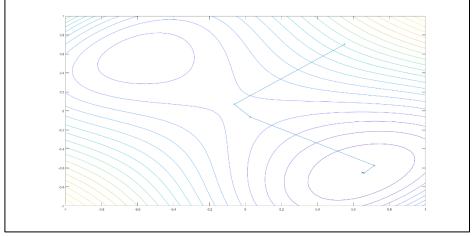


Fig 7. Sequence of points for [0.55,0.77] starting point. Alpha calculated using Golden section.

While using Newtons method to find optimum alpha, As we can see for the first starting point, while using the Steepest descent method we get caught in a 'narrow valley' region due to which, it becomes difficult to reach the minimizer. For the second point, due to the optimum step size selection, the function reaches the local minimizer very quickly as we can see in Figure 5.

However if we use Golden section to find alpha, the point converges to the minima as shown in Fig. 7.

# Golden Section function to calculate optimum alpha.

```
function [a,b, dat] = GoldenSection(a0, b0, fcn)
%GOLDENSECTION Summary of this function goes here
    Detailed explanation goes here
%golden section
    syms alph;
    epsi = 0.075;
    N = ceil(log(0.01/norm(b0-a0))/log(0.6180));
    rho = 0.382;
    a = a0;
    b = b0;
    s = a+rho*(b-a);
    t = a + (1-rho) * (b-a);
    f1= double(subs(fcn, alph, s));
    f2= double(subs(fcn, alph, t));
    dat = {'Iteration','rhok','ak','bk','f(ak)','f(bk)','new int', 'range'};
    for n = 1:N
        if double(subs(fcn, alph, s)) < double(subs(fcn, alph, t))</pre>
           b = t;
           t = s;
           s = a+rho*(b-a);
           f2 = f1;
           f1 = double(subs(fcn, alph, s));
           dat\{n+1,5\} = f1;
           dat\{n+1,6\} = f2;
        elseif double(subs(fcn, alph, s))> double(subs(fcn, alph, t))
           a = s;
           s = t;
           t = a + (1-rho) * (b-a);
           f1 = f2;
           f2 = double(subs(fcn, alph, t));
           dat\{n+1,5\} = f1;
           dat\{n+1,6\} = f2;
        else
            break;
        end
응
          dat\{n,:\} = \{n, rho, s, t, f1, f2, [s,t]\};
        dat\{n+1,1\} = n;
        dat\{n+1,2\} = rho;
        dat\{n+1,3\} = mat2str(s);
        dat\{n+1,4\} = mat2str(t);
        dat\{n+1,7\} = mat2str([a;b]);
        dat\{n+1,8\} = norm(a-b);
    end
end
```

# Steepest Gradient function to calculate minima using the alpha obtained by golden section

```
function [X init array1] = steepestGrad(f, X init array1)
*Steepest Gradient - Used to calculate the minima using the steepest
%gradient method
   The function takes f - The objective function and the Initial point
% from the sequence as the input and gives out an array of sequence of
   points to reach the minima as output. At each step Line search is used
   to find the optimum step size
   syms x1 x2;
    epsilon = .001;
     Initialize first gradients and 2nd element
    grad\{1\} = double(subs(gradient(f(x1, x2), [x1 x2]), \{x1,x2\},
X init array1(1)))';
    syms alph;
    searchDir = -gradient(f(x1, x2), [x1 x2]); %search dir in direction of
negative grad
    fx ag = f(x1+alph*searchDir(1), x2+alph*searchDir(2)); %f(x-alpha*g)
    f = subs(fx = g, [x1, x2], {x init array1(1)}); %f(x1-alph*g1)
    [s,t,\sim] = GoldenSection(0,0.5,f alph);
    alpha{1} = (s+t)/2;
    %find 2nd point based on initial alpha
    X init array1{2}= X init array1{1}-alpha{1}*grad{1};
    k = 2;
          Iterate till the norm of consecutive points becomes less than epsilon
    while (k<100 \&\& norm((X init array1{k}-X init array1{k-1}),2)>epsilon)
        syms alph;
        grad\{k\} = (double(subs(gradient(f(x1, x2), [x1 x2]), {x1,x2}),
X init array1(k)))';
        f alph = subs(fx ag, [x1, x2], {X init array1(k)});
        [s,t,\sim] = GoldenSection(0,0.5, f alph);
        alpha\{k\} = (s+t)/2;
        X init array1{k+1}= X init array1{k}-alpha{k}*grad{k}; %update point
using the new found alpha
        k = k+1;
    end
end
```

As we can see choosing and optimum alpha lets us reach the minimizer in fewer steps than that as compared to normal gradient descent.

#### Problem 4

Minimize the above function using Newton's method. Locate the points on Level sets of f.

The given function has the very first Hessian which is not pd. So, the Newtons method won't converge for this function. The code is written to handle this condition. However, we can still run the code to visualize the sequence of points on the level sets

#### Solution:

```
% problem4;
clear all; clc; close all;
% Use newtons method to minimize the given function
syms x1 x2;
%define the function in terms of symbolic variables x1 and x2
f = (x2-x1).^4+12.*x1.*x2-x1+x2-3;
X \text{ init array1}\{1\} = [1, -.8];
X init array1{2} = [0,0]; %initialize second point in the sequence
% alpha = 0.02;
epsilon = .001; %set epsilon to some small value
% calculate the gradient and hessian at the initial point x0
grad\{1\} = (double(subs(gradient(f, [x1 x2]), {x1,x2}, X init array1(1))));
hess{1} = double(subs(hessian(f, [x1 x2]), {x1,x2}, X init array1(1)));
%The conditions for the positive definiteness can be removed to check
%the updated sequence we get through the newtons method. But as this
%example has no pd matrix the sequence obtained by using the Hessian as the
%step size does not converge to the minimizer.
if (eig(hess{1})>0) %check for the kth Hessian to be pd
          update point 2 with hess{1} as step size
    X init array1{2} = X init <math>array1{1}-(pinv(hess{1})*grad{1})';
    %loop to update the points while calculating the hessian at every step
    %to set the step size
    while(norm((X init array1{k-1}-X init array1{k}),2)~=0)
        grad\{k\} = (double(subs(gradient(f, [x1 x2]), {x1,x2}),
X init array1(k)));
        hess\{k\} = double(subs(hessian(f, [x1 x2]), \{x1,x2\}, X init array1(k)));
        if eig(hess{k})>0 %check if hess{k} is pd
                          update kth point with hess{k} as step size
            X init array1\{k+1\}= X init array1\{k\}-(pinv(hess\{k\})*grad\{k\})';
            k = k+1;
        else
            sprintf('Hessian at the %d th is not pd. Descent not quaranteed.',
k);
        end
    end
else
    disp('Hessian at the first point is not pd. Descent not quaranteed.');
% plotting the contours/ level sets for the function to plot sequence later
x = linspace(-1, 1, 50);
v = x;
[x1,x2] = meshgrid(x,y);
```

```
f = (x2-x1).^4+12.*x1.*x2-x1+x2-3;
% box on; mesh(x1,x2,f); %plotting the function
contour(x1,x2,f, 20); hold on;
for i = 1:length(X_init_array1)
    px(i) = X_init_array1{i}(1);
    py(i) = X_init_array1{i}(2);
end
hold on;
plot(px, py, 'x-'); %plot sequence of points starting from starting point1
```

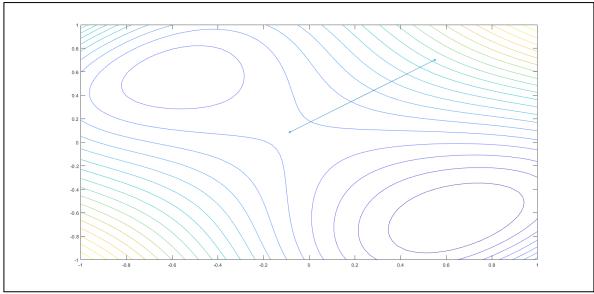


Figure 8. Sequence of point obtained by ignoring the fact that the Hessian is pd. Init pt – [0.55,0.7]

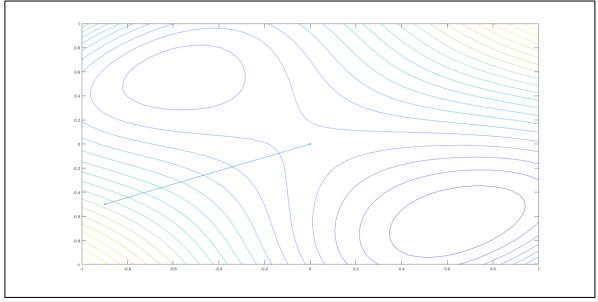


Figure 9. Sequence of point obtained by ignoring the fact that the Hessian is pd. Init pt – [0-0.9,-0.5]

The plots shown above shows that if we try to apply the Newtons method to a point away from the minimizer and to a function whose Hessian is not positive definite, the method fails to converge to a minimizer. We can see that the method reaches the saddle point and stops there.

However, for sanity check if we check a starting point near to minimizer, the Hessian comes out to be pd and converges to the minima.

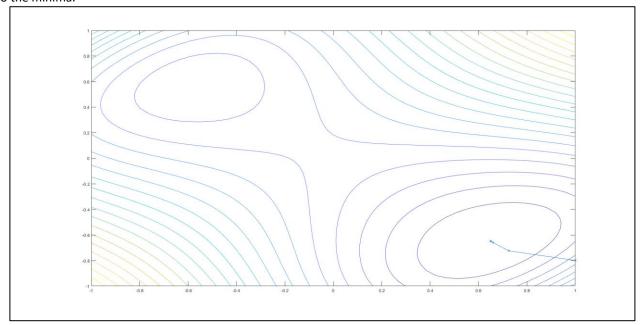


Figure 10. Sequence of points for a point near the minimizer